

Introduction to particle physics: experimental part

❖ **RAW data to Physics**

- The road from collisions to physics publications

❖ **From RAW data to Standard Model particles**

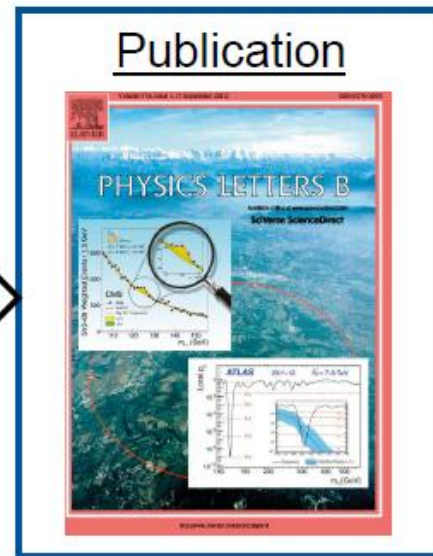
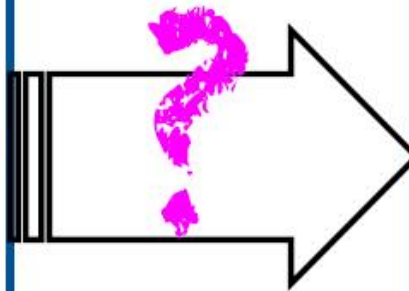
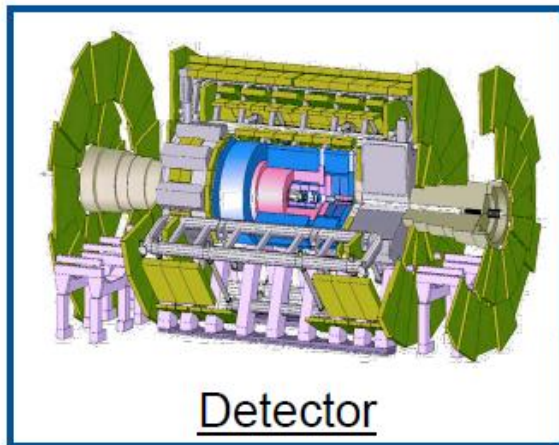
- About measuring properties of the final particles created from proton-proton collisions

❖ **From Standard Model particles to measurements and searches**

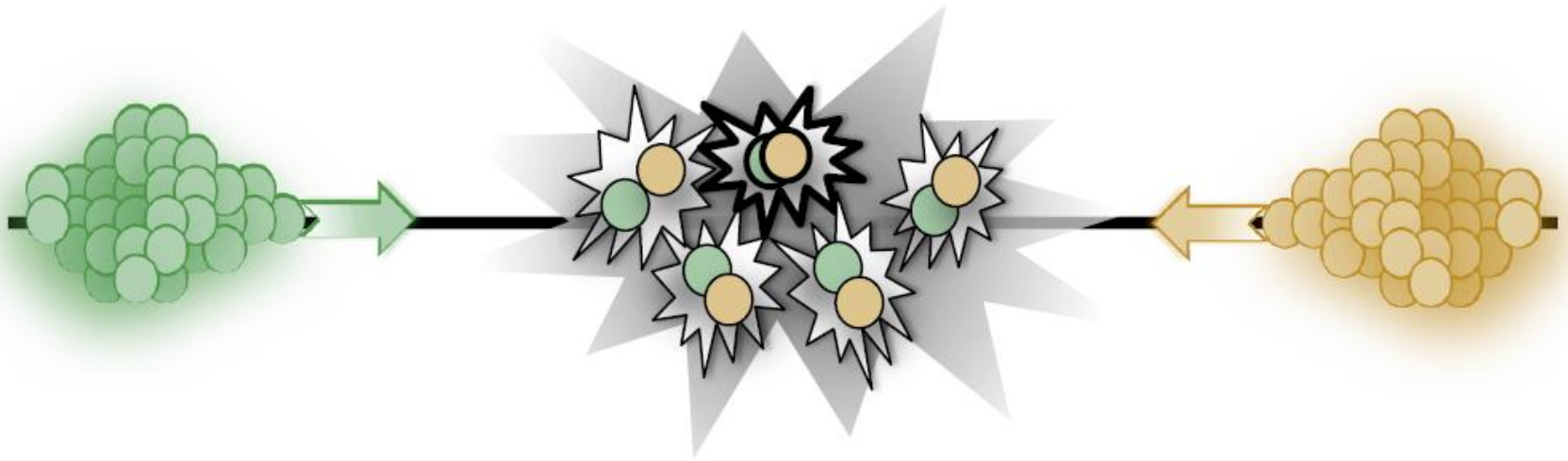
- About how we analyse data using ingredients we have constructed

Large fraction of slides from A. Sfyrla lectures at CERN Summer School 2018

How do we deal with physics events
from when they leave the detector
till when they make it into our publications?



What is an event?

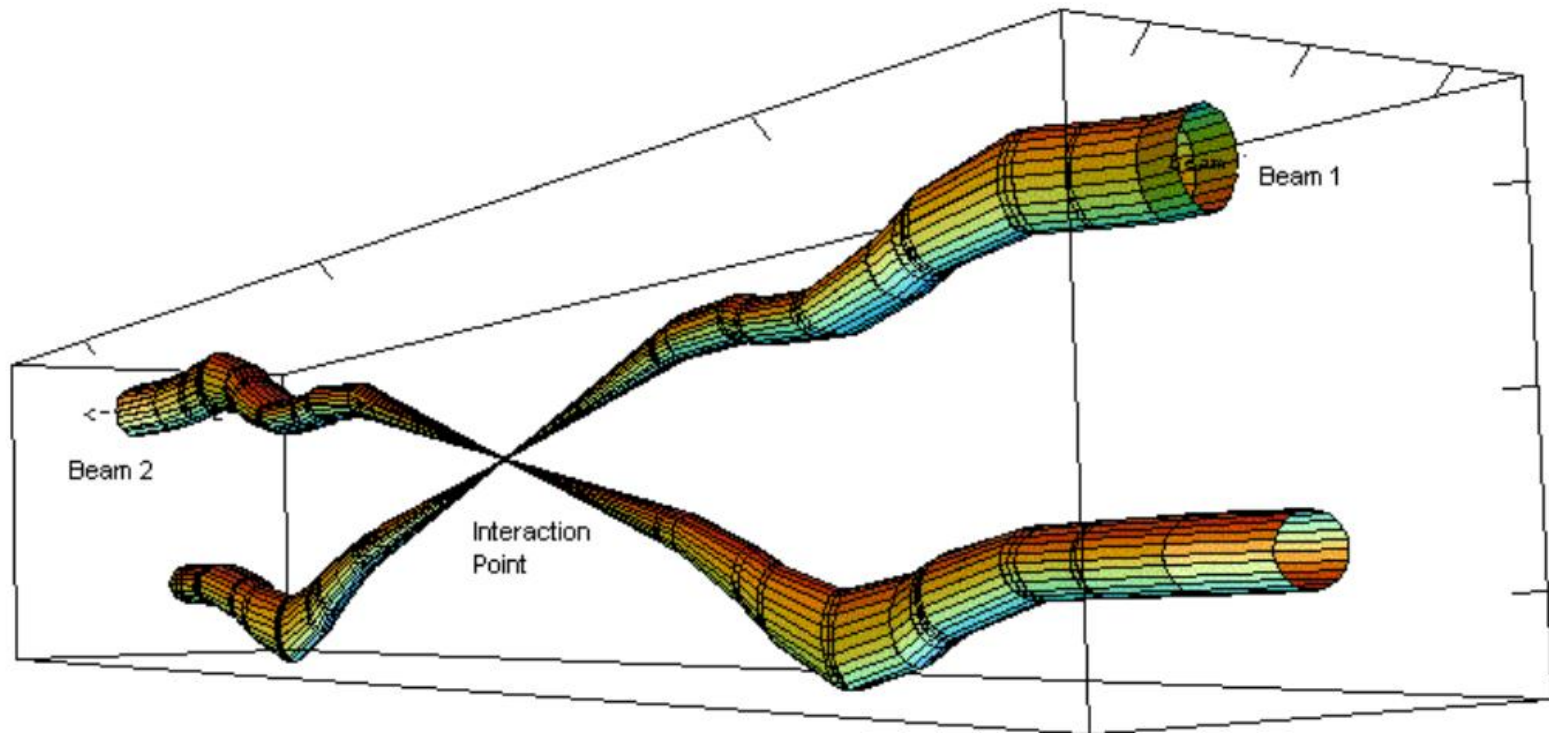


Proton bunches
 $>10^{11}$ protons/bunch
colliding at **13 TeV** and at **~ 30 MHz** in **Run-2**
collided at **7/8 TeV** and at **~ 20 MHz** in **Run-1**

In 2018:
Up to 60 p-p collisions / bunch crossing

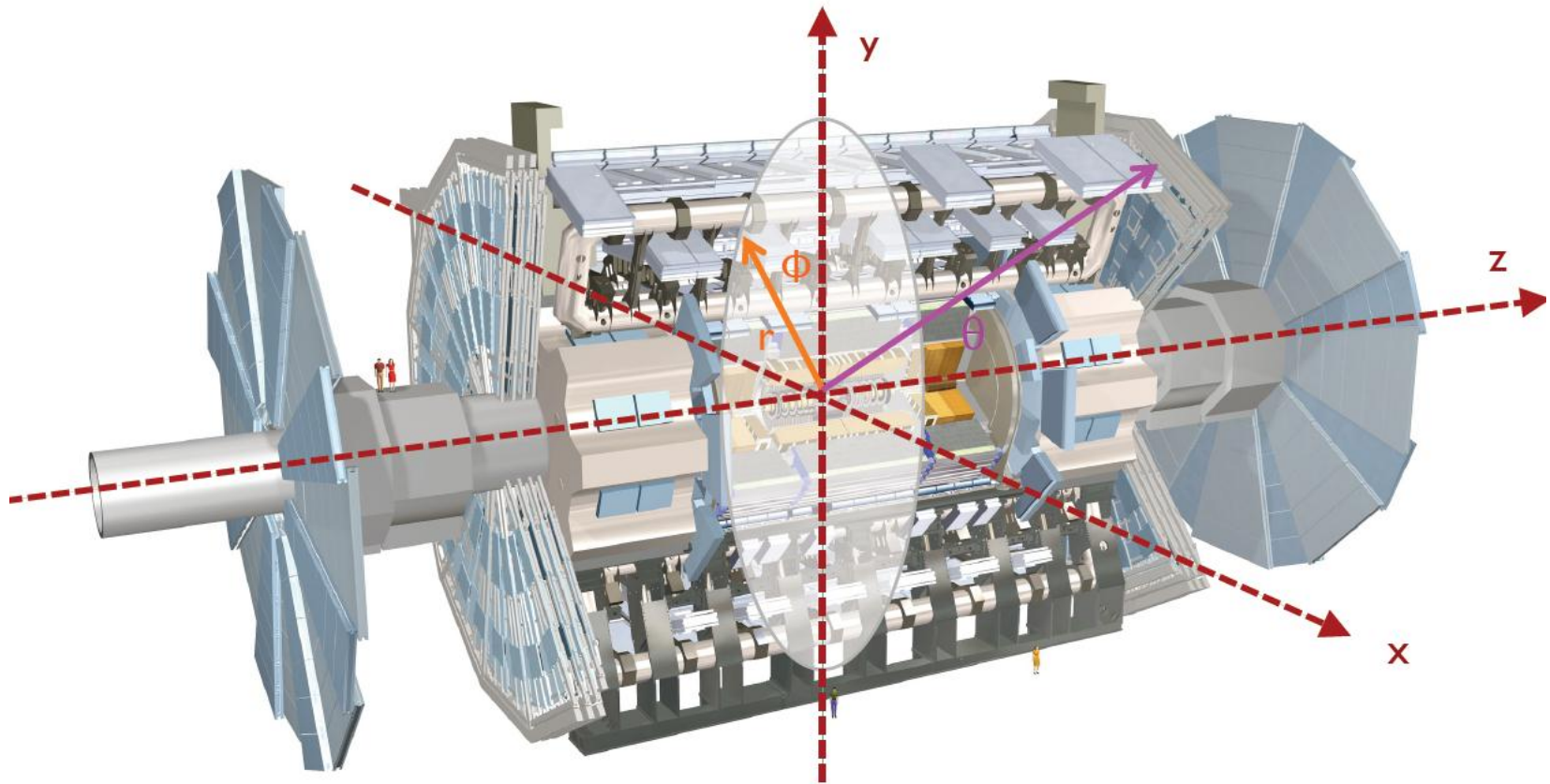
What is an event?

A crossing of the two LHC proton beams at an interaction point



Relative beam sizes around IP1 (Atlas) in collision

Collider experiment coordinates



Rapidity

Lorentz factor $\gamma = \frac{1}{\sqrt{1 - \beta^2}} = \cosh \varphi$ Hyperbolic cosine of “rapidity”

$$\begin{aligned} E &= m \cosh \varphi \\ |\vec{p}| &= m \sinh \varphi \end{aligned} \quad \varphi = \tanh^{-1} \frac{E}{|\vec{p}|} = \frac{1}{2} \ln \frac{E + |\vec{p}|}{E - |\vec{p}|}$$

- Particle physicists prefer to use modified rapidity along beam axis

$$y = \frac{1}{2} \ln \frac{E + p_z}{E - p_z}$$

Pseudorapidity

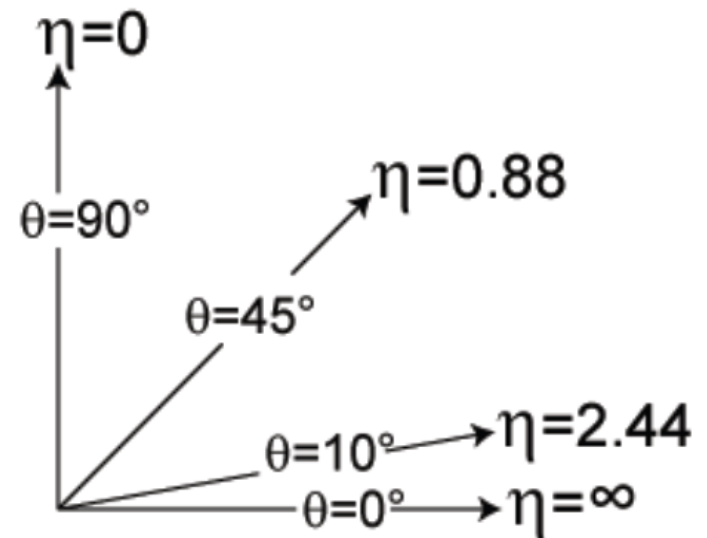
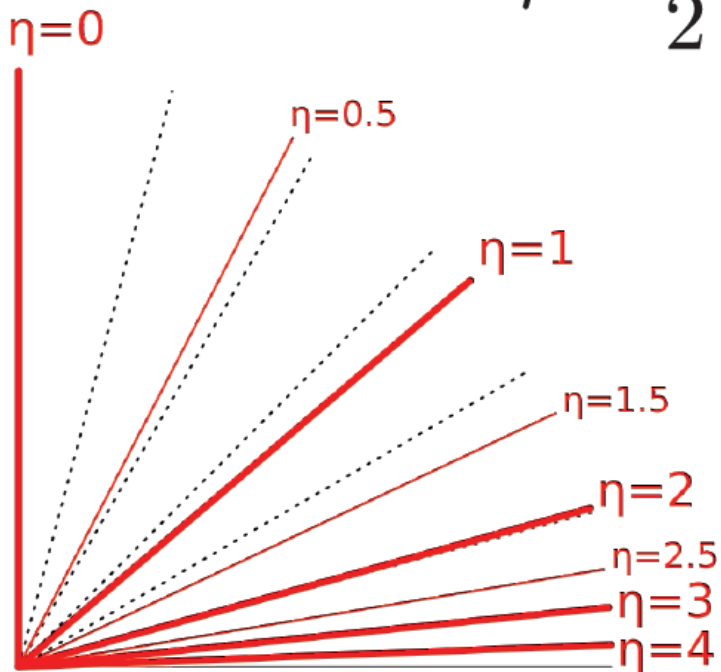
$$\eta = \frac{1}{2} \ln \frac{|\vec{p}| + p_z}{|\vec{p}| - p_z}$$

$$y = \frac{1}{2} \ln \frac{E + p_z}{E - p_z}$$

$$\eta \simeq y$$

if $E \gg m$

$$\eta = \frac{1}{2} \ln \left(\tan \frac{\theta}{2} \right)$$



Transverse variables

- At hadron colliders, a significant and unknown fraction of the beam energy in each event escapes down the beam pipe.
- Net momentum can only be constrained in the plane transverse to the beam z-axis!

$$p_T = \sqrt{p_x^2 + p_y^2}$$
$$p_x = p_T \cos \phi$$
$$p_y = p_T \sin \phi$$
$$p_z = p_T \sinh \eta$$
$$|p| = p_T \cosh \eta$$
$$E_T = \frac{E}{\cosh \eta}$$

$$\sum p_x(i) = 0 \quad \sum p_y(i) = 0$$

Missing transverse energy and transverse mass

- If invisible particles are created, only their transverse momentum can be constrained: **missing transverse energy**

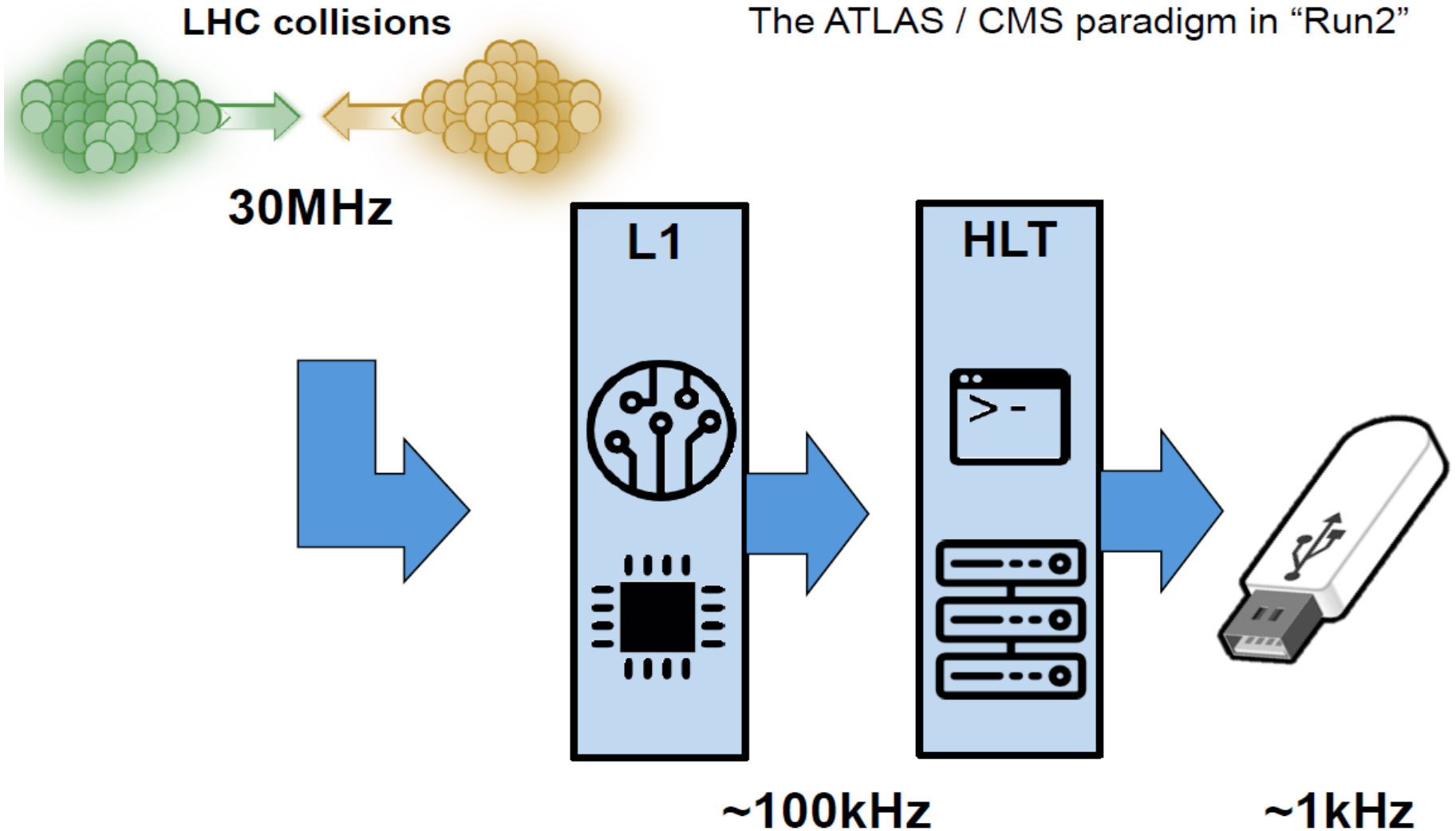
$$E_T^{\text{miss}} = \sum p_T(i)$$

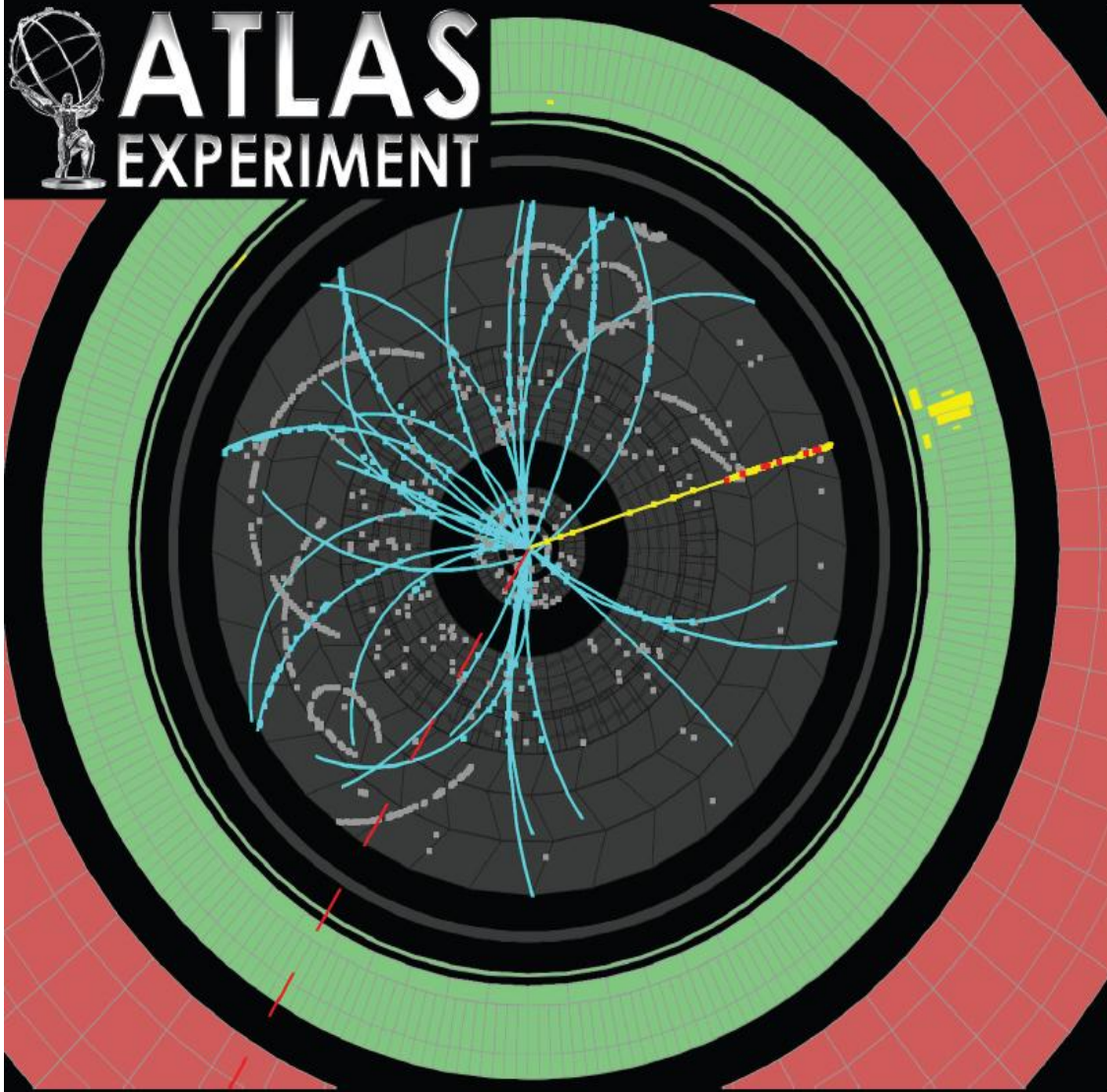
- If a heavy particle is produced and decays into two particles one of which is invisible, the mass of the parent particle can be constrained with the **transverse mass quantity**

$$\begin{aligned} M_T^2 &\equiv [E_T(1) + E_T(2)]^2 - [\mathbf{p}_T(1) + \mathbf{p}_T(2)]^2 \\ &= m_1^2 + m_2^2 + 2[E_T(1)E_T(2) - \mathbf{p}_T(1) \cdot \mathbf{p}_T(2)] \end{aligned}$$

if $m_1 = m_2 = 0$ $M_T^2 = 2|\mathbf{p}_T(1)||\mathbf{p}_T(2)|(1 - \cos \phi_{12})$

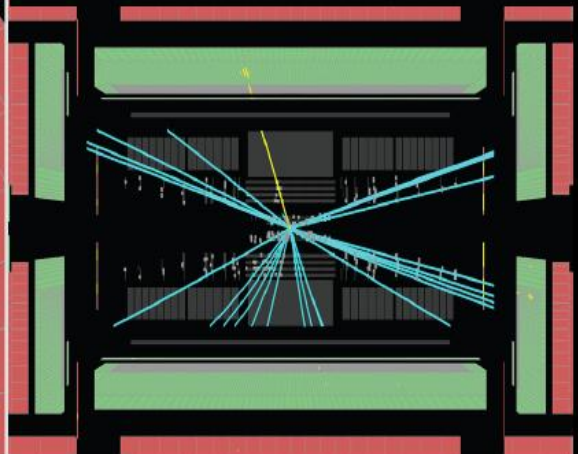
Triggering on physics





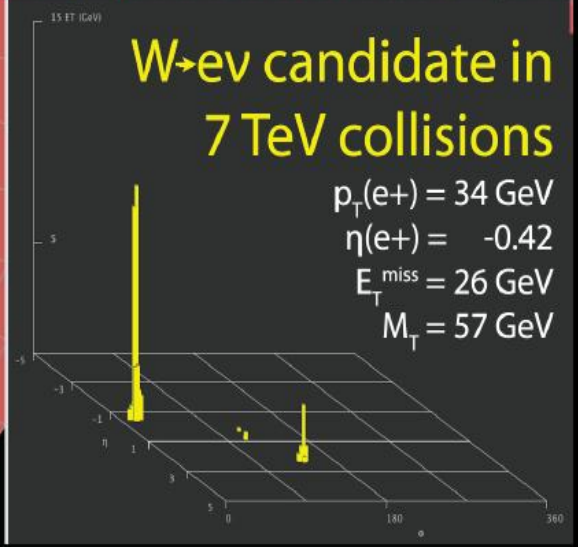
Run Number: 152409, Event Number: 5966801

Date: 2010-04-05 06:54:50 CEST

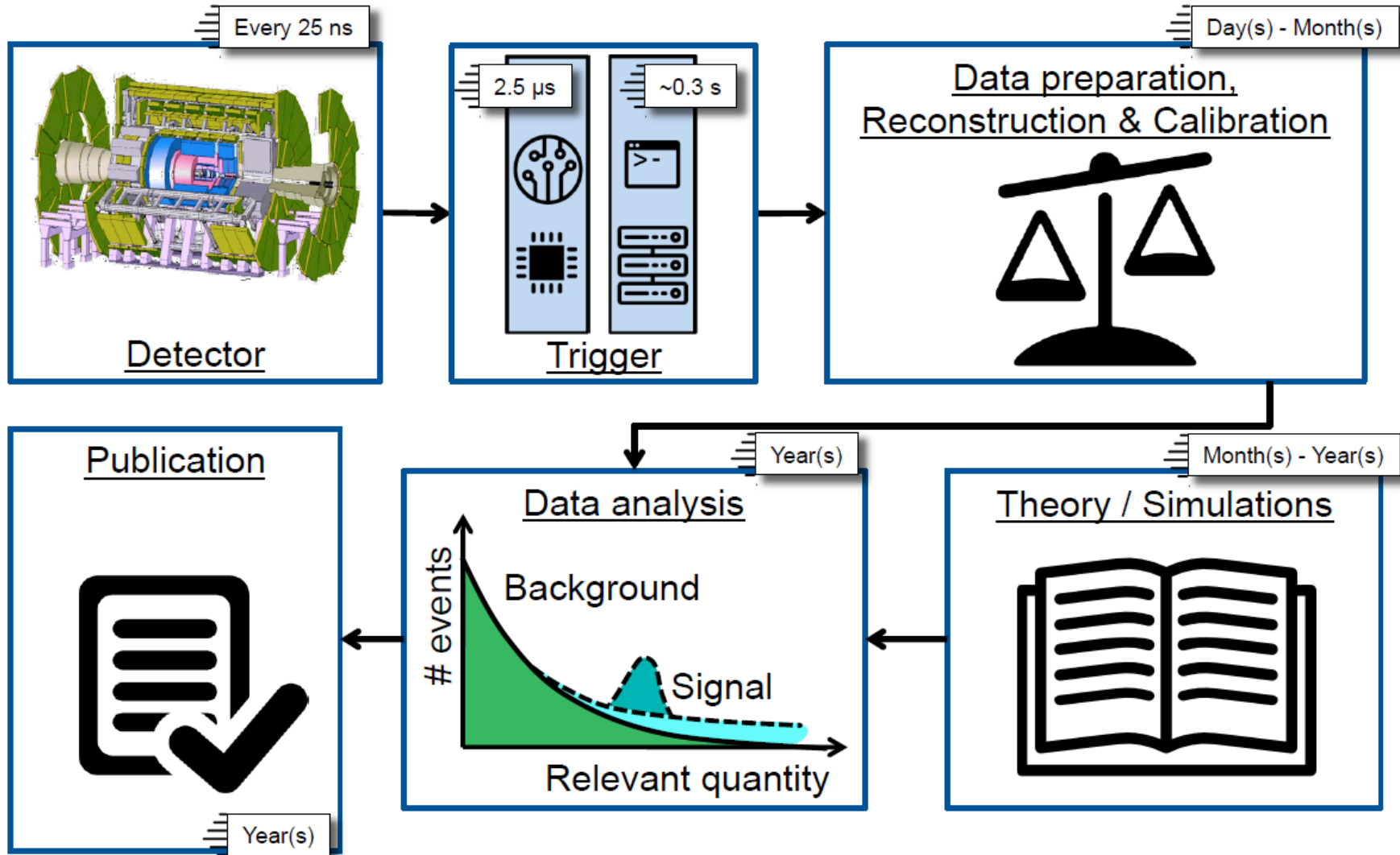


W→ev candidate in 7 TeV collisions

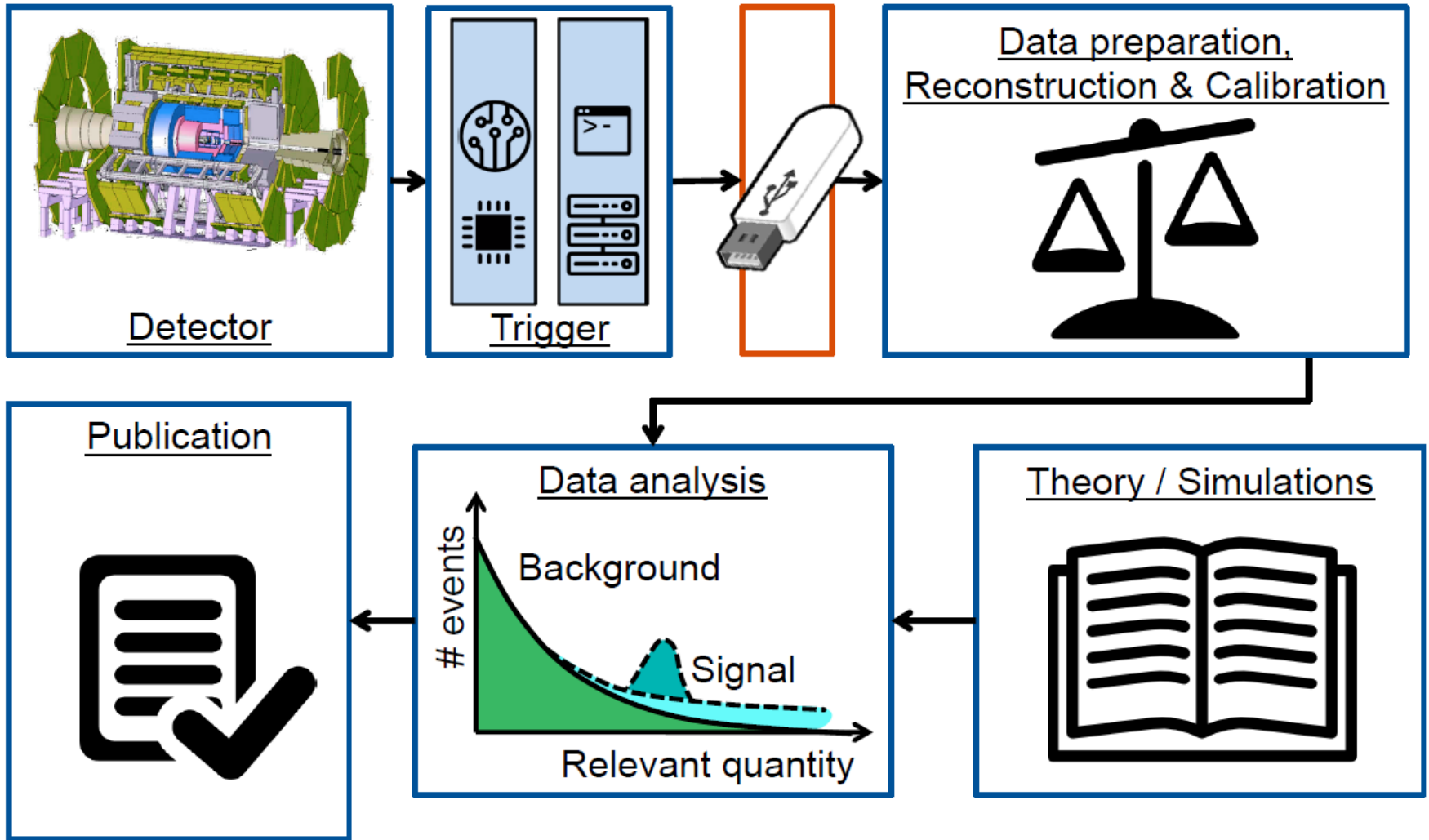
$p_T(e^+) = 34 \text{ GeV}$
 $\eta(e^+) = -0.42$
 $E_T^{\text{miss}} = 26 \text{ GeV}$
 $M_T = 57 \text{ GeV}$



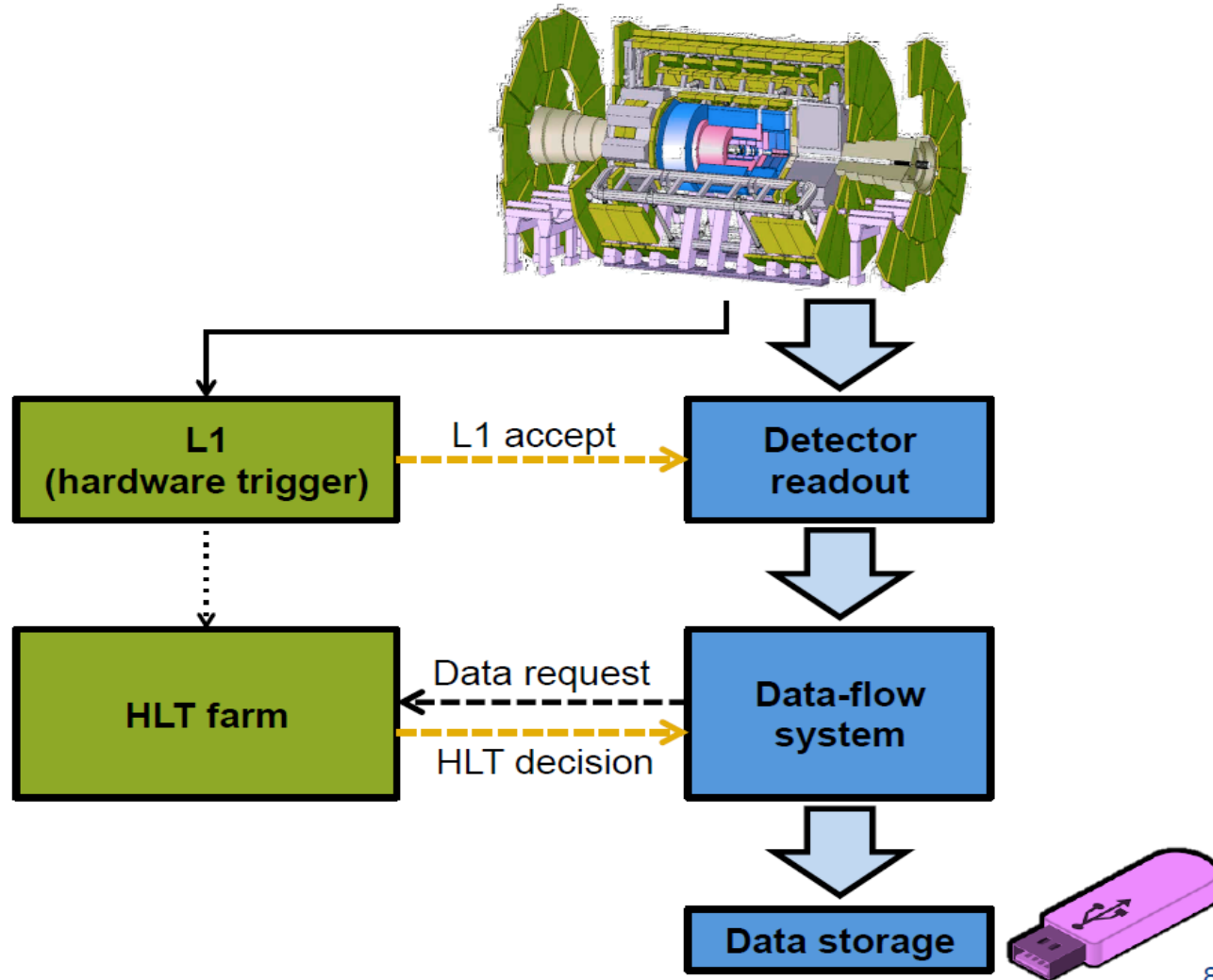
An event's lifetime



An event's lifetime



The Data Acquisition (DAQ) System



82

What does raw contain?

0x00000015	0x20000e3f	536874559	lvl1 trigger info[0]
0x00000016	0x10000c0	268435648	lvl1 trigger info[1]
0x00000017	0x8000043f	2147484735	lvl1 trigger info[2]
0x00000018	0x00021007	135175	lvl1 trigger info[3]
0x00000019	0x00000e10	3600	lvl1 trigger info[4]
0x0000001a	0x00080000	524288	lvl1 trigger info[5]
0x0000001b	0x02c00400	46138368	lvl1 trigger info[6]
0x0000001c	0x00020001	131073	lvl1 trigger info[7]
0x0000001d	0x00000816	2070	lvl1 trigger info[8]
0x0000001e	0x10000c0	268435648	lvl1 trigger info[9]
0x0000001f	0x80000018	2147483672	lvl1 trigger info[10]
0x00000020	0x00021001	135169	lvl1 trigger info[11]
0x00000021	0x00000e10	3600	lvl1 trigger info[12]
0x00000022	0x00000000	0	lvl1 trigger info[13]
0x00000023	0x02c00400	46138368	lvl1 trigger info[14]
0x00000024	0x00020000	131072	lvl1 trigger info[15]
0x00000025	0x00000010	16	lvl1 trigger info[16]
0x00000026	0x00000000	0	lvl1 trigger info[17]
0x00000027	0x00000008	8	lvl1 trigger info[18]
0x00000028	0x00000000	0	lvl1 trigger info[19]
0x00000029	0x00000810	2064	lvl1 trigger info[20]
0x0000002a	0x00000000	0	lvl1 trigger info[21]
0x0000002b	0x00000400	1024	lvl1 trigger info[22]
0x0000002c	0x00000000	0	lvl1 trigger info[23]

Enabled items, ID:

0, 1, 2, 3, 4, 5, 9, 10, 11, 29, 38,
39, 60, 64, 65, 66, 67, 68, 69, 74,
95, 96, 97, 98, 108, 113, 132, 137,
138, 139, 179, 202, 214, 215, 217,
224, 241

Enabled items, ID:

1, 2, 4, 11, 38, 39, 60, 67, 68, 95,
96, 108, 113, 132, 137, 138, 139,
202, 214, 215, 217, 241

Enabled items, name:

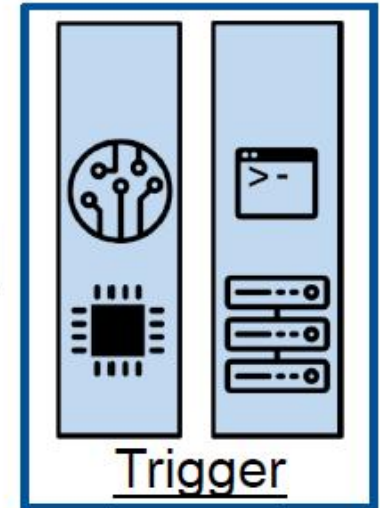
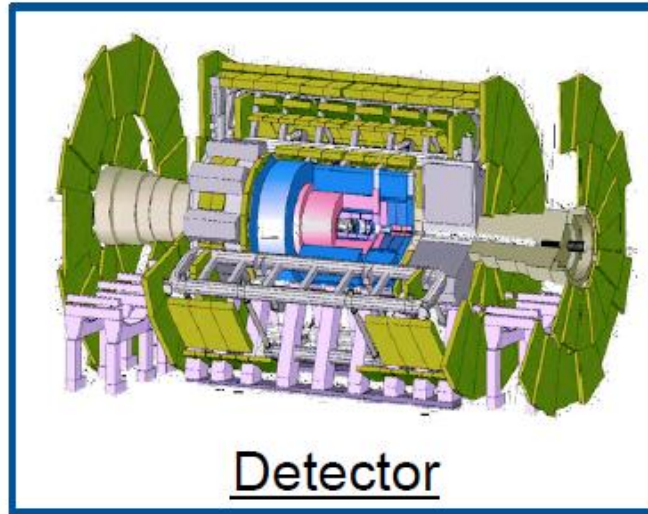
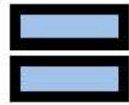
L1_EM18VH,
L1_2TAU11I_EM14VH,
L1_2TAU11_TAU20_EM14VH,
L1_2TAU11I_TAU15,
L1_2EM6_EM16VH

What does raw contain?

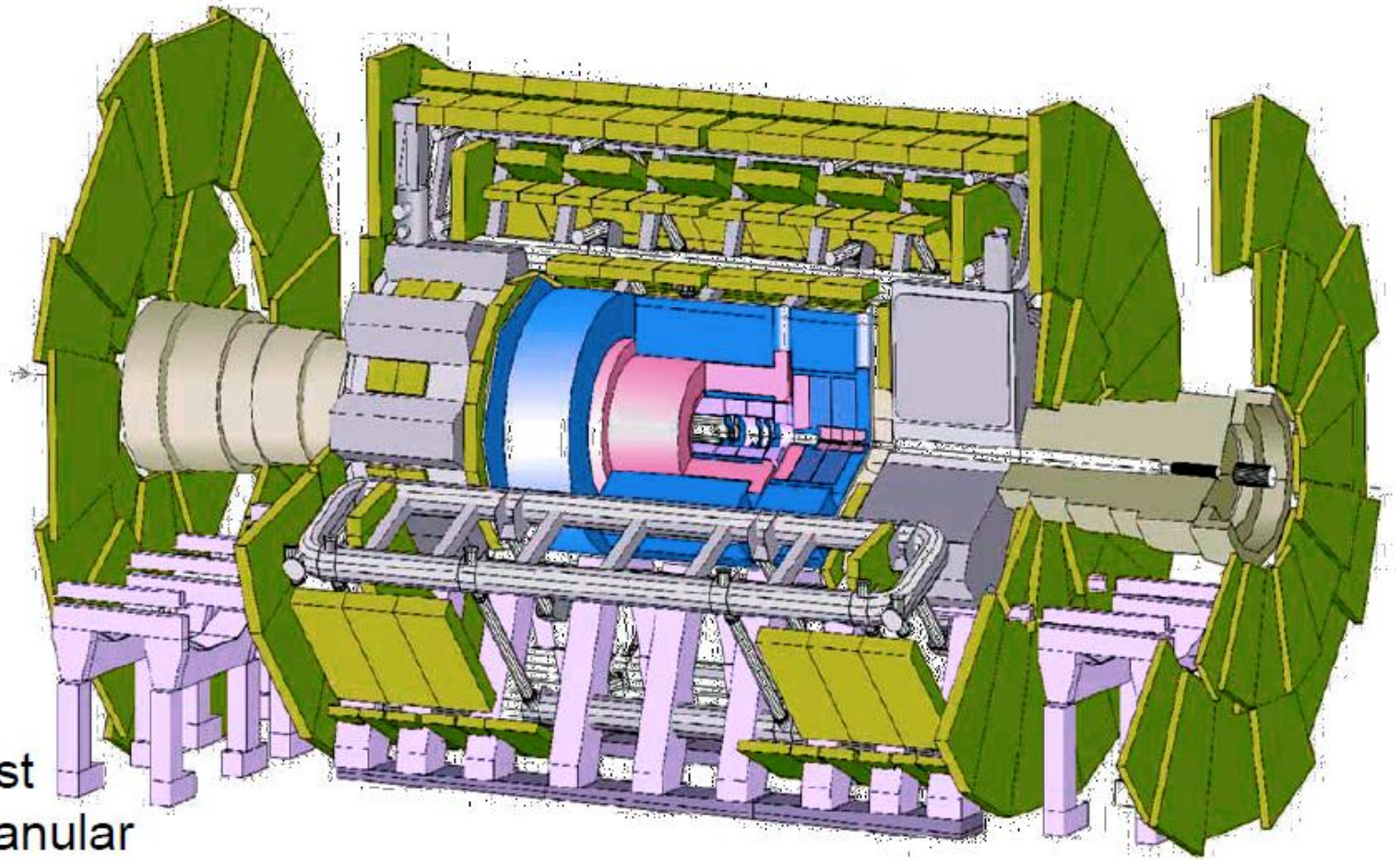
```
0x00000015 0x20000e3f 536874559 lvl1 trigger info[0]
0x00000016 0x100000c0 268435648 lvl1 trigger info[1]
0x00000017 0x8000043f 2147484735 lvl1 trigger info[2]
0x00000018 0x00021007 135175 lvl1 trigger info[3]
0x00000019 0x00000e10 3600 lvl1 trigger info[4]
0x0000001a 0x00080000 524288 lvl1 trigger info[5]
0x0000001b 0x02c00400 46138368 lvl1 trigger info[6]
0x0000001c 0x00020001 131073 lvl1 trigger info[7]
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0x0000001e 0x100000c0 268435648 lvl1 trigger info[9]
0x0000001f 0x80000018 2147483672 lvl1 trigger info[10]
0x00000020 0x00021001 135169 lvl1 trigger info[11]
0x00000021 0x00000e10 3600 lvl1 trigger info[12]
0x00000022 0x00000000 0 lvl1 trigger info[13]
0x00000023 0x02c00400 46138368 lvl1 trigger info[14]
0x00000024 0x00020000 131072 lvl1 trigger info[15]
0x00000025 0x00000010 16 lvl1 trigger info[16]
0x00000026 0x00000000 0 lvl1 trigger info[17]
0x00000027 0x00000008 8 lvl1 trigger info[18]
0x00000028 0x00000000 0 lvl1 trigger info[19]
0x00000029 0x00000810 2064 lvl1 trigger info[20]
0x0000002a 0x00000000 0 lvl1 trigger info[21]
0x0000002b 0x00000400 1024 lvl1 trigger info[22]
0x0000002c 0x00000000 0 lvl1 trigger info[23]
```

- © More than 300K such words in each event, corresponding to the full data from all the detector components.
- © Data size: 1-1.5MB / event depending on the compression. Pretty consistent between ATLAS and CMS.
- © **Challenge:**
make sense out of all these numbers!!

What does raw contain?

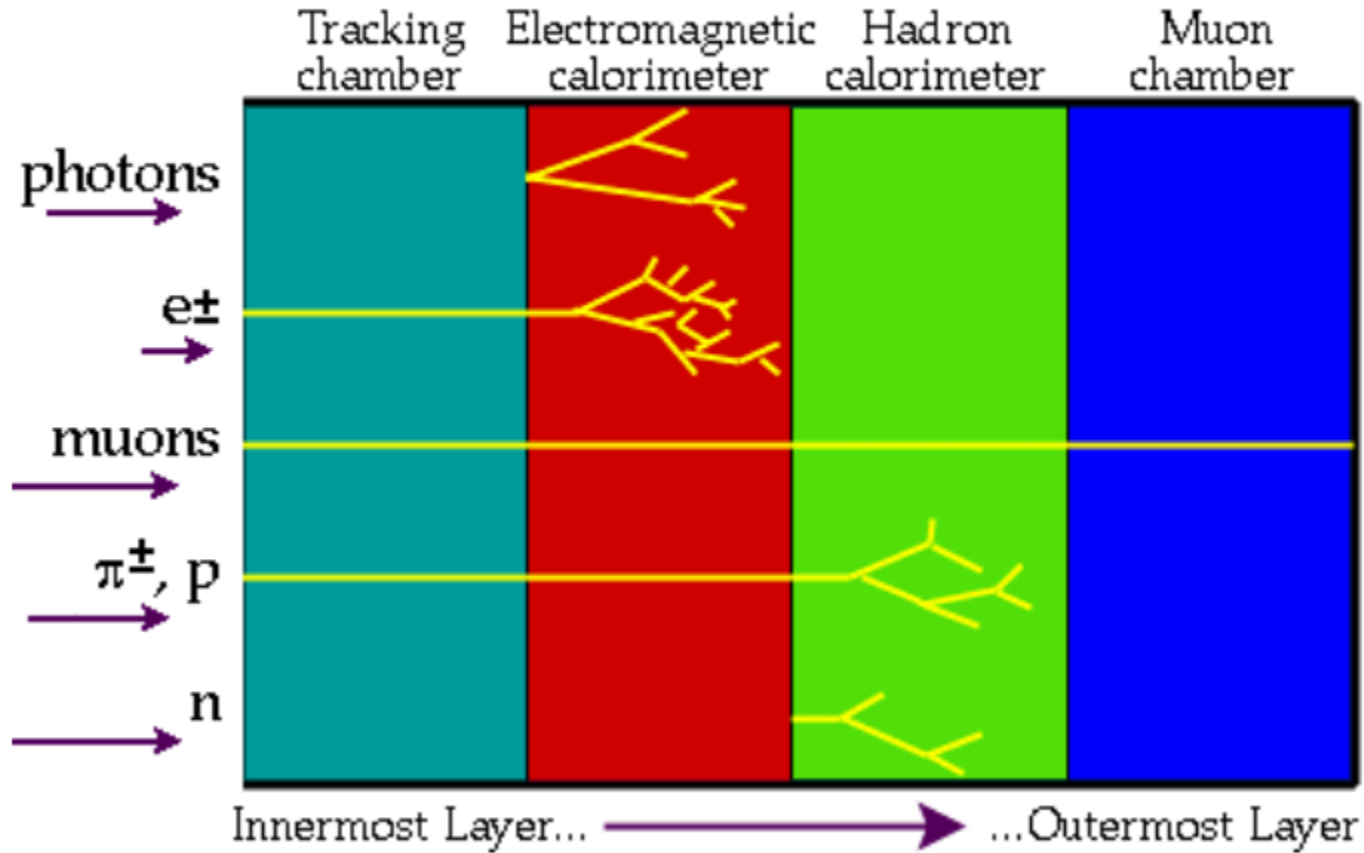


A detector (e.g. ATLAS)

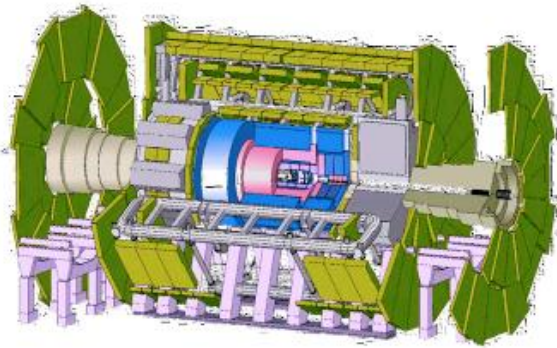


- ✓ Fast
- ✓ Granular
- ✓ Resistant to radiation

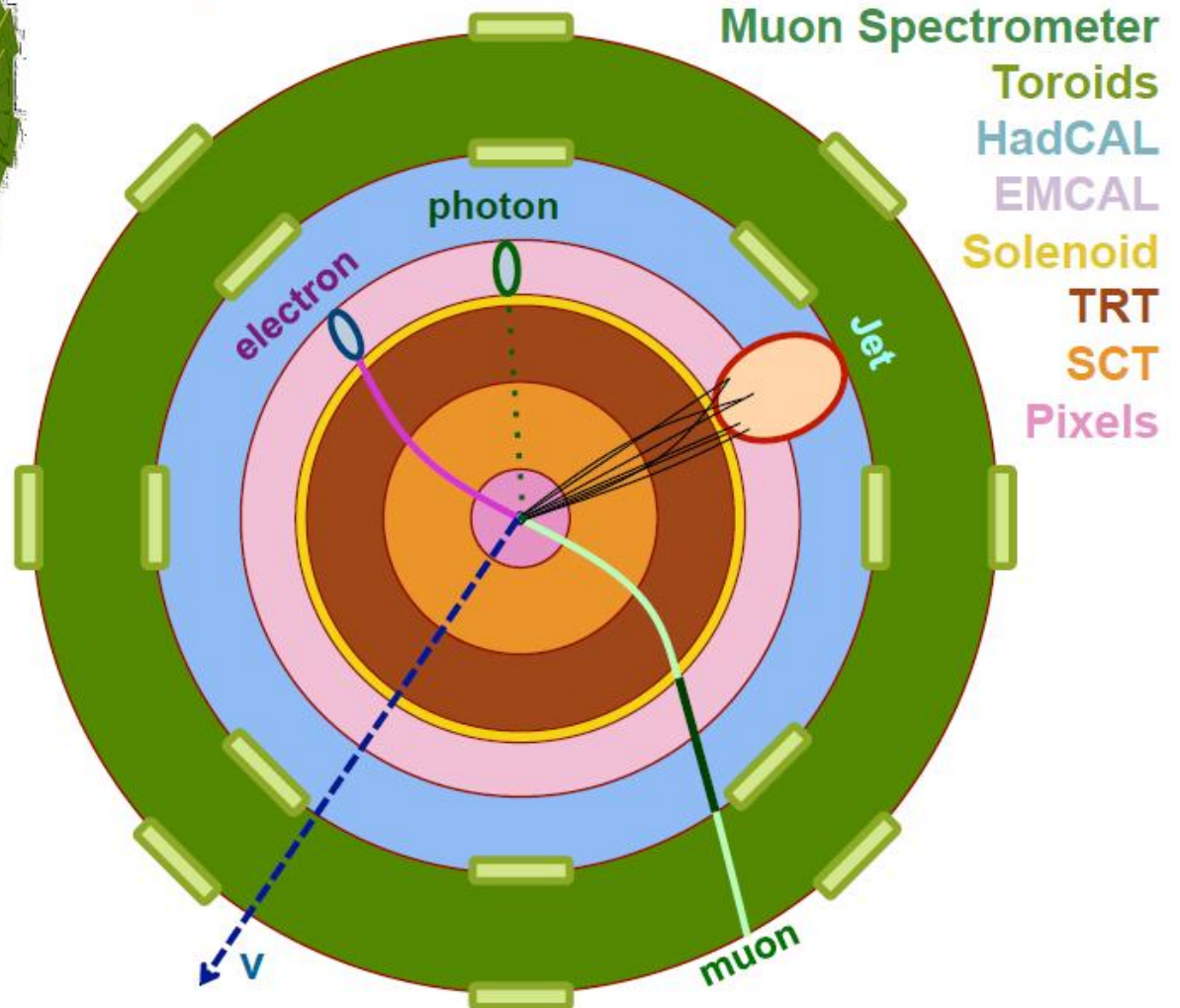
Particles through matter



A detector (eg. ATLAS)

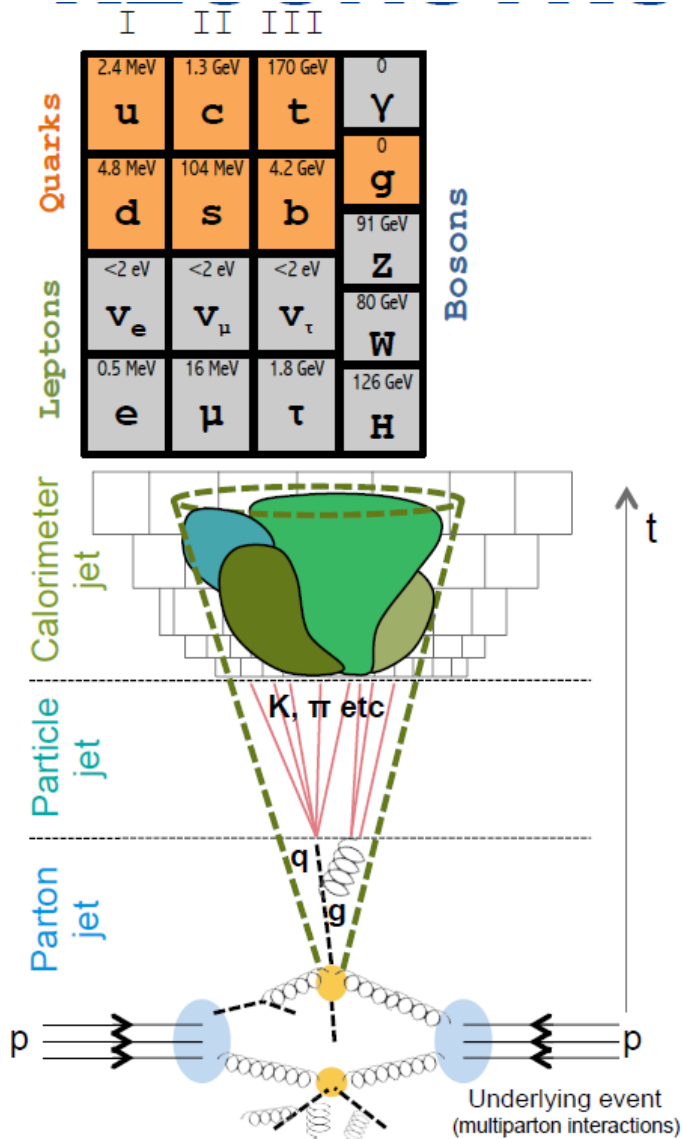


Simplified Detector Transverse View

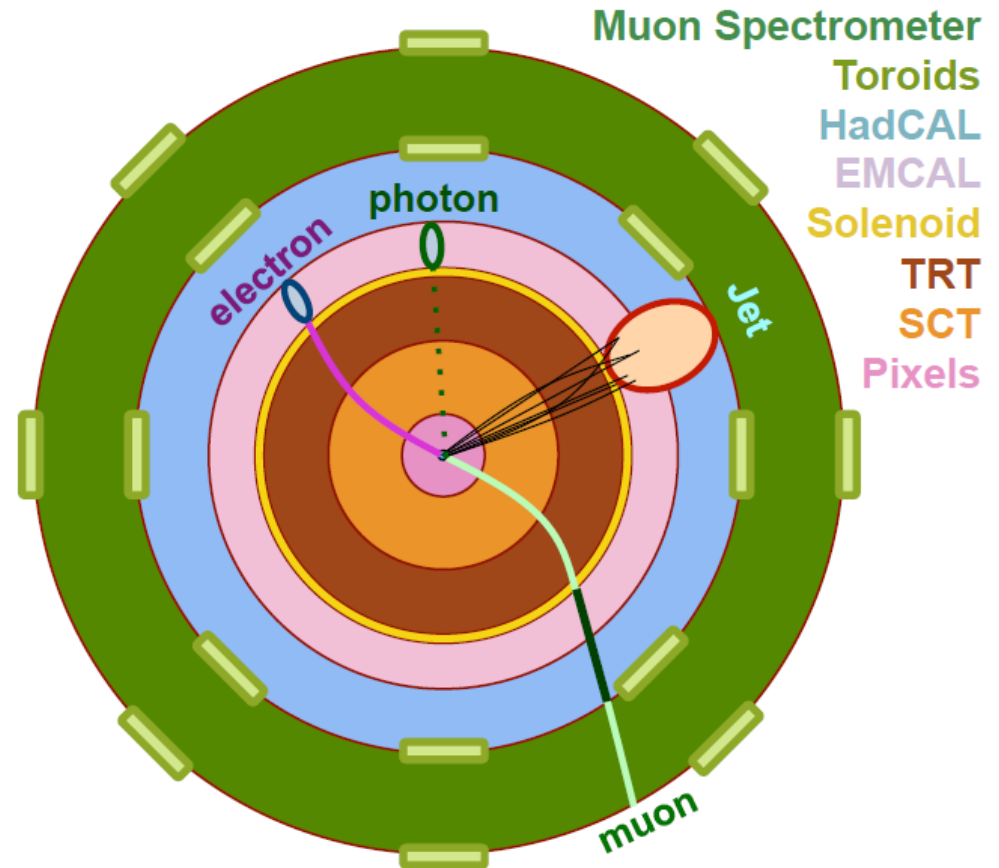


	I	II	III	
Quarks	2.4 MeV u	1.3 GeV c	170 GeV t	0 γ
	4.8 MeV d	104 MeV s	4.2 GeV b	0 g
	<2.2 eV ν_e	<0.2 MeV ν_μ	<16 MeV ν_τ	91 GeV Z
Leptons	0.5 MeV e	16 MeV μ	1.8 GeV τ	80 GeV W
				126 GeV H
				Bosons

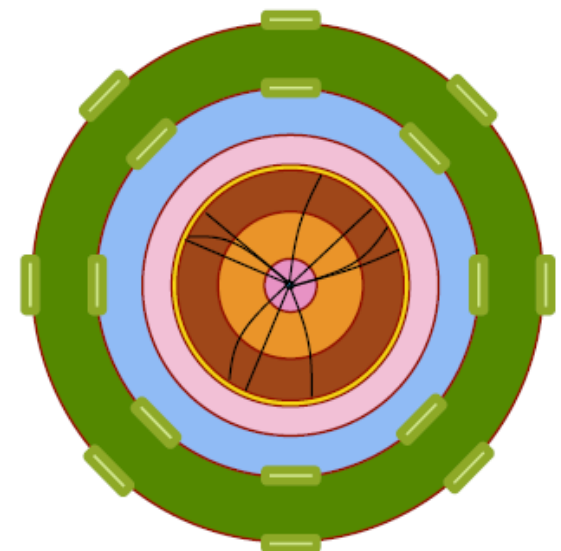
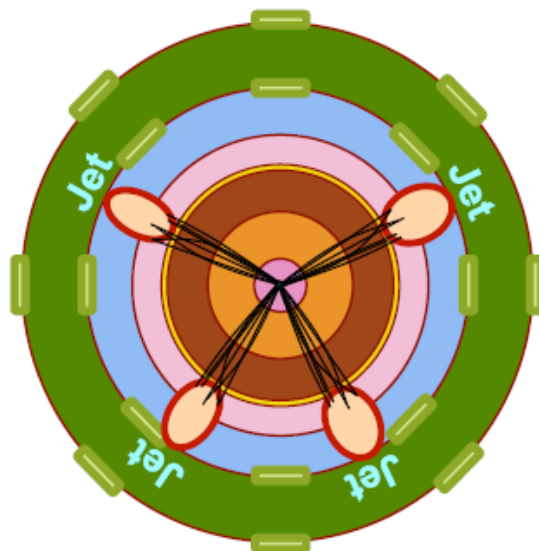
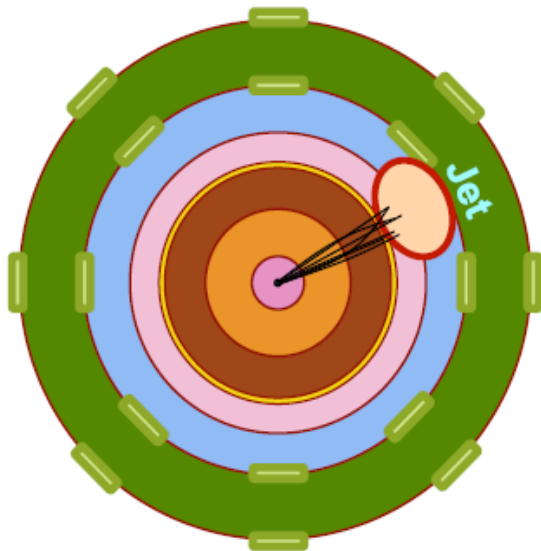
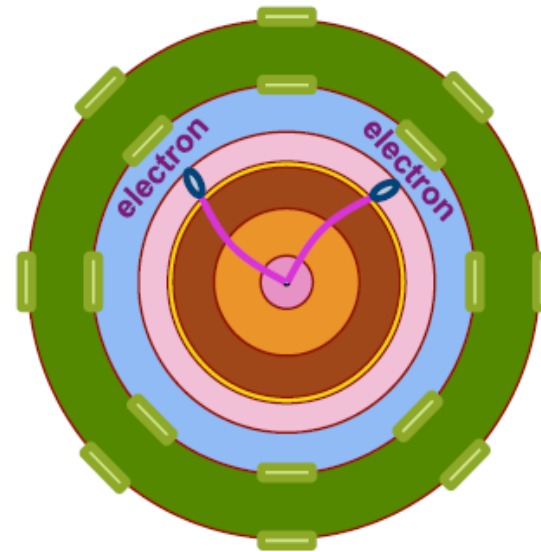
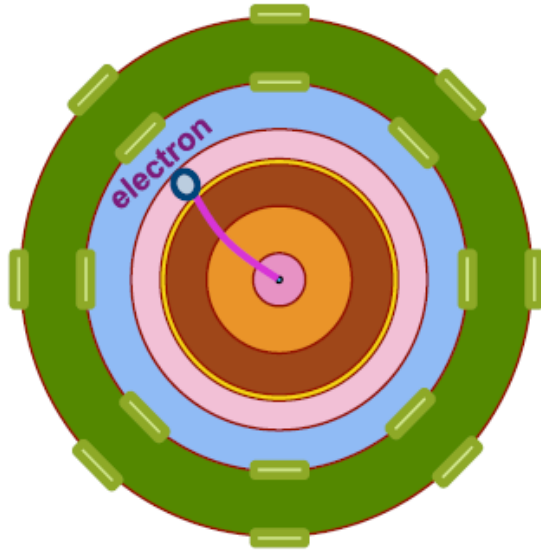
Reconstructing particles



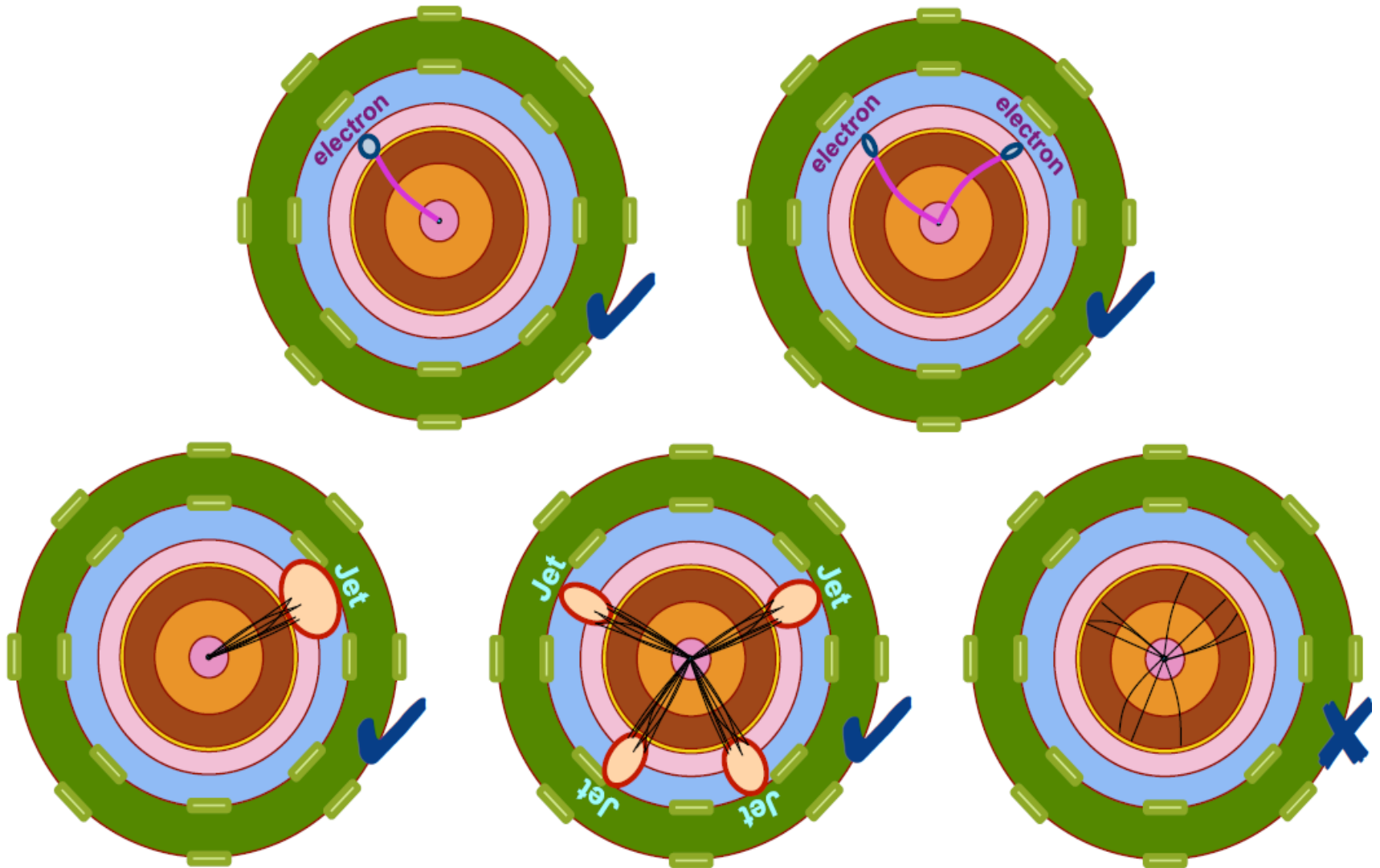
Simplified Detector Transverse View



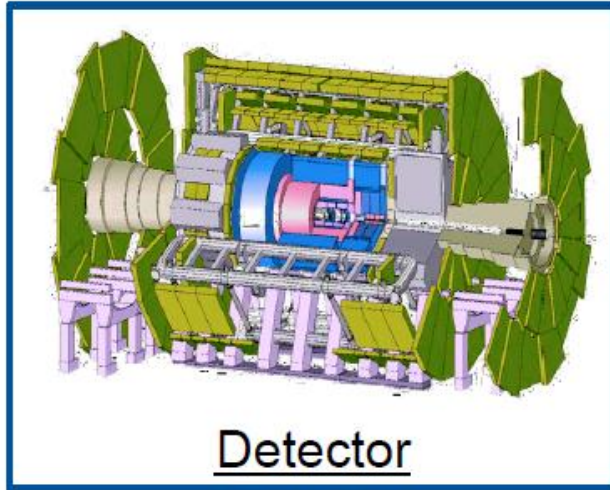
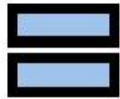
Online reconstruction



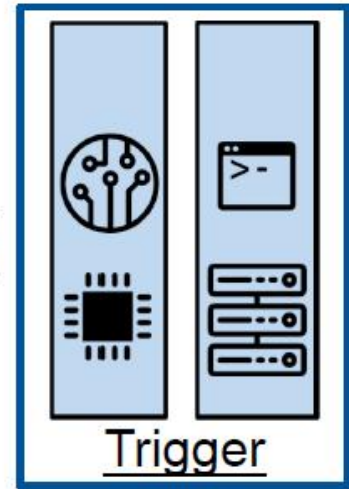
Triggering on physics



This is what raw data contain!



data to reconstruct offline!



decision plus online
reconstructed objects

Streaming

- ◎ Streaming is based on trigger decisions at all stages
- ◎ The Raw Data physics streams are generated at the HLT output level

Debug Streams

events for which a trigger decision has not been made, because of failures in parts of the online system

Physics Streams

data for physics analyses

Express Stream

full events for fast reconstruction

Calibration Streams

events delivering the minimum amount of information for detector calibrations at high rate



LHC – 2016
50 PB raw data

LHC Science
data
~200 PB

Facebook
uploads
180 PB

SKA Phase 1 –
2023
~300 PB/year
science data

Google
searches
98 PB

Yearly data volumes

Google
Internet archive
~15 EB

HL-LHC – 2026
~600 PB Raw data

SKA Phase 2 – mid-2020's
~1 EB science data

HL-LHC – 2026
~1 EB Physics data



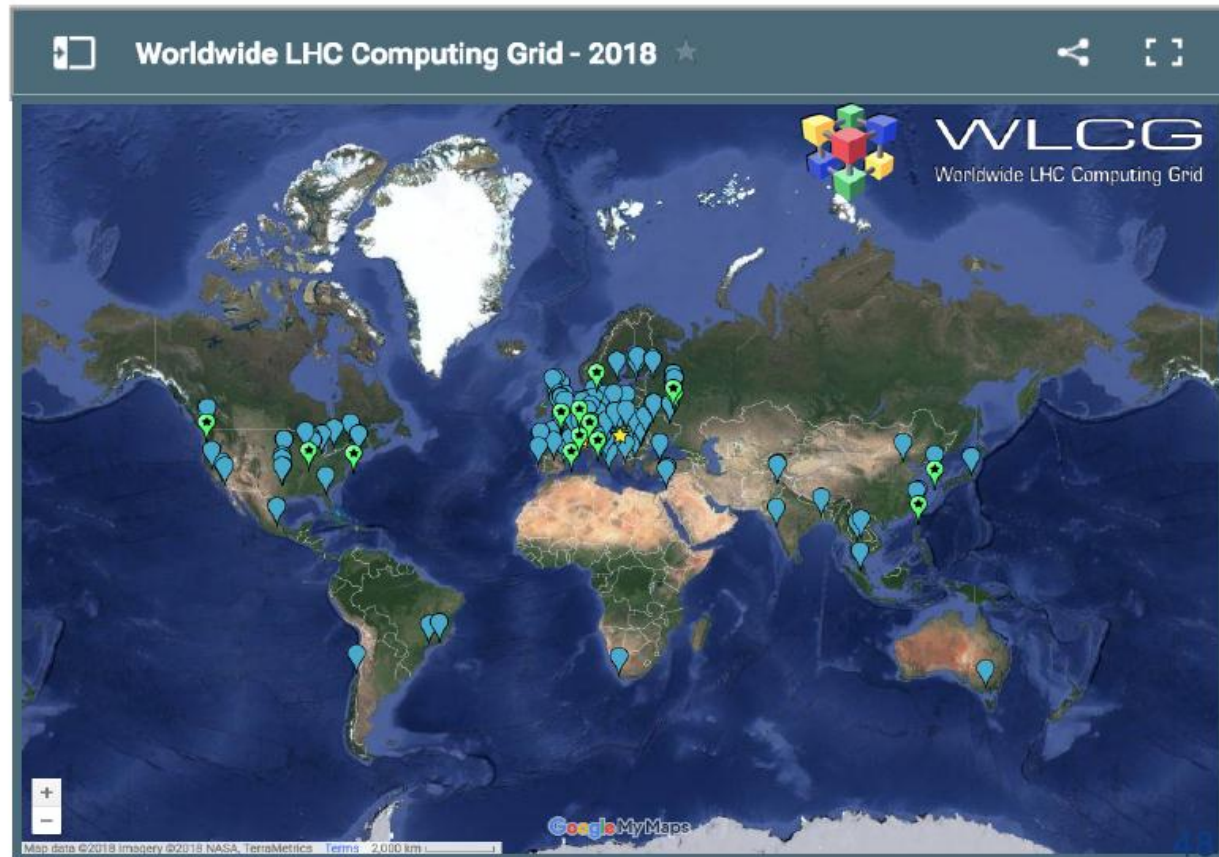
10 Billion of these

Huge amount of data ...

LHC delivered billions of recorded collision events to the LHC experiments from proton-proton and proton-lead collisions so far. This translates to many 100s PB of data recorded at CERN.

In 2018 alone,
50 PB of data

The challenge how to process and analyze the data and produce timely physics results was substantial but in the end resulted in a great success.

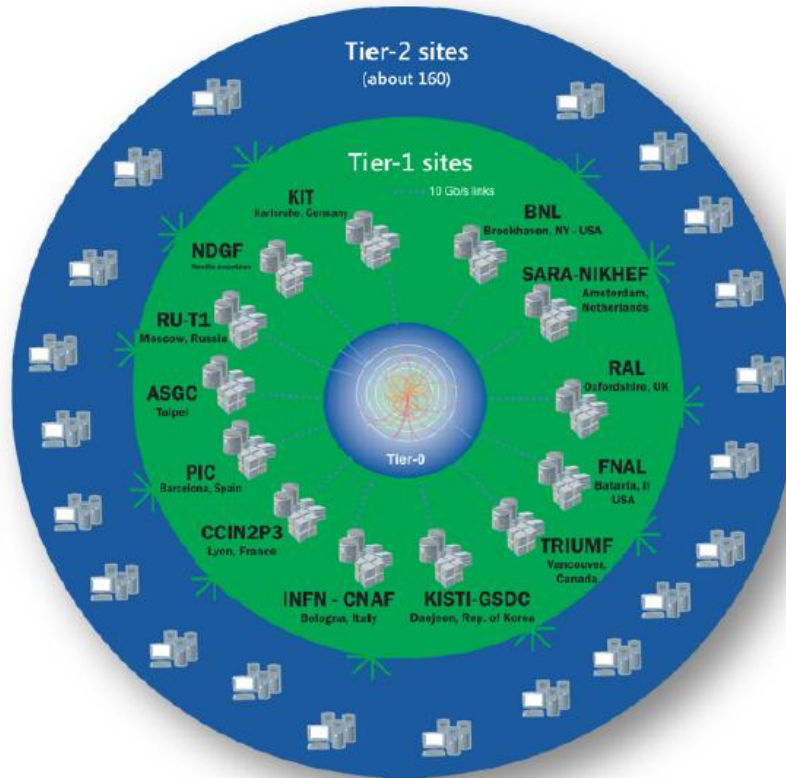


Worldwide LHC computing grid

Tier-0
(CERN and Hungary):
data recording,
reconstruction and
distribution

Tier-1: permanent
storage, re-processing,
analysis

Tier-2: Simulation,
end-user analysis



~170 sites,
42 countries

~750k CPU cores

~1 EB of storage

> 2 million jobs/day

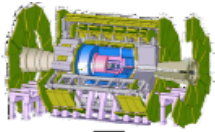
10-100 Gb links

WLCG:

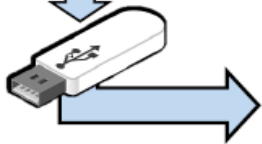
An International collaboration to distribute and analyse LHC data

Integrates computer centres worldwide that provide computing and storage resource into a single infrastructure accessible by all LHC physicists

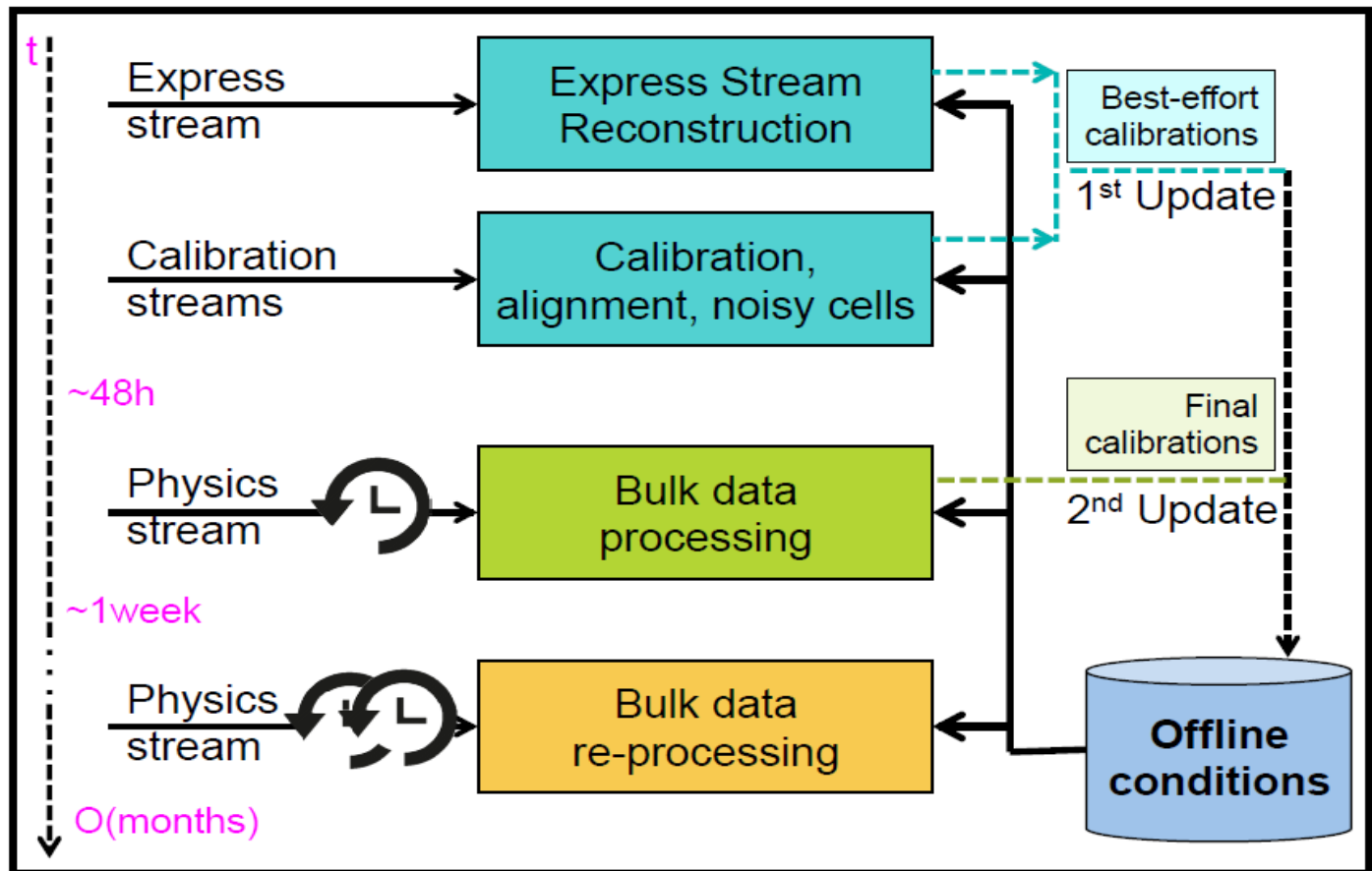
Huge amount of data ...



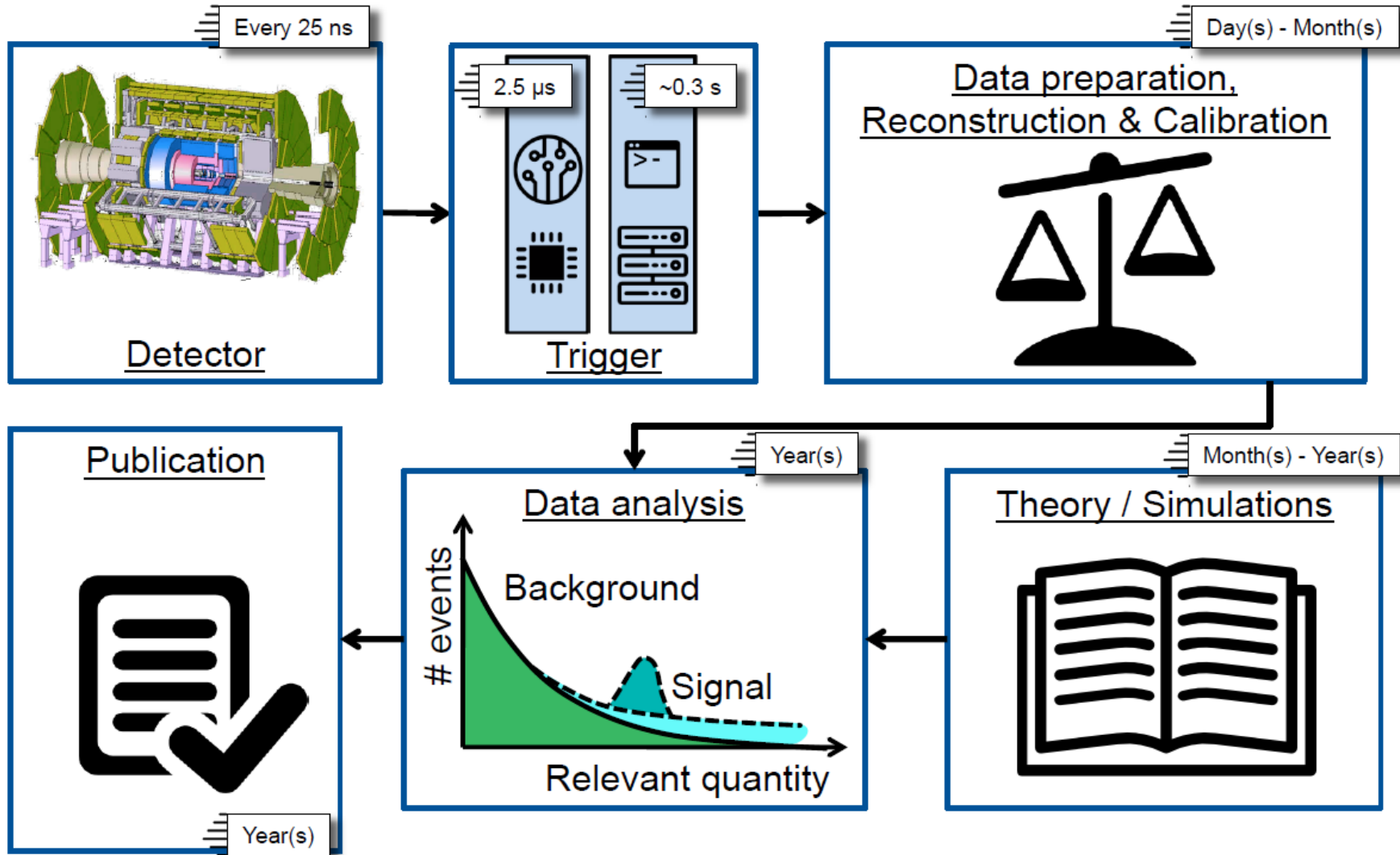
DAQ



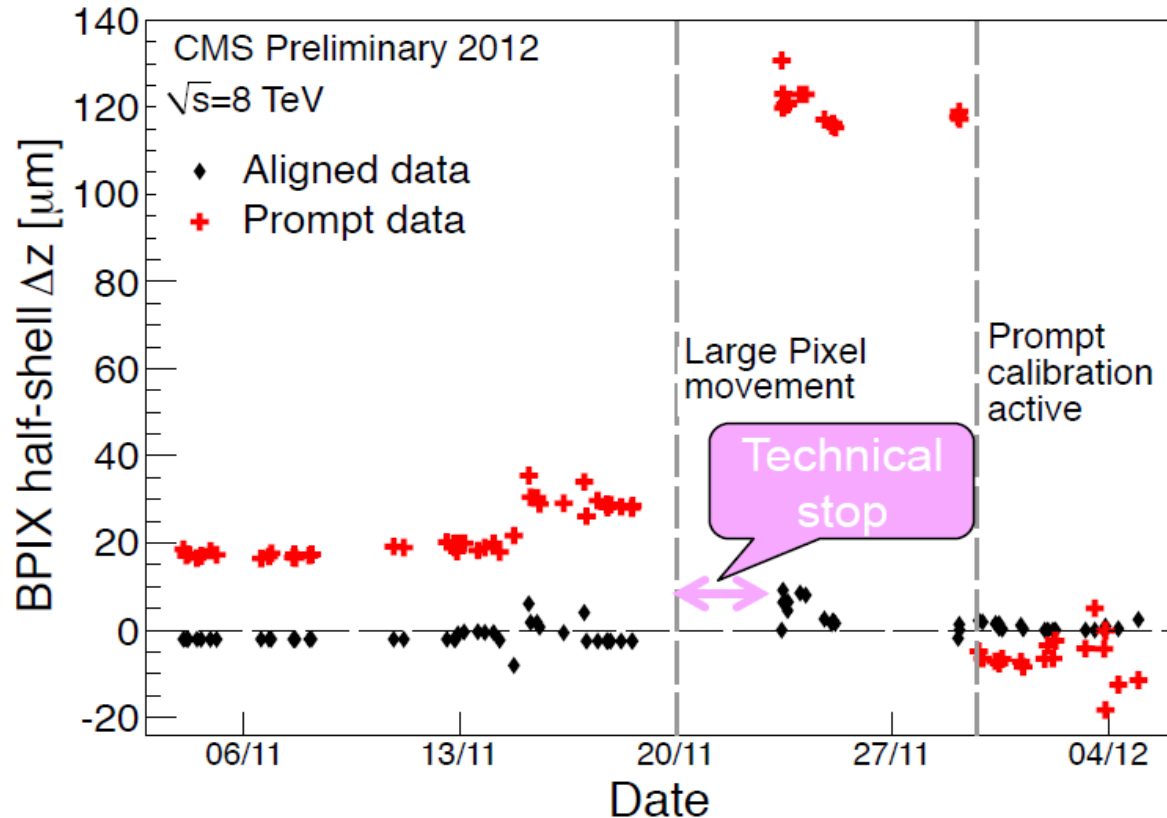
THE EVENT AT TIER0



An event's lifetime



EG. alignment



Day-by-day value of the relative longitudinal shift between the two half-shells of the BPIX as measured with the primary vertex residuals, for the last month of pp data taking in 2012.

Standard Model Total Production Cross Section Measurements

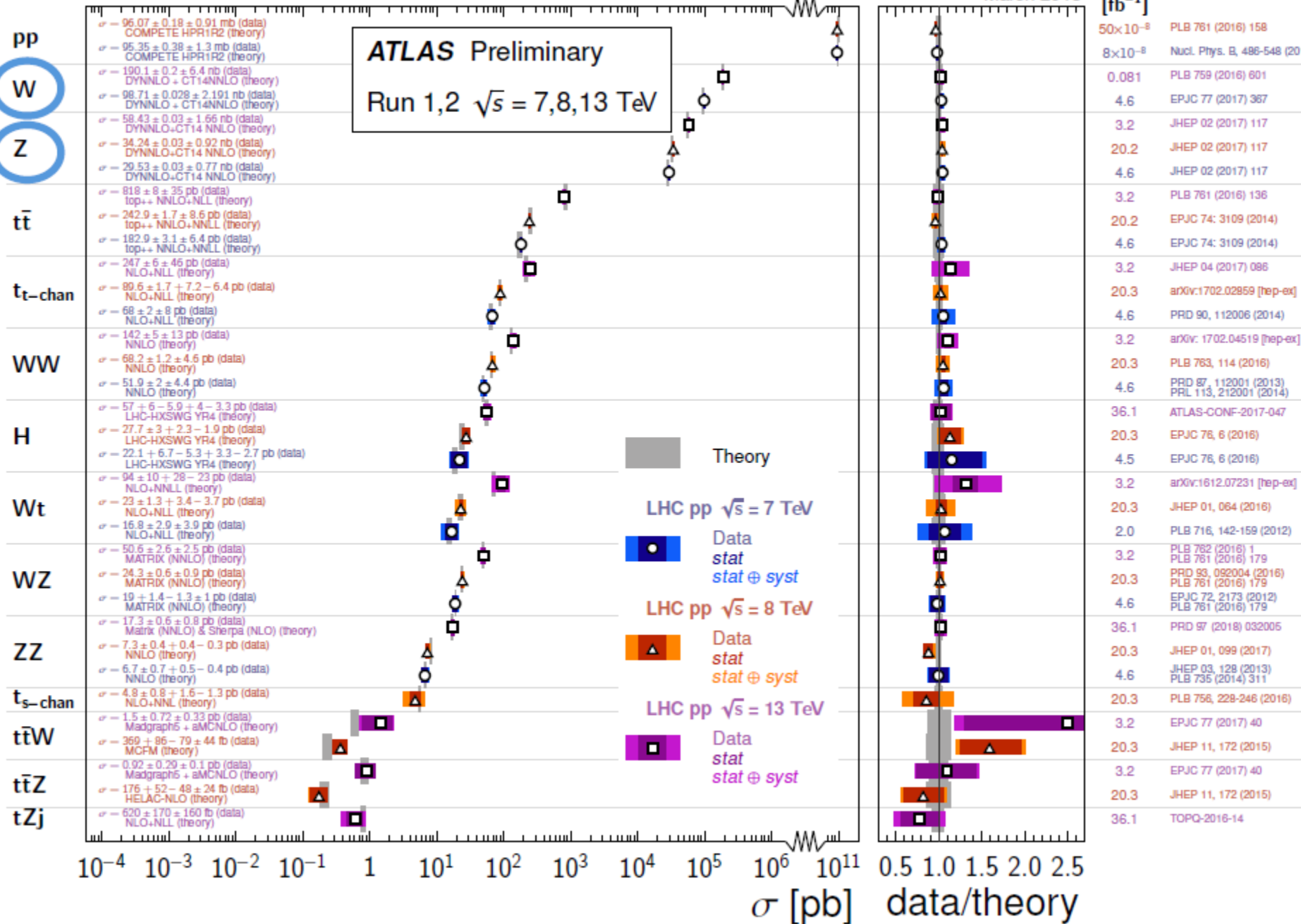
Status:
March 2018

$\int \mathcal{L} dt$
[fb⁻¹]

Reference

PP
W
Z

ATLAS Preliminary
Run 1,2 $\sqrt{s} = 7,8,13$ TeV



Theory

LHC pp $\sqrt{s} = 7$ TeV

Data
stat
stat ⊕ syst

LHC pp $\sqrt{s} = 8$ TeV

Data
stat
stat ⊕ syst

LHC pp $\sqrt{s} = 13$ TeV

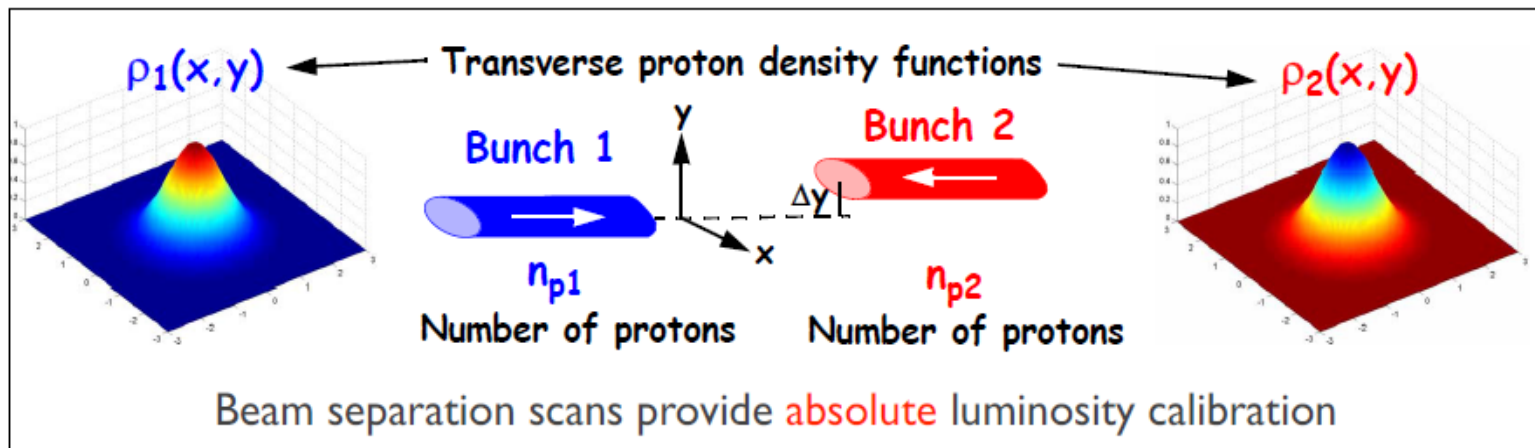
Data
stat
stat ⊕ syst

σ [pb]

data/theory

Luminosity determination

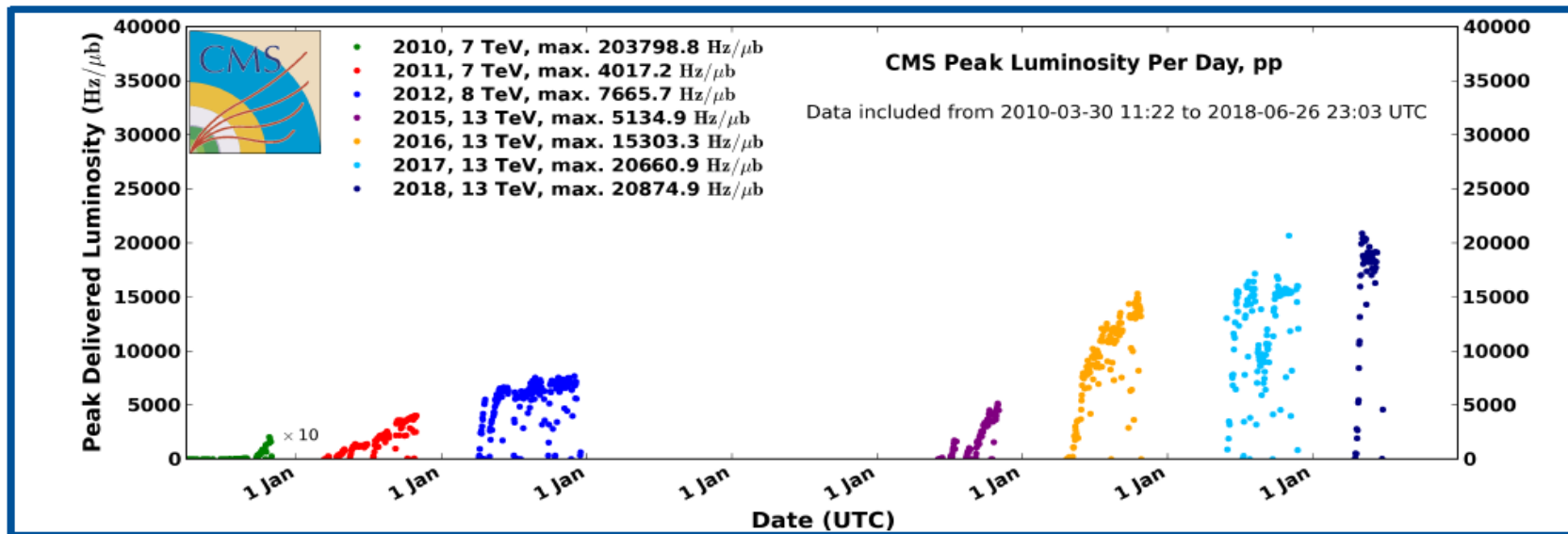
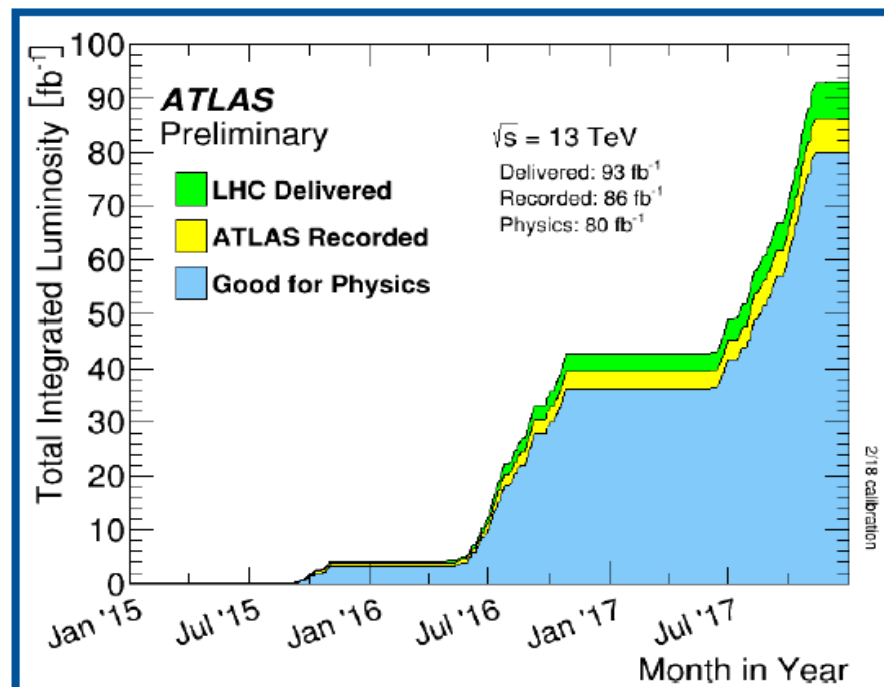
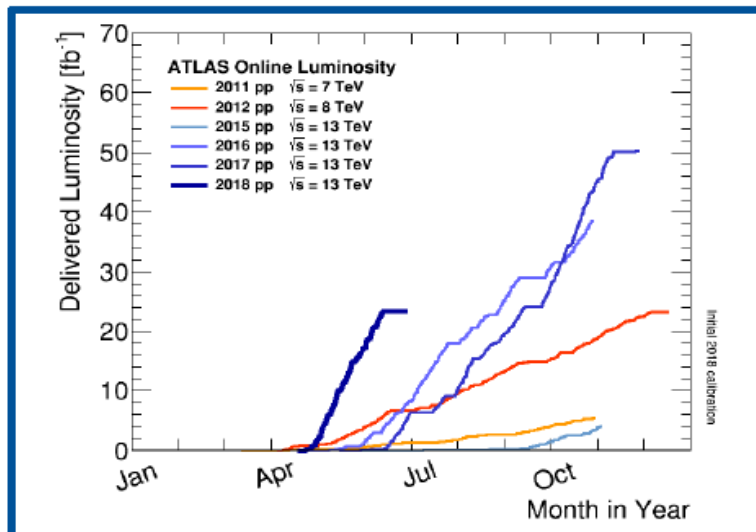
- ⊙ A measurement of the number of collisions per cm^2 and second.
- ⊙ Multiple methods used for determining luminosity: reducing uncertainties.
- ⊙ Normalization is done with beam-separation scan (Van-der-Meer scan). Requires careful control of beam parameters.



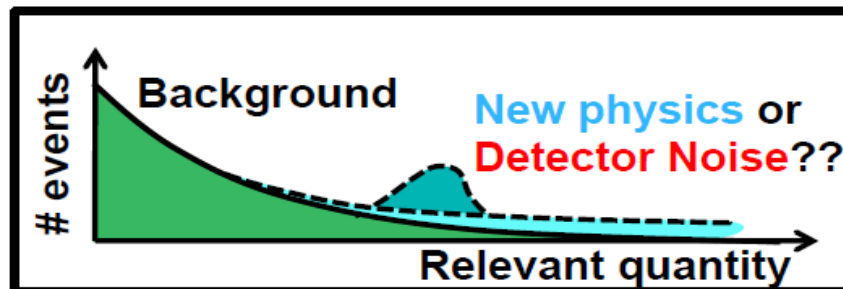
From <http://cds.cern.ch/record/1490292/files/ATL-DAPR-SLIDE-2012-627.pdf>

- ⊙ **Result: luminosity measurement with very small uncertainties (order of few %) with very fast turn-around time.**

LUMINOSITY



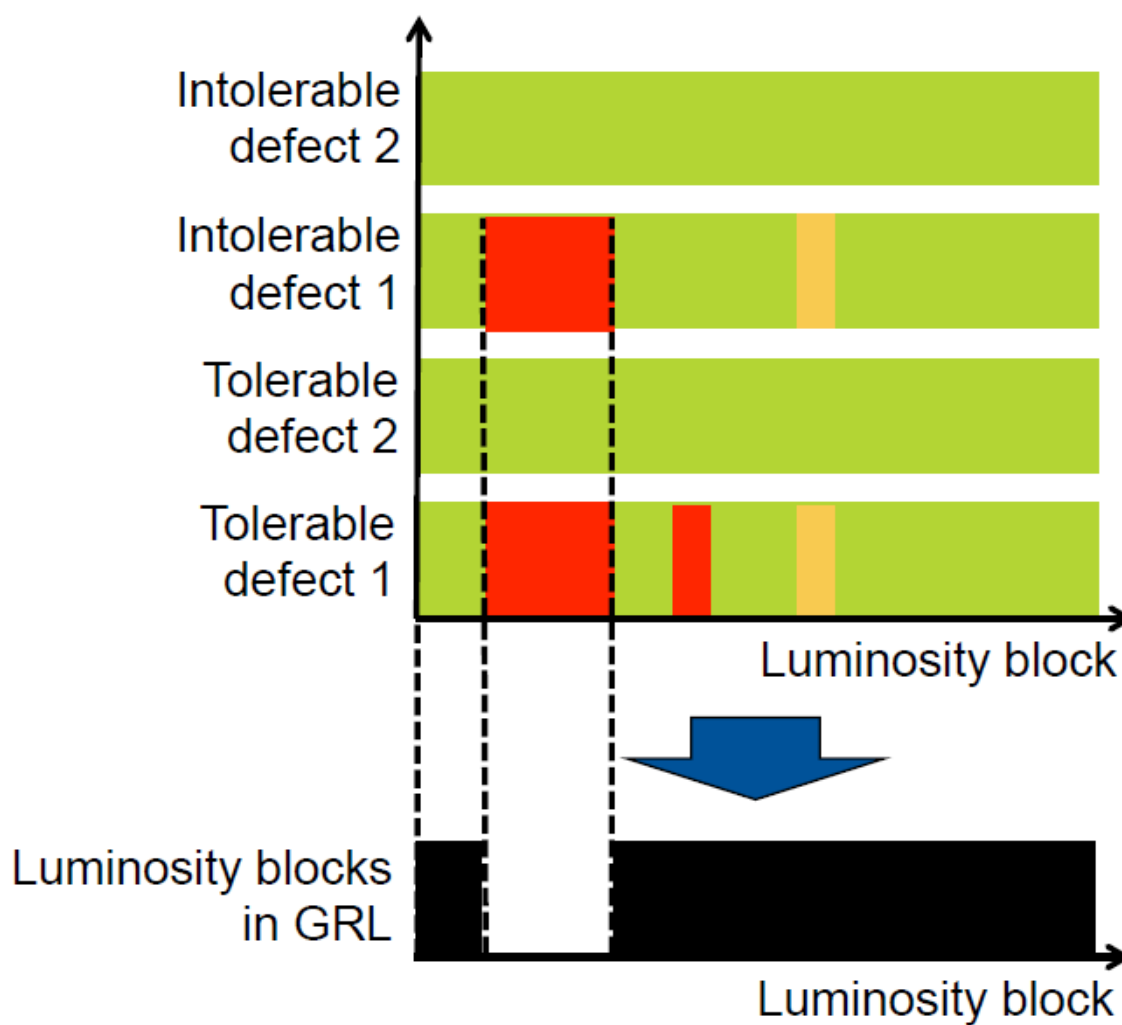
Data quality



The data we analyze has to follow norms of quality such that our results are trustable.

- ⊙ **Online:** Fast monitoring of detector performance during data taking, using dedicated stream, “express stream”.
- ⊙ **Offline:** More thorough monitoring at two instances:
 - ⊙ Express reconstruction; fast turn-around.
 - ⊙ Prompt reconstruction: larger statistics.
- ⊙ **What is monitored?**
 - ⊙ Noise in the detector.
 - ⊙ Reconstruction (tracks, clusters, combined objects, resolution and efficiency).
 - ⊙ Input rate of physics.
 - ⊙ All compared to reference histograms of data that has been validated as “good”.

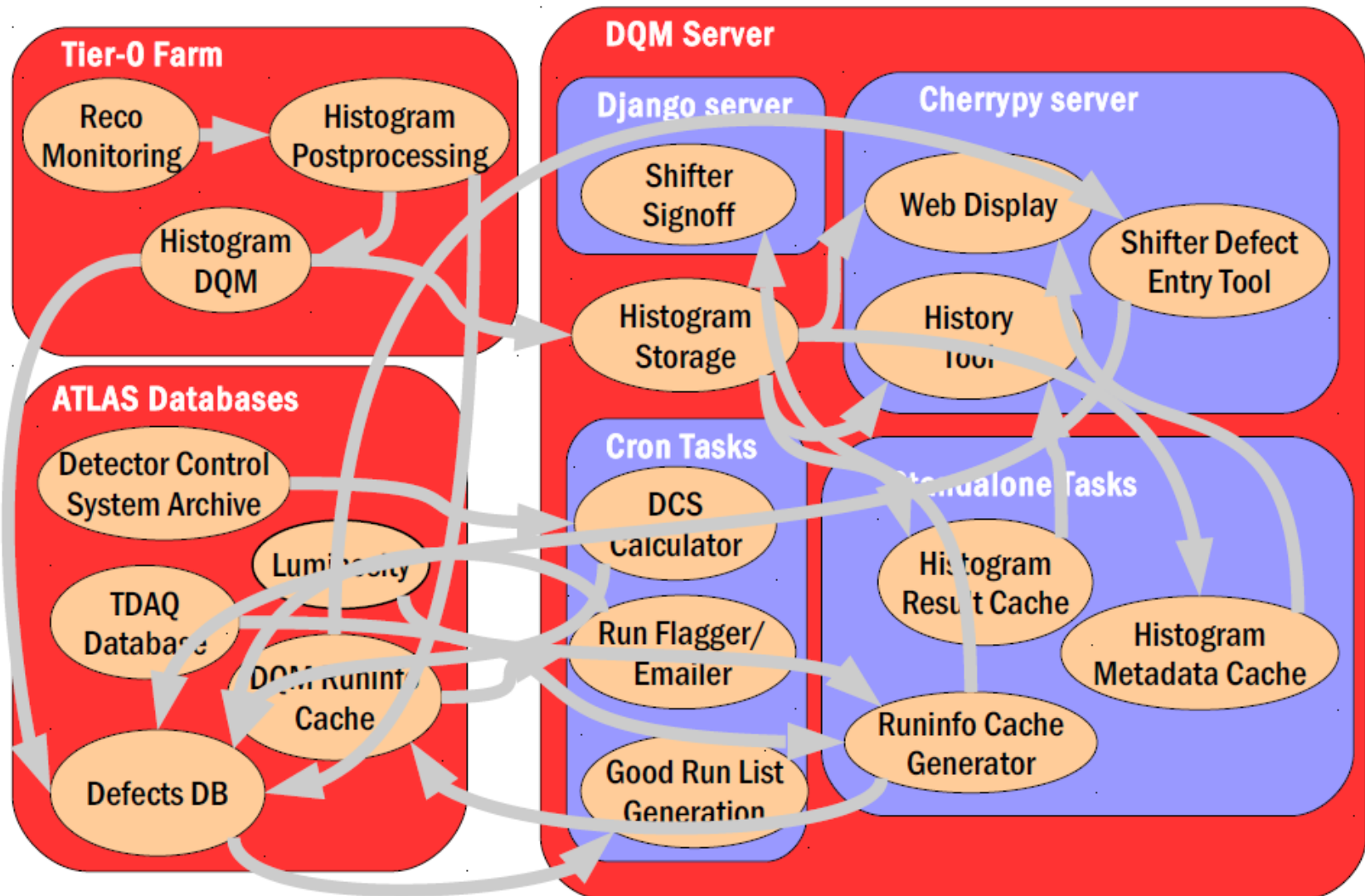
Data quality and „GRL”



Good Run List

Short period during which data taking conditions are (expected to be) absolutely stable. Used for data-quality assessment and luminosity determination

Data quality

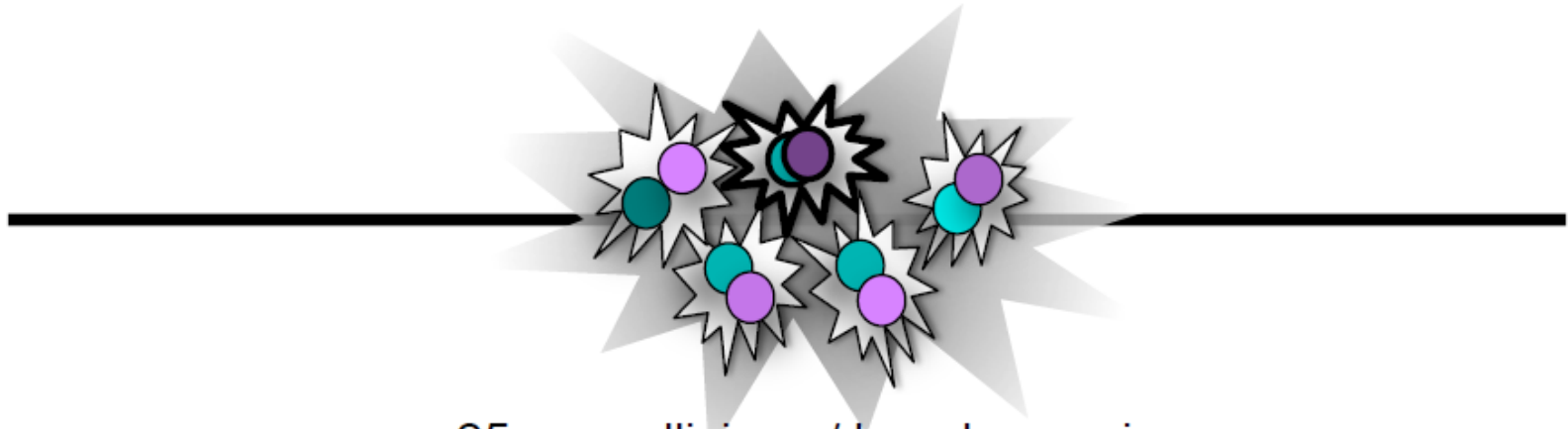


<https://cds.cern.ch/record/2008725/files/ATL-SOFT-SLIDE-2015-179.pdf>

Pile-up

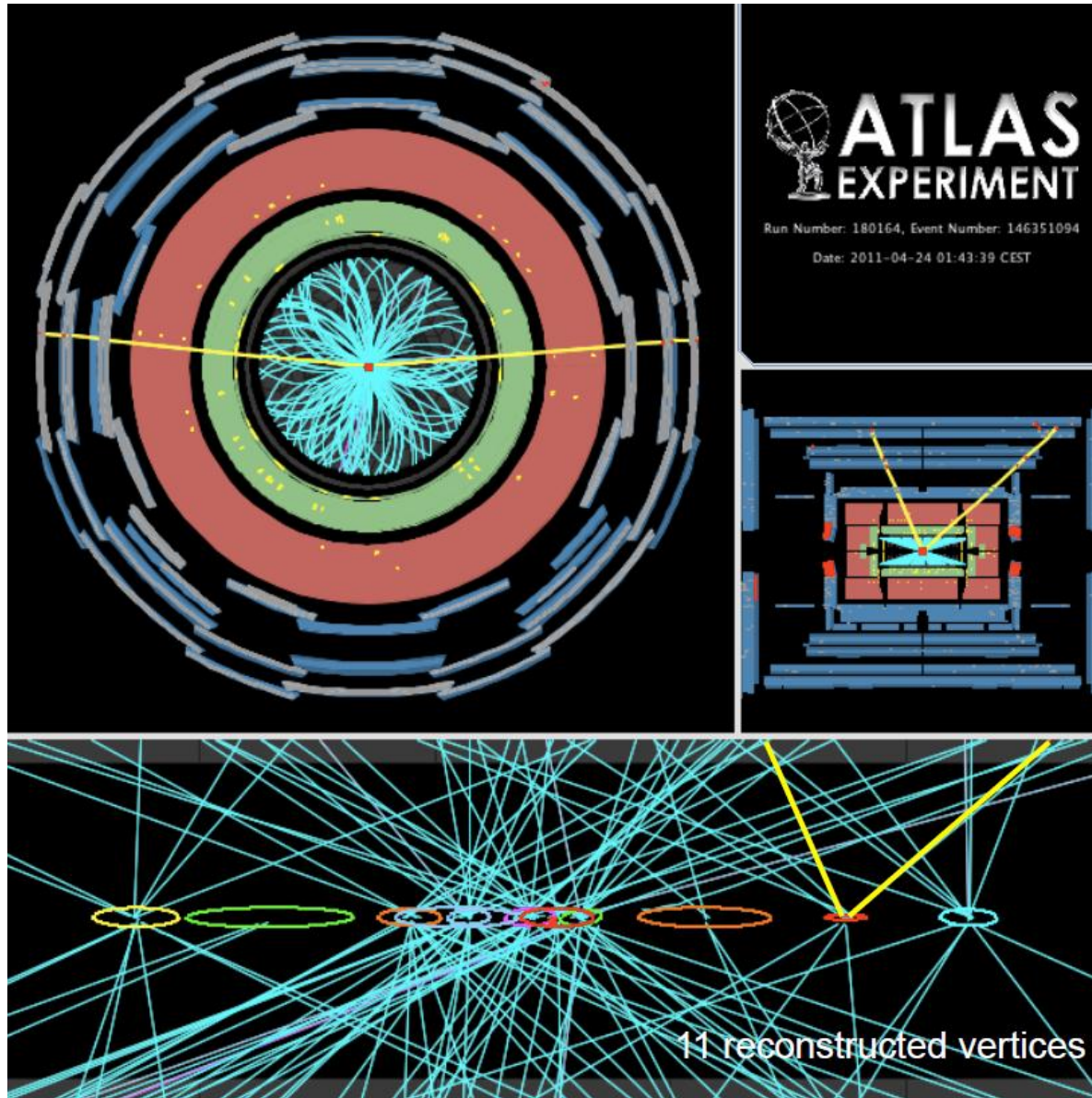


Proton bunches
>10¹¹ protons/bunch
(colliding at ~30MHz in run2)



~25 p-p collisions / bunch crossing

Pile-up

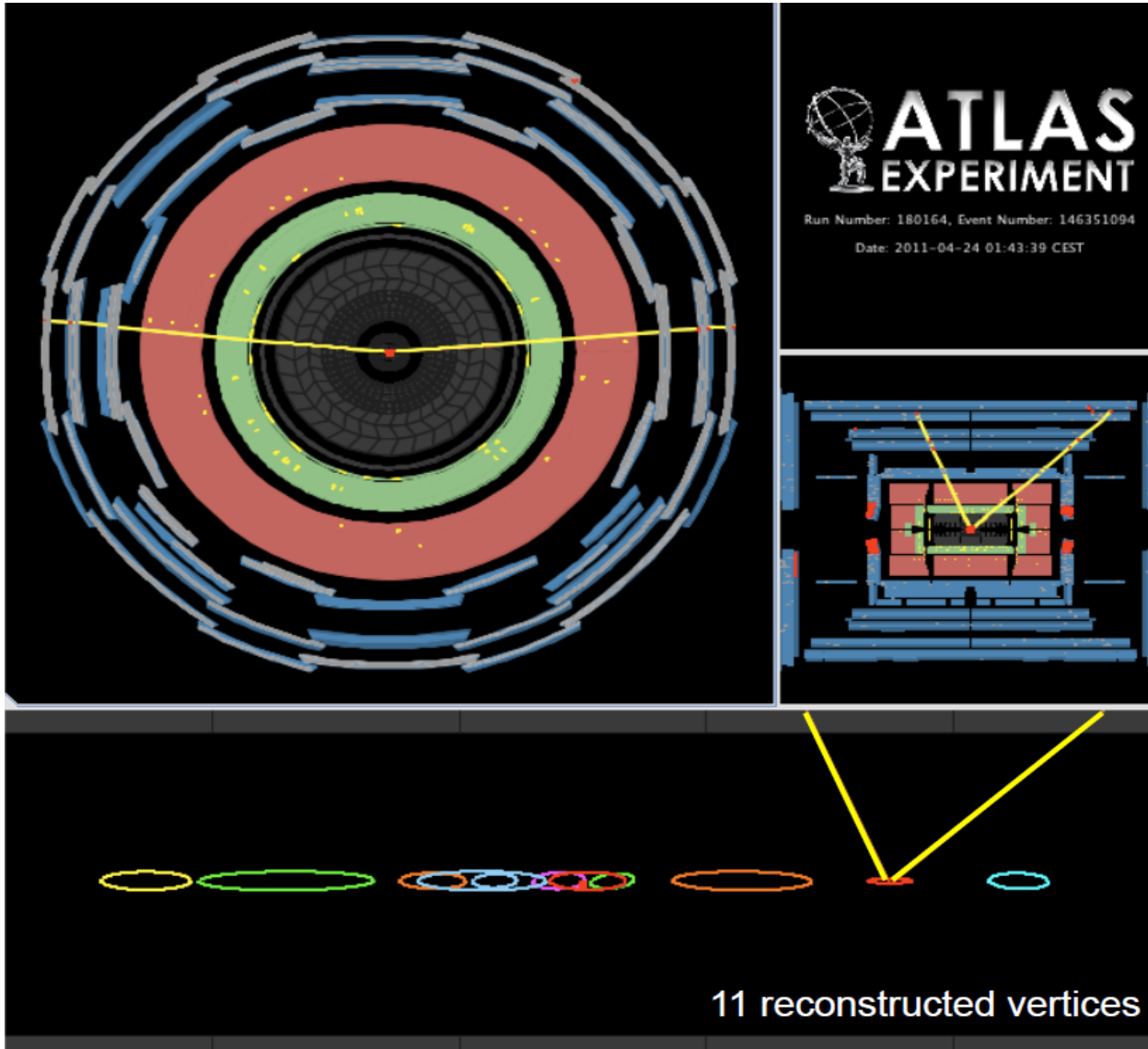


Z- $\mu\mu$ event;
2011 data.

Track $p_T > 0.5$ GeV

11 reconstructed vertices

Pile-up



Z- $\mu\mu$ event;
2011 data.

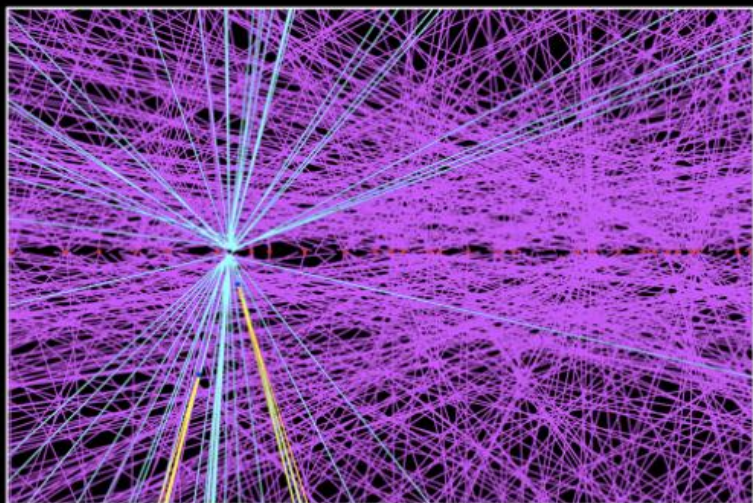
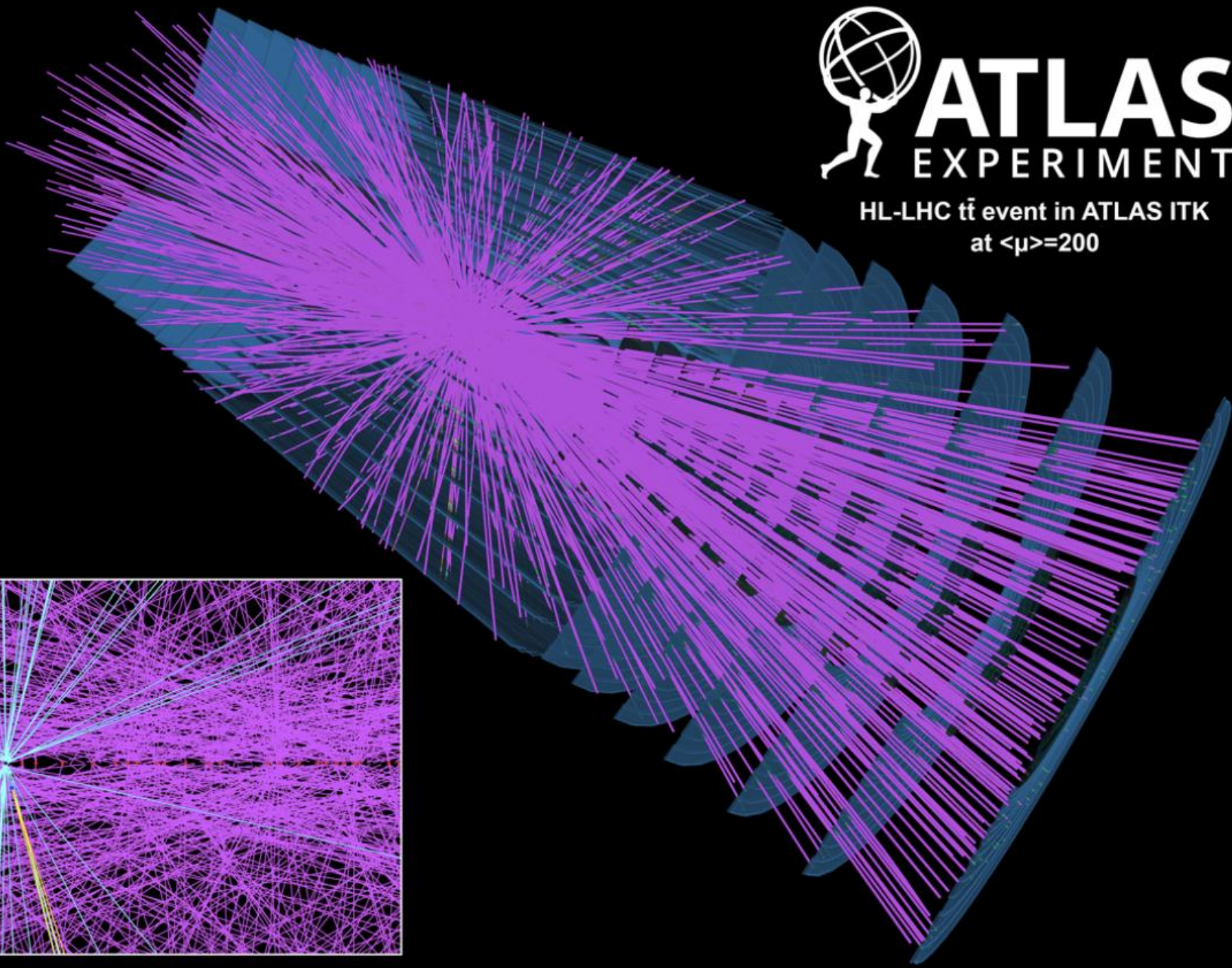
Track $p_T > 10$ GeV

11 reconstructed vertices



ATLAS EXPERIMENT

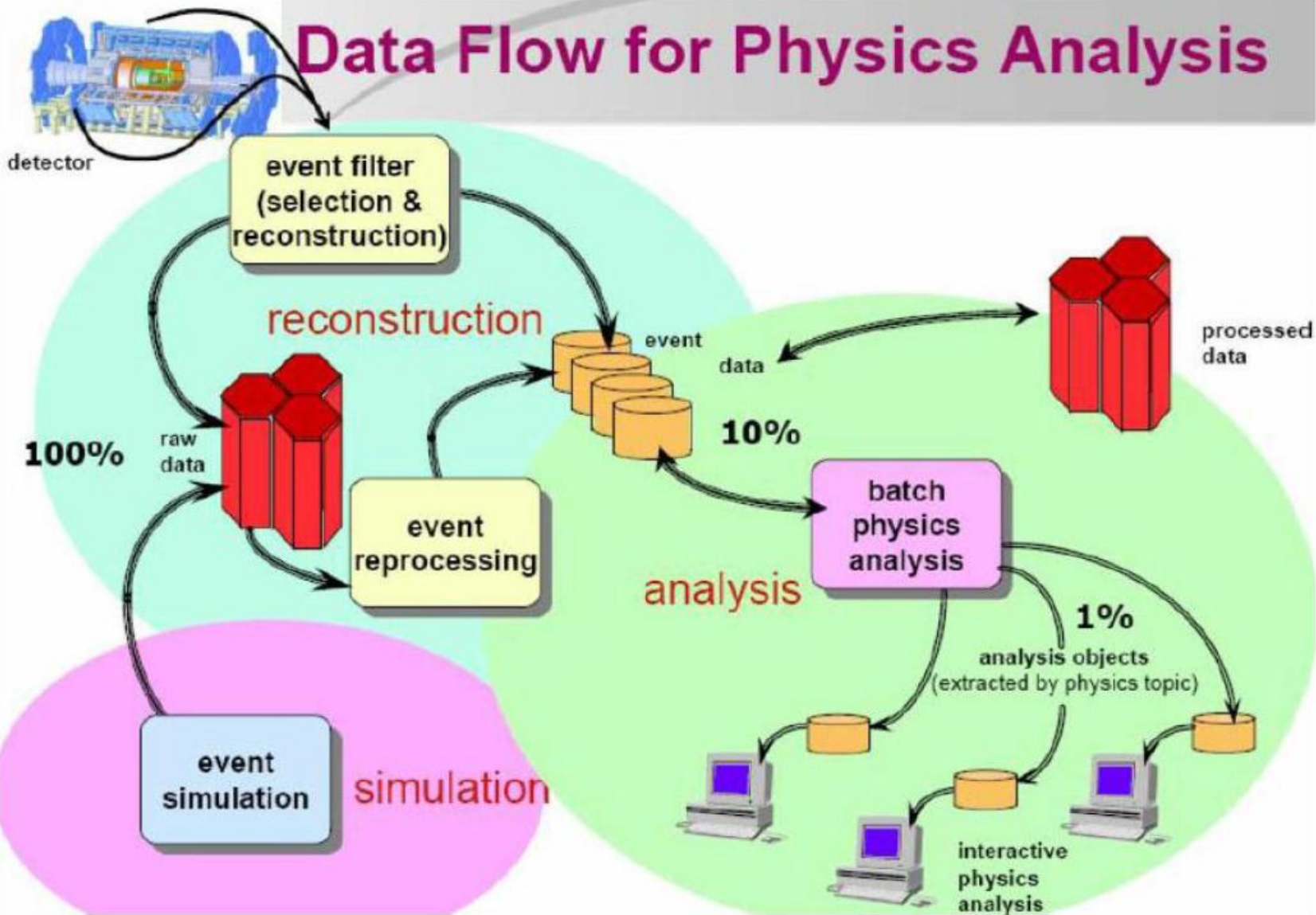
HL-LHC $t\bar{t}$ event in ATLAS ITK
at $\langle\mu\rangle=200$



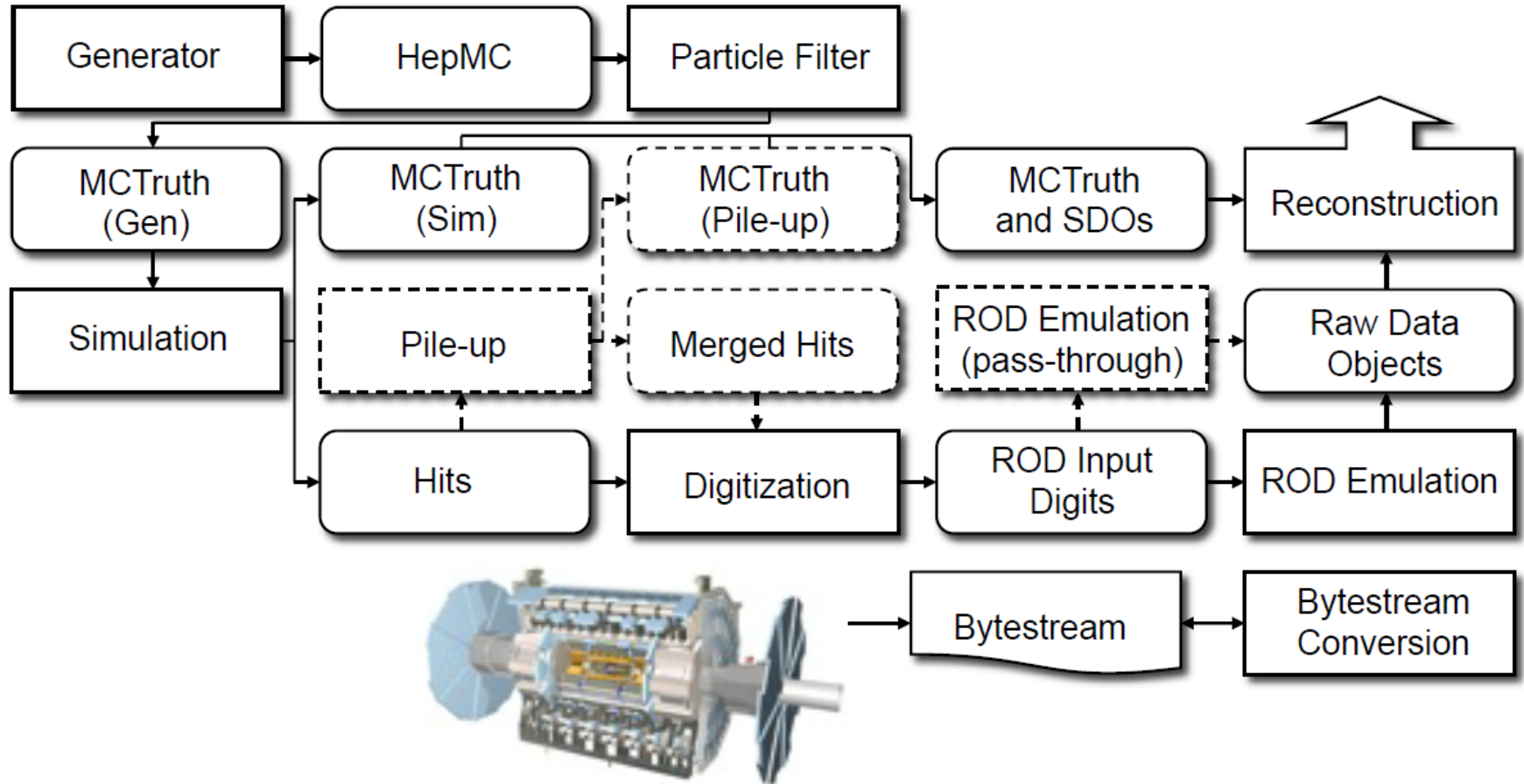
Monte Carlo simulation – why?

- ⊙ **We only build one detector.**
 - ⊙ How do we compromise physics due to detector design?
 - ⊙ How would a different detector design affect measurements?
 - ⊙ How does the detector behave to radiation?
- ⊙ **In the detectors we only measure voltages, currents, times.**
 - ⊙ It's an *interpretation* to say that such-and-such particle caused such-and-such signature in the detector.
 - ⊙ Simulating the detector behavior we correct for inefficiencies, inaccuracies, unknowns.
- ⊙ **We need a theory to tell us what we expect and to compare our data against.**
- ⊙ **A good simulation is the way to demonstrate to the world that we understand the detectors and the physics we are studying.**

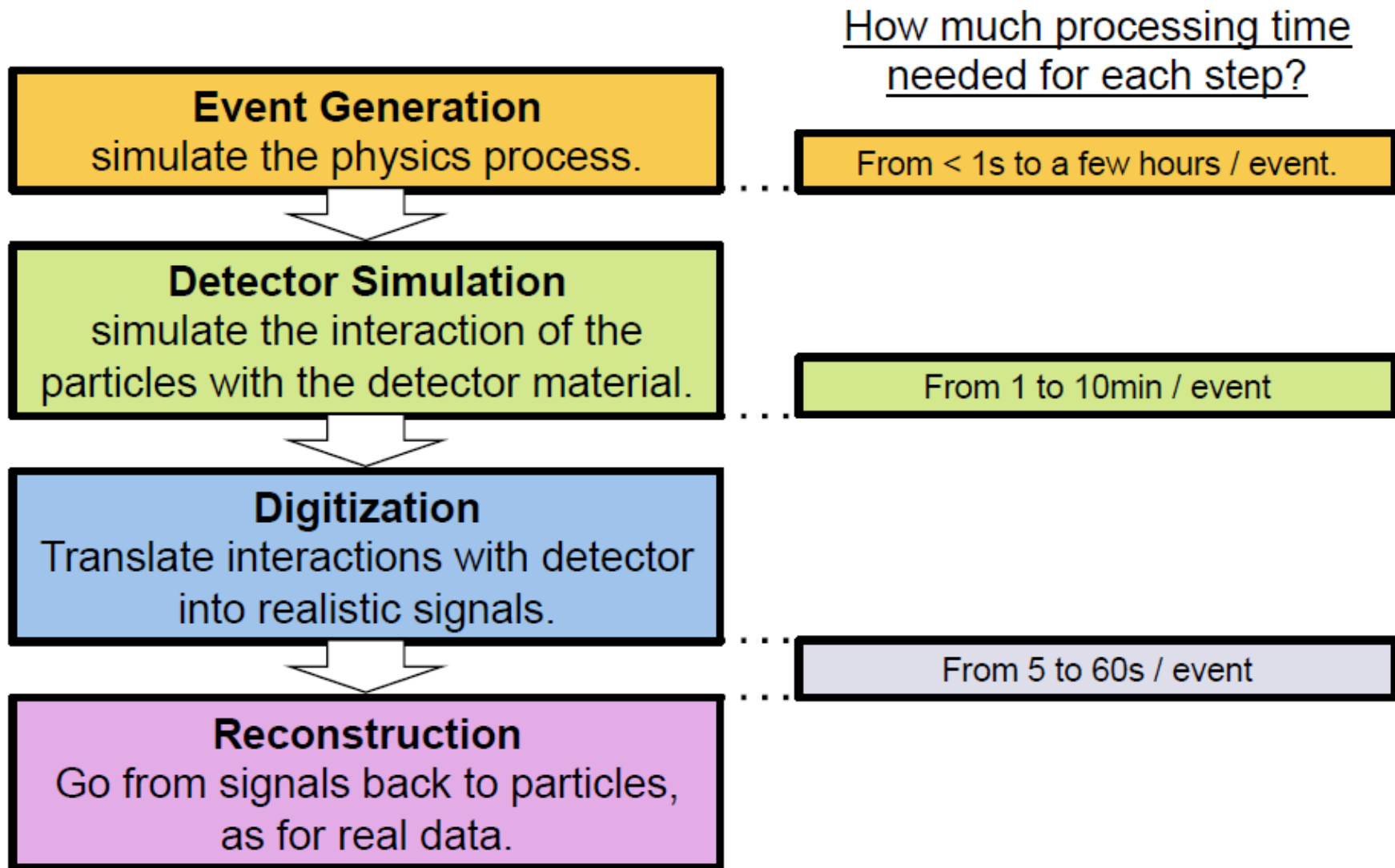
Data Flow for Physics Analysis



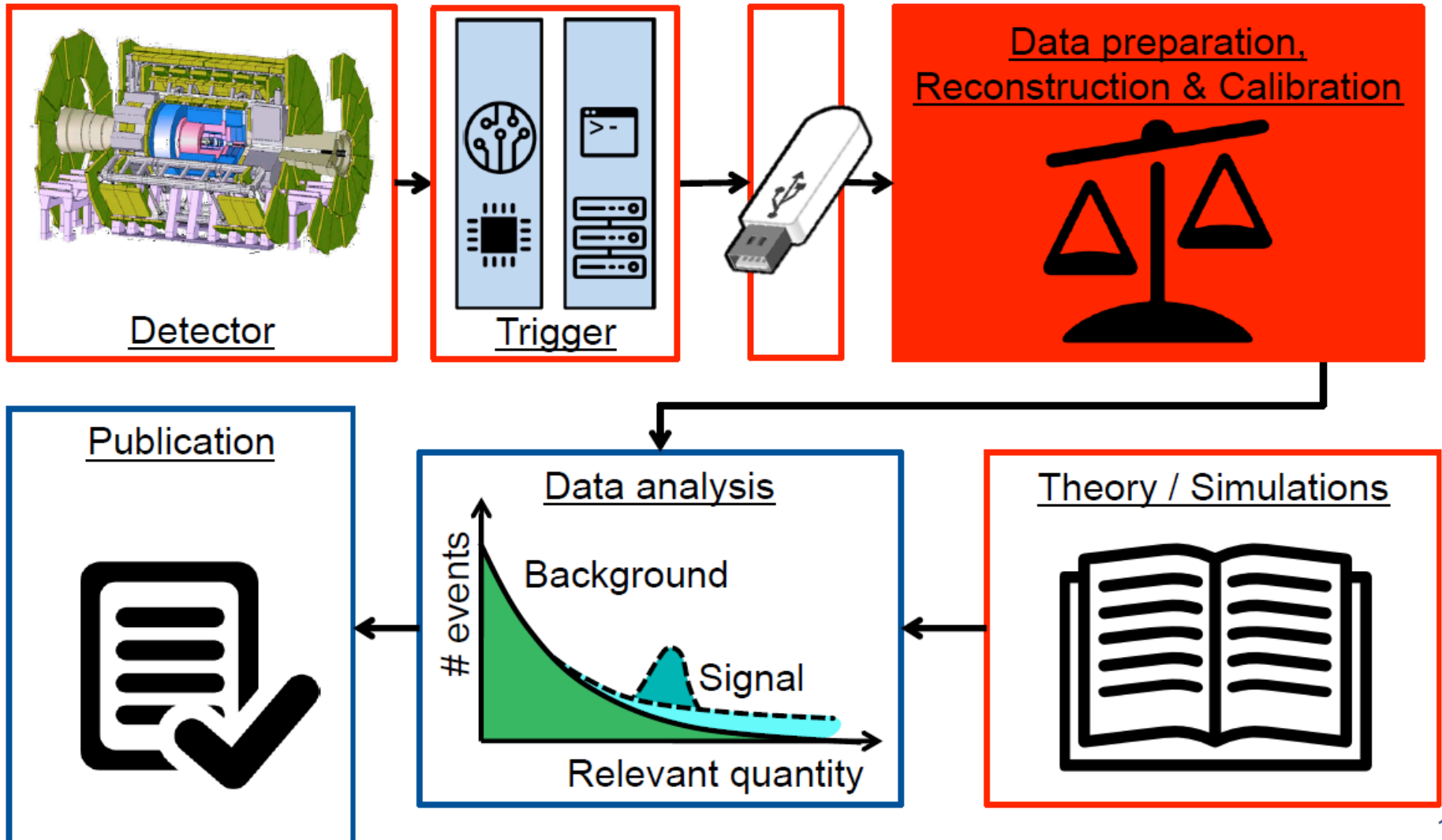
LHC simulation chain



Monte Carlo production chain



An event's lifetime

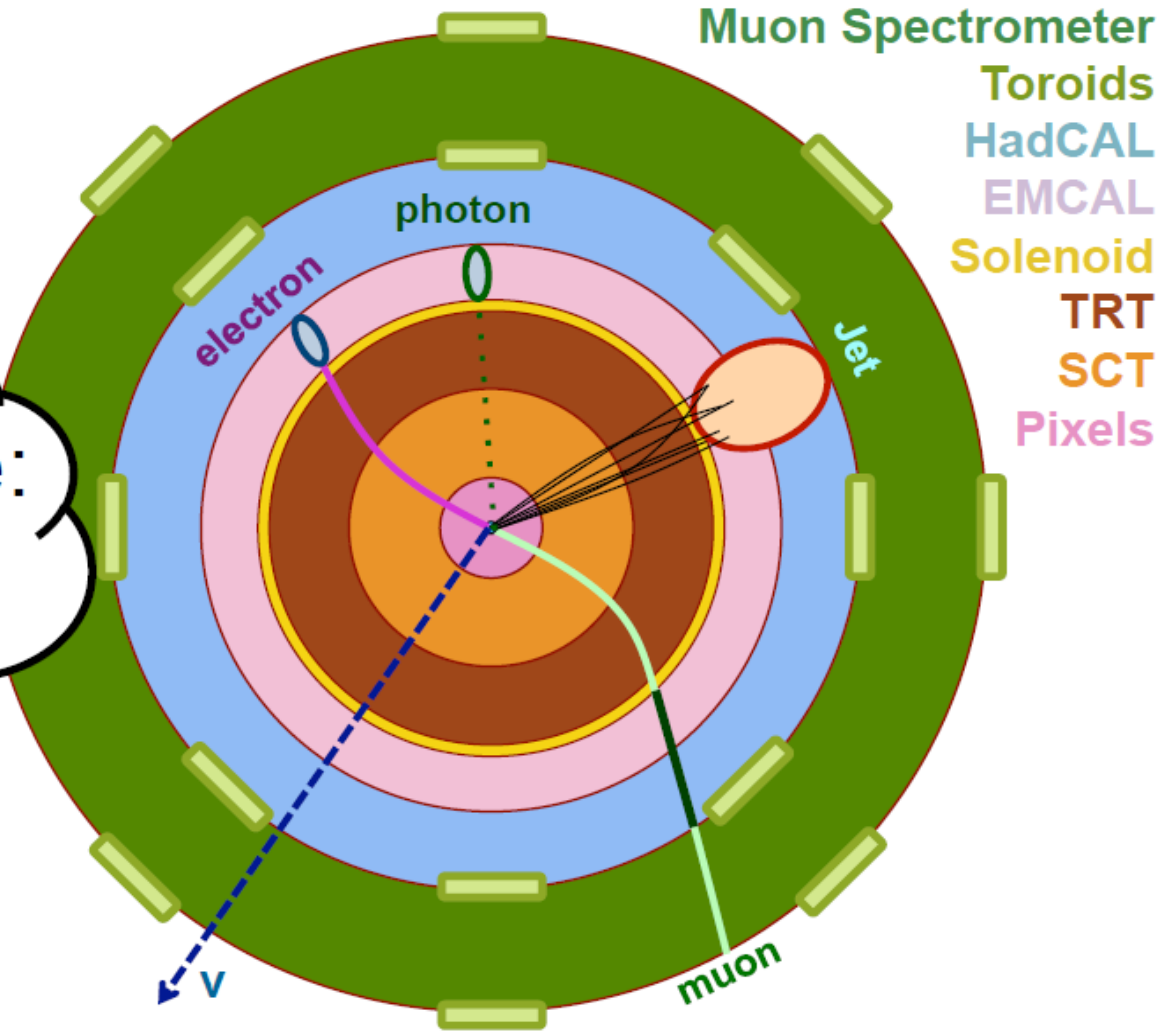


What do we reconstruct?

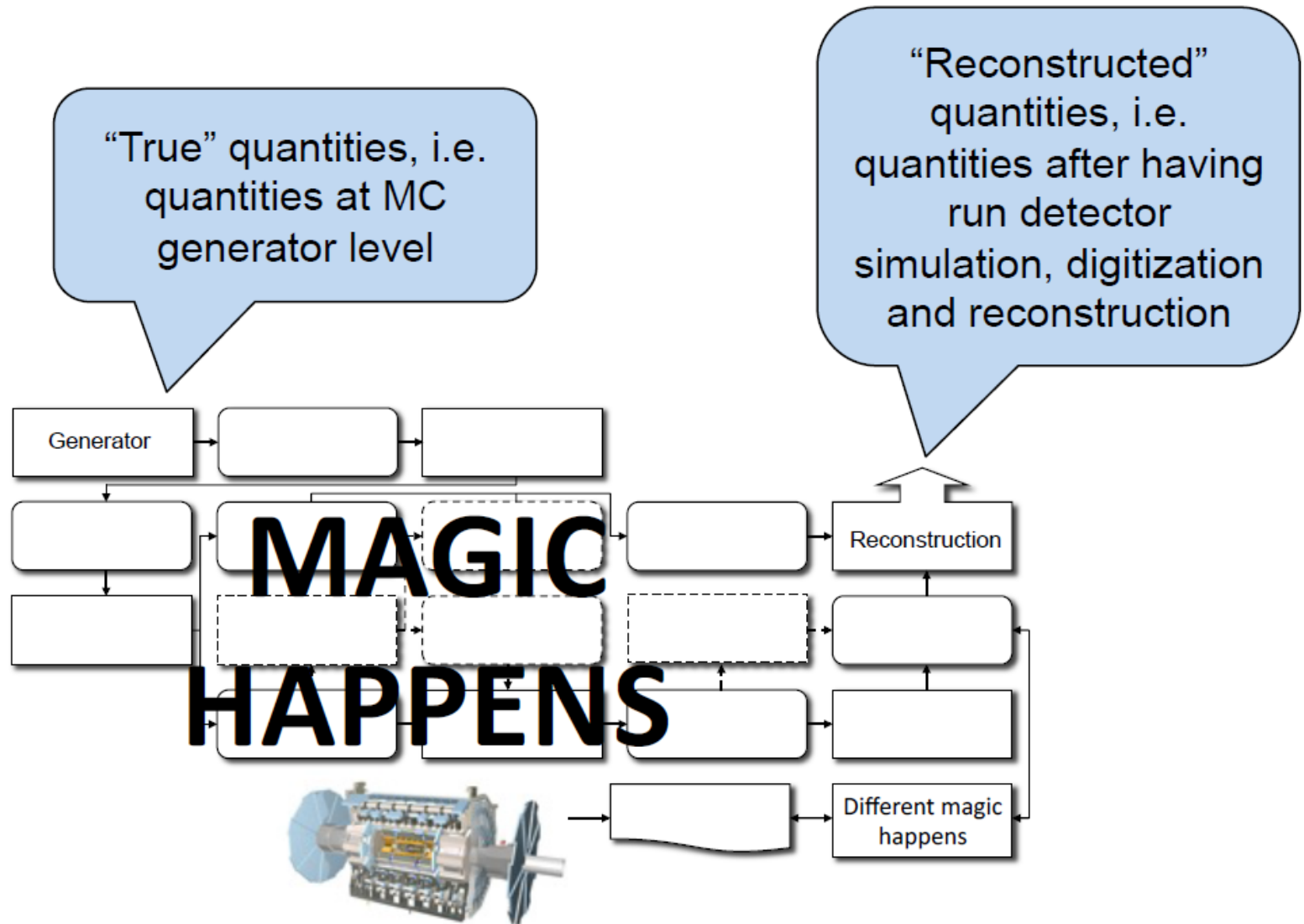
Tracks and Clusters

Combining those:
“objects”
 (“particles”)

Simplified Detector Transverse View

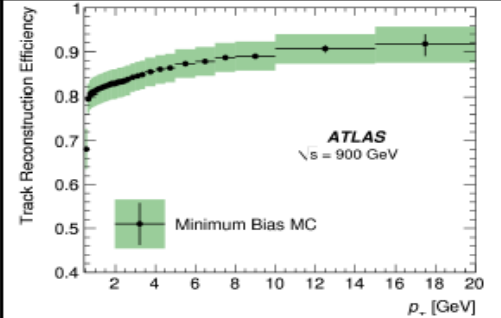
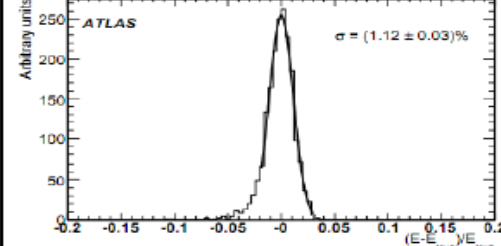
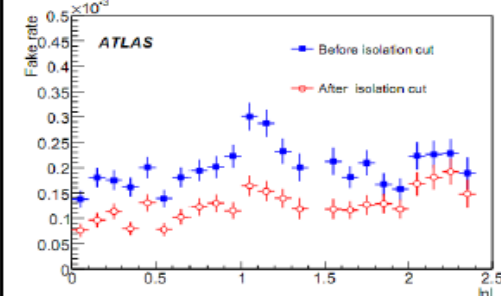


Reconstruction - figures of merit



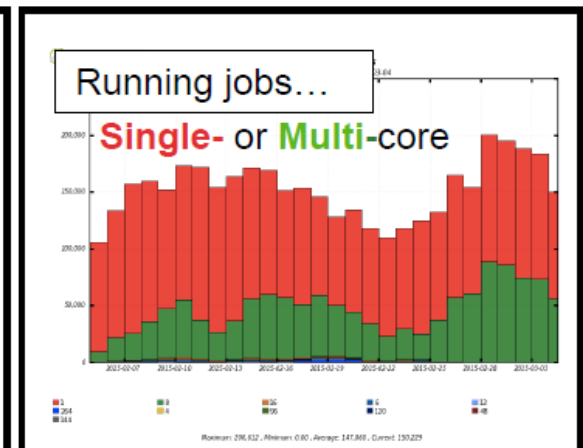
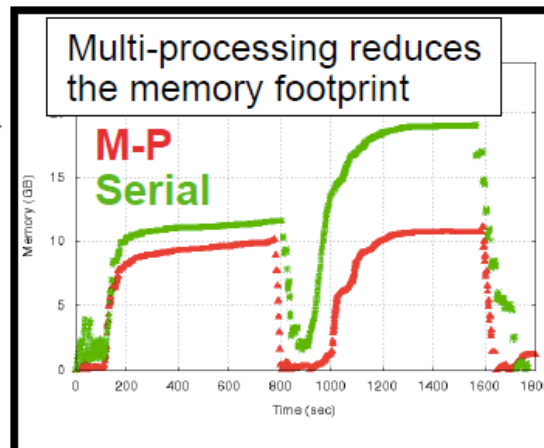
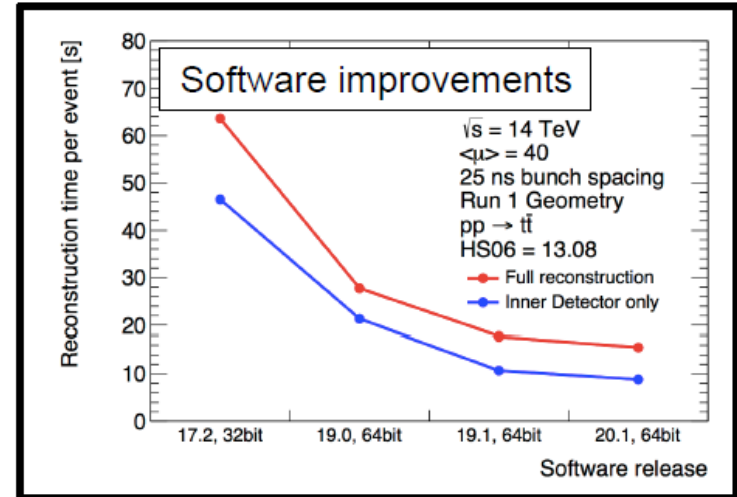
Reconstruction - figures of merit

“true” quantity:
quantity at MC generator level.

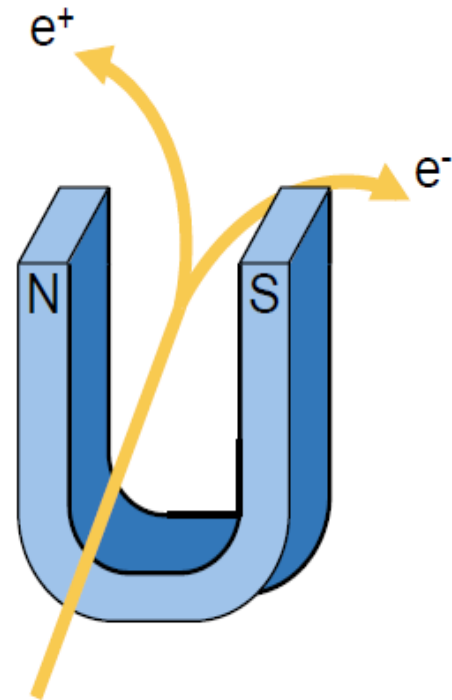
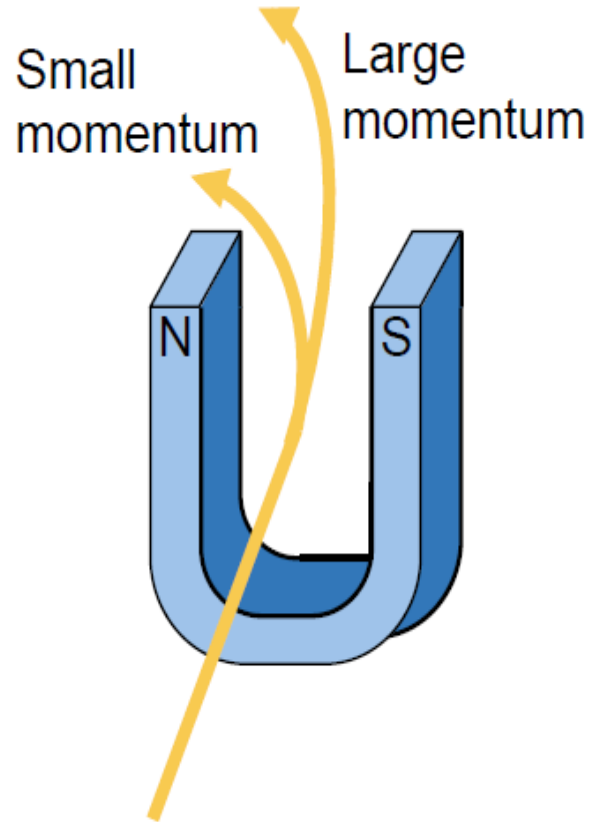
	Definition	Example		Needs be:
Efficiency	how often do we reconstruct the object	tracking efficiency = (number of reconstructed tracks) / (number of true tracks)	 <p>ATLAS $\sqrt{s} = 900 \text{ GeV}$ Minimum Bias MC</p> <p>Track Reconstruction Efficiency vs p_{\perp} [GeV]. The plot shows a black line with points representing the efficiency, which starts at approximately 0.8 for $p_{\perp} = 2$ GeV and increases to about 0.95 at $p_{\perp} = 20$ GeV. A green shaded region indicates the uncertainty band.</p>	High
Resolution	how accurately do we reconstruct the quantity	energy resolution = (measured energy – true energy) / (true energy)	 <p>ATLAS $\sigma = (1.12 \pm 0.03)\%$</p> <p>Arbitrary units vs $(E - E_{true})/E_{true}$. The plot shows a sharp peak centered at 0, indicating the distribution of energy resolution. The peak height is approximately 250 arbitrary units.</p>	Good
Fake rate	how often we reconstruct a different object as the object we are interested in	a jet faking an electron, fake rate = (Number of jets reconstructed as an electron) / (Number of jets)	 <p>ATLAS Fake rate $\times 10^{-3}$ vs η</p> <p>The plot shows two data series: 'Before isolation cut' (blue squares) and 'After isolation cut' (red circles). The fake rate is generally between 0.1 and 0.3 $\times 10^{-3}$ before the cut and drops to between 0.1 and 0.2 $\times 10^{-3}$ after the cut across the range of η from 0 to 2.5.</p>	Low

Reconstruction - goals

- ⊙ High efficiency.
- ⊙ Good resolution.
- ⊙ Low fake rate.
- ⊙ Robust against detector problems and data-taking conditions:
 - ⊙ Noise.
 - ⊙ Dead regions of the detector.
 - ⊙ Increased pile-up.
- ⊙ **Computing-friendly.** →
 - ⊙ CPU time per event.
 - ⊙ Memory use.



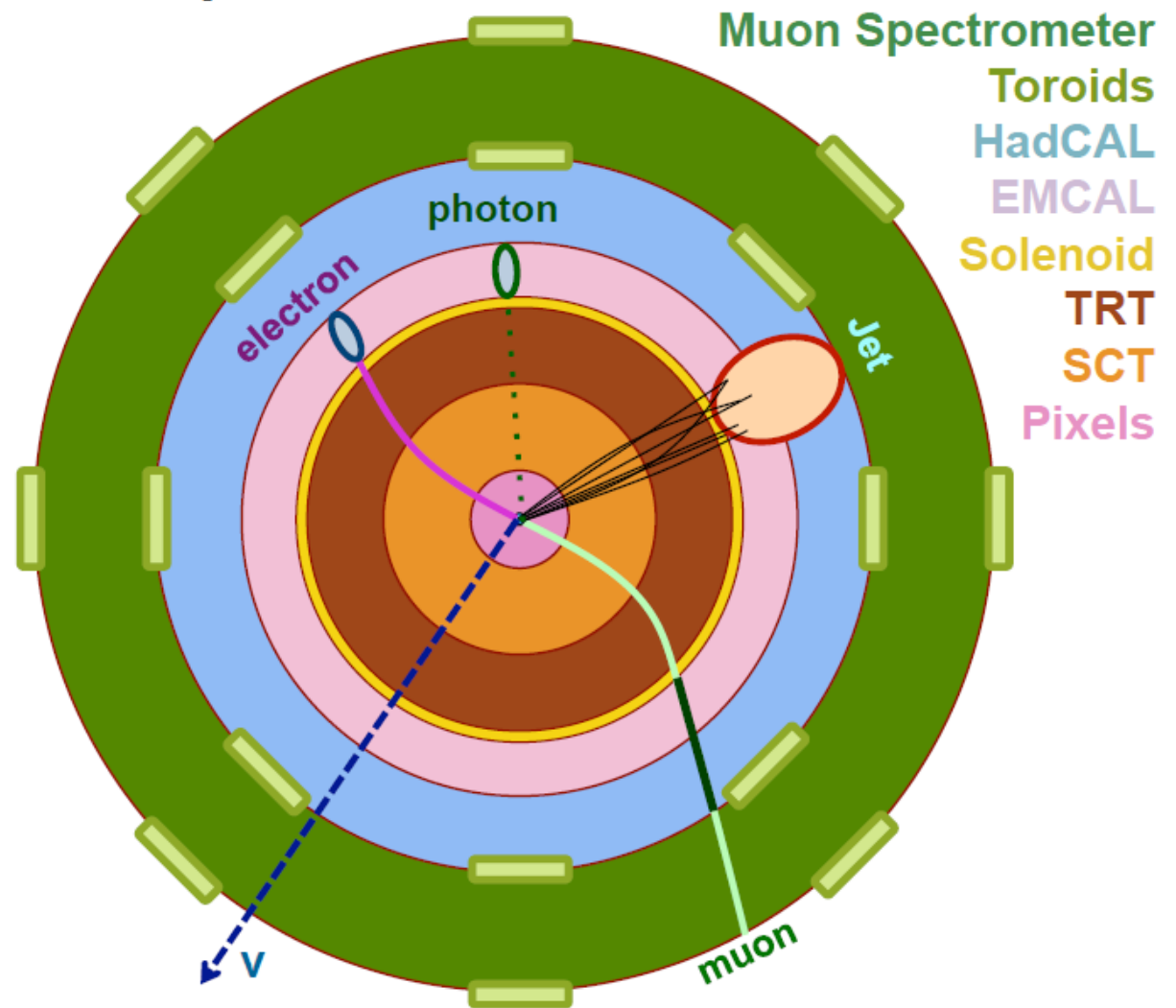
Why do we need magnetic field?



What do we reconstruct?

Tracks and Clusters

Simplified Detector Transverse View

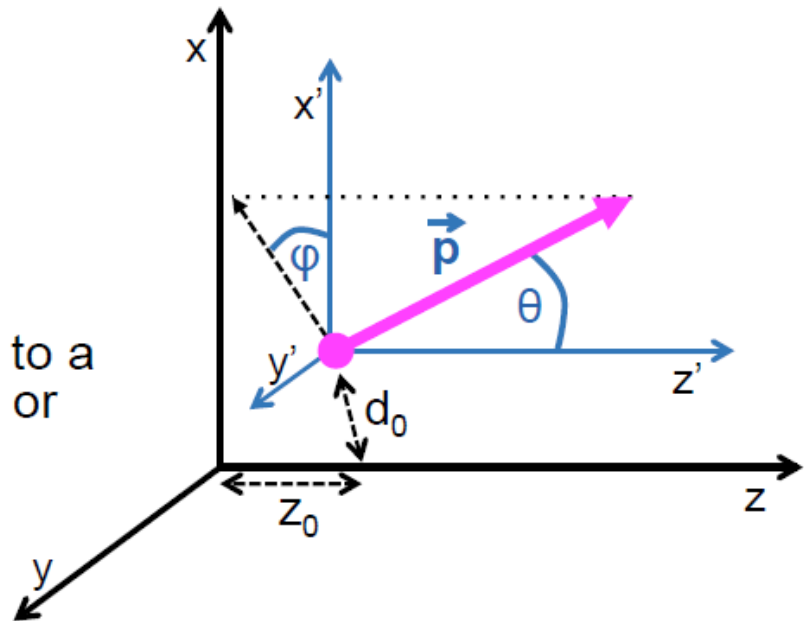


Tracking in a nutshell

⊙ A track represents a measurement of a charged particle that leaves a trajectory as it passes through the detector.

⊙ For a track we measure:

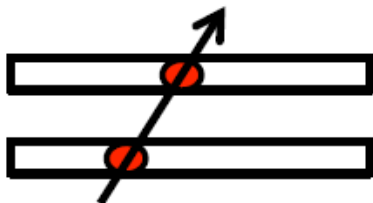
- ⊙ Its momentum;
- ⊙ It's direction;
- ⊙ Its charge;
- ⊙ Its “perigee”: the closest point to a reference line, transverse (d_0) or longitudinal (z_0).



⊙ Tracks are key ingredients of most of particle reconstruction.

Tracking in a nutshell: track fitting

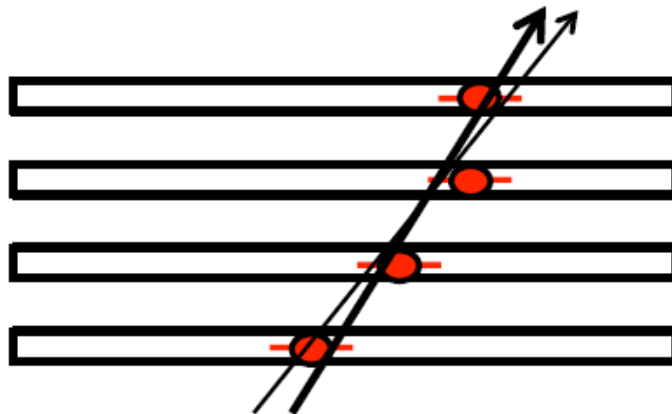
⊙ Perfect measurement – ideal



⊙ Imperfect measurement – reality



⊙ Small errors and more points help to constrain the possibilities



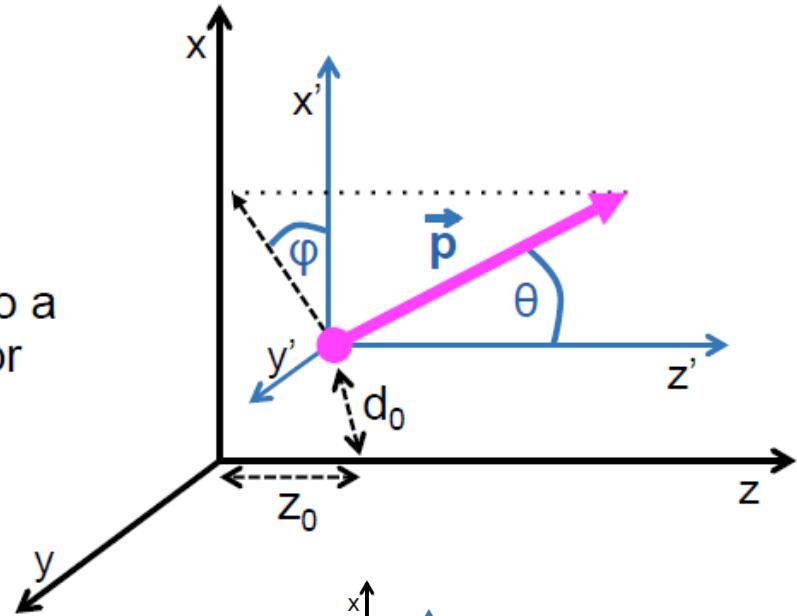
⊙ Quantitatively:

- ⊙ Parameterize the track;
- ⊙ Find parameters by Least-Squares-Minimization;
- ⊙ Obtain also uncertainties on the track parameters.

Tracking in a nutshell: track fitting

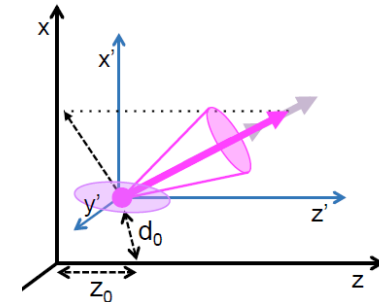
⊙ For a track we measure:

- ⊙ Its momentum;
- ⊙ It's direction;
- ⊙ Its charge;
- ⊙ Its “perigee”: the closest point to a reference line, transverse (d_0) or longitudinal (z_0).



⊙ Small uncertainties are required.

- ⊙ δd_0 is $O(10\mu\text{m})$ and $\delta\theta$ $O(0.1\text{mrad})$.
- ⊙ Allows separation of tracks that come from different particle decays (which can be separated at the order of mm).



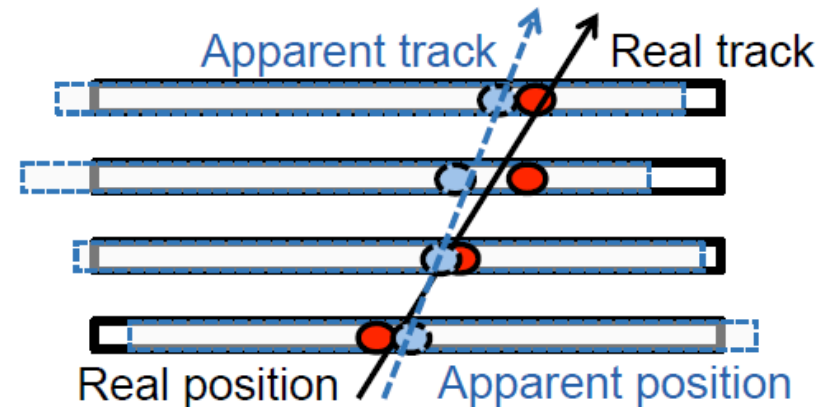
Tracking in a nutshell: the uncertainties

⊙ Presence of Material

- ⊙ Coulomb scattering off the core of atoms
- ⊙ Energy loss due to ionization
- ⊙ Bremsstrahlung
- ⊙ Hadronic interaction

⊙ Misalignment

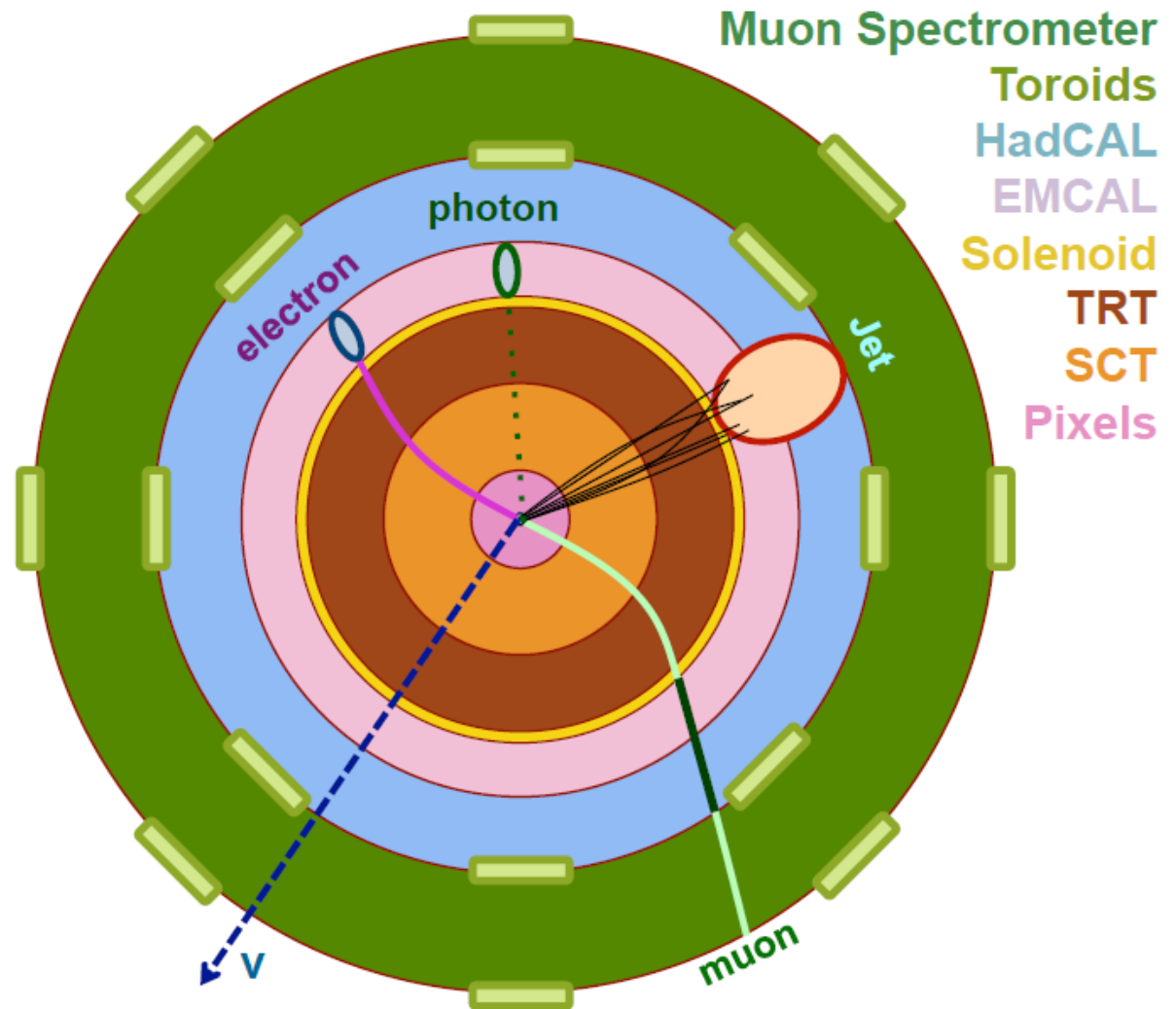
- ⊙ Detector elements not positioned in space with perfect accuracy.
- ⊙ Alignment corrections derived from data and applied in track reconstruction.



What do we reconstruct?

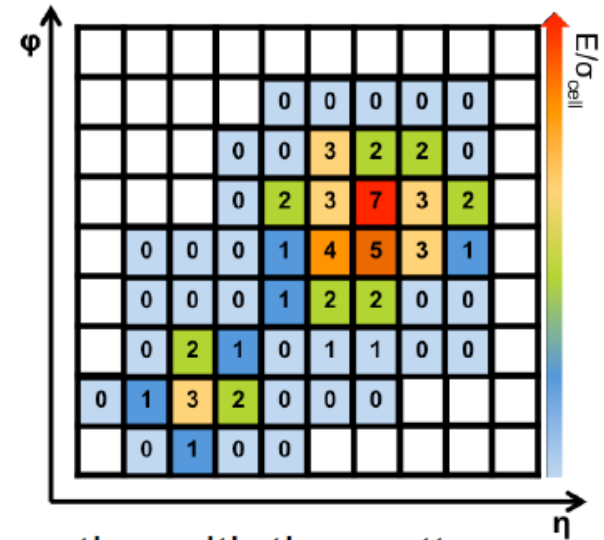
Tracks and
Clusters

Simplified Detector Transverse View



Clustering in a nutshell

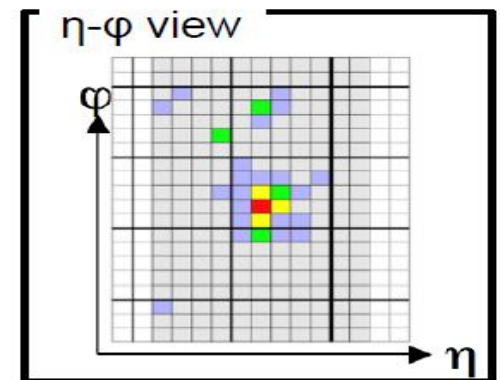
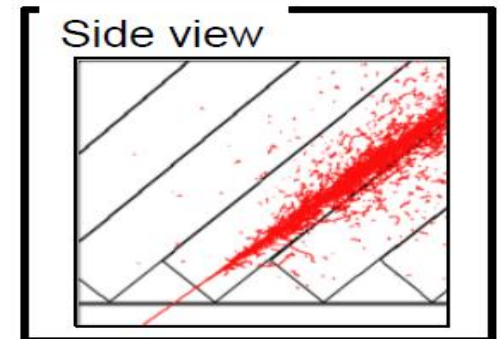
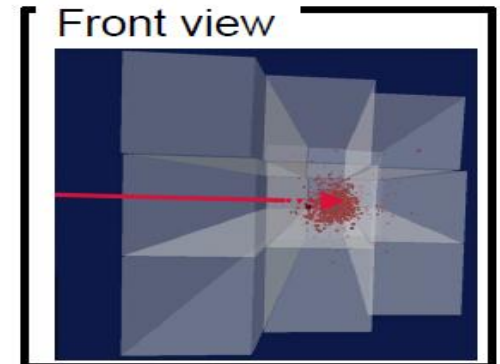
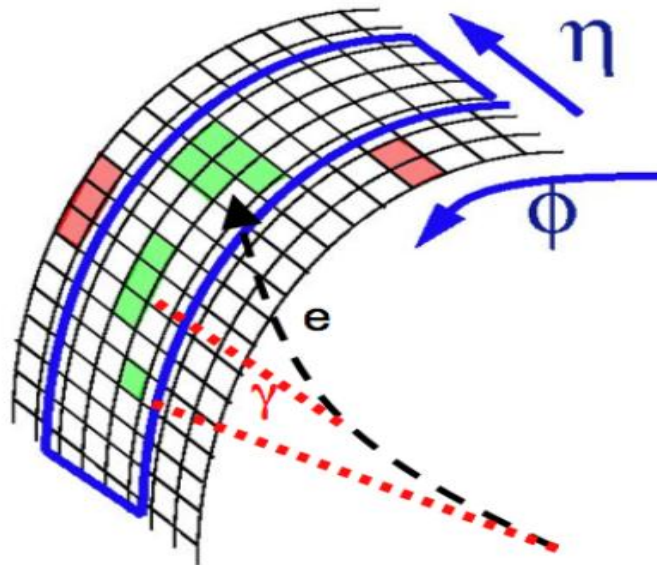
- ⊙ **Reconstruct energy deposited in the calorimeter by charged or neutral particles; electrons, photons and jets.**
- ⊙ **For a cluster we measure:**
 - ⊙ The energy;
 - ⊙ The position of the deposit;
 - ⊙ The direction of the incident particles;
- ⊙ **Calorimeters are segmented in cells.**
 - ⊙ Typically a shower created by a particle interacting with the matter extends over several cells.
- ⊙ **Various clustering algorithms, e.g.:**
 - ⊙ **Sliding window.** Sum cells within a fixed-size rectangular window.
 - ⊙ **Topo-clustering.** Start with a seed cell and iteratively add to the cluster the neighbor of a cell already in the cluster.



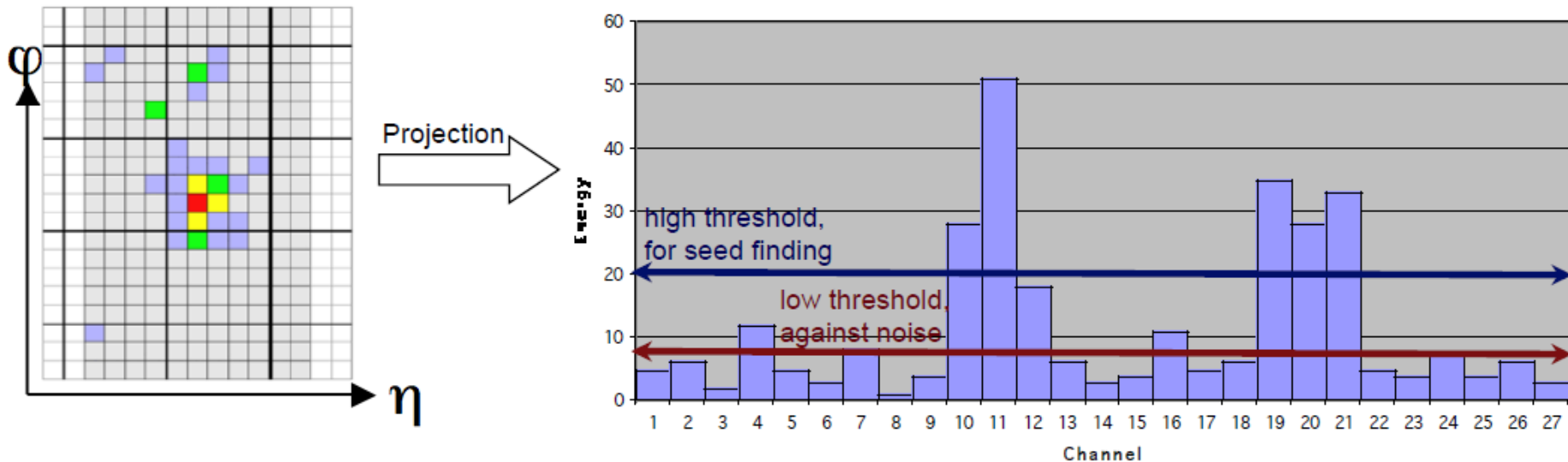
Cluster finding – an example

CMS crystal calorimeter – ECAL clusters

⊙ electron energy in central crystal ~80%,
in 5x5 matrix around it ~96%.



Cluster finding – an example

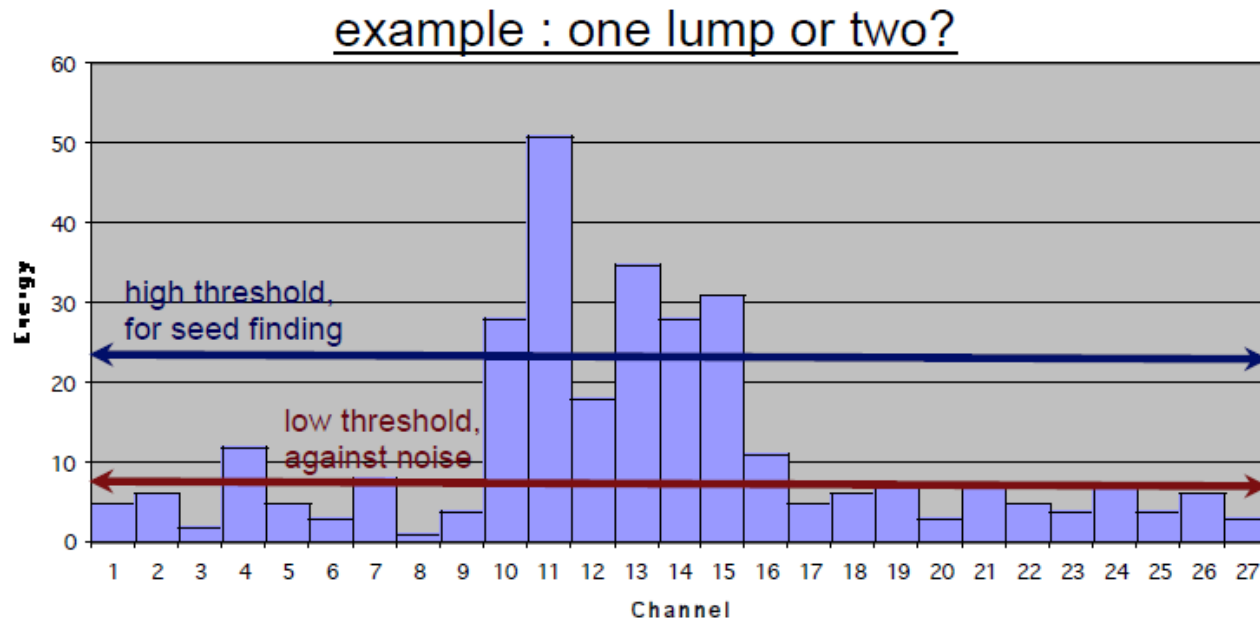


Simple example of an algorithm

- Scan for **seed** crystals = local energy maximum above a defined **seed threshold**
- Starting from the seed position, adjacent crystals are examined, scanning first in ϕ and then in η
- Along each scan line, crystals are added to the cluster if
 1. The crystal's energy is above the **noise level** (lower threshold)
 2. The crystal has not been assigned to another cluster already

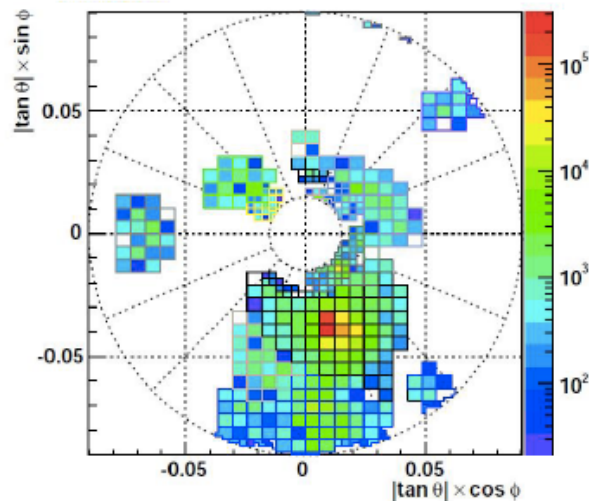
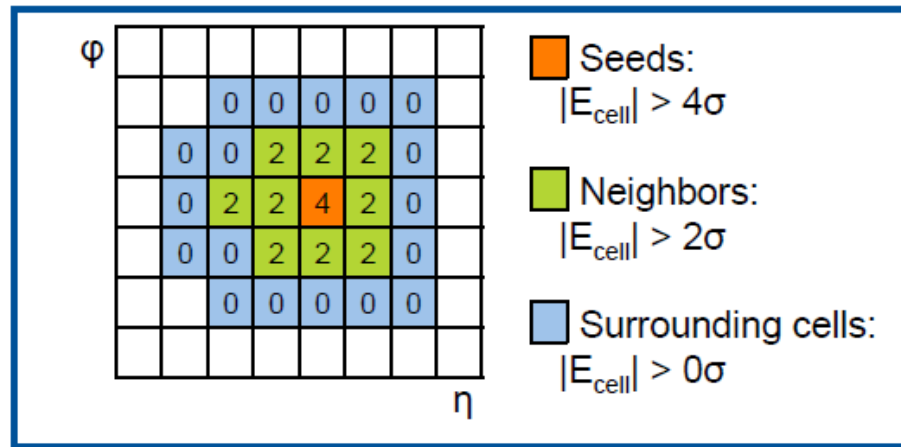
Cluster finding – difficulties

- **Careful tuning of thresholds needed.**
 - needs usually learning phase;
 - adapt to noise conditions;
 - **too low** : pick up too much unwanted energy;
 - **too high** : loose too much of “real” energy. Corrections/Calibrations will be larger.



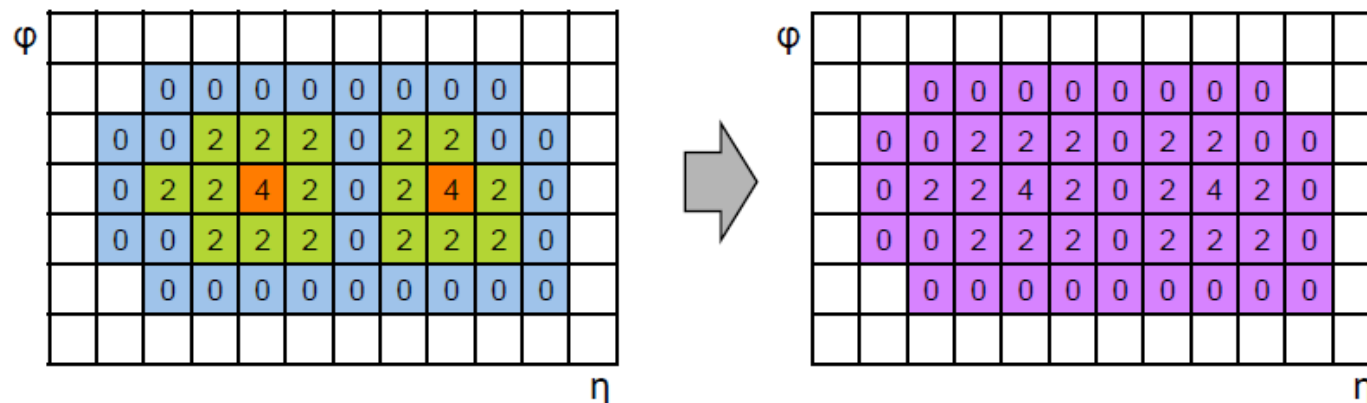
Cluster finding – topological clustering

“Topological” clusters, i.e. “blobs” of energy inside the detector.

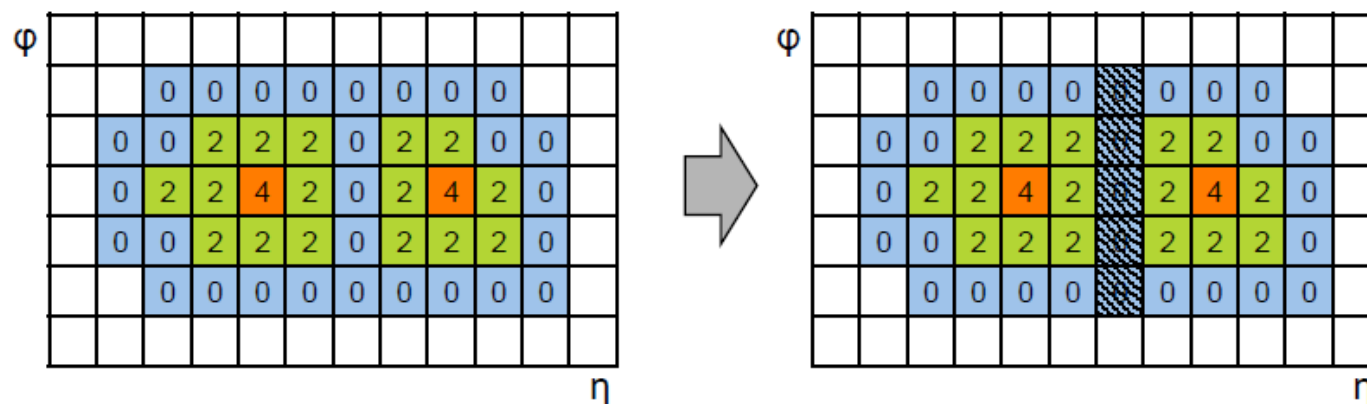


Cluster finding – merging and splitting

- ⊙ If clusters have common neighboring cells, they are merged according to the basic algorithm.



- ⊙ Clusters are split if more than one local maxima.

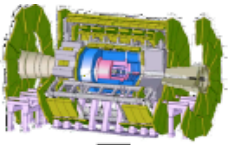


For common cells, a weight is applied to share them (shaded cells).

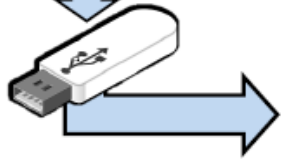
Cluster calibration

Possible energy measurements:

- ⊙ **Non-calibrated clusters: sum energy using baseline cell-level detector calibration.**
 - ⊙ That's NOT the true energy of the particle that originated the cluster.
- ⊙ **Local calibration: apply weights to correct for:**
 - ⊙ the different **calorimeter response** on an EM (e.g. π^0) or a hadronic (e.g. π^\pm) deposition.
 - ⊙ the low energetic deposits, lost in the tails of the shower (“**out-of-cluster**” corrections, derived from simulation).
 - ⊙ the presence of **dead material**, i.e. material without a read-out device, where energy is lost.
- ⊙ **Corrections are complex functions of the energy and the position of the cluster and other parameters defining the cluster shapes.**

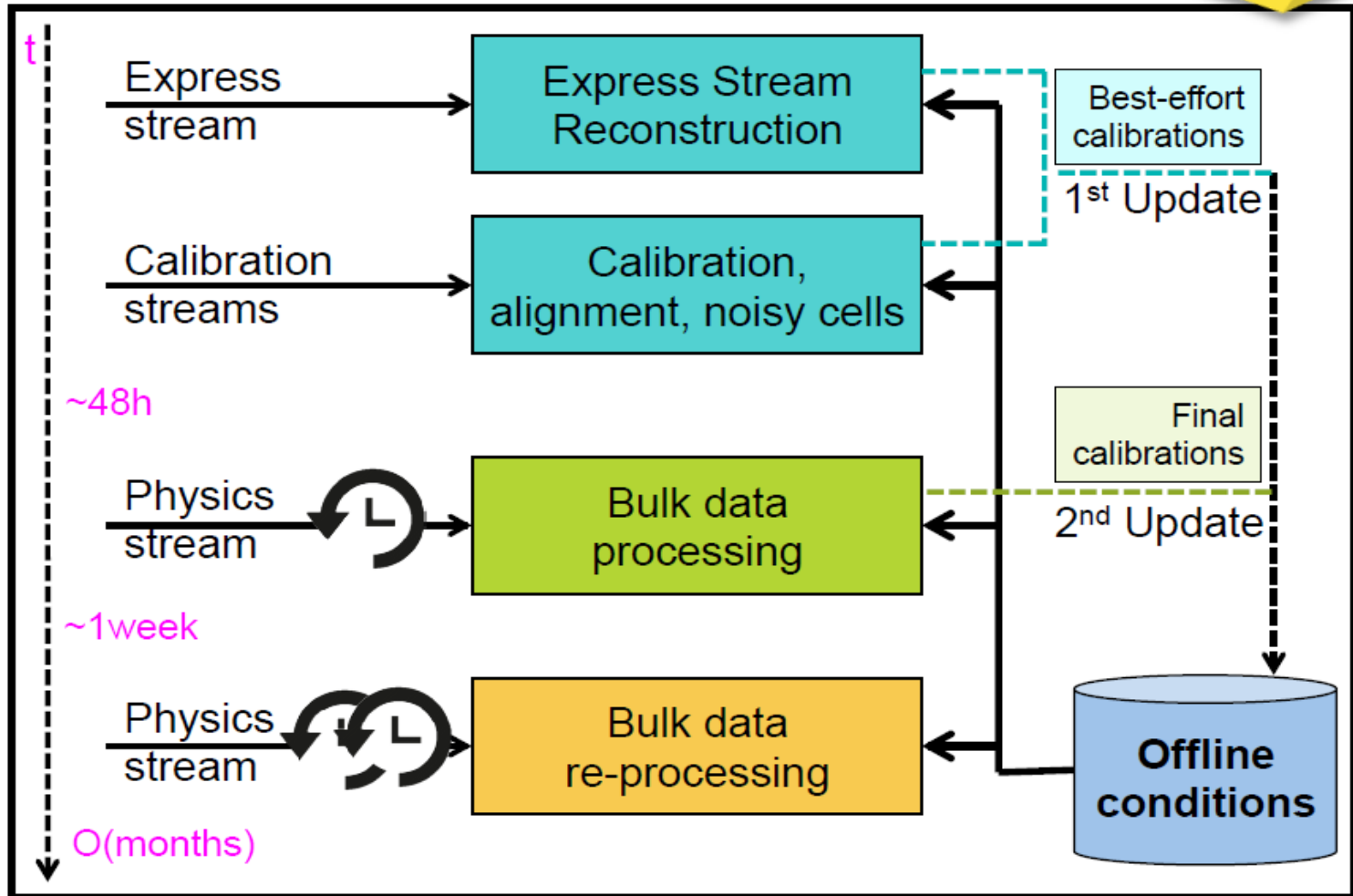


DAQ



THE EVENT AT TIER0

Reminder!

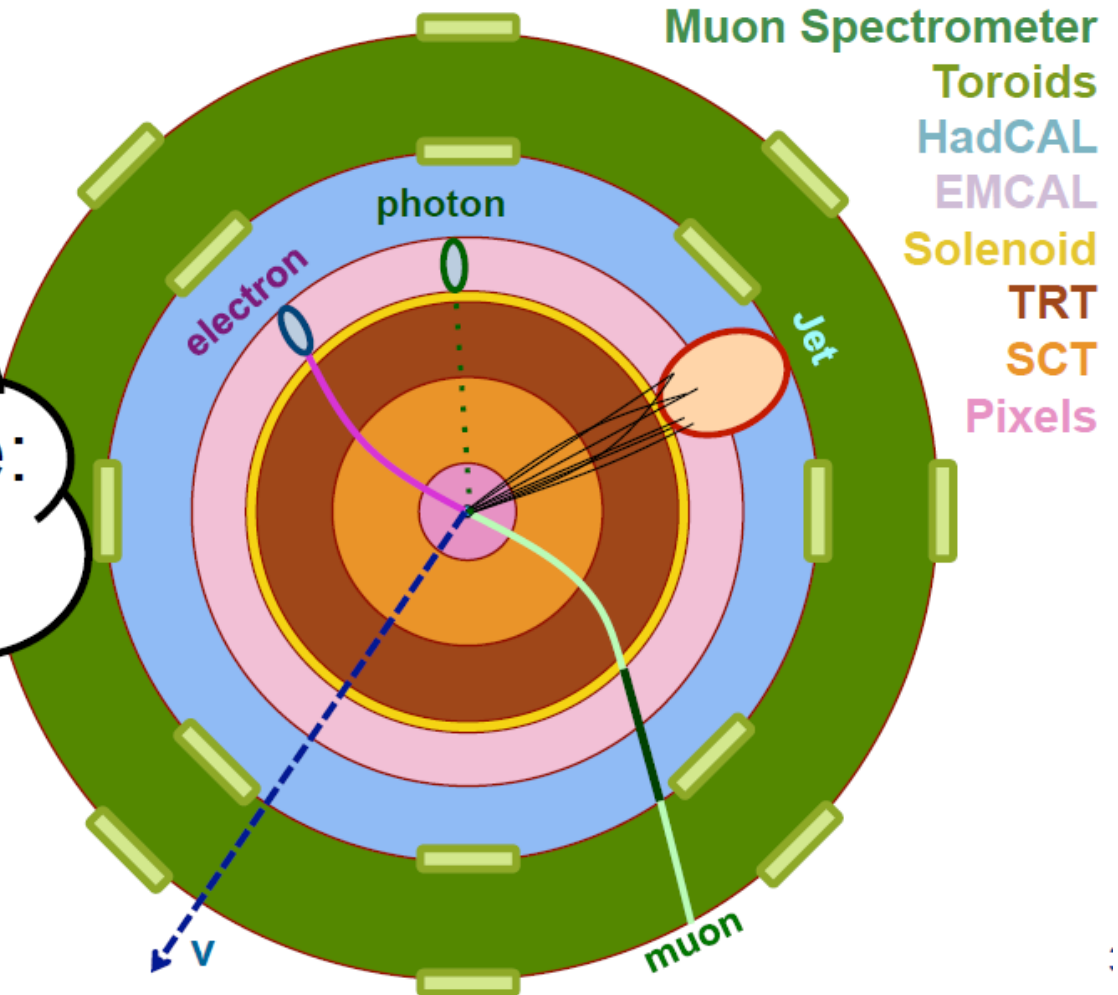


What do we reconstruct?

Simplified Detector Transverse View

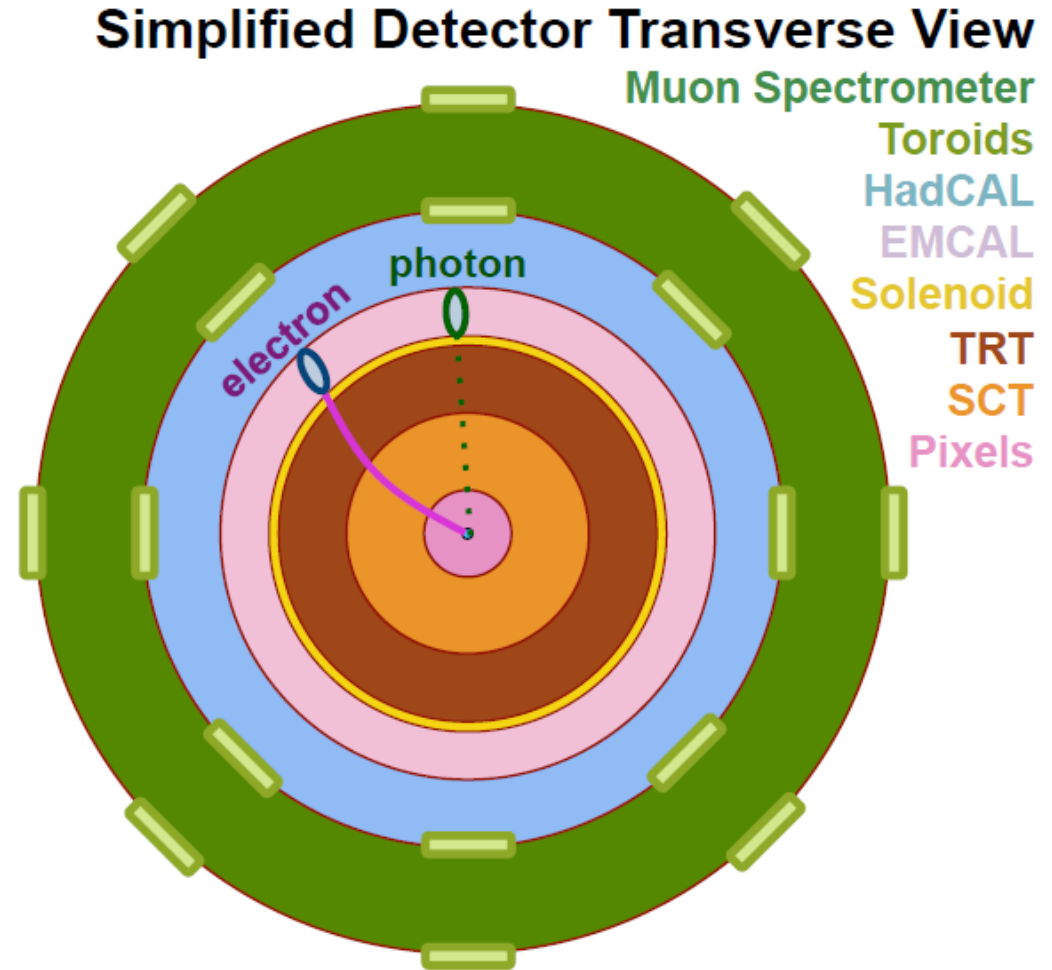
Tracks and Clusters

Combining those:
“objects”
 (“particles”)



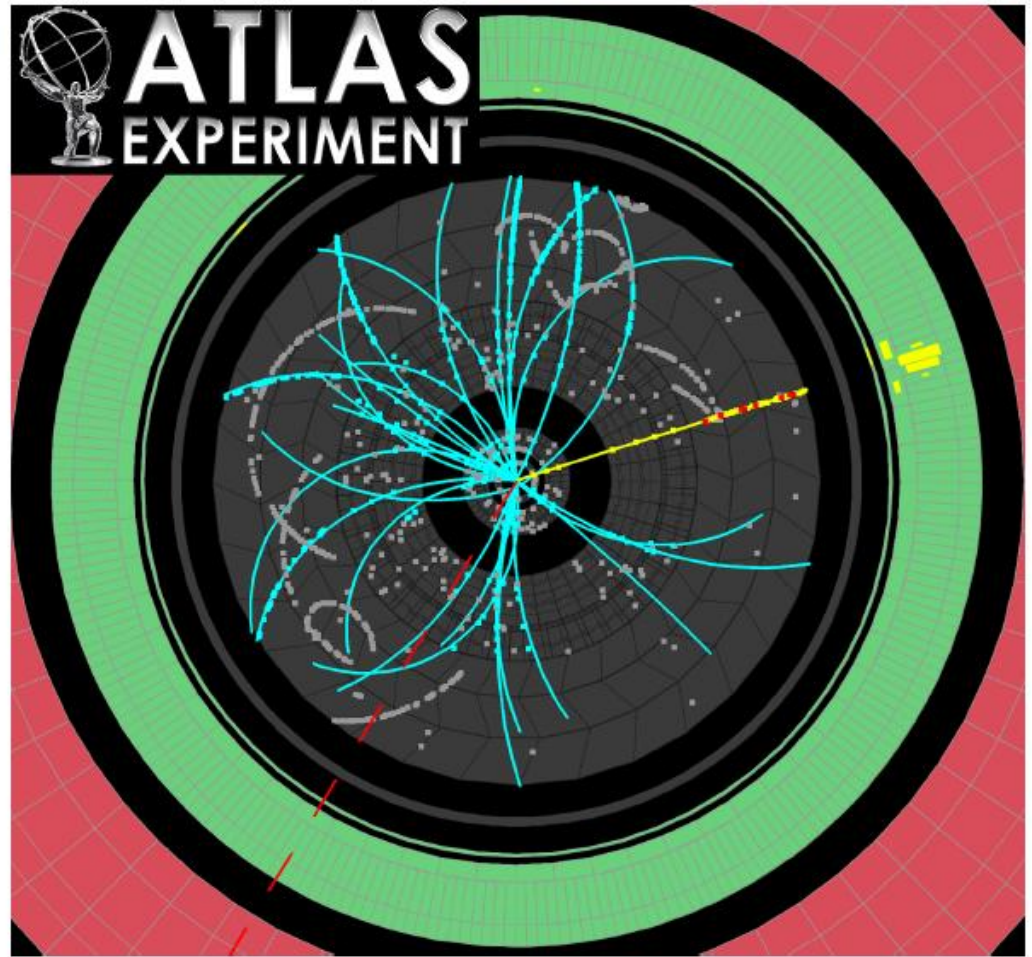
Electrons and photons

- © Final Electron momentum measurement can come from tracking or calorimeter information (or a combination of both).
 - © Often have a final calibration to give the best electron energy.
- © Often want “isolated electrons”.
 - © Require little calorimeter energy or tracks in the region around the electron.



Electrons and photons

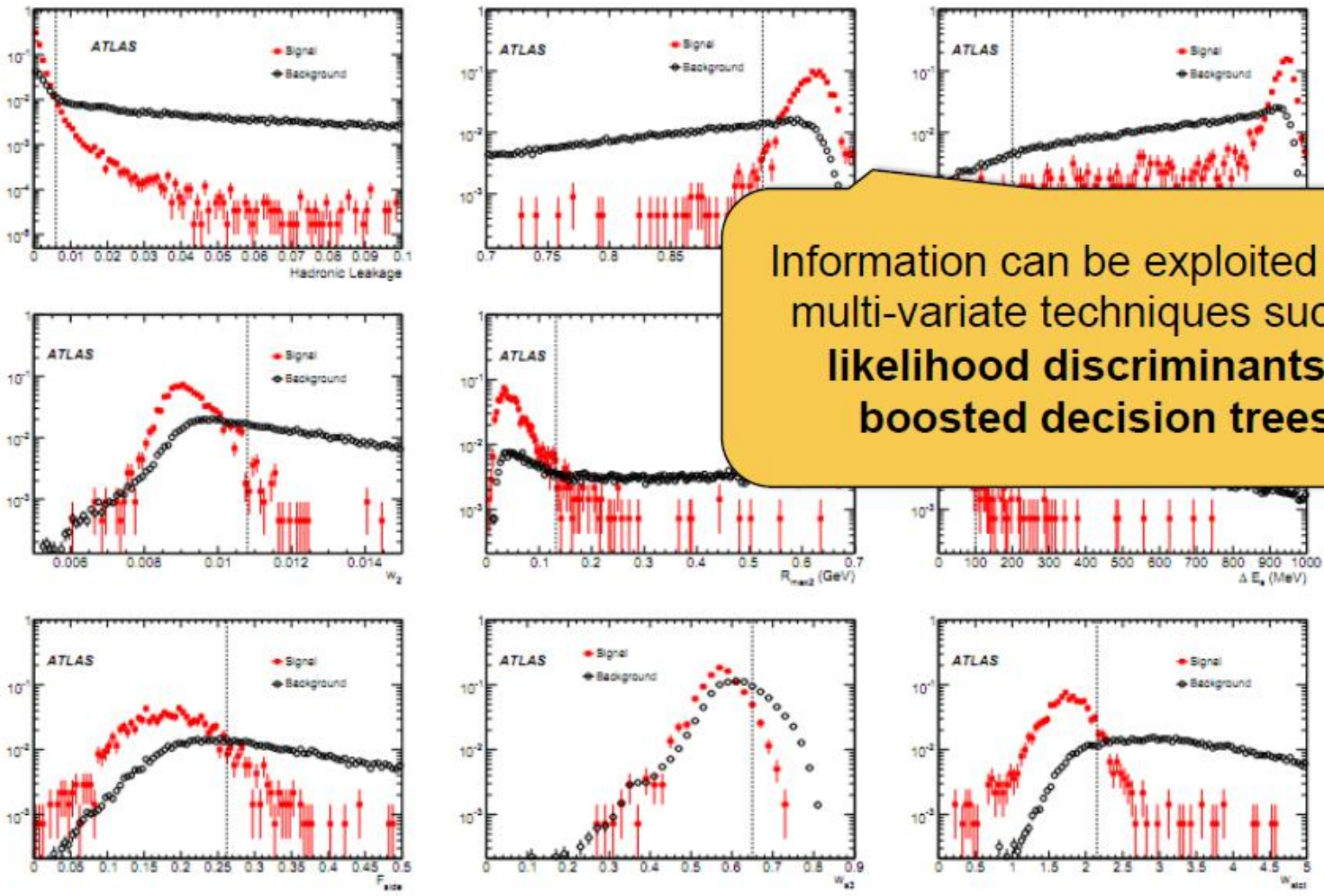
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 - ⊙ Often have a final calibration to give the best electron energy.
- ⊙ **Often want “isolated electrons”.**
 - ⊙ Require little calorimeter energy or tracks in the region around the electron.



Electrons and photons (backgrounds)

- ⊙ Hadronic jets leave energy in the calorimeter which can fake electrons or photons.
- ⊙ Usually a Jet produces energy in the hadronic calorimeter as well as the electromagnetic calorimeter.
- ⊙ Usually the calorimeter cluster is much wider for jets than for electrons/photons.
- ⊙ So it should be “easy” to separate electrons from jets.
- ⊙ However have many thousands more jets than electrons, so need the rate of jets faking an electron to be very small $\sim 10^{-4}$.
- ⊙ Need complex identification algorithms to give the rejection whilst keeping a high efficiency.

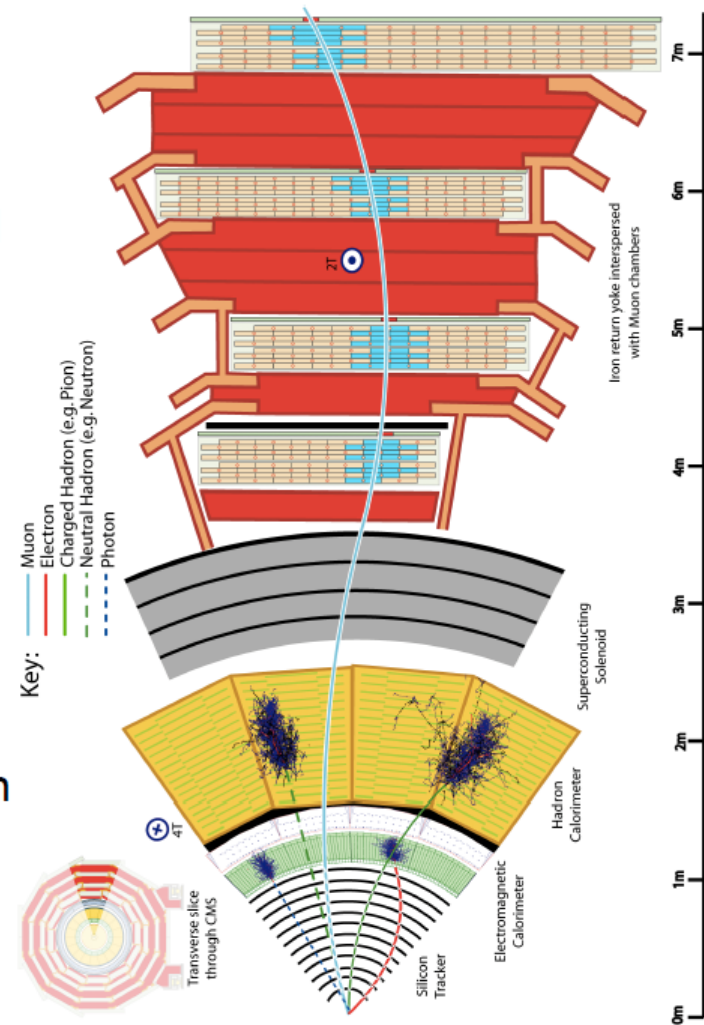
Electrons and photons (backgrounds)



Example of different calorimeter shower shape variables used to distinguish electron showers from jets in ATLAS

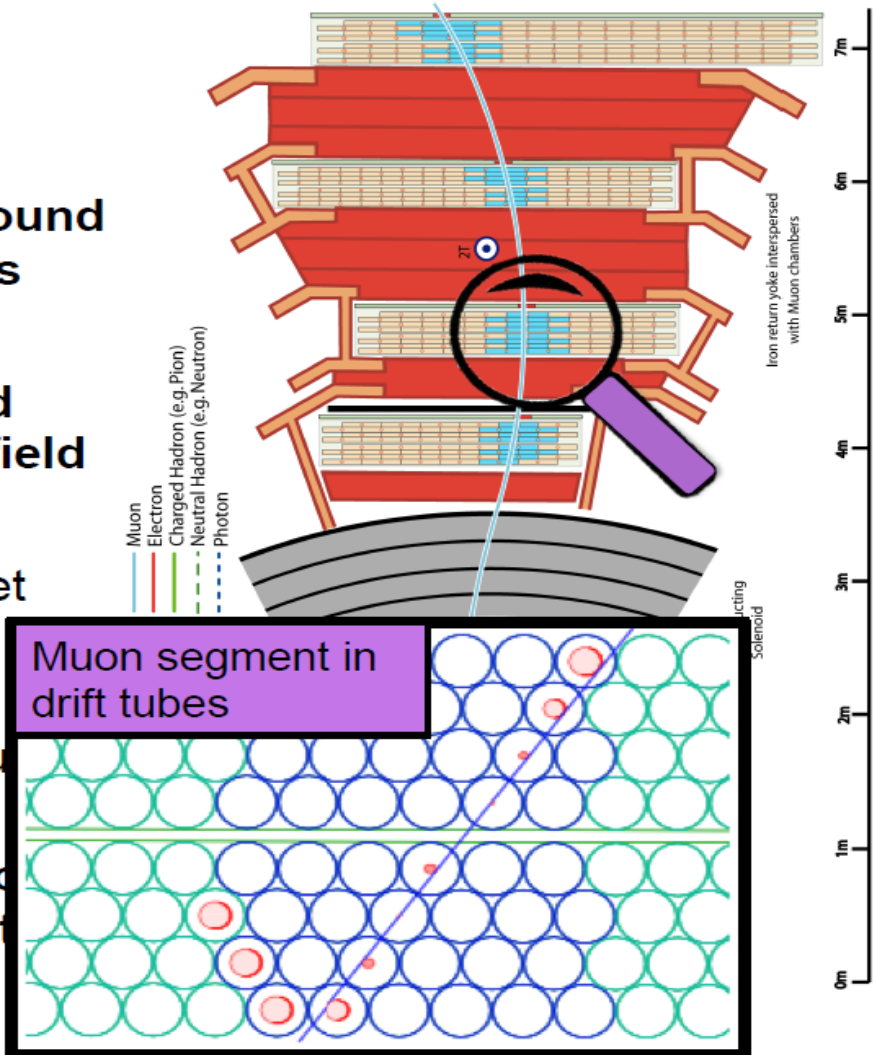
Muons

- Combine the muon segments found in the muon detector with tracks from the tracking detector
- Momentum of muon determined from bending due to magnetic field in tracker and in muon system
 - Combine measurements to get best resolution
 - Need an accurate map of the magnetic field in the reconstruction software
 - Alignment of the muon detectors also very important to get best momentum resolution



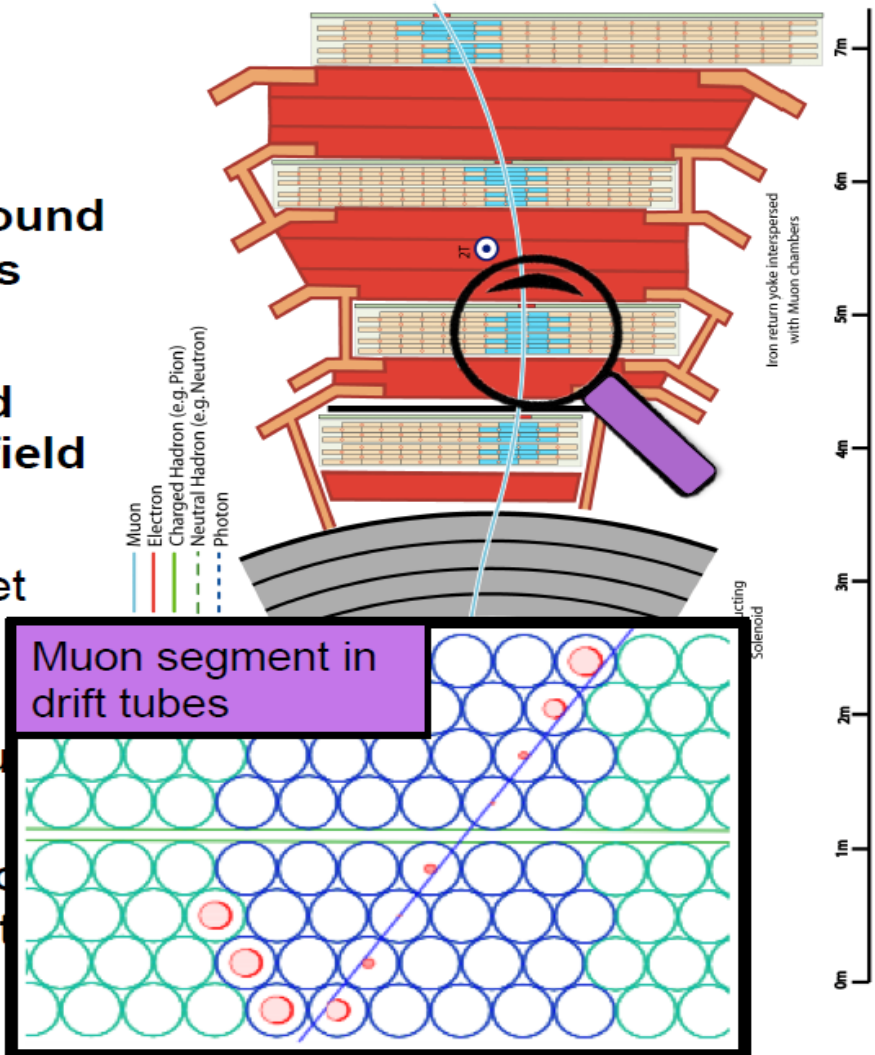
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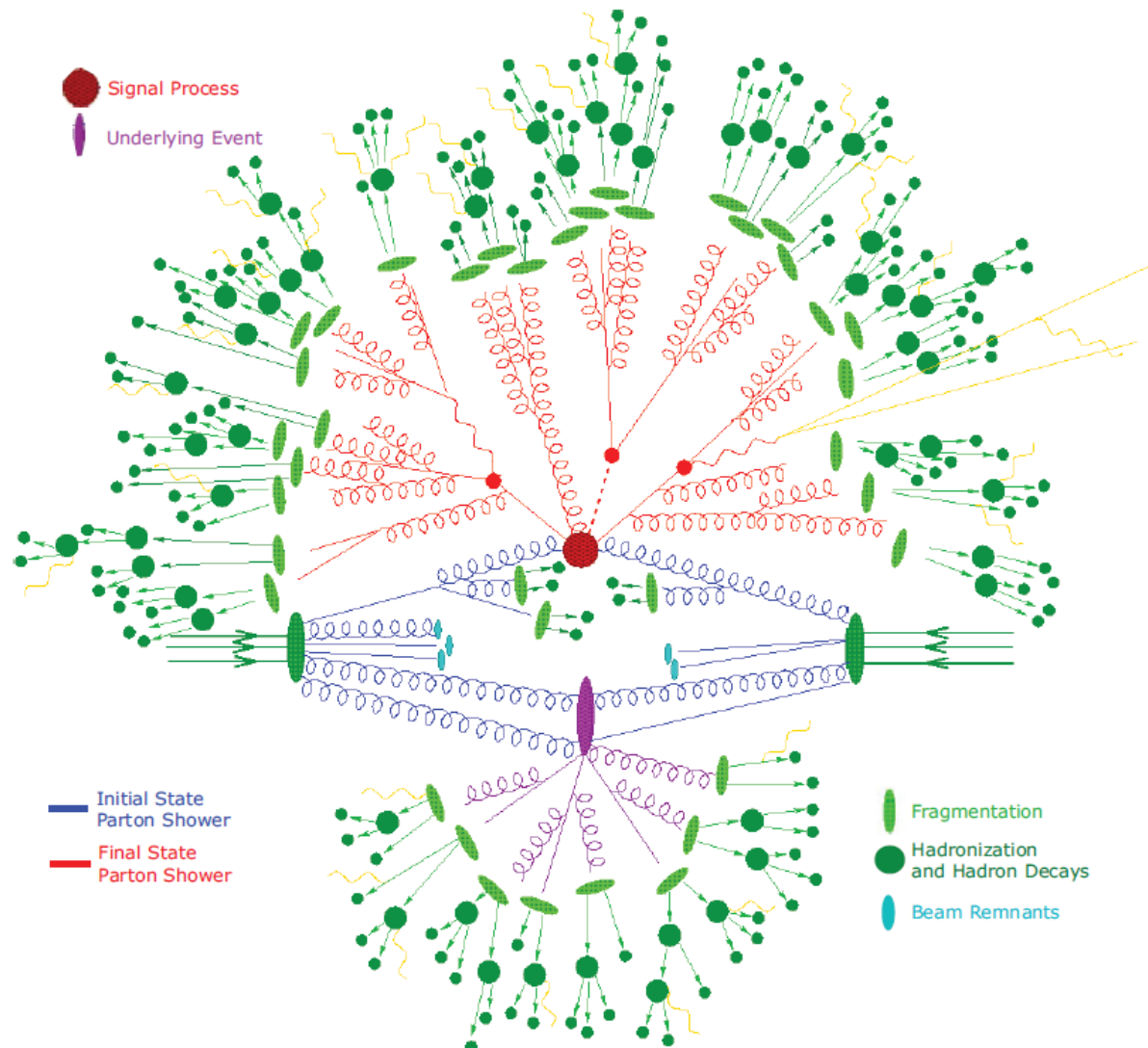


Muons

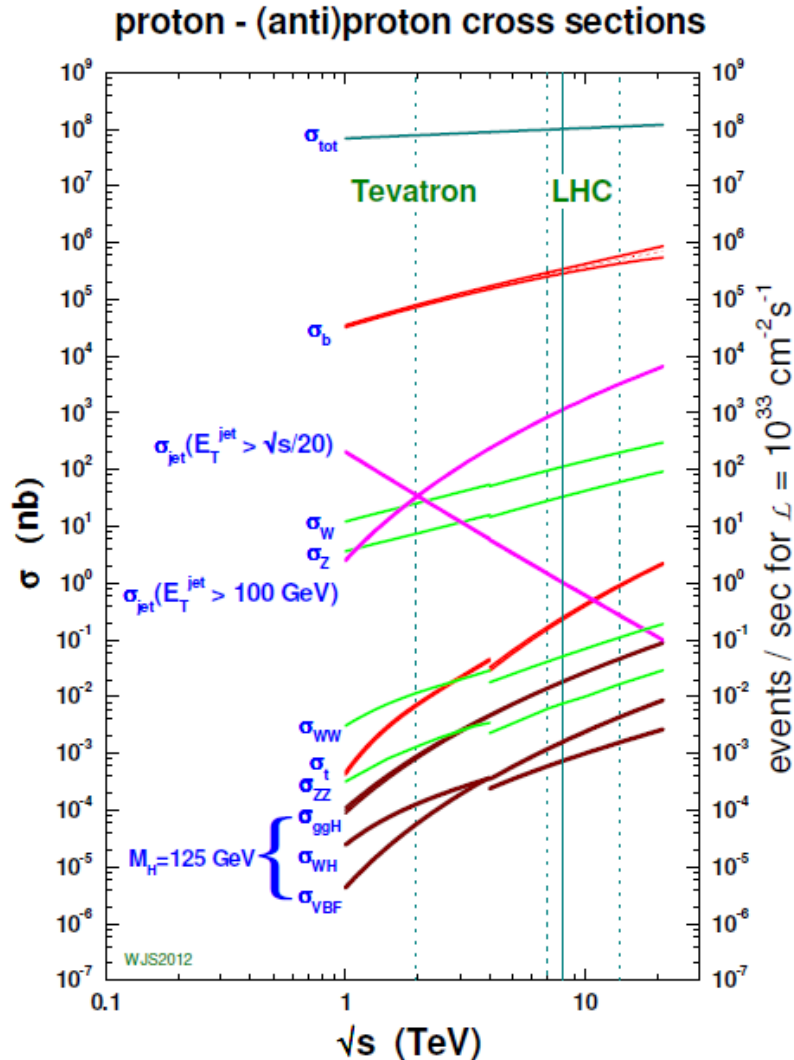
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Jets



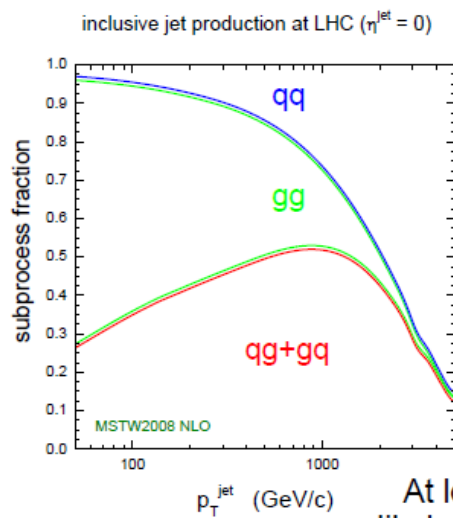
Standard Model processes



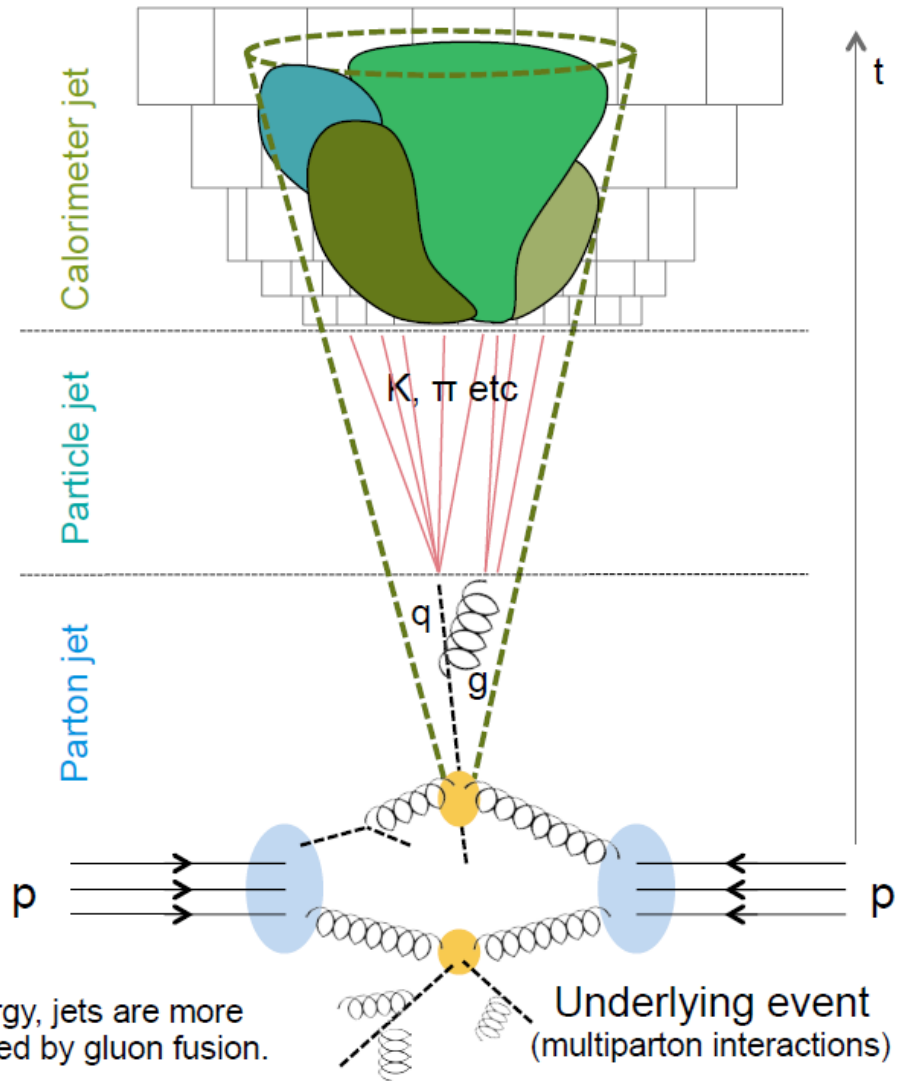
Jets are produced:

- ⊙ by fragmentation of gluons and (light) quarks in QCD scattering.
- ⊙ by decays of heavy Standard Model particles, e.g. W & Z.
- ⊙ in association with particle production in Vector Boson Fusion, e.g. Higgs.
- ⊙ in decays of beyond the Standard Model particles, e.g. in SUSY.

Jets

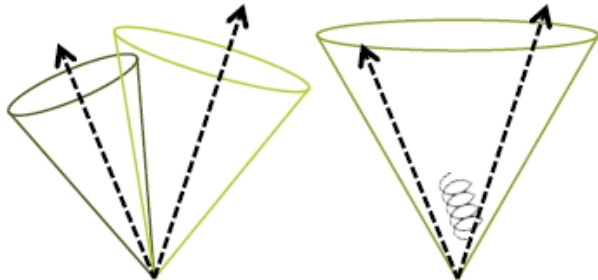


At low energy, jets are more likely produced by gluon fusion.



Jet algorithms

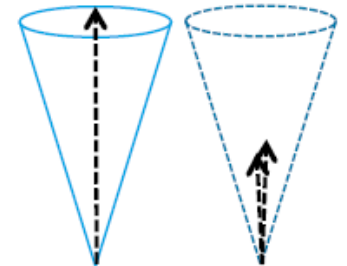
Theoretical requirements: **infrared** and **collinear** safe.



Soft gluon radiation
should not merge jets



Final jet should not depend on
the ordering of the seeds...



...and on signal split in two
possibly below threshold

Experimental requirements: **detector technology** & **environment** independent,
easily implementable.

Insignificant effects of detector

- Noise
- Dead material
- Cracks

Stability with

- Luminosity
- Pile-up
- Physics process

Fully specified

Fast

Jet algorithm commonly used at the LHC: **'anti- k_r '**. A 'recursive recombination' algorithm. Starts from (topo-)clusters. Hard stuff clusters with nearest neighbor. Various cone sizes (standard $R=0.4/0.5$, "fat" $R=1.0$).

Jet calibration

Correct the energy and position measurement and the resolution.

Account for:

Instrumental effects

Detector inefficiencies

'Pile-up'

Electronic noise

Clustering, noise suppression

Dead material losses

Detector response

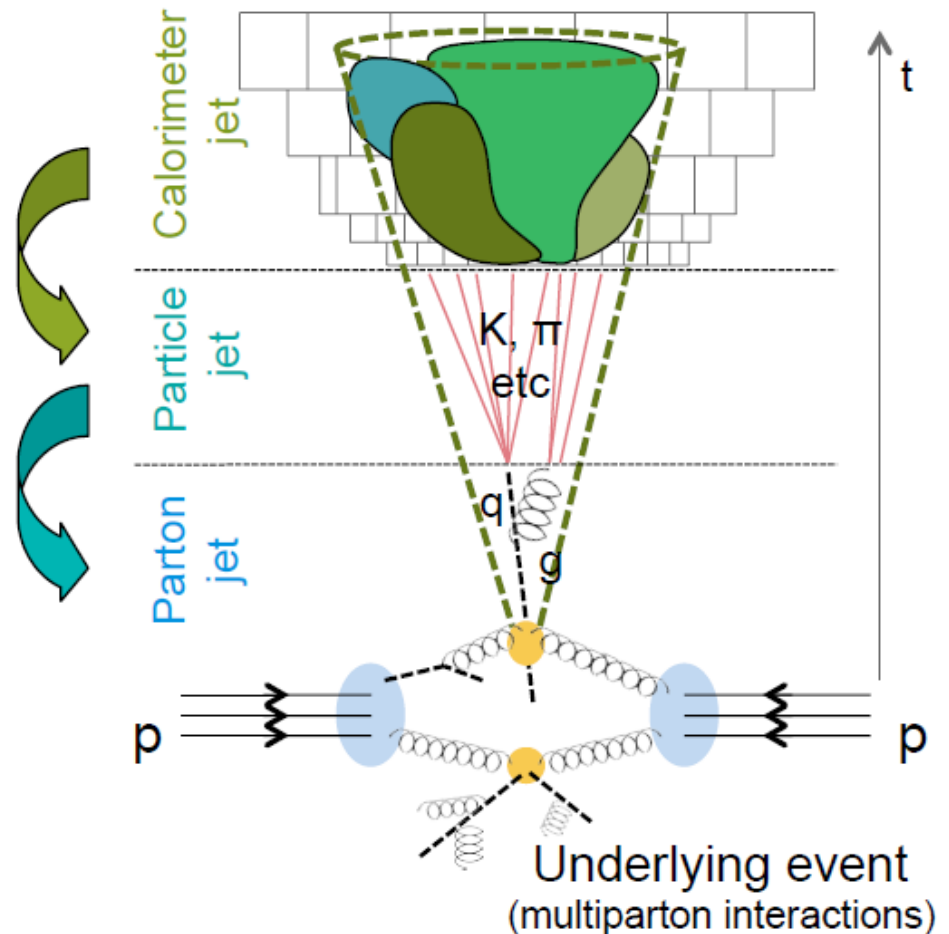
Algorithm efficiency

Physics effects

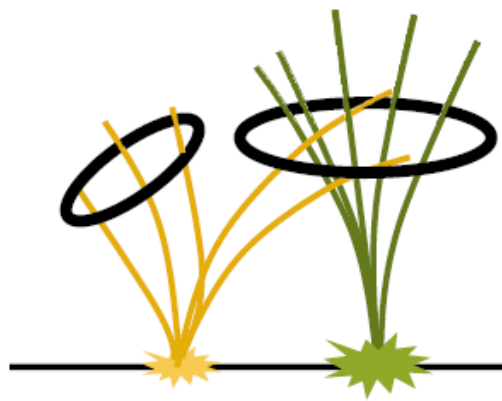
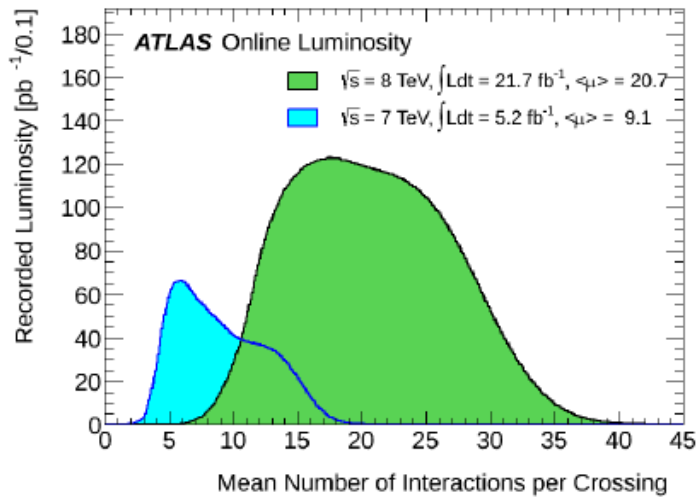
Algorithm efficiency

'Pile-up'

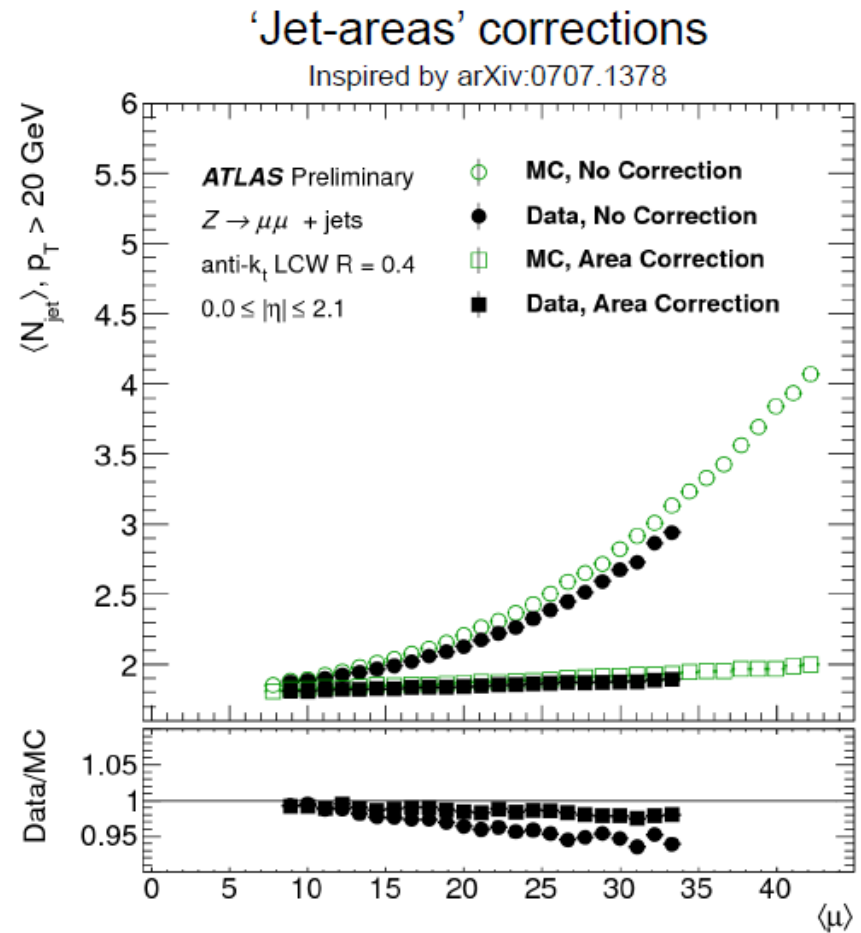
'Underlying event'



Jets & pile-up



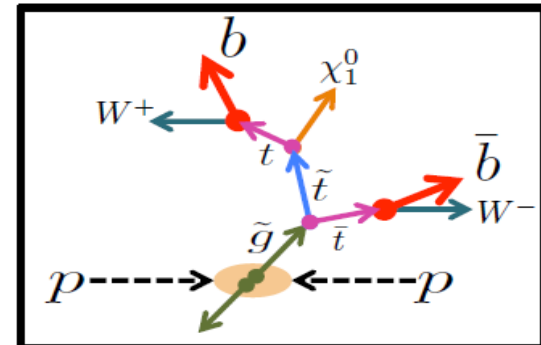
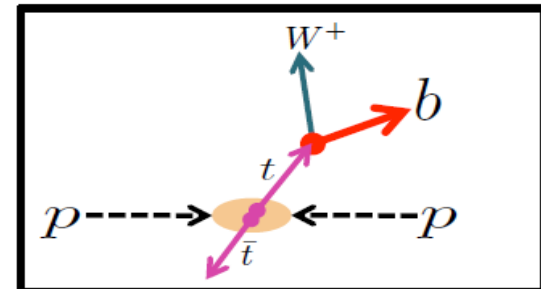
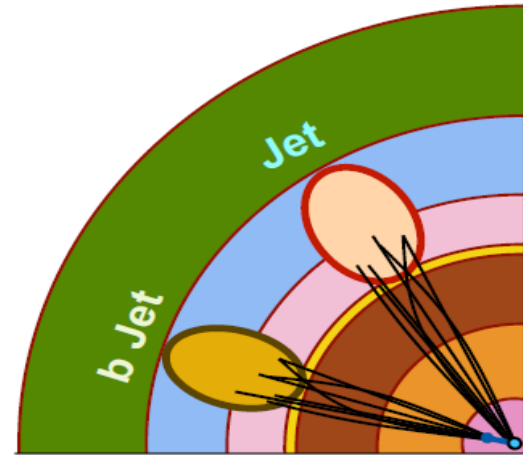
Multiple interactions from pile-up



b-jets

- ⊙ b-quarks have a lifetime of $\sim 10^{-12}$ s.
- ⊙ They travel a small distance (fraction of mm) before decaying.
- ⊙ A “**displaced vertex**” creates a distinct jet, so b-jets can be tagged (**b-tagged**).
- ⊙ b-tagging uses sophisticated algorithms, mostly **multi-variate**.

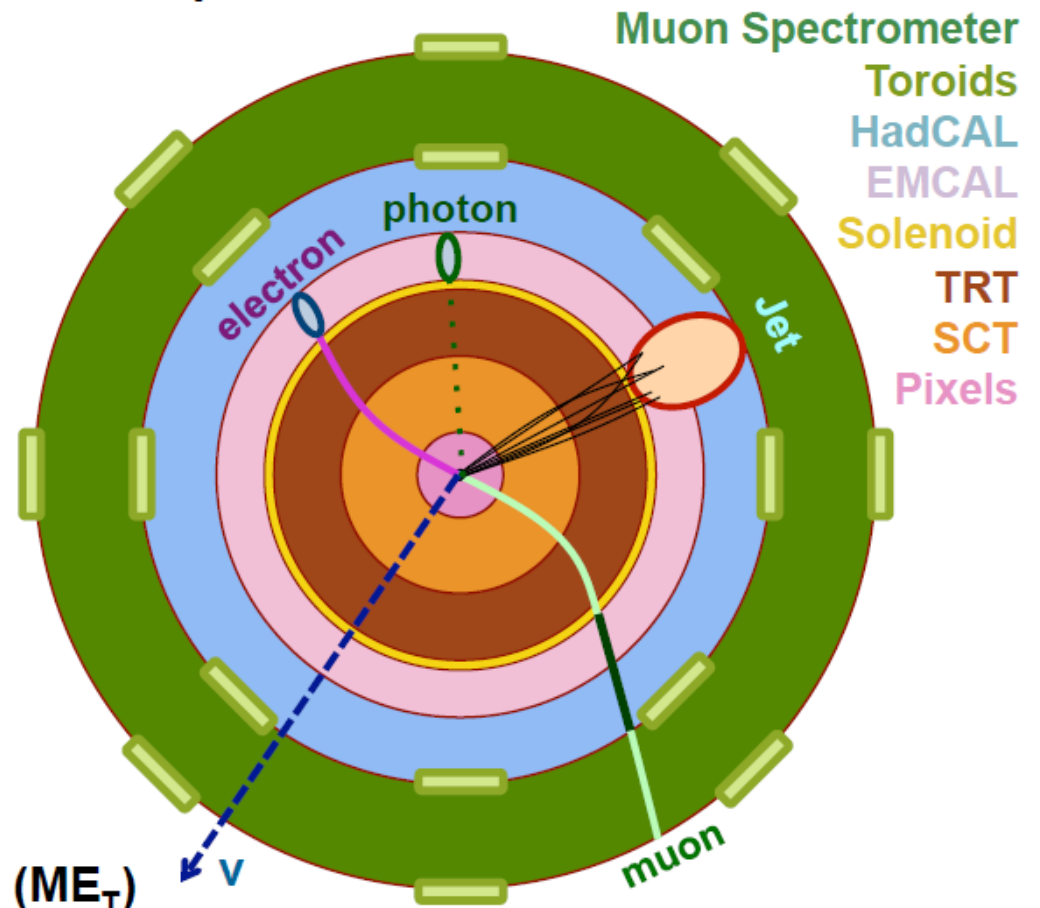
- ⊙ b-jets create distinct final states, important for both **Standard Model measurements** and **searches for New Physics**.



Missing transverse momentum



Simplified Detector Transverse View



In the transverse plane:

$$\sum \vec{p}_T = 0$$

Missing Transverse Momentum (ME_T)

Missing transverse momentum

Impossible to measure particles that don't interact in the detector.

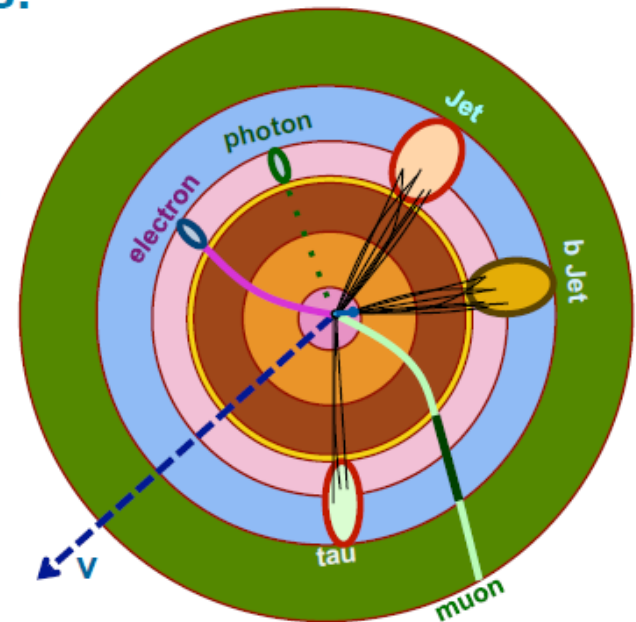
➤ Instead, measure everything else & require momentum conservation in the transverse plane.

⊙ Sensitive to pile-up and detector problems.

Only as good as its inputs.

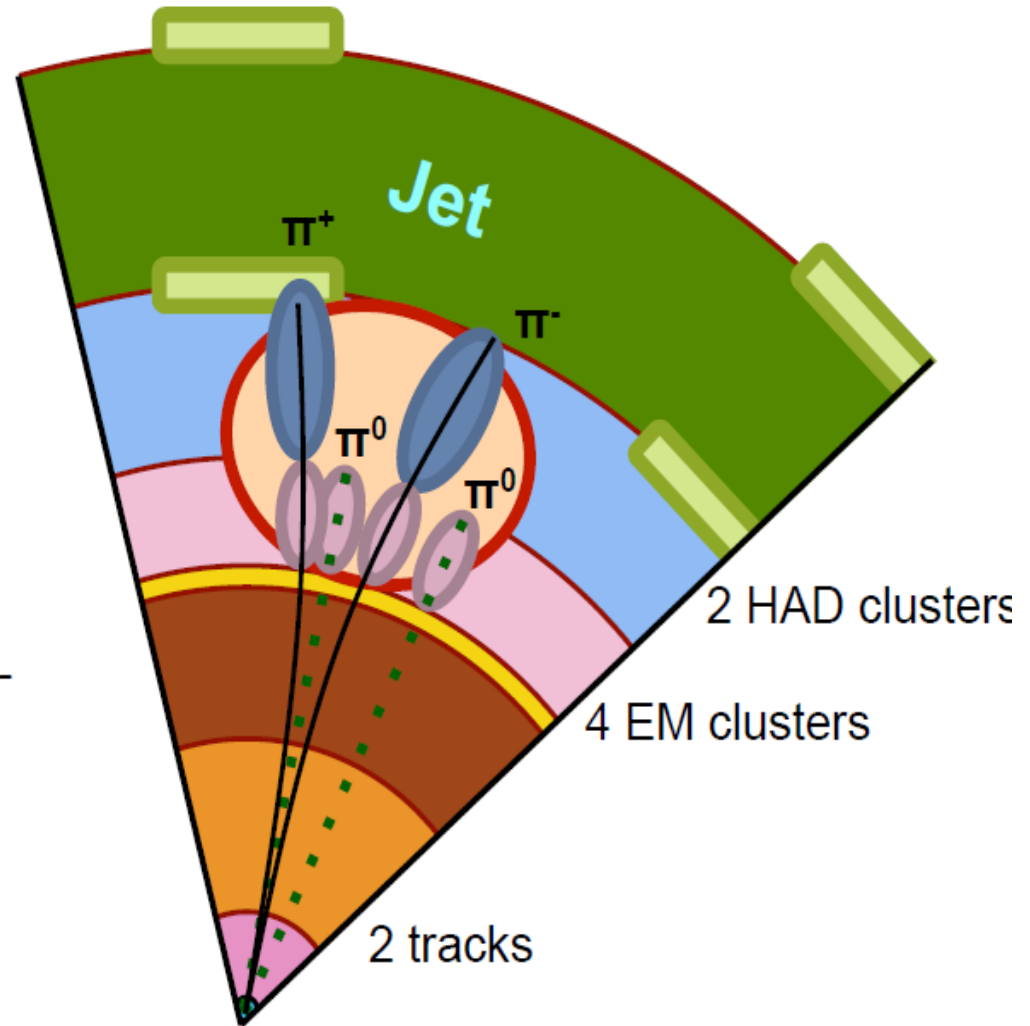
⊙ Use calibrated physics objects: electrons, photons, muons, taus, jets.

⊙ Add remaining soft energy.



Particle flow

- ⊙ “Flow of particles” through the detector.
- ⊙ Reconstruct and identify all particles, photons, electrons, pions, ...
- ⊙ Use best combination of all sub-detectors for measuring the properties of the particles.
- ⊙ First used at LEP (ALEPH) and then at the LHC (CMS).

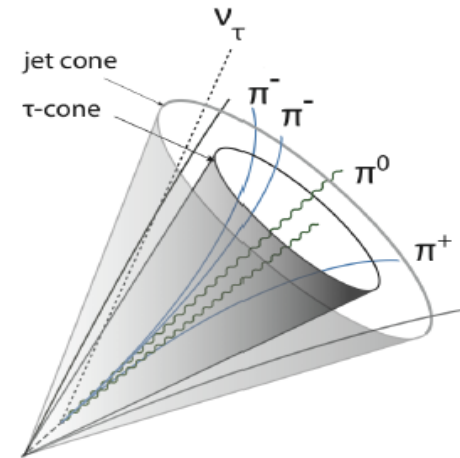


Reconstructing particles

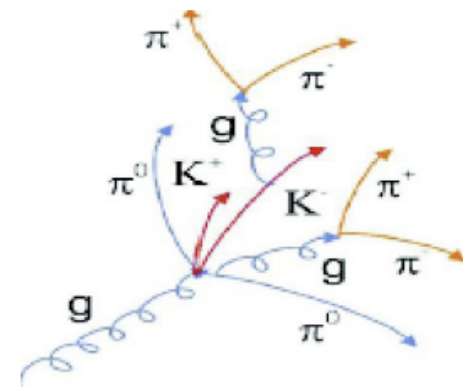
Tau Decay Mode			B.R.
Leptonic		$\tau^\pm \rightarrow e^\pm + \nu + \nu$	17.8%
		$\tau^\pm \rightarrow \mu^\pm + \nu + \nu$	17.4%
Hadronic	1-prong	$\tau^\pm \rightarrow \pi^\pm + \nu$	11%
		$\tau^\pm \rightarrow \pi^\pm + \nu + n\pi^0$	35%
	3-prong	$\tau^\pm \rightarrow 3\pi^\pm + \nu$	9%
		$\tau^\pm \rightarrow 3\pi^\pm + \nu + n\pi^0$	5%
Other		~5%	

- ⊙ Hadronic tau reconstruction extremely challenging.
- ⊙ Using **multi-variate** techniques based on track multiplicity and shower shapes.

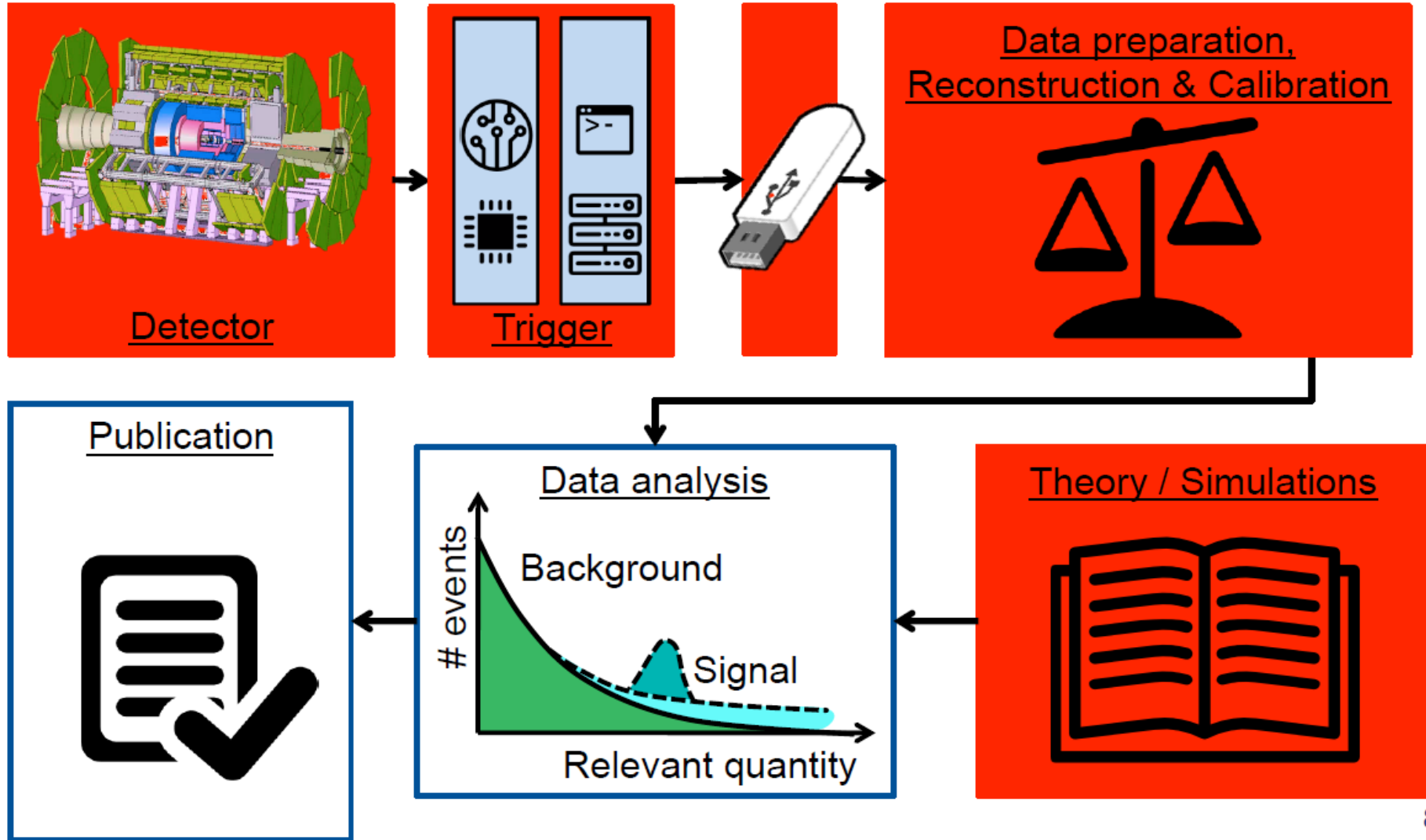
A tau jet (signal)...



...vs. a QCD jet (background)

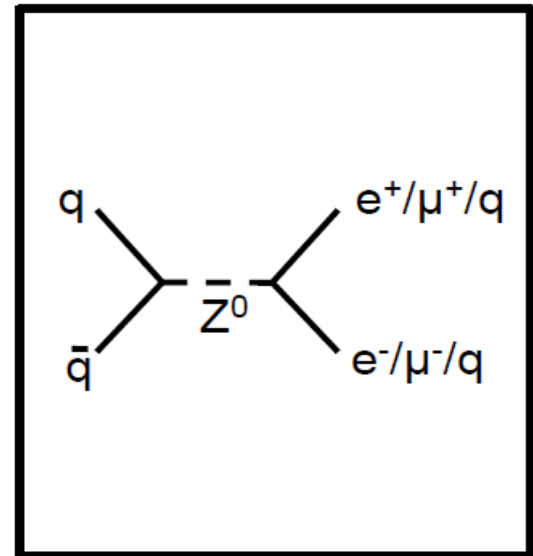
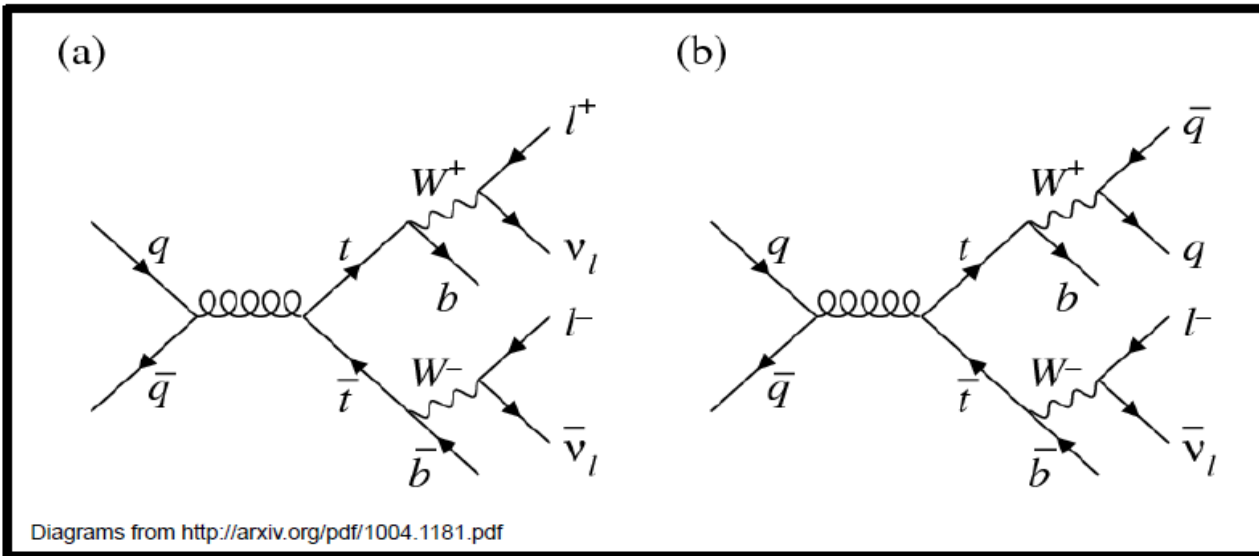
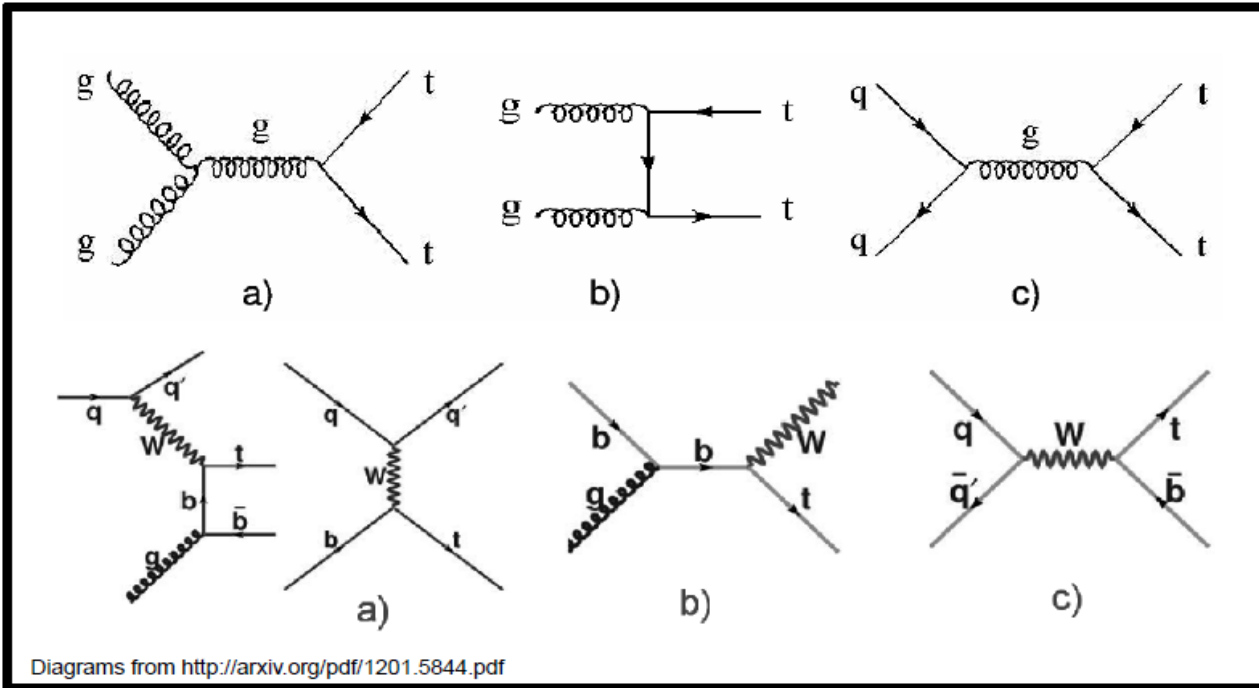


An event's lifetime



SPARE SLIDES

t, W, Z



Measuring particles

- Particles are characterized by
 - ✓ **Mass** [Unit: eV/c² or eV]
 - ✓ **Charge** [Unit: e]
 - ✓ **Energy** [Unit: eV]
 - ✓ **Momentum** [Unit: eV/c or eV]
 - ✓ (+ spin, lifetime, ...)

Particle identification via measurement of:

e.g. (E, p, Q) or (p, β, Q)
(p, m, Q) ...

- ... and move at **relativistic speed**

$$\beta = \frac{v}{c} \quad \gamma = \frac{1}{\sqrt{1 - \beta^2}}$$

$$l = \frac{l_0}{\gamma} \quad \text{length contraction}$$

$$t = t_0 \gamma \quad \text{time dilatation}$$

$$E^2 = \vec{p}^2 c^2 + m^2 c^4$$

$$E = m\gamma c^2 = mc^2 + E_{\text{kin}}$$

$$\vec{\beta} = \frac{\vec{p}c}{E} \quad \vec{p} = m\gamma\vec{\beta}c$$

Relativistic kinematics in a nutshell

$$E^2 = \vec{p}^2 + m^2$$

$$l = \frac{l_0}{\gamma}$$

$$E = m\gamma$$

$$t = t_0\gamma$$

$$\vec{p} = m\gamma\vec{\beta}$$

$$\vec{\beta} = \frac{\vec{p}}{E}$$

Relativistic kinematics in a nutshell

Center of mass energy

- In the **center of mass frame** the total momentum is 0
- In **laboratory frame** center of mass energy can be computed as:

$$E_{\text{cm}} = \sqrt{s} = \sqrt{\left(\sum E_i\right)^2 - \left(\sum \vec{p}_i\right)^2}$$

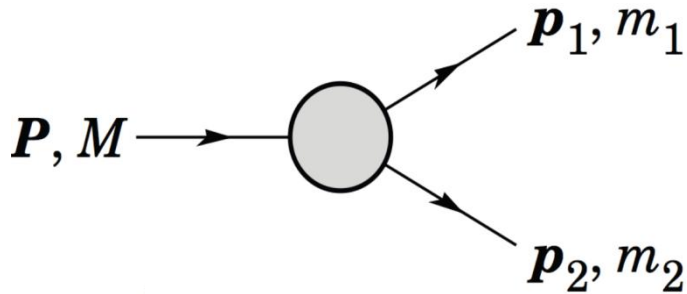
Hint: it can be computed as the “length” of the total four-momentum, that is invariant:

$$p = (E, \vec{p}) \quad \sqrt{p \cdot p}$$

What is the “length” of a the four-momentum of a particle?

Kinematics

2-bodies decays

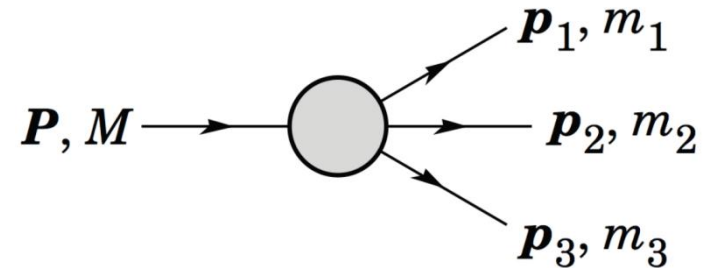


$$E_1 = \frac{M^2 - m_2^2 + m_1^2}{2M}$$

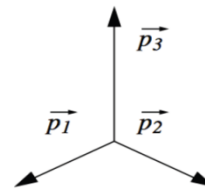
$$|\mathbf{p}_1| = |\mathbf{p}_2|$$

$$= \frac{[(M^2 - (m_1 + m_2)^2)(M^2 - (m_1 - m_2)^2)]^{1/2}}{2M}$$

3-bodies decays

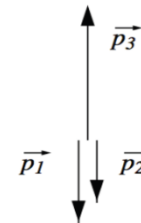


$$|\mathbf{p}_3| = \frac{[(M^2 - (m_{12} + m_3)^2)(M^2 - (m_{12} - m_3)^2)]^{1/2}}{2M}$$



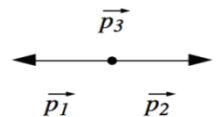
(a)

$$\begin{aligned} \max(|\vec{p}_3|) \\ \min(|\vec{p}_3|) \end{aligned}$$



(b)

$$\begin{aligned} (m_{12})_{min} &= m_1 + m_2 \\ (m_{12})_{max} &= M - m_3 \end{aligned}$$



(c)

Invariant mass

$$M = \sqrt{\left(\sum E_i\right)^2 - \left(\sum \vec{p}_i\right)^2}$$

A real example: pion decays

pion decays at rest

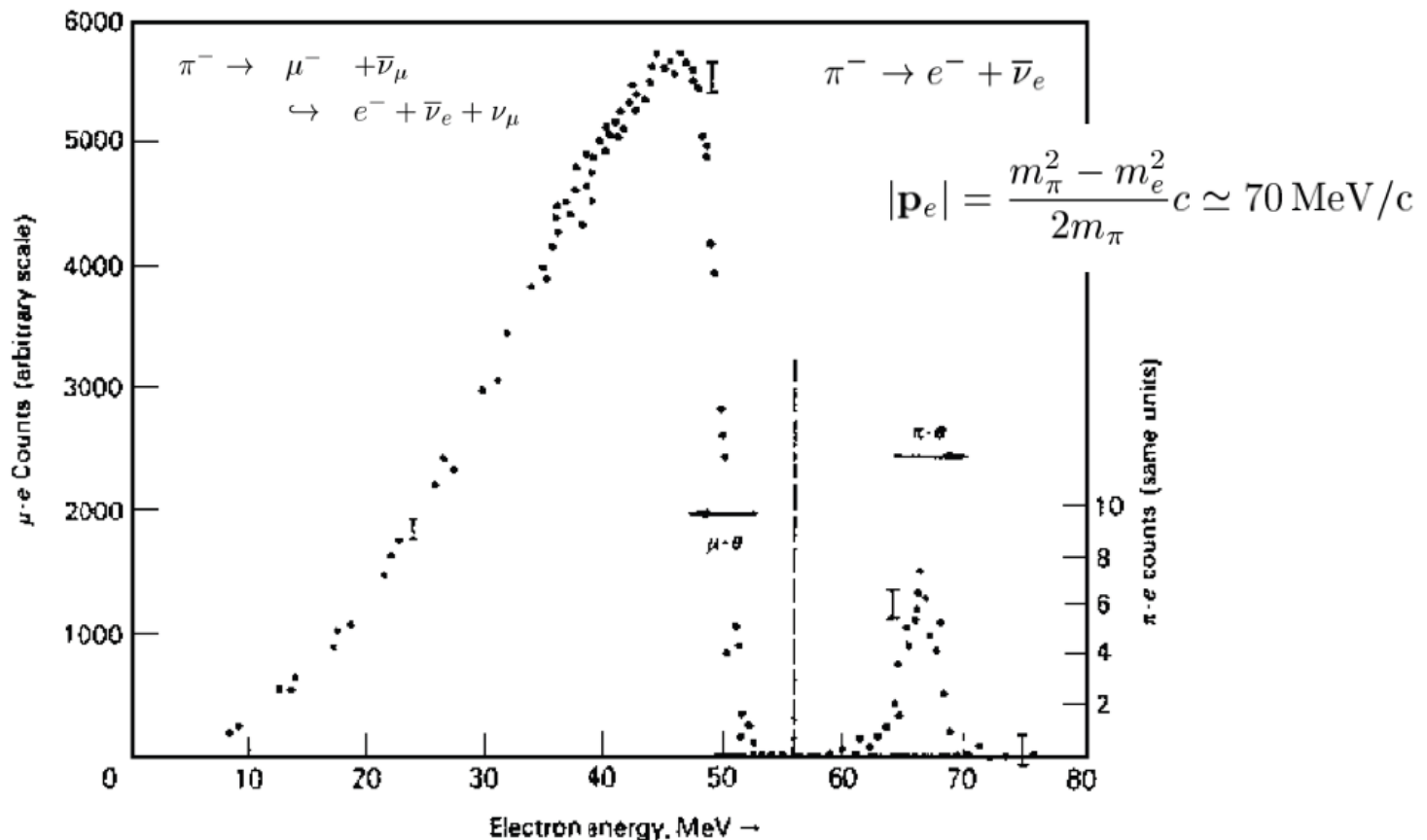
$$|\mathbf{p}_\mu| = \frac{m_\pi^2 - m_\mu^2}{2m_\pi} c \simeq 30 \text{ MeV}/c$$

$m_\nu = 0$.

in most cases
muon decays
at rest

$$|\mathbf{p}_e|_{max} = \frac{m_\mu^2 - m_e^2}{2m_\mu} c \simeq 52 \text{ MeV}/c$$

$$|\mathbf{p}_e|_{min} = 0$$



HEP, SI and „natural” units

Quantity	HEP units	SI units
length	1 fm	10^{-15} m
charge	e	$1.602 \cdot 10^{-19}$ C
energy	1 GeV	1.602×10^{-10} J
mass	1 GeV/c ²	1.78×10^{-27} kg
$\hbar = h/2\pi$	6.588×10^{-25} GeV s	1.055×10^{-34} Js
c	2.988×10^{23} fm/s	2.988×10^8 m/s
$\hbar c$	197 MeV fm	...

“natural” units ($\hbar = c = 1$)

mass	1 GeV
length	1 GeV ⁻¹ = 0.1973 fm
time	1 GeV ⁻¹ = 6.59×10^{-25} s