

Introduction to particle physics: experimental part

Units, kinematics

Large fraction of those slides from M. Delmastro lectures at ESIPAP school

HEP, SI and „natural” units

Quantity	HEP units	SI units
length	1 fm	10^{-15} m
charge	e	$1.602 \cdot 10^{-19}$ C
energy	1 GeV	1.602×10^{-10} J
mass	1 GeV/c ²	1.78×10^{-27} kg
$\hbar = h/2$	6.588×10^{-25} GeV s	1.055×10^{-34} Js
c	2.988×10^{23} fm/s	2.988×10^8 m/s
$\hbar c$	197 MeV fm	...

“natural” units ($\hbar = c = 1$)

mass	1 GeV
length	$1 \text{ GeV}^{-1} = 0.1973$ fm
time	$1 \text{ GeV}^{-1} = 6.59 \times 10^{-25}$ s

Measuring particles

- Particles are characterized by
 - ✓ Mass [Unit: eV/c² or eV]
 - ✓ Charge [Unit: e]
 - ✓ Energy [Unit: eV]
 - ✓ Momentum [Unit: eV/c or eV]
 - ✓ (+ spin, lifetime, ...)

Particle identification via measurement of:

e.g. (E, p, Q) or (p, β, Q)
(p, m, Q) ...

- ... and move at relativistic speed

$$\beta = \frac{v}{c} \quad \gamma = \frac{1}{\sqrt{1 - \beta^2}}$$

$$\ell = \frac{\ell_0}{\gamma} \quad \text{length contraction}$$

$$t = t_0 \gamma \quad \text{time dilatation}$$

$$E^2 = \vec{p}^2 c^2 + m^2 c^4$$

$$E = m\gamma c^2 = mc^2 + E_{\text{kin}}$$

$$\vec{\beta} = \frac{\vec{p}c}{E} \quad \vec{p} = m\gamma\vec{\beta}c$$

Relativistic kinematics in a nutshell

$$E^2 = \vec{p}^2 + m^2$$

$$\ell = \frac{\ell_0}{\gamma}$$

$$t = t_0 \gamma$$

$$E = m\gamma$$

$$\vec{p} = m\gamma \vec{\beta}$$

$$\vec{\beta} = \frac{\vec{p}}{E}$$

Relativistic kinematics in a nutshell

Center of mass energy

- In the center of mass frame the total momentum is 0
- In laboratory frame center of mass energy can be computed as:

$$E_{\text{cm}} = \sqrt{s} = \sqrt{\left(\sum E_i\right)^2 - \left(\sum \vec{p}_i\right)^2}$$

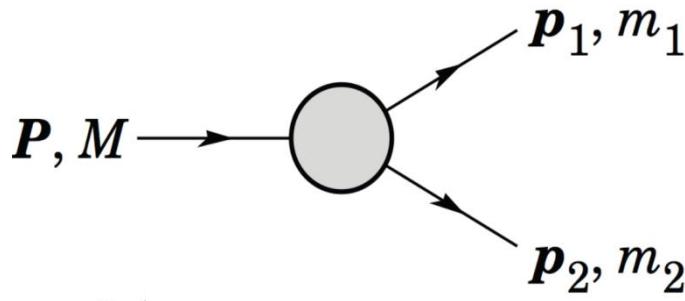
Hint: it can be computed as the “length” of the total four-momentum, that is invariant:

$$p = (E, \vec{p}) \quad \sqrt{p \cdot p}$$

What is the “length” of the four-momentum of a particle?

Kinematics

2-bodies decays



$$E_1 = \frac{M^2 - m_2^2 + m_1^2}{2M}$$

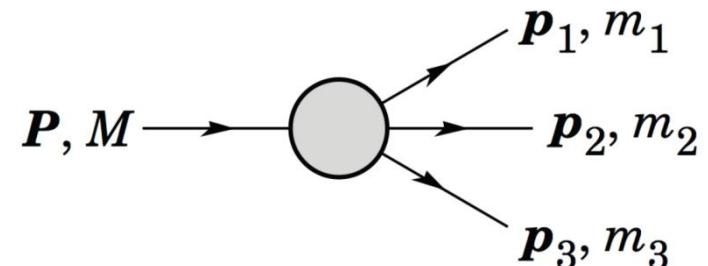
$$|\mathbf{p}_1| = |\mathbf{p}_2|$$

$$= \frac{[(M^2 - (m_1 + m_2)^2)(M^2 - (m_1 - m_2)^2)]^{1/2}}{2M}$$

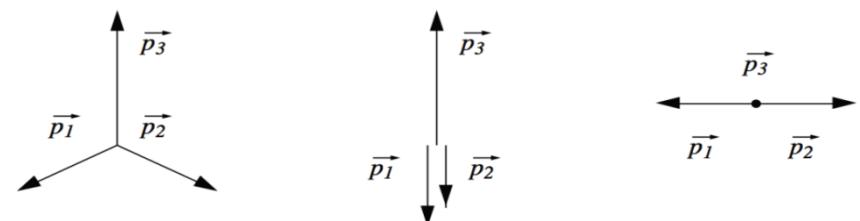
Invariant mass

$$M = \sqrt{\left(\sum E_i\right)^2 - \left(\sum \vec{p}_i\right)^2}$$

3-bodies decays



$$|\mathbf{p}_3| = \frac{[(M^2 - (m_{12} + m_3)^2)(M^2 - (m_{12} - m_3)^2)]^{1/2}}{2M}$$



(a)

$$\max(|\vec{p}_3|)$$

$$\min(|\vec{p}_3|)$$

(b)

$$(m_{12})_{min} = m_1 + m_2$$

$$(m_{12})_{max} = M - m_3$$

A real example: pion decays

pion decays at rest

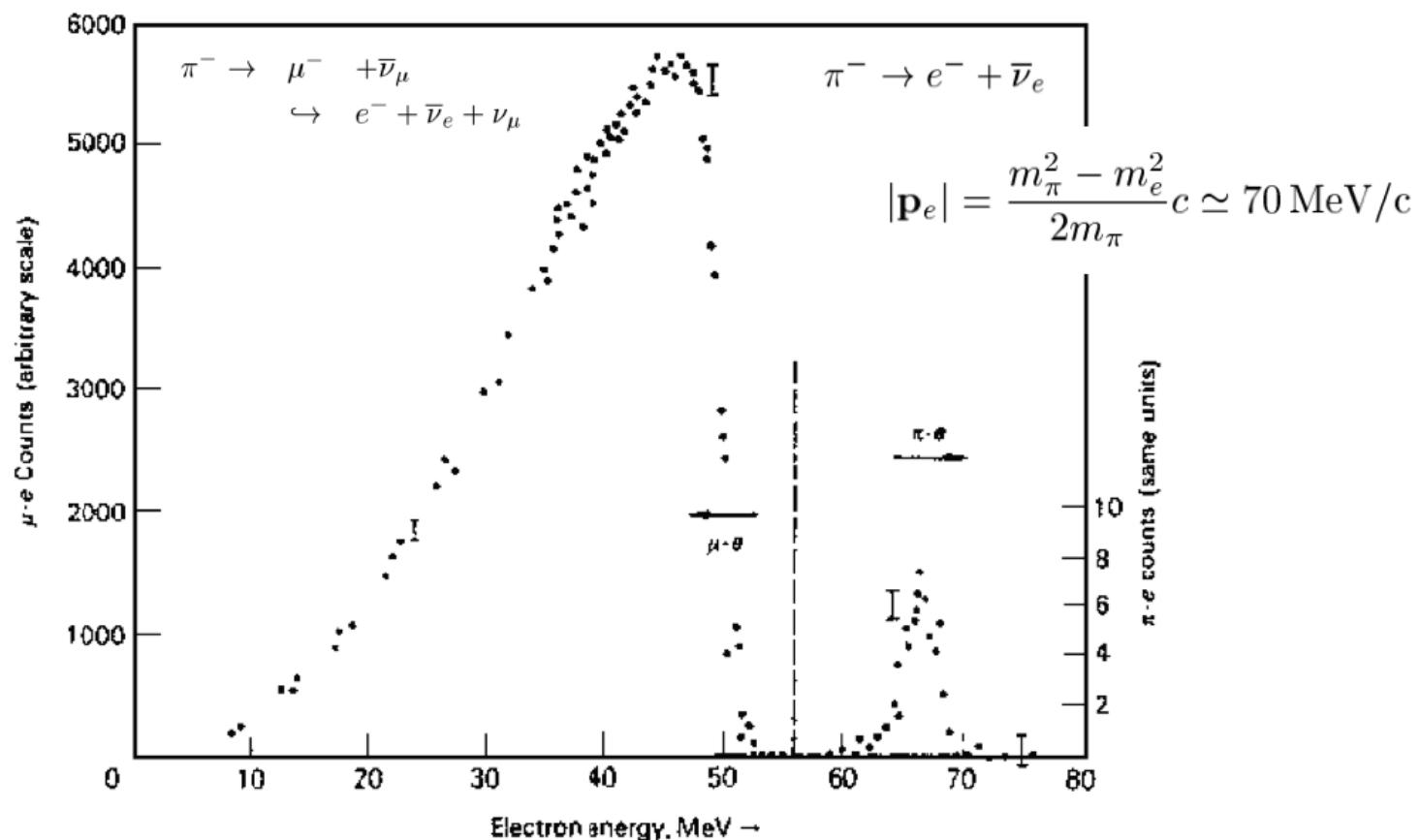
$$|\mathbf{p}_\mu| = \frac{m_\pi^2 - m_\mu^2}{2m_\pi} c \simeq 30 \text{ MeV/c}$$

$$m_\nu = 0.$$

in most cases
muon decays
at rest

$$|\mathbf{p}_e|_{max} = \frac{m_\mu^2 - m_e^2}{2m_\mu} c \simeq 52 \text{ MeV/c}$$

$$|\mathbf{p}_e|_{min} = 0$$



3-bodies decay: Dalitz plot

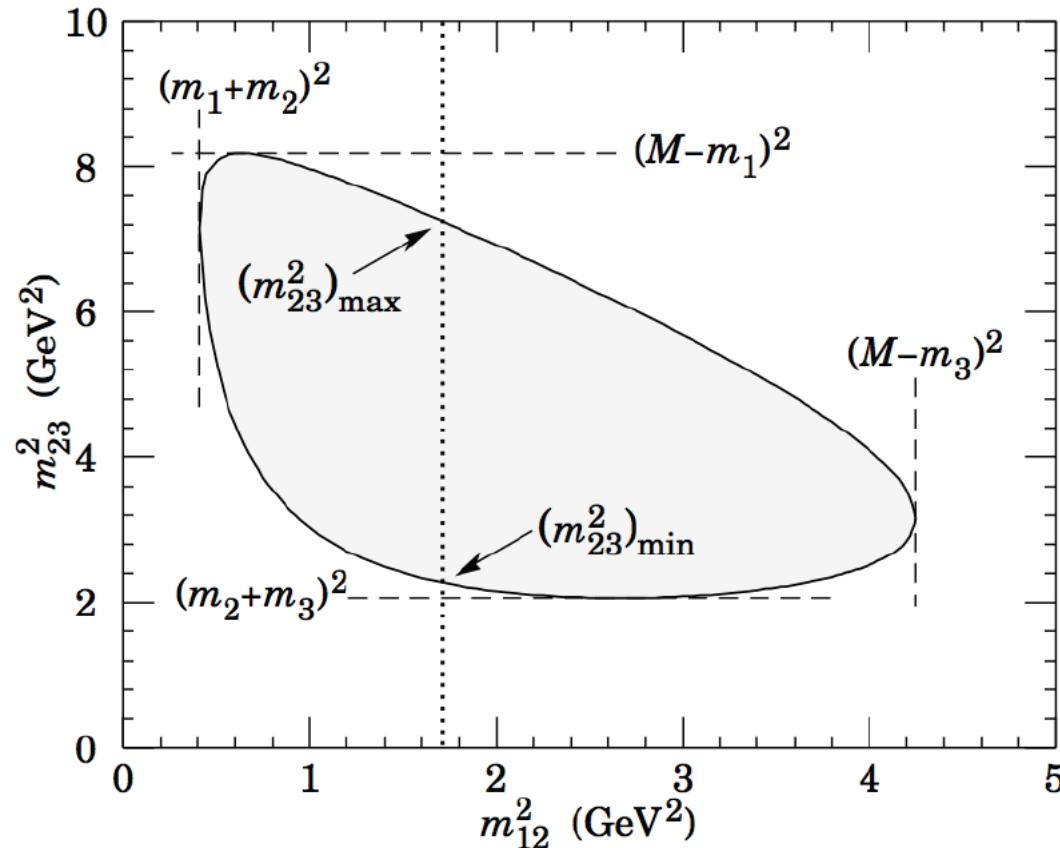
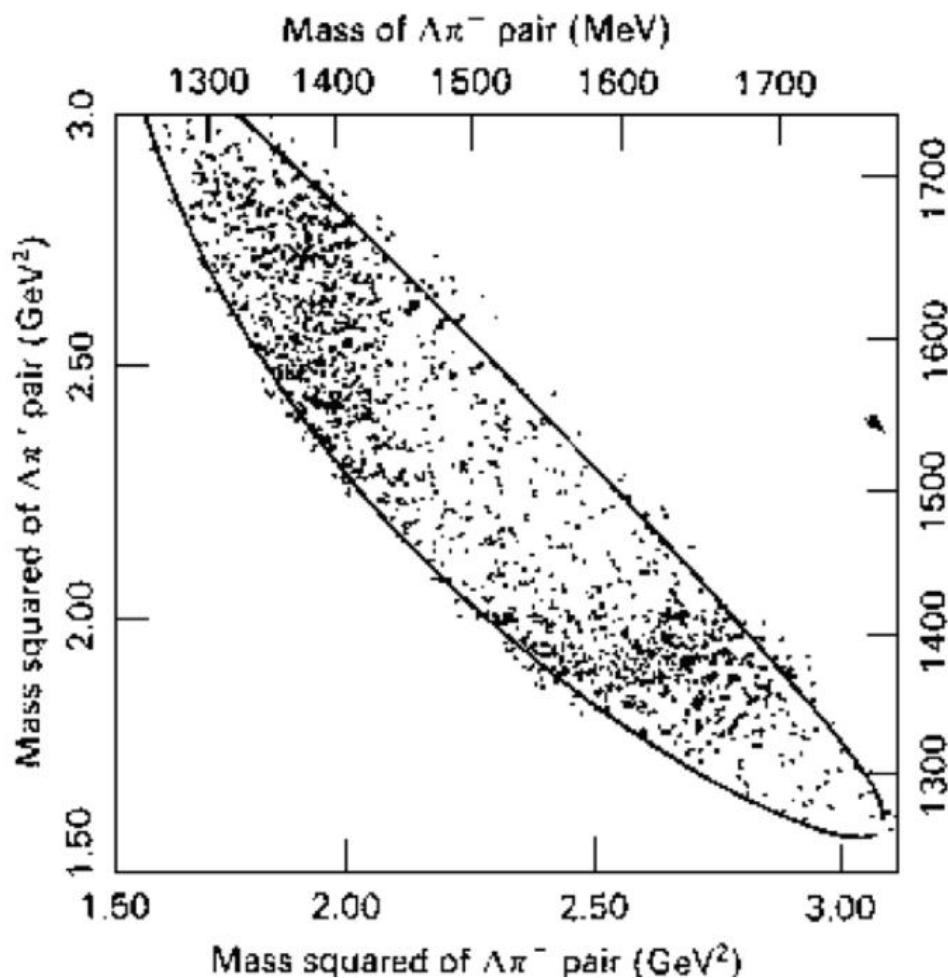
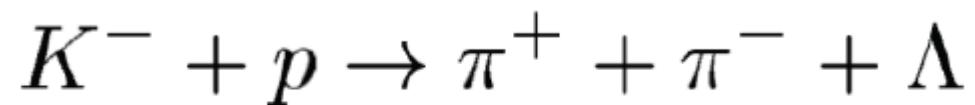


Figure 45.3: Dalitz plot for a three-body final state. In this example, the state is $\pi^+ \bar{K}^0 p$ at 3 GeV. Four-momentum conservation restricts events to the shaded region.

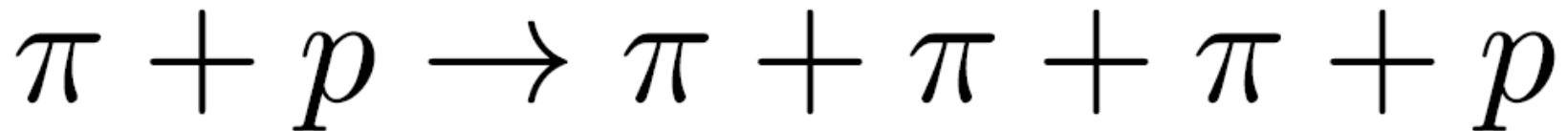
Multi-bodies decay



Reaction threshold

$$\sqrt{s} \geq \sum_i m_i c^2$$

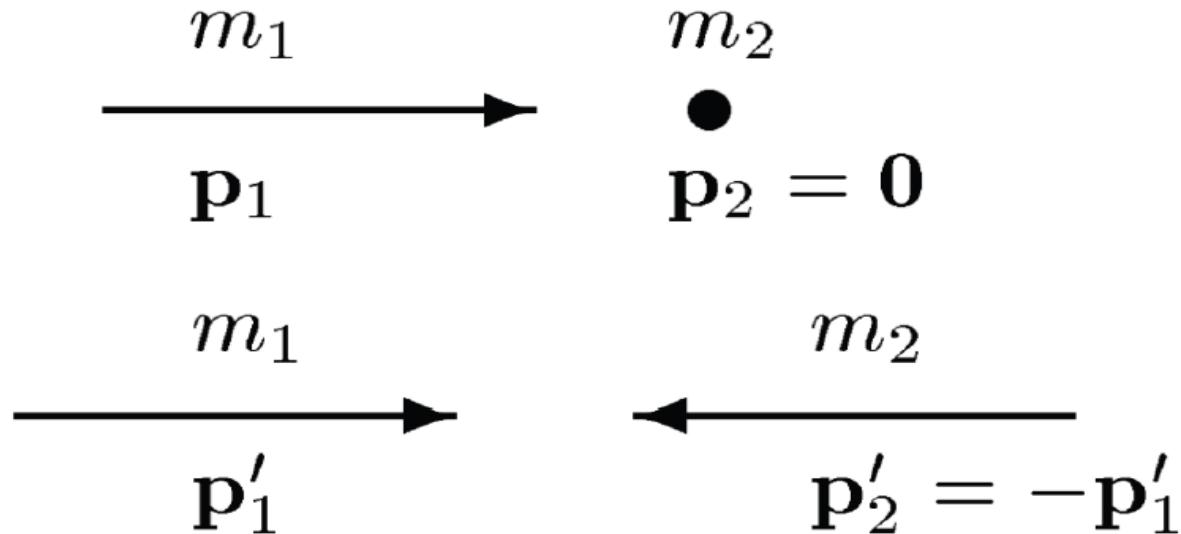
What energy should the pion have for this reaction to happen?



$$\begin{aligned}s &= (p_\pi + p_p)^2 c^2 = (E_\pi + m_p c^2)^2 - |\mathbf{p}_\pi|^2 \\ &= (m_\pi c^2)^2 + (m_p c^2)^2 + 2E_\pi(m_p c^2)\end{aligned}$$

$$E_\pi \geq \frac{(\sum_i m_i c^2)^2 - (m_\pi c^2)^2 - (m_p c^2)^2}{2m_p c^2} \simeq 500 \text{ MeV}$$

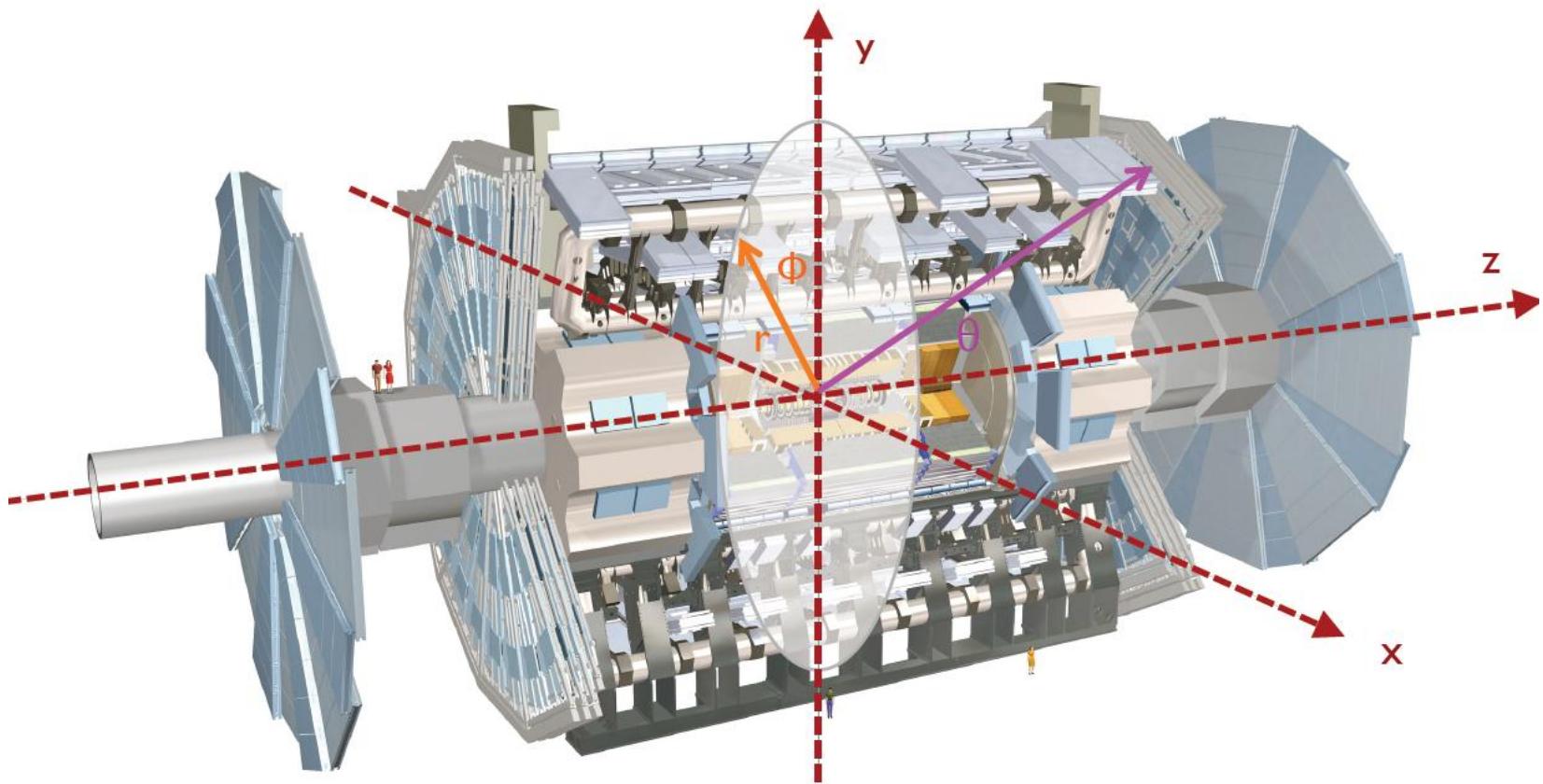
Fixed target vs collider



How much energy should a fixed target experiment have to equal the center of mass energy of two colliding beam?

$$E_{\text{fix}} = 2 \frac{E_{\text{col}}^2}{m} - m$$

Collider experiment coordinates



Rapidity

Lorentz factor $\gamma = \frac{1}{\sqrt{1 - \beta^2}} = \cosh \varphi$ Hyperbolic cosine of “rapidity”

$$E = m \cosh \varphi \quad \varphi = \tanh^{-1} \frac{E}{|\vec{p}|} = \frac{1}{2} \ln \frac{E + |\vec{p}|}{E - |\vec{p}|}$$
$$|\vec{p}| = m \sinh \varphi$$

- Particle physicists prefer to use modified rapidity along beam axis

$$y = \frac{1}{2} \ln \frac{E + p_z}{E - p_z}$$

Pseudorapidity

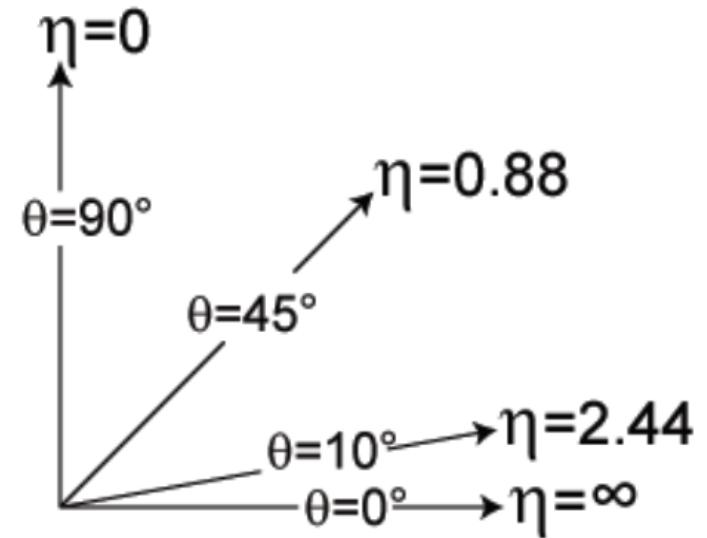
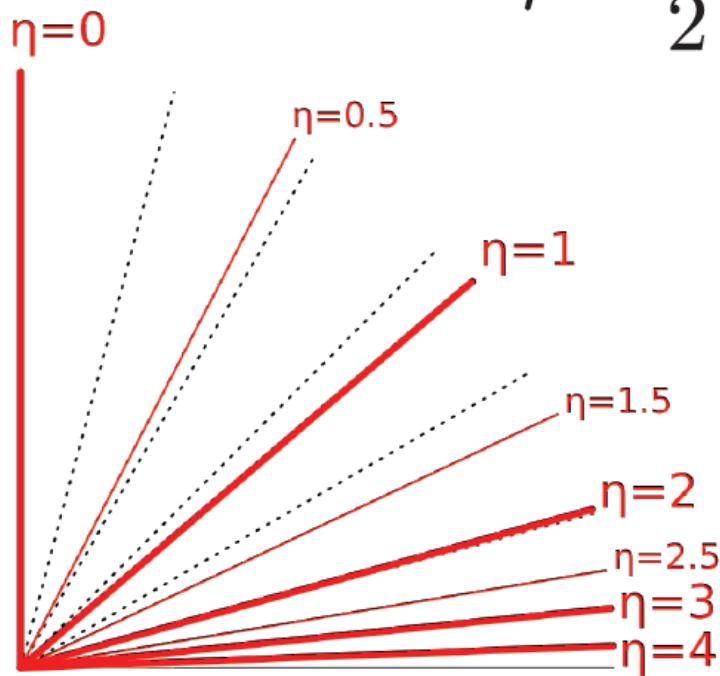
$$\eta = \frac{1}{2} \ln \frac{|\vec{p}| + p_z}{|\vec{p}| - p_z}$$

$$y = \frac{1}{2} \ln \frac{E + p_z}{E - p_z}$$

$$\eta \simeq y$$

if $E \gg m$

$$\eta = \frac{1}{2} \ln \left(\tan \frac{\theta}{2} \right)$$



Transverse variables

- At hadron colliders, a significant and unknown fraction of the beam energy in each event escapes down the beam pipe.
- Net momentum can only be constrained in the plane transverse to the beam z-axis!

$$p_T = \sqrt{p_x^2 + p_y^2} \quad \begin{aligned} p_x &= p_T \cos \phi \\ p_y &= p_T \sin \phi \\ p_z &= p_T \sinh \eta \end{aligned} \quad \begin{aligned} |p| &= p_T \cosh \eta \\ E_T &= \frac{E}{\cosh \eta} \end{aligned}$$

$$\sum p_x(i) = 0 \quad \sum p_y(i) = 0$$

Missing transverse energy and transverse mass

- If invisible particle are created, only their transverse momentum can be constrained: **missing transverse energy**

$$E_T^{\text{miss}} = \sum p_T(i)$$

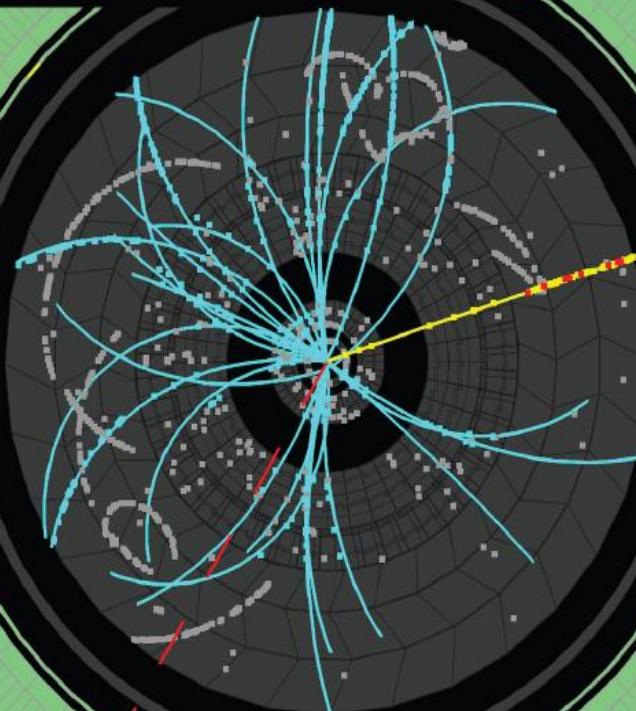
- If a heavy particle is produced and decays in two particles one of which is invisible, the mass of the parent particle can constrained with the **transverse mass quantity**

$$\begin{aligned} M_T^2 &\equiv [E_T(1) + E_T(2)]^2 - [\mathbf{p}_T(1) + \mathbf{p}_T(2)]^2 \\ &= m_1^2 + m_2^2 + 2[E_T(1)E_T(2) - \mathbf{p}_T(1) \cdot \mathbf{p}_T(2)] \end{aligned}$$

if $m_1 = m_2 = 0$ $M_T^2 = 2|\mathbf{p}_T(1)||\mathbf{p}_T(2)|(1 - \cos \phi_{12})$

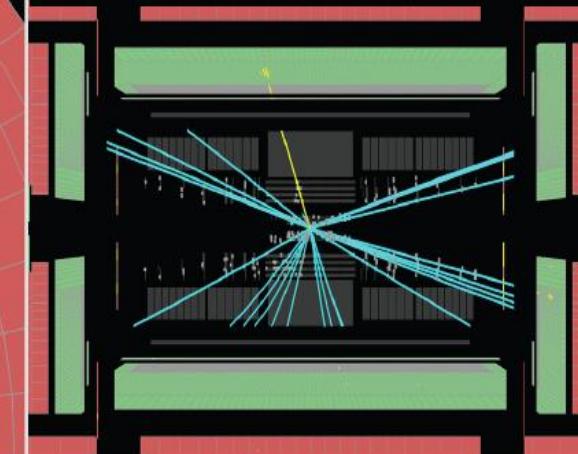


ATLAS EXPERIMENT



Run Number: 152409, Event Number: 5966801

Date: 2010-04-05 06:54:50 CEST



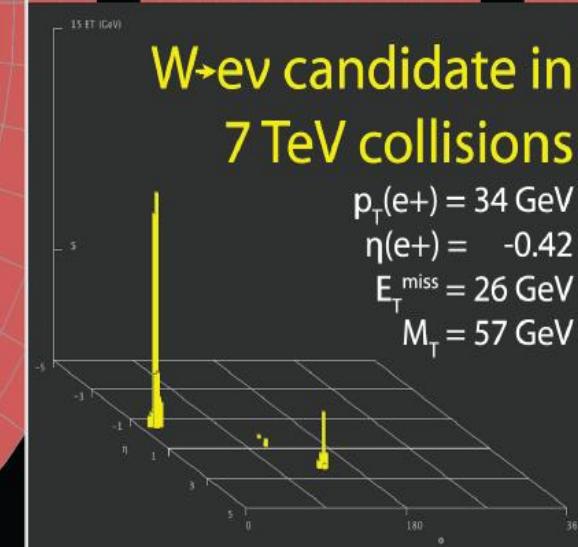
**W \rightarrow ee candidate in
7 TeV collisions**

$$p_T(e^+) = 34 \text{ GeV}$$

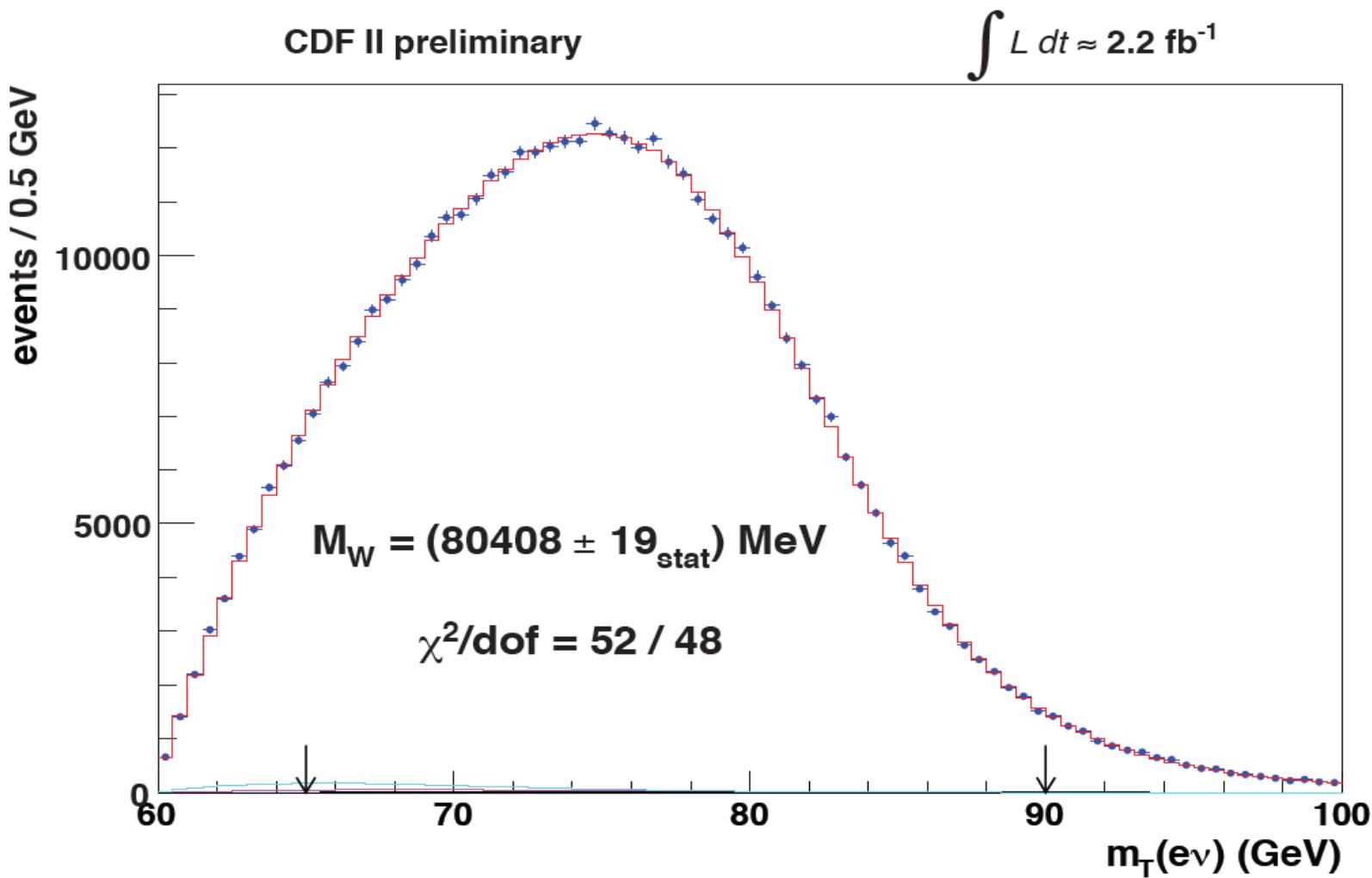
$$\eta(e^+) = -0.42$$

$$E_T^{\text{miss}} = 26 \text{ GeV}$$

$$M_T = 57 \text{ GeV}$$

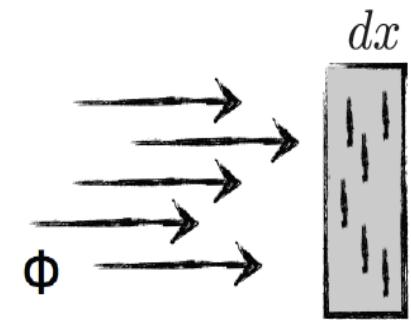


Mass of the W boson



Interaction cross-section

Flux $\Phi = \frac{1}{S} \frac{dN_i}{dt}$ [L⁻²t⁻¹]



Reactions per unit of time $\frac{dN_{\text{reac}}}{dt} = \Phi \overbrace{\sigma N_{\text{target}}}^{\text{area obscured by target particle}} dx$ [t⁻¹]

Reaction rate per target particle $W_{if} = \Phi \sigma$ [t⁻¹]

Cross section per target particle $\sigma = \frac{W_{if}}{\Phi}$ [L²] = reaction rate per unit of flux

1b = 10⁻²⁸ m² (roughly the area of a nucleus with A = 100)

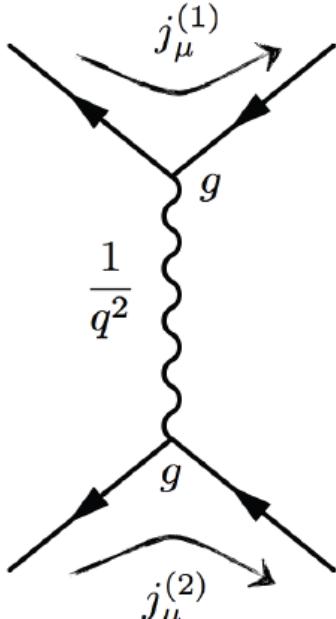
Fermi Golden rule

From non-relativistic perturbation theory...

$$W_{if} = \frac{2\pi}{\hbar} |M_{if}|^2 \frac{dN}{dE_f}$$

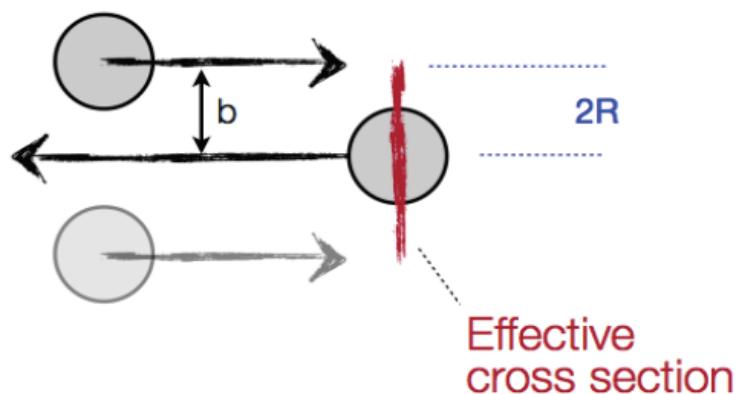
transition probability *matrix element* *energy density of final states*

[t^{-1}] [E] [E^{-1}]


$$M_{if} = -i \int j_\mu^{(1)} \left(\frac{1}{q^2} \right) j_\mu^{(2)} d^4x$$
$$\sigma \sim |M_{if}|^2 \sim g^4 \left(\frac{1}{q^4} \right)$$

Cross-section: magnitude and units

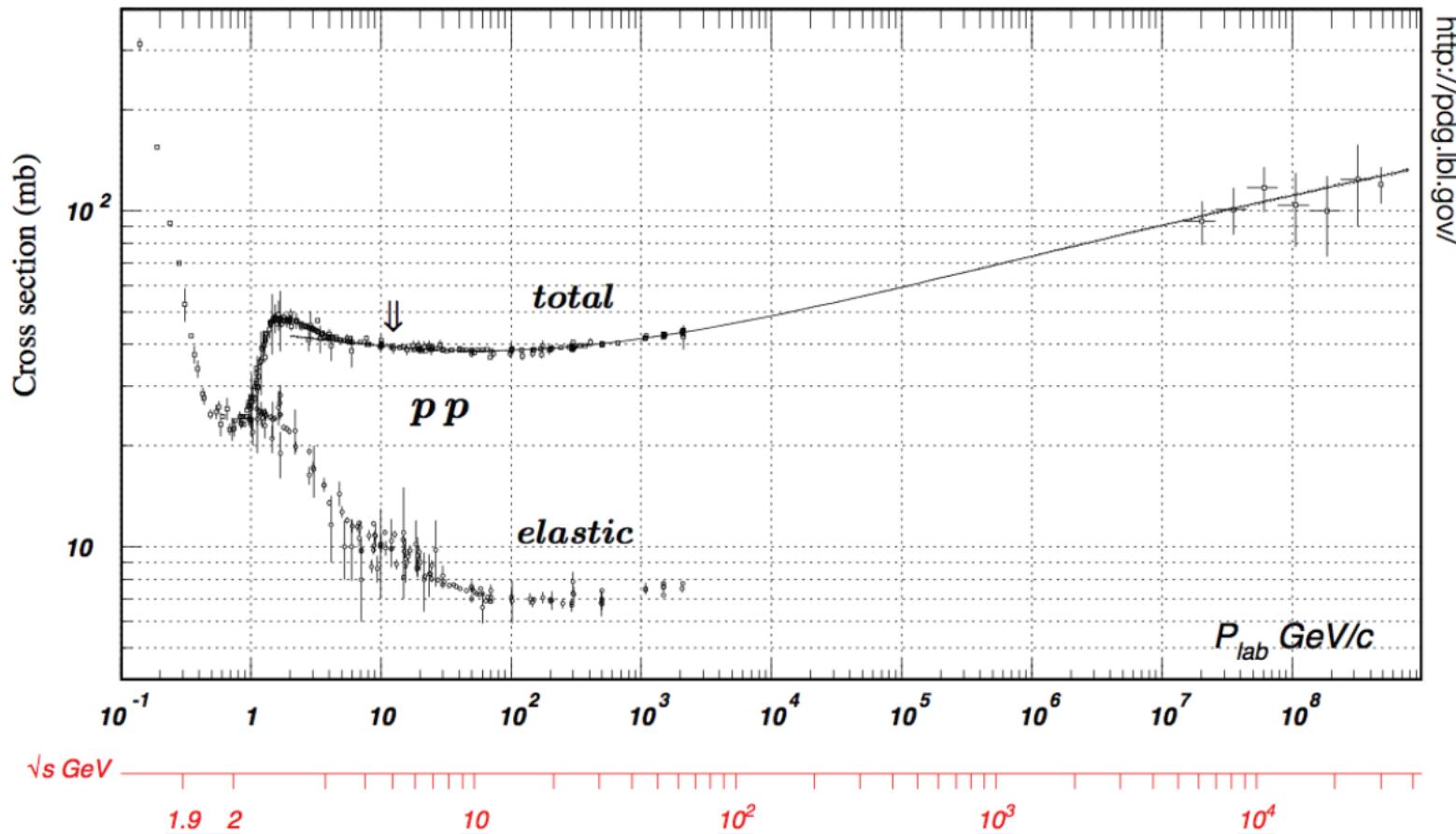
Standard cross section unit:	$[\sigma] = \text{mb}$	with $1 \text{ mb} = 10^{-27} \text{ cm}^2$
or in natural units:	$[\sigma] = \text{GeV}^{-2}$	with $1 \text{ GeV}^{-2} = 0.389 \text{ mb}$ $1 \text{ mb} = 2.57 \text{ GeV}^{-2}$
<hr/>		
Estimating the proton-proton cross section:		



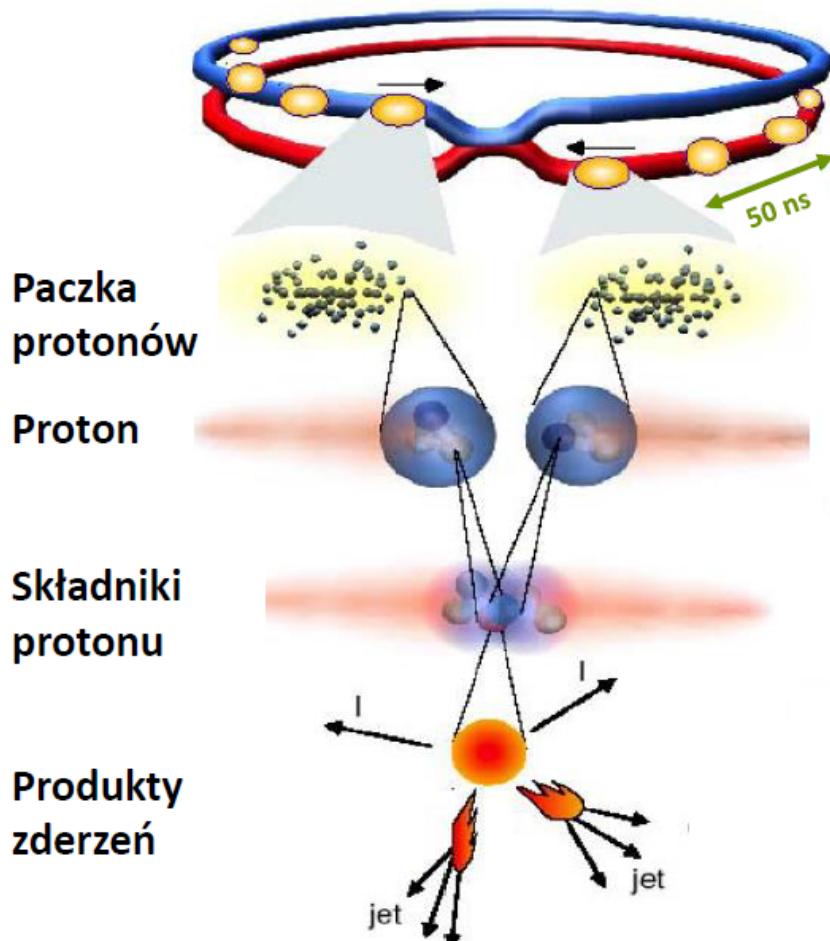
Proton radius: $R = 0.8 \text{ fm}$
Strong interactions happens up to $b = 2R$

$$\begin{aligned}\sigma &= \pi(2R)^2 = \pi \cdot 1.6^2 \text{ fm}^2 \\ &= \pi \cdot 1.6^2 \cdot 10^{-26} \text{ cm}^2 \\ &= \pi \cdot 1.6^2 \cdot 10 \text{ mb} \\ &= 80 \text{ mb}\end{aligned}$$

Proton-proton scattering cross-section



Proton-proton collisions at LHC

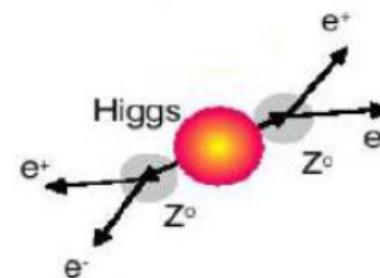


Proton-Proton	1380 paczek/wiązkę
Protonów/paczka	$1.7 \cdot 10^{11}$
Energia wiązki	4 TeV

Każdy proton porusza się z prędkością bliską prędkości światła i niesie kinetyczną energię muchy w locie, okrąża pierścień akceleratora 1100 razy na sekundę.

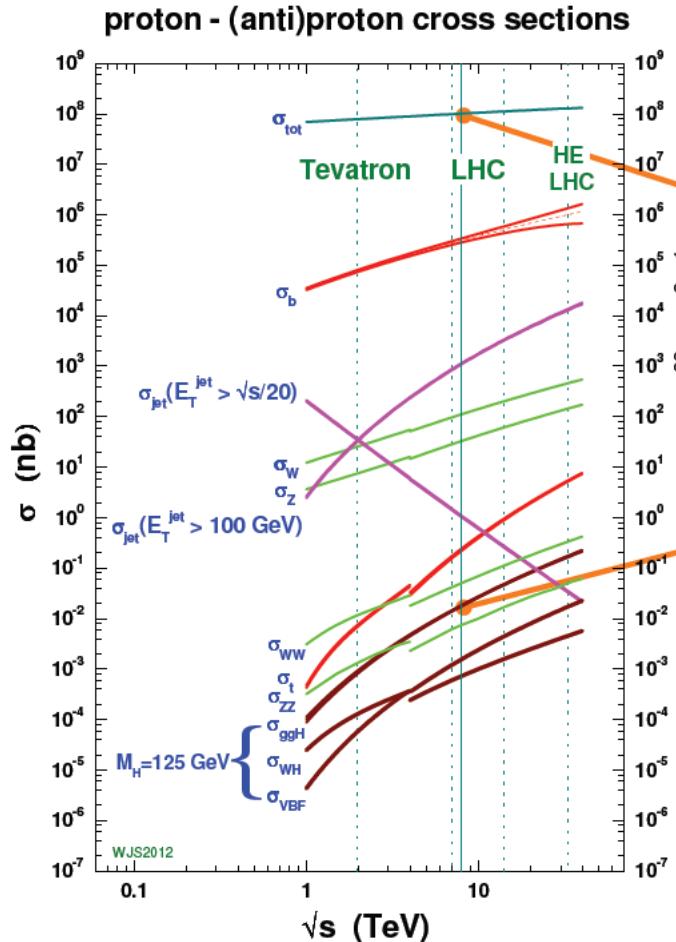
Rozmiar poprzeczny wiązki: $16\mu\text{m}$ (4 razy mniejszy niż grubość ludzkiego włosia).

Każda z wiązek niesie energię pociągu TGV o dł. 200 m i jadącego z prędkością 155km/godz (360M Jula).



Takie zdarzenie pojawia się raz na 10 bilionów zderzeń

Cross-sections at LHC



10^8 events/s

$\sim 10^{10}$

10^{-2} events/s ~
10 events/min

$[m_H \sim 125 \text{ GeV}]$

0.2% $H \rightarrow \gamma\gamma$
1.5% $H \rightarrow ZZ$

