# INTRODUCTION TO DATA SCIENCE

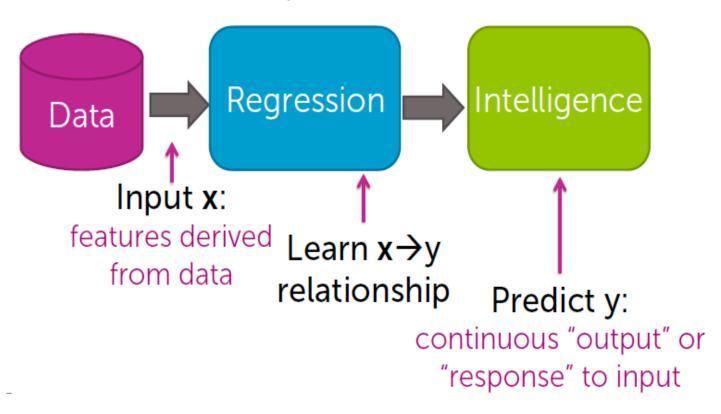
This lecture is based on course by E. Fox and C. Guestrin, Univ of Washington

# Regression for predictions

- Simple regression
- Multiple regression
- Accesing performance
- Ridge regression
- Feature selection and lasso regression
- Nearest neighbor and kernel regression

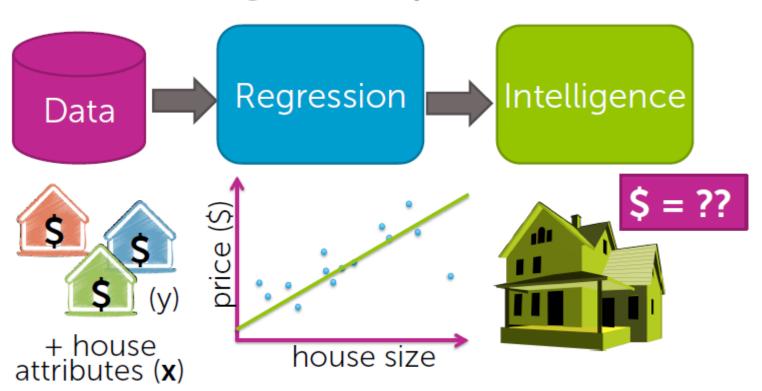
#### What is regression?

#### From features to predictions



# Case study

#### Predicting house prices



# input output $(x_1 = \text{sq.ft.}, y_1 = \$)$



$$(x_2 = sq.ft., y_2 = \$)$$



$$(x_3 = sq.ft., y_3 = \$)$$



$$(x_4 = sq.ft., y_4 = \$)$$

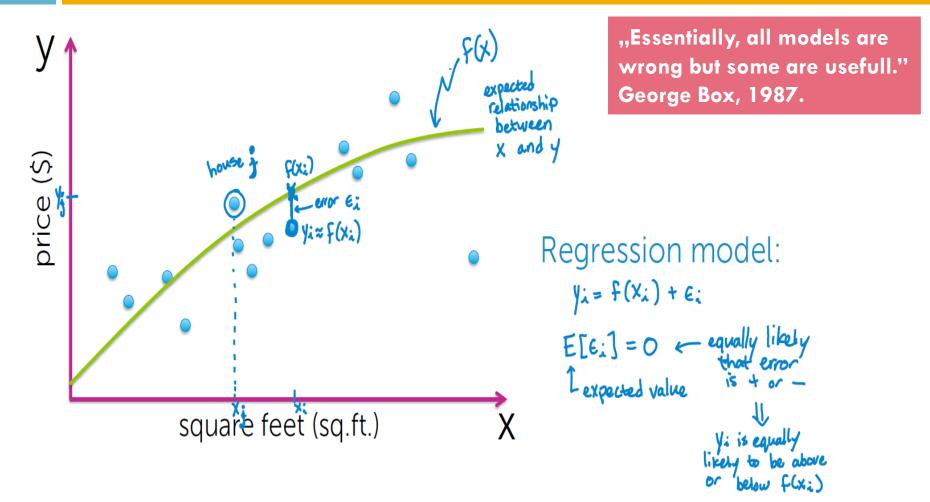


$$(x_5 = sq.ft., y_5 = \$)$$

Input vs output
y is quantity of interest
assume y can be predicted from x

:

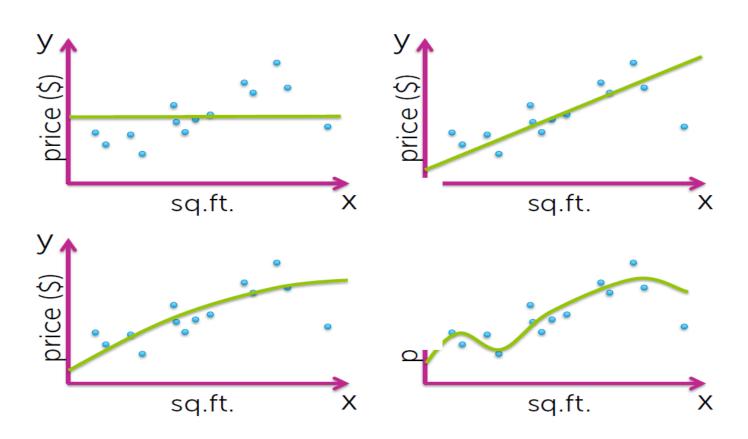
#### Model: assume functional relationship



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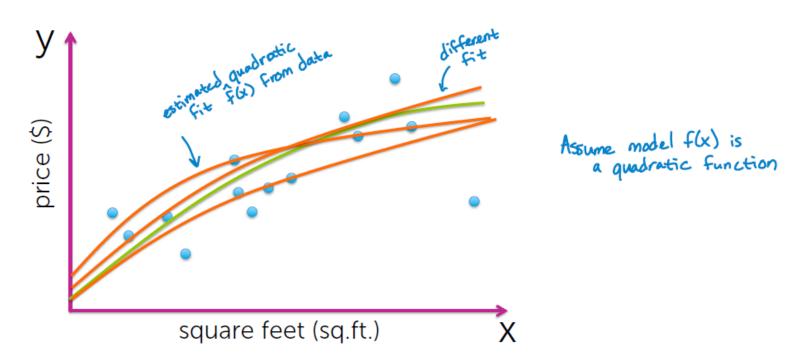
#### Task 1:

#### Which model to fit?

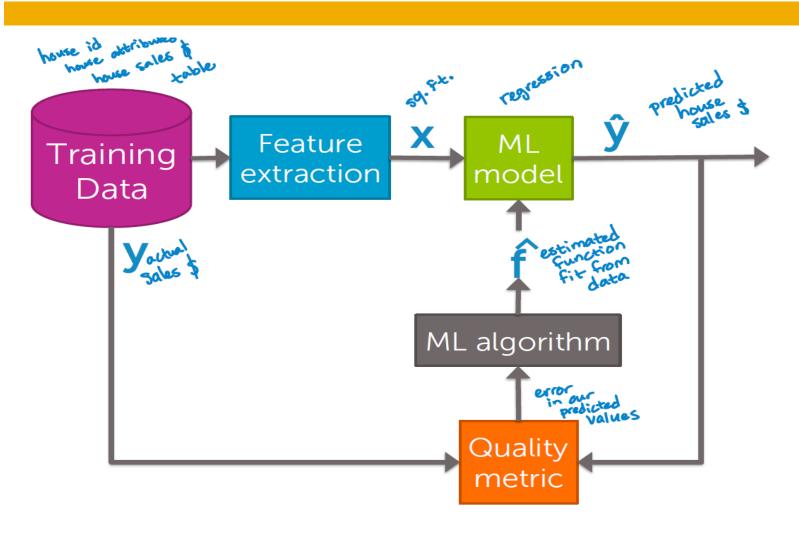


#### Task 2:

# For a given model f(x) estimate function $\hat{f}(x)$ from data

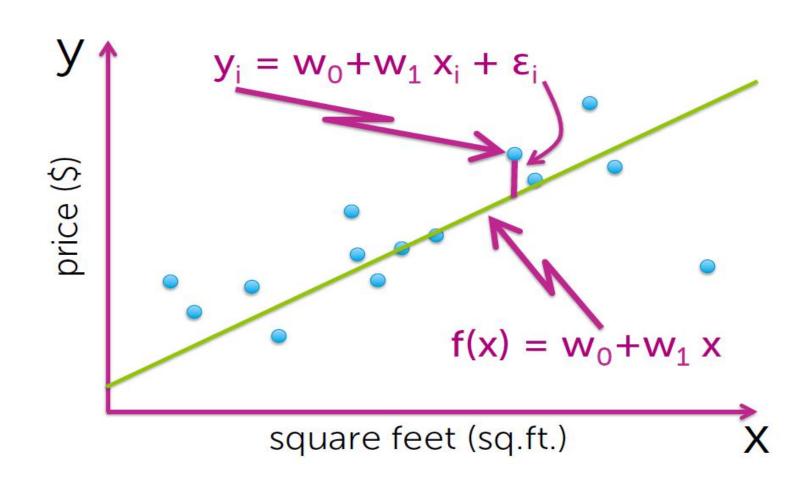


#### How it works: baseline flow chart

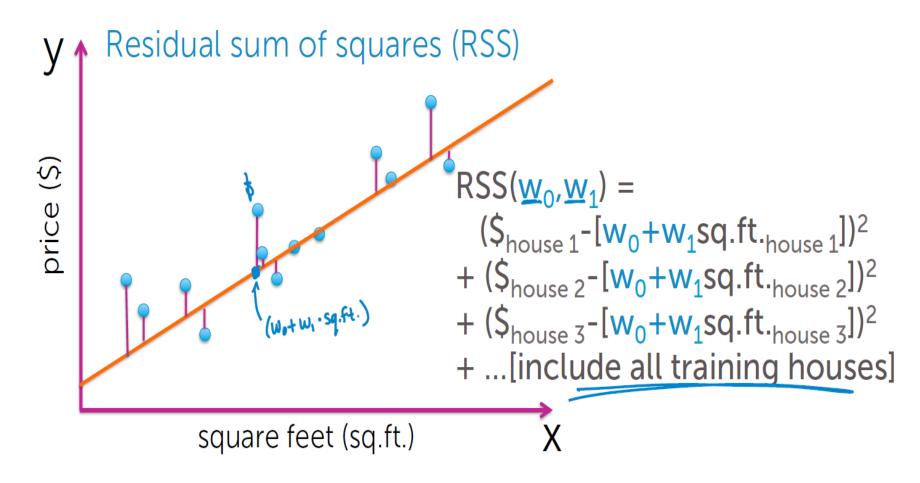


#### SIMPLE LINEAR REGRESSION

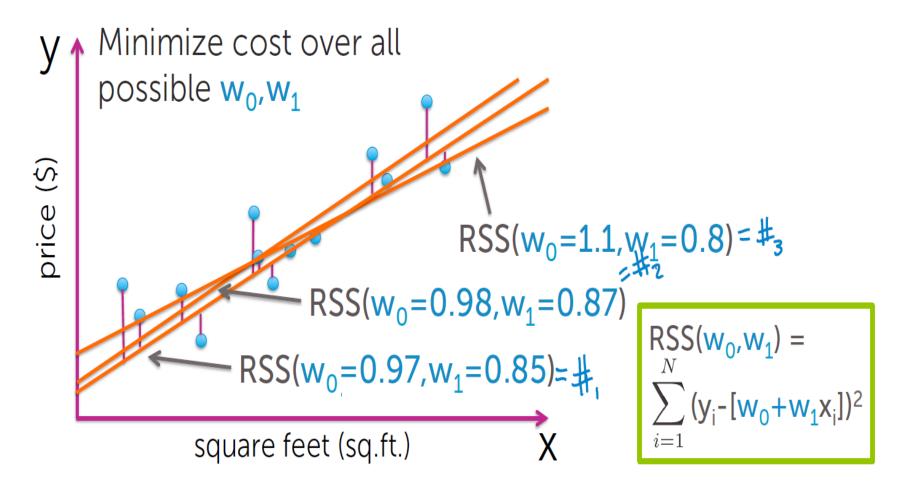
# Simple linear regression model



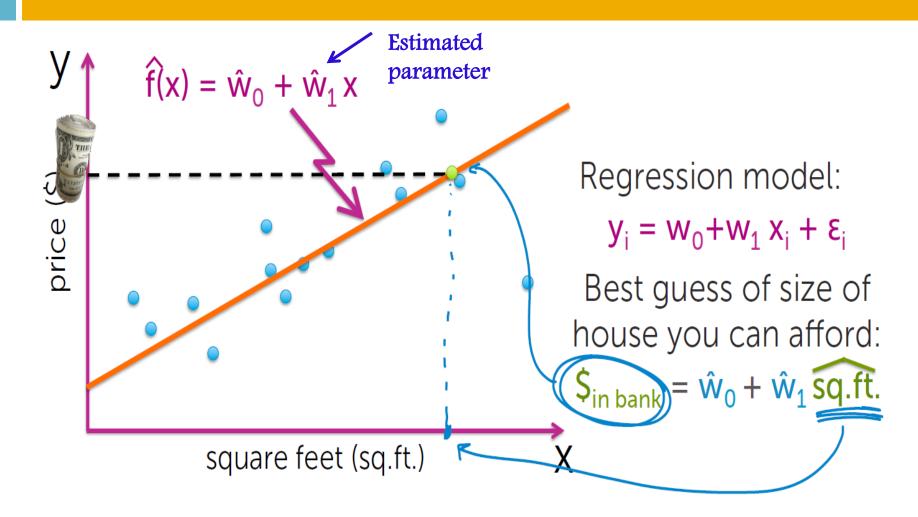
# The cost of using a given line



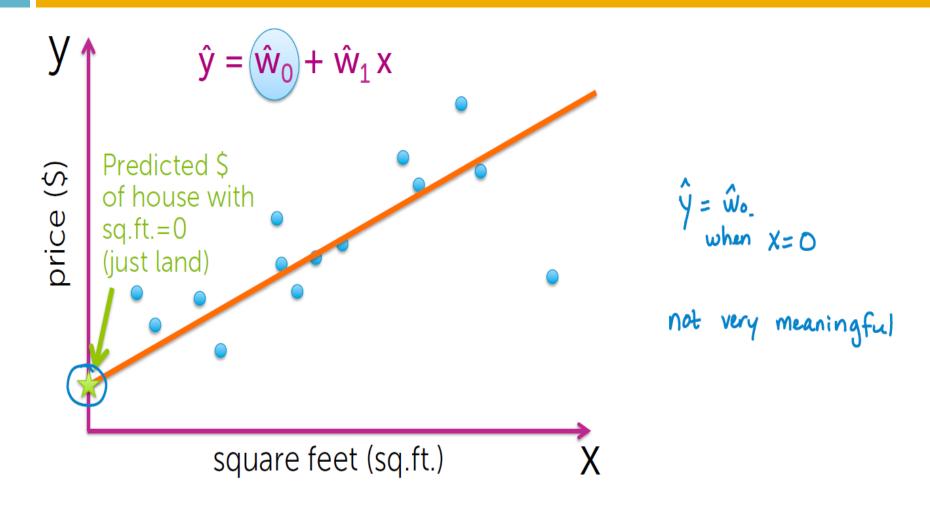
#### Find "best" line



#### Predicting size of house you can afford

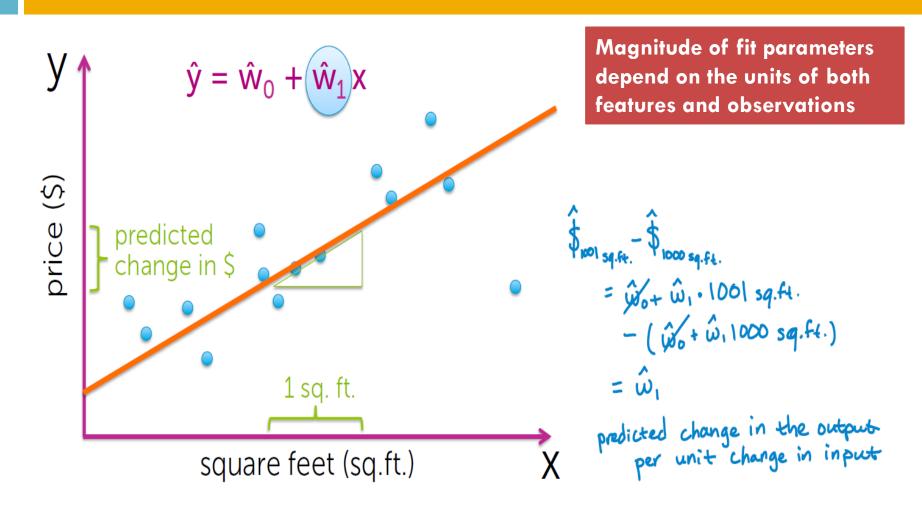


#### Interpreting the coefficients

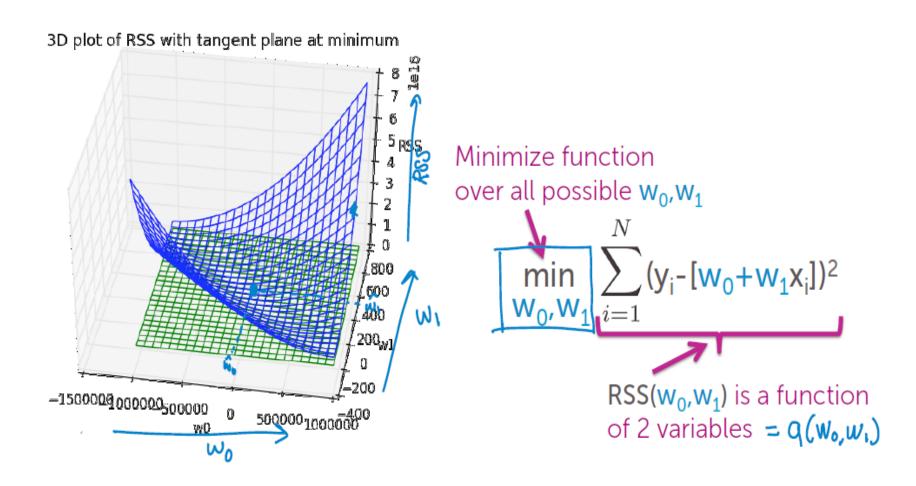


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#### Interpreting the coefficients

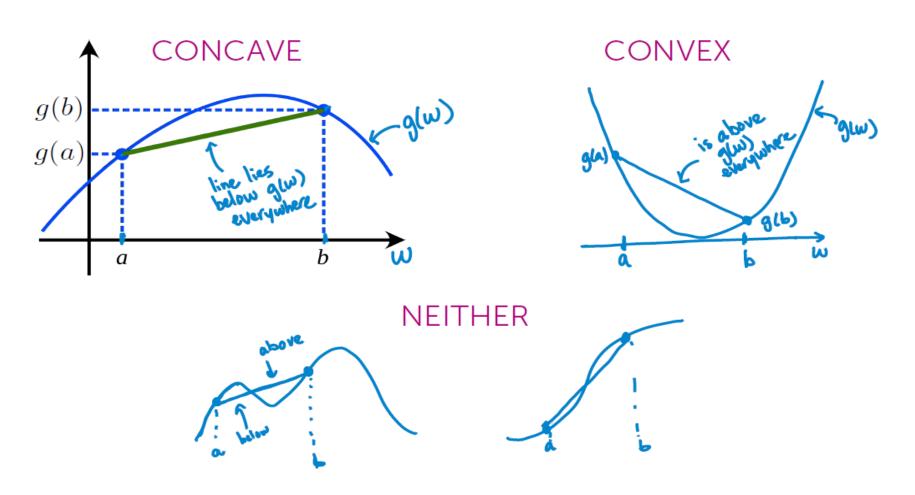


#### ML algorithm: minimasing the cost

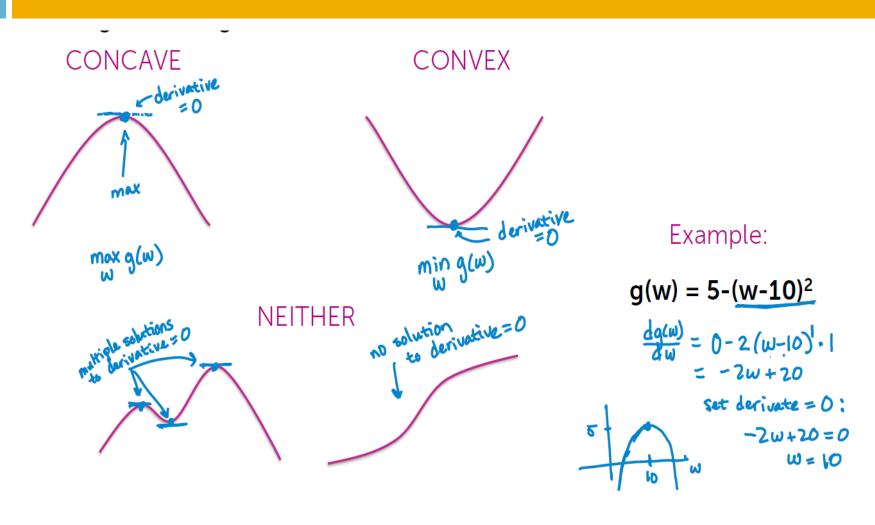


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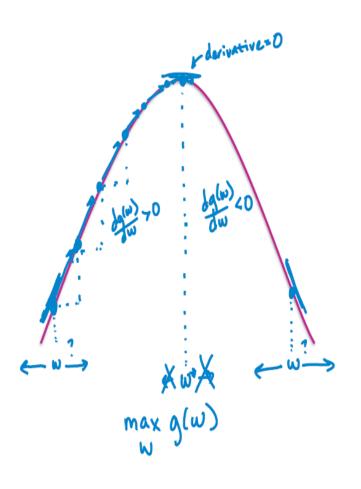
# Convex/concave function



# Finding max/min analytically



# Finding the max via hill climbing



Sign of the derivative is saying me what I want to do :move left or right or stay where I am

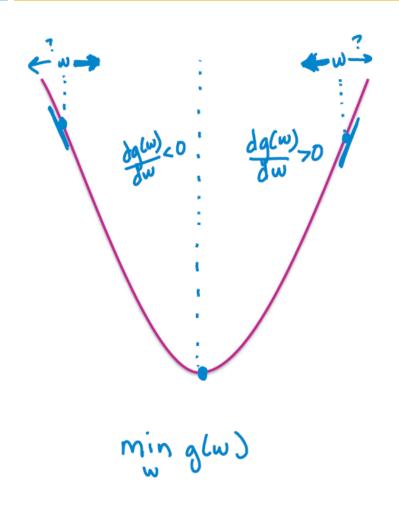
How do we know whether to move 
$$w$$
 to right or left? (Inc. or dec. the value of  $w$ ?)

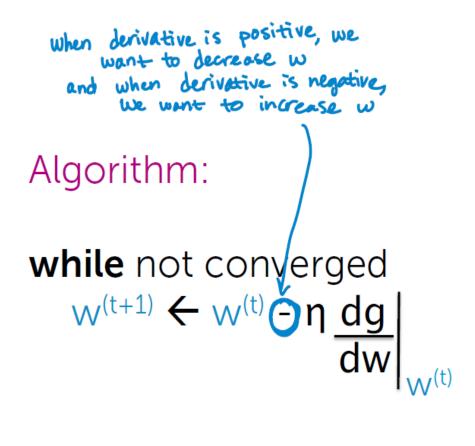
While not converged

 $w^{(r+1)} \leftarrow w^{(t)} + 1 \frac{dg(w)}{dw}$ 

iteration stepsize

#### Finding the min via hill descent

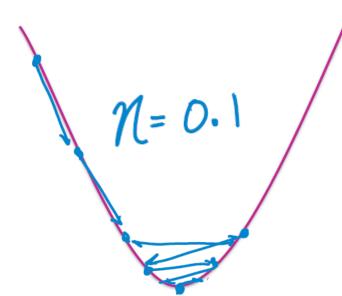




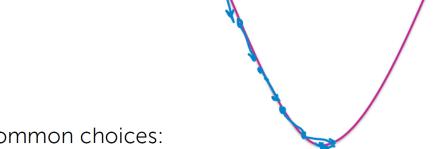
#### Choosing the step size (stepsize schedule)

#### **Fixed**

Works well for strongly convex functions



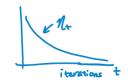
#### Varying



Common choices:

$$\eta_{t} = \frac{\alpha}{4}$$

$$\eta_{t} = \frac{\alpha}{4}$$



Try not to decrease η too fast

# Convergence criteria

For convex functions, optimum occurs when

$$\frac{dq(w)}{dw} = 0$$

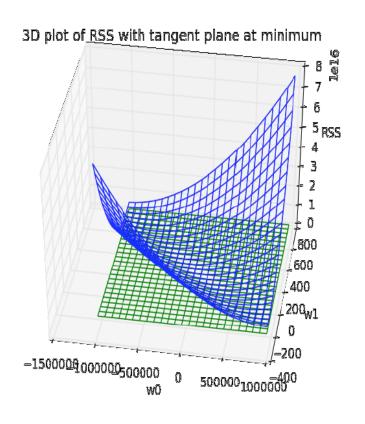
In practice, stop when

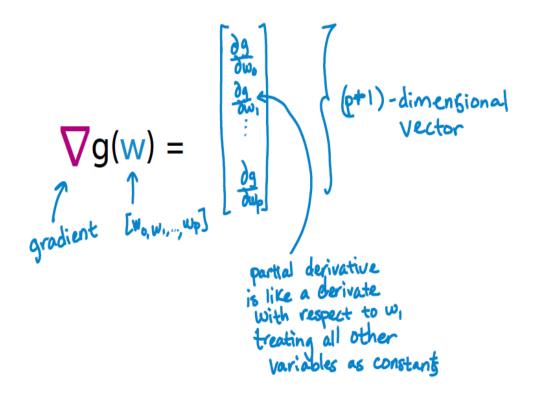
That will be "good enough" value of  $\epsilon$  depends on the data we are looking at

#### Algorithm:

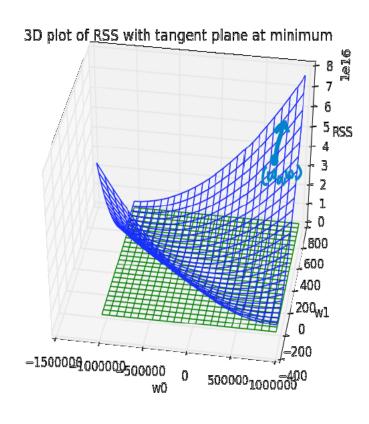
while not converged
$$w^{(t+1)} \leftarrow w^{(t)} - \eta \frac{dg}{dw}\Big|_{w^{(t)}}$$

# Moving to multiple dimensions





# Gradient example



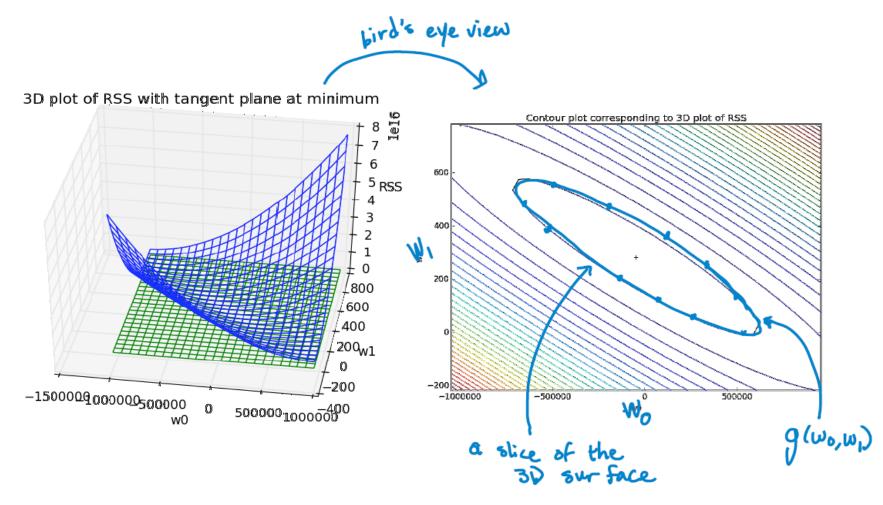
$$g(w) = 5w_0 + 10w_0 w_1 + 2w_1^2$$

$$\frac{\partial g}{\partial w_0} = 5 + 10w_1$$

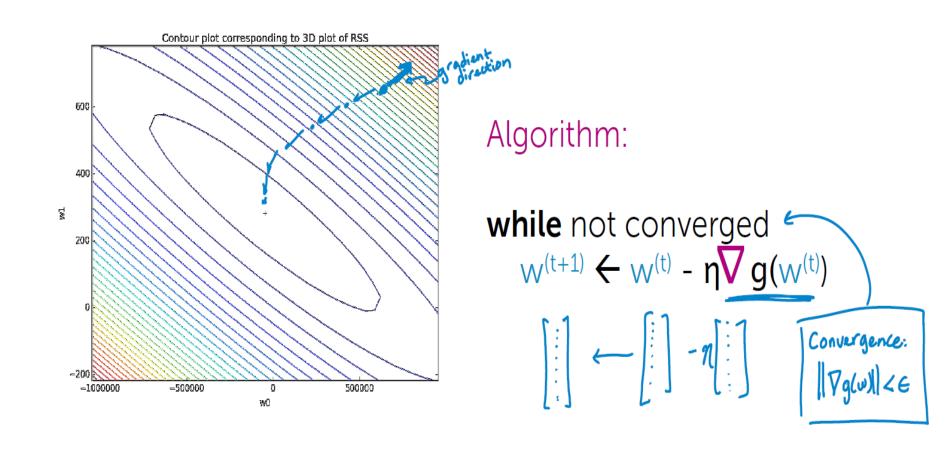
$$\frac{\partial g}{\partial w_1} = 10w_0 + 4w_1$$

$$\nabla g(w) = \begin{bmatrix} 5 + 10w_1 \\ 10w_0 + 4w_1 \end{bmatrix}$$

#### Contour plots



#### Gradient descent



# Compute the gradient

$$RSS(\mathbf{w}_0, \mathbf{w}_1) = \sum_{i=1}^{N} (\mathbf{y}_i - [\mathbf{w}_0 + \mathbf{w}_1 \mathbf{x}_i])^2$$

$$= \sum_{i=1}^{N} (\mathbf{y}_i - [\mathbf{w}_0 + \mathbf{w}_1 \mathbf{x}_i])^2 + (-1)$$

$$= -2 \sum_{i=1}^{N} (\mathbf{y}_i - [\mathbf{w}_0 + \mathbf{w}_1 \mathbf{x}_i])^2 + (-1)$$

Putting it together:

$$\nabla RSS(w_0, w_1) = \begin{bmatrix} -2 \sum_{i=1}^{N} [y_i - (w_0 + w_1 x_i)] \\ -2 \sum_{i=1}^{N} [y_i - (w_0 + w_1 x_i)] x_i \end{bmatrix}$$
Taking the derivative w.r.t.  $w_1$ 

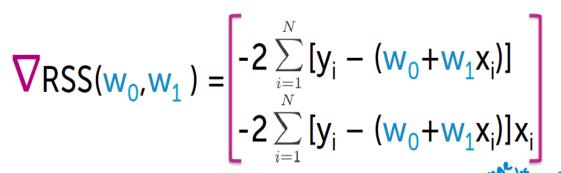
$$\sum_{i=1}^{N} 2(y_i - [w_0 + w_1 x_i]) \cdot (-x_i)$$

$$= -2 \sum_{i=1}^{N} (y_i - [w_0 + w_1 x_i]) \cdot (-x_i)$$

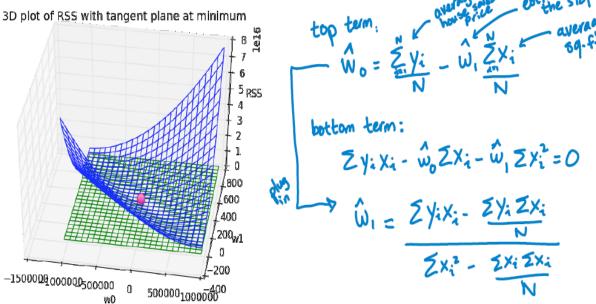
$$\sum_{i=1}^{N} 2(\underline{y_i} - [w_0 + w_1 \times_i]) \cdot (-X_i)$$

$$= -2 \sum_{i=1}^{N} (y_i - [w_0 + w_1 \times_i]) \times_i$$

# Approach 1: set gradient to 0



This method is called "Closed form solution"

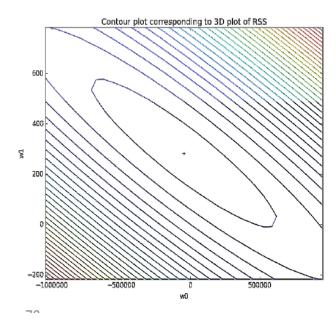


# Approach 2: gradient descent

Interpreting the gradient: 
$$\nabla_{RSS}(w_0, w_1) = \begin{bmatrix} -2\sum_{i=1}^{N} [y_i - (w_0 + w_1 x_i)] \\ -2\sum_{i=1}^{N} [y_i - (w_0 + w_1 x_i)]x_i \end{bmatrix} = \begin{bmatrix} -2\sum_{i=1}^{N} [y_i - \hat{y}_i(w_0, w_1)] \\ -2\sum_{i=1}^{N} [y_i - (w_0 + w_1 x_i)]x_i \end{bmatrix}$$

# Approach 2: gradient descent

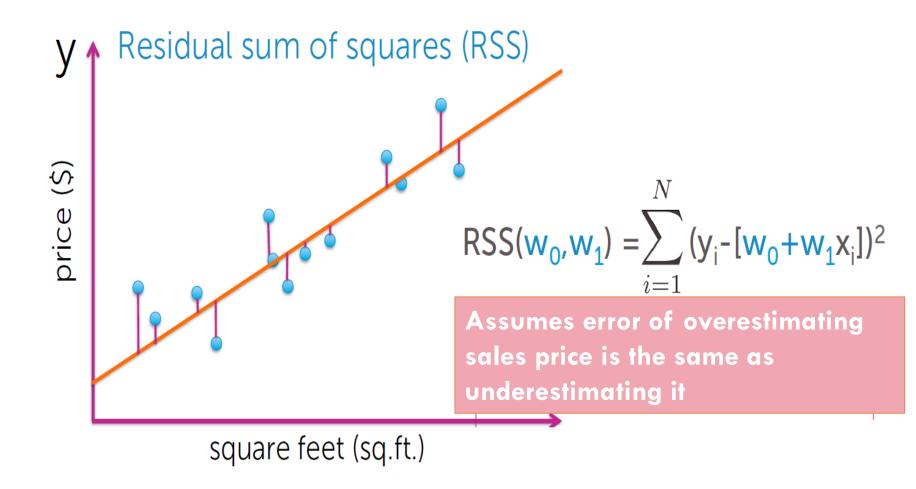
$$\nabla RSS(\mathbf{w}_{0}, \mathbf{w}_{1}) = \begin{bmatrix} -2 \sum_{i=1}^{N} [\mathbf{y}_{i} - \hat{\mathbf{y}}_{i}(\mathbf{w}_{0}, \mathbf{w}_{1})] \\ -2 \sum_{i=1}^{N} [\mathbf{y}_{i} - \hat{\mathbf{y}}_{i}(\mathbf{w}_{0}, \mathbf{w}_{1})] \mathbf{x}_{i} \end{bmatrix}$$



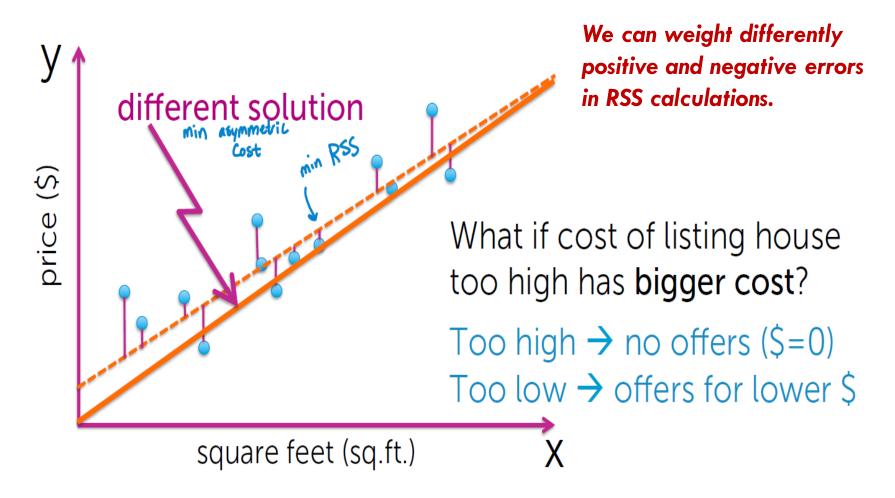
# Comparing the approaches

- For most ML problems, cannot solve gradient = 0
- Even if solving gradient = 0
  is feasible, gradient descent
  can be more efficient
- Gradient descent relies on choosing stepsize and convergence criteria

#### Symmetric cost function



#### Asymmetric cost functions

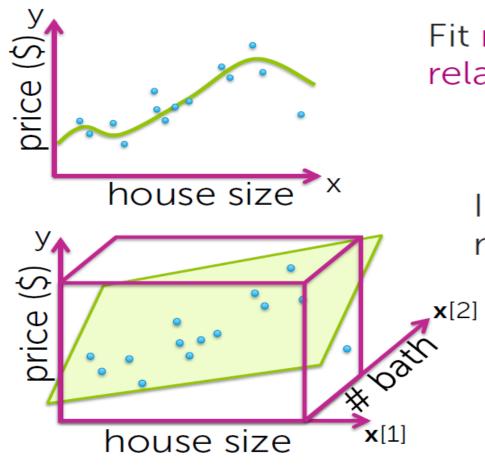


# What you can do now

- Describe the input (features) and output (real-valued predictions) of a regression model
- Calculate a goodness-of-fit metric (e.g., RSS)
- Estimate model parameters to minimize RSS using gradient descent
- Interpret estimated model parameters
- Exploit the estimated model to form predictions
- Discuss the possible influence of high leverage points
- Describe intuitively how fitted line might change when assuming different goodness-of-fit metrics

#### **MULTIPLE REGRESSION**

## Multiple regression



Fit more complex relationships than just a line

Incorporate more inputs

- Square feet
- # bathrooms
- # bedrooms
- Lot size
- Year built
- ...

## Polynomial regression

#### Model:

$$y_i = w_0 + w_1 x_i + w_2 x_i^2 + ... + w_p x_i^p + \varepsilon_i$$

#### treat as different **features**

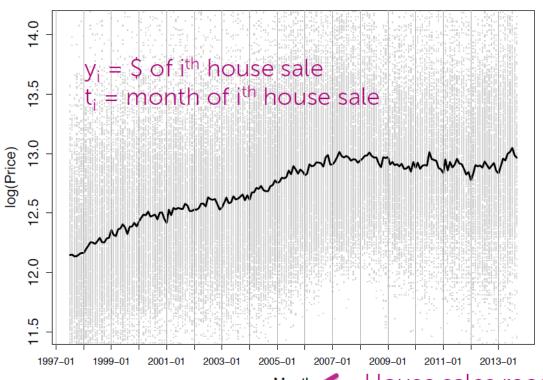
feature 
$$1 = 1$$
 (constant) parameter  $1 = w_0$   
feature  $2 = x$  parameter  $2 = w_1$   
feature  $3 = x^2$  parameter  $3 = w_2$   
...

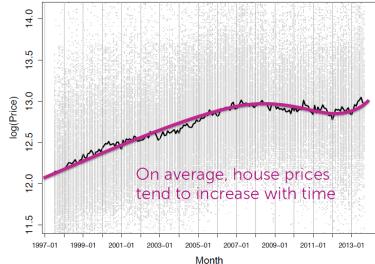
feature  $p+1 = x^p$  parameter  $p+1 = w_p$ 

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## Other functional forms of one input

#### □ Trends in time series

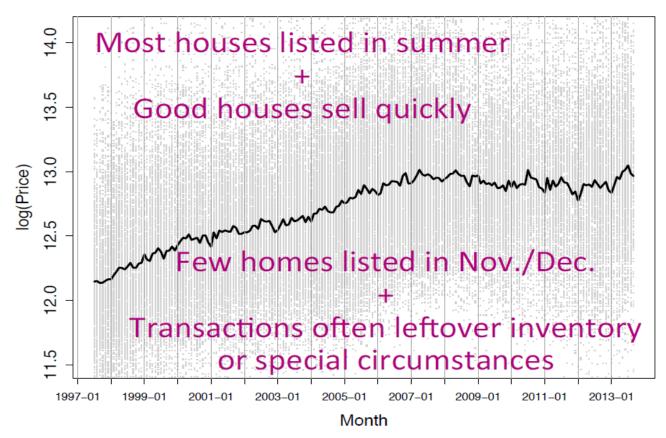




This trend can be modeled with polynomial function.

# Other functional forms of one input

### Seasonality



## Example of detrending

#### Model:

$$y_i = w_0 + w_1 t_i + w_2 \sin(2\pi t_i / 12 - \Phi) + \epsilon_i$$
 Unknown phase/shift   
 Linear trend Seasonal component = Sinusoid with period 12 (resets annually)

Trigonometric identity: sin(a-b)=sin(a)cos(b)-cos(a)sin(b)

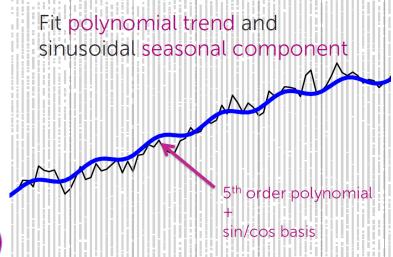
```
\rightarrow \sin(2\pi t_i / 12 - \Phi) = \sin(2\pi t_i / 12)\cos(\Phi) - \cos(2\pi t_i / 12)\sin(\Phi)
```

## Example of detrending

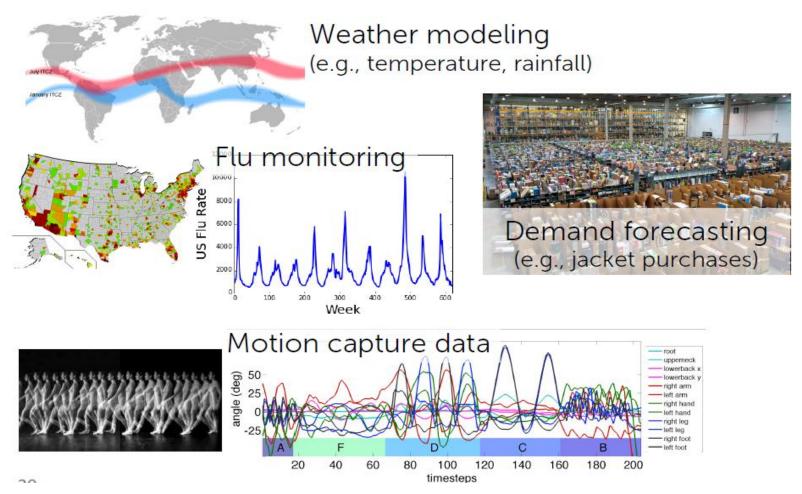
Equivalently,

$$y_i = w_0 + w_1 t_i + w_2 \sin(2\pi t_i / 12) + w_3 \cos(2\pi t_i / 12) + \epsilon_i$$

feature 1 = 1 (constant) feature 2 = tfeature  $3 = \sin(2\pi t/12)$ feature  $4 = \cos(2\pi t/12)$ 



# Other examples of seasonality



## Generic basic expansion

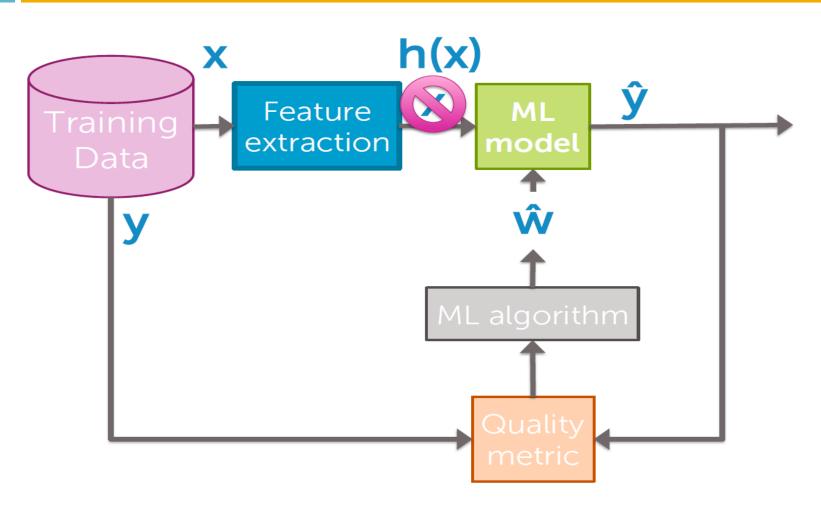
#### Model:

$$y_{i} = \underset{D}{w_{0}}h_{0}(x_{i}) + \underset{1}{w_{1}}h_{1}(x_{i}) + ... + \underset{D}{w_{D}}h_{D}(x_{i}) + \varepsilon_{i}$$
$$= \sum_{j=0}^{D} w_{j} h_{j}(x_{i}) + \varepsilon_{i}$$

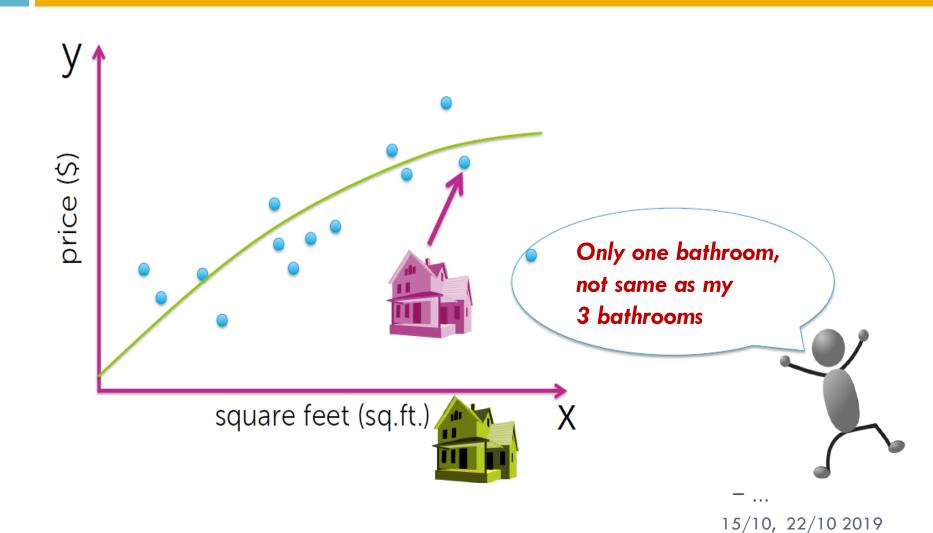
```
feature 1 = h_0(x)...often 1 (constant)
feature 2 = h_1(x)... e.g., x
feature 3 = h_2(x)... e.g., x^2 or sin(2\pi x/12)
```

feature  $D+1 = h_D(x)... e.g., x^p$ 

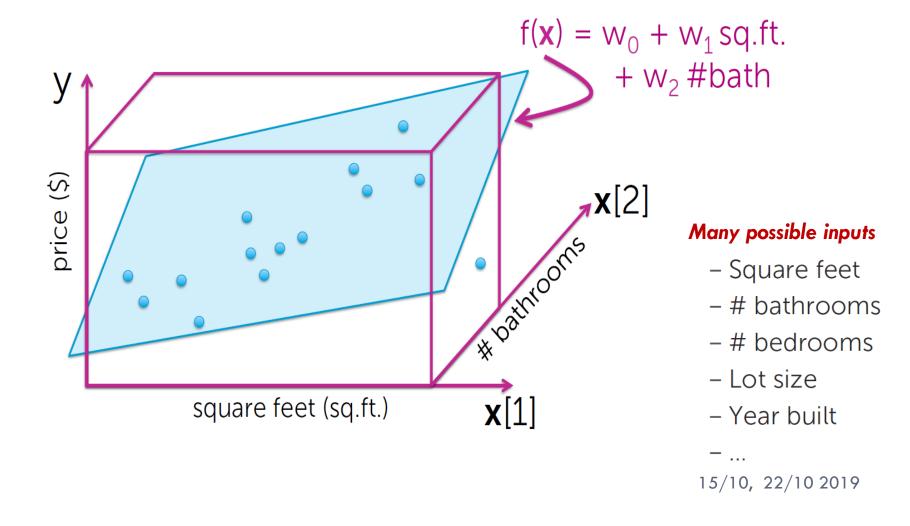
### More realistic flow chart



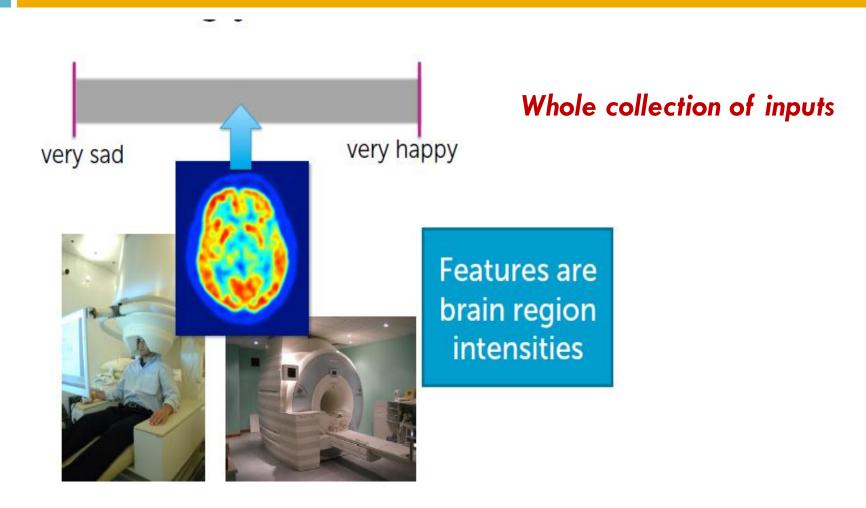
### Incorporating multiple inputs



## Incorporating multiple inputs



# Reading your brain



### General notation

Output: y 🛩 scalar

Inputs:  $\mathbf{x} = (\mathbf{x}[1], \mathbf{x}[2], ..., \mathbf{x}[d])$ 

```
Notational conventions:

\mathbf{x}[j] = j^{th} \text{ input } (scalar)

h_j(\mathbf{x}) = j^{th} \text{ feature } (scalar)

\mathbf{x}_i = \text{ input of } i^{th} \text{ data point } (vector)

\mathbf{x}_i[j] = j^{th} \text{ input of } i^{th} \text{ data point } (scalar)
```

# Simple hyperplane

```
Noise term
Model:
y_i = w_0 + w_1 x_i[1] + ... + w_d x_i[d] + \varepsilon_i
feature 1 = 1
feature 2 = x[1] ... e.g., sq. ft.
feature 3 = x[2] ... e.g., #bath
feature d+1 = x[d] ... e.g., lot size
```

### More generally: D-dimensional curve

### Model:

$$y_i = \underset{i=0}{\text{W}_0} h_0(\mathbf{x}_i) + \underset{i=1}{\text{W}_1} h_1(\mathbf{x}_i) + \dots + \underset{i=0}{\text{W}_D} h_D(\mathbf{x}_i) + \epsilon_i$$
$$= \sum_{i=0}^{D} \underset{i=0}{\text{W}_i} h_i(\mathbf{x}_i) + \epsilon_i$$

### More on notation

```
# observations (\mathbf{x}_i, \mathbf{y}_i): N
# inputs \mathbf{x}[j]: d
# features \mathbf{h}_i(\mathbf{x}): D
```

```
feature 1 = h_0(\mathbf{x}) ... e.g., 1

feature 2 = h_1(\mathbf{x}) ... e.g., \mathbf{x}[1] = \mathrm{sq.} ft.

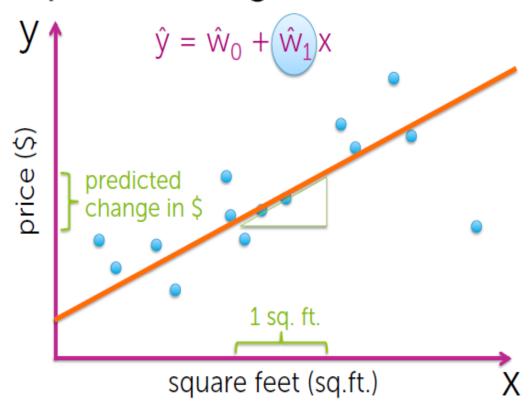
feature 3 = h_2(\mathbf{x}) ... e.g., \mathbf{x}[2] = \mathrm{\#bath}

or, \log(\mathbf{x}[7]) \mathbf{x}[2] = \log(\mathrm{\#bed}) x \mathrm{\#bath}

...

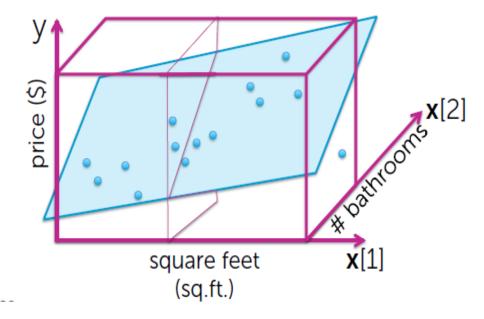
feature D+1 = h_D(\mathbf{x}) ... some other function of \mathbf{x}[1],..., \mathbf{x}[d]
```

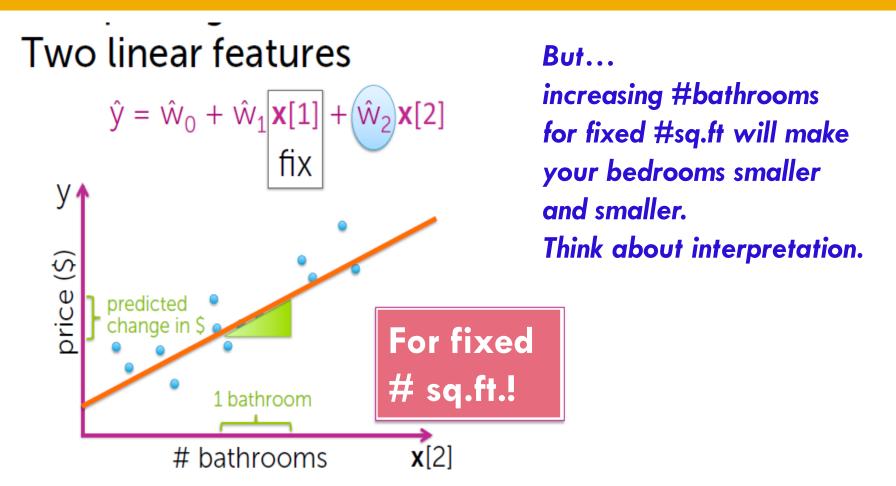
### Simple linear regression



### Two linear features

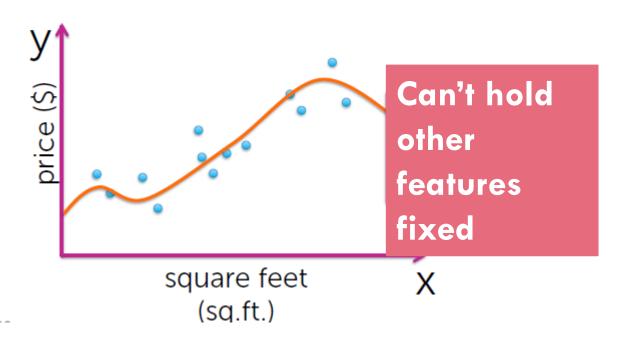
$$\hat{\mathbf{y}} = \hat{\mathbf{w}}_0 + \hat{\mathbf{w}}_1 \mathbf{x}[1] + \hat{\mathbf{w}}_2 \mathbf{x}[2]$$
fix





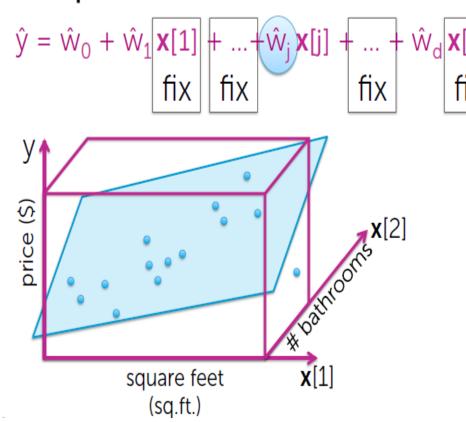
### Polynomial regression

$$\hat{y} = \hat{w}_0 + \hat{w}_1 x + ... + \hat{w}_j x^j + ... + \hat{w}_p x^p$$



Then ... can't interpret coefficients

### Multiple linear features



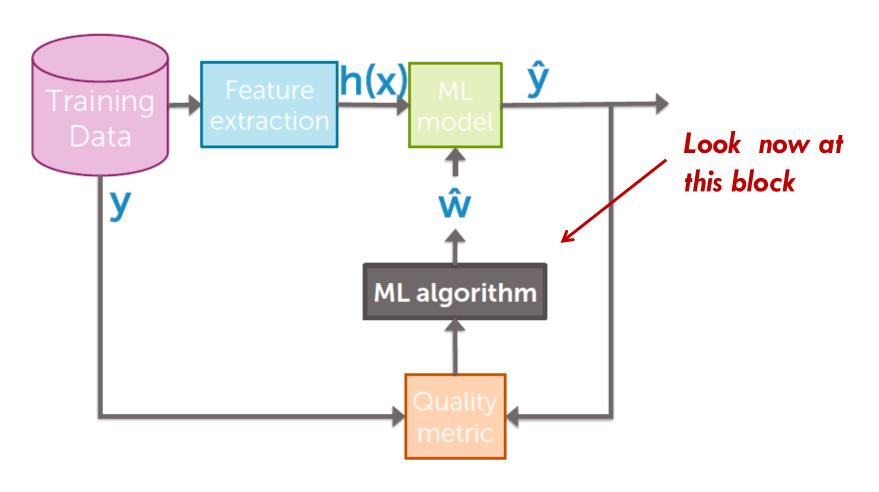
#### But...

increasing #bedrooms for fixed #sq.ft will make your bedrooms smaller and smaller.

You can end with negative coefficient. Might not be so if you removed #sq.ft from the model.

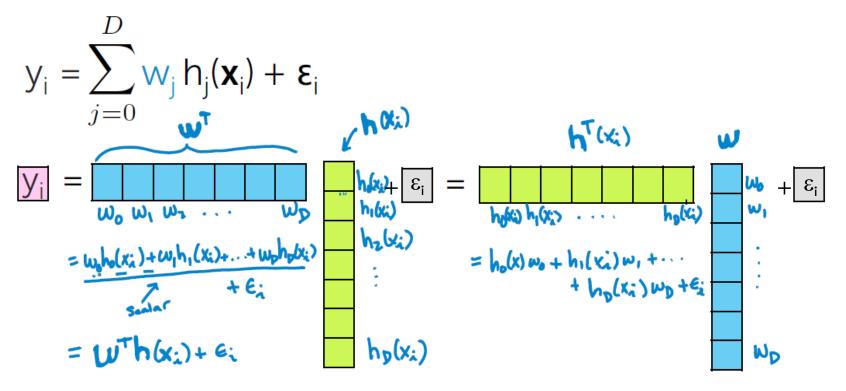
Think about interpretation in context of the model you put in.

## Fitting in D-dimmensions

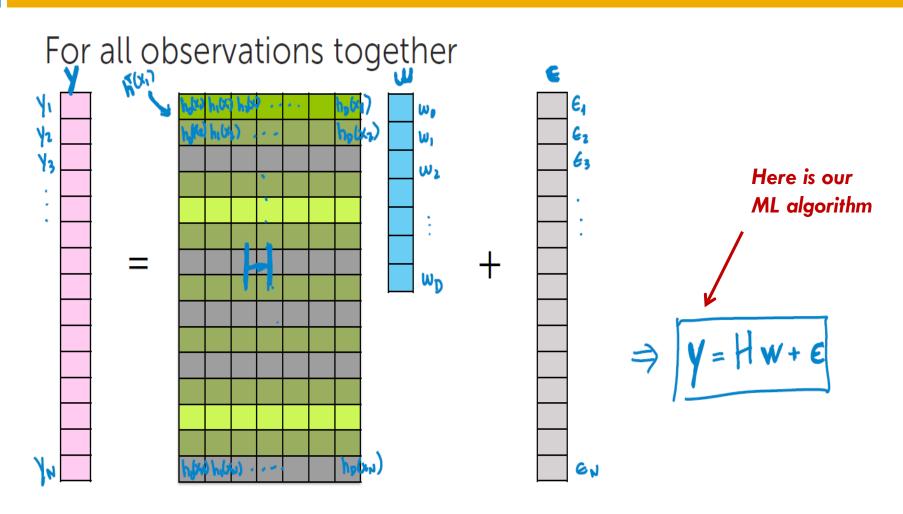


### Rewriting in vector notation

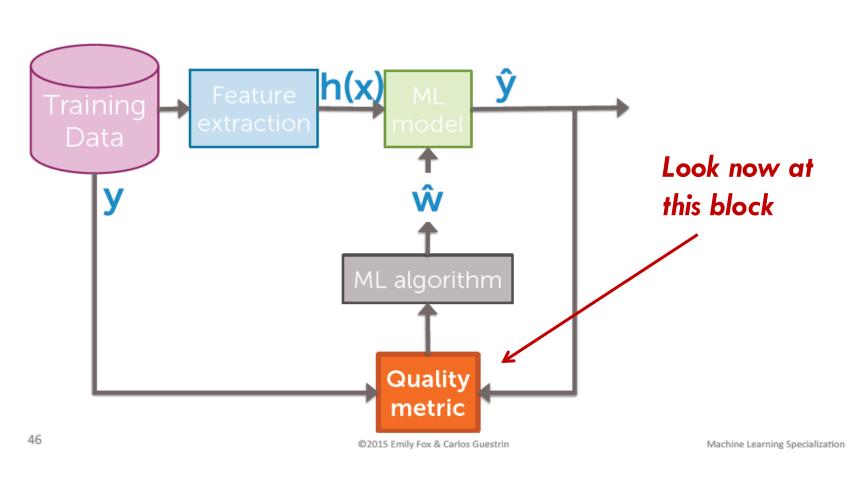
For observation i



# Rewriting in matrix notation

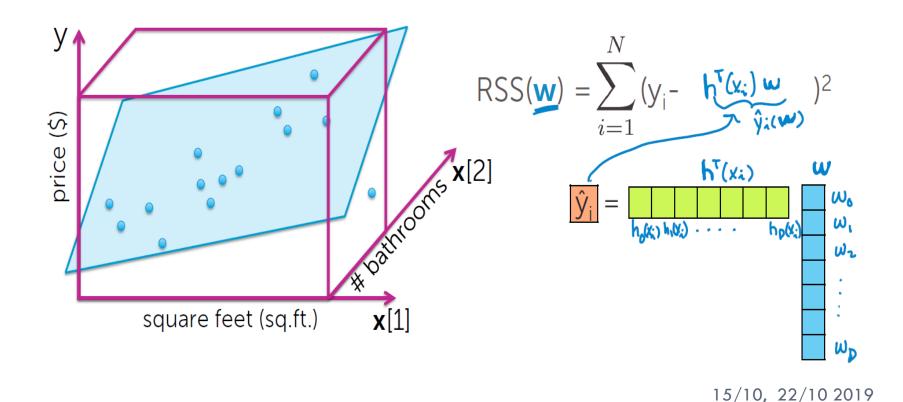


### Fitting in D-dimmensions



### Cost function in D-dimmension

#### **RSS** in vector notation



### Cost function in D-dimmension

### **RSS** in matrix notation

$$RSS(\mathbf{w}) = \sum_{i=1}^{N} (y_i - h(\mathbf{x}_i)^T \mathbf{w})^2$$

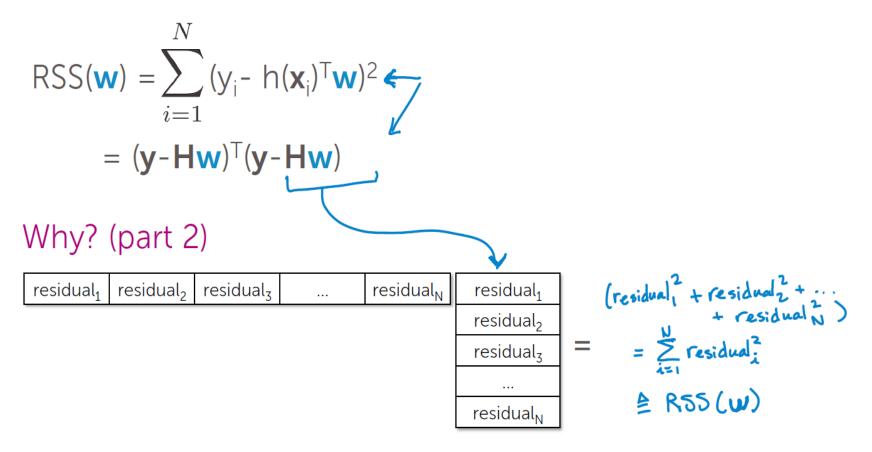
$$= (\mathbf{y} - \mathbf{H} \mathbf{w})^T (\mathbf{y} - \mathbf{H} \mathbf{w})$$

$$\text{Why? (part 1)} \quad \hat{\mathbf{y}}_i$$

$$= \mathbf{w}_i$$

$$\mathbf{y} = \mathbf{H} \mathbf{w}_i$$

### **RSS** in matrix notation



#### **Gradient of RSS**

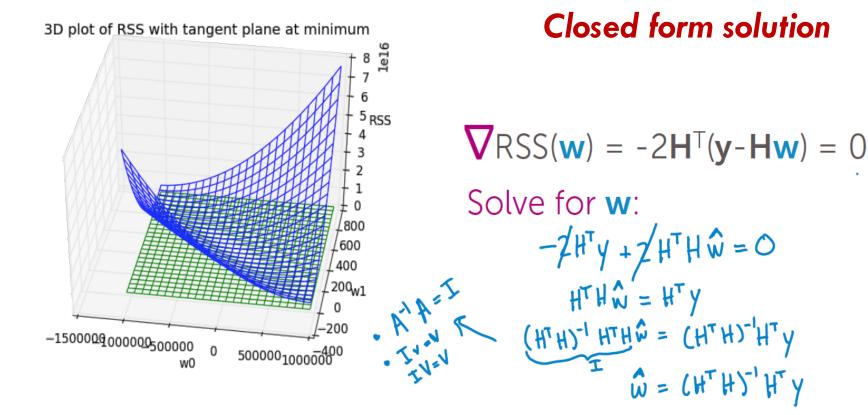
$$\nabla$$
RSS(w) =  $\nabla$ [(y-Hw)<sup>T</sup>(y-Hw)]  
= -2H<sup>T</sup>(y-Hw)

Why? By analogy to 1D case:

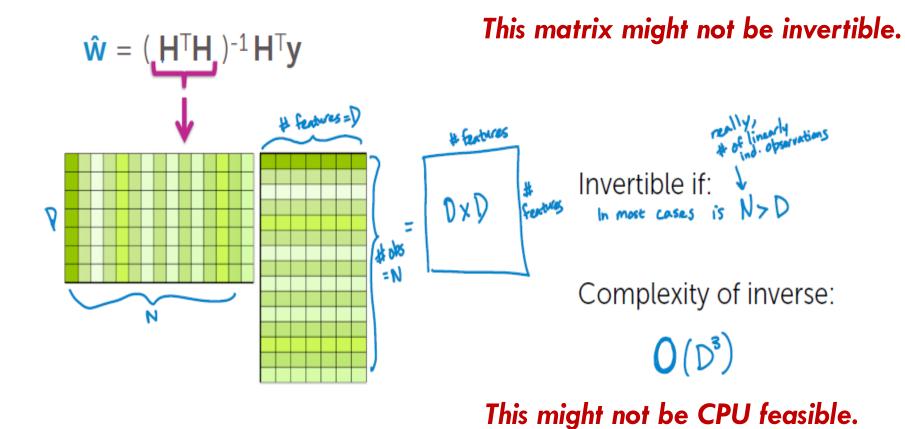
$$\frac{d}{d\omega} (y-h\omega)(y-h\omega) = \frac{d}{d\omega} (y-h\omega)^2 = 2 \cdot (y-h\omega)^1 (-h)$$

$$= -2h(y-h\omega)$$

### Approach 1: set gradient to zero

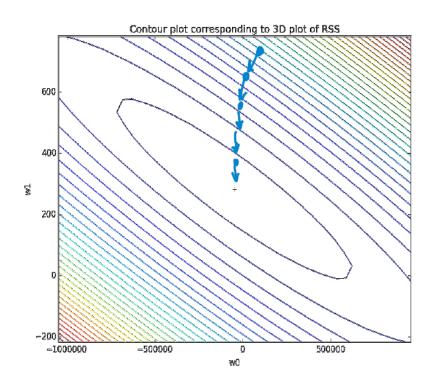


### Closed-form solution



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### **Approach 2: gradient descent**



We initialise our solution somewhere and then ...

while not converged
$$\mathbf{w}^{(t+1)} \leftarrow \mathbf{w}^{(t)} - \eta \nabla RSS(\mathbf{w}^{(t)})$$

$$-2\mathbf{H}^{\mathsf{T}}(\mathbf{y} - \mathbf{H}\mathbf{w})$$

$$\leftarrow \mathbf{w}^{(t)} + 2\eta \mathbf{H}^{\mathsf{T}}(\mathbf{y} - \mathbf{H}\mathbf{w}^{(t)})$$

$$\tilde{\gamma}(\mathbf{w}^{(t)})$$

### Gradient descent

$$RSS(\mathbf{w}) = \sum_{i=1}^{N} (y_i - h(\mathbf{x}_i)^T \mathbf{w})^2$$

$$= \sum_{i=1}^{N} (y_i - w_0 h_0(\mathbf{x}_i) - w_1 h_1(\mathbf{x}_i) - \dots - w_0 h_0(\mathbf{x}_i))^2$$

$$\sum_{i=1}^{N} 2(y_i - w_0h_0(x_i) - w_1h_1(x_i) \dots - w_0h_0(x_i))^{1} \cdot (-h_j(x_i))$$

$$= -2\sum_{i=1}^{N} h_j(x_i)(y_i - h_i(x_i)^T w)$$

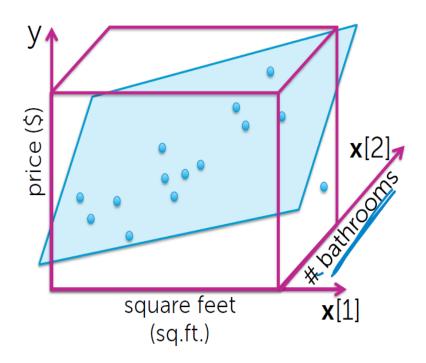
$$RSS(\mathbf{w}) = \sum_{i=1}^{N} (y_i - h(\mathbf{x}_i)^T \mathbf{w})^2$$

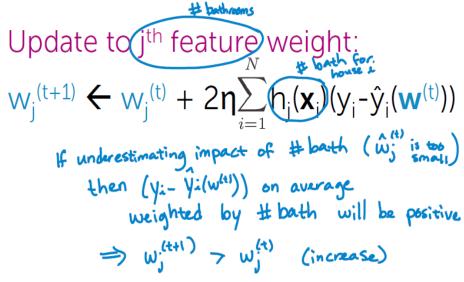
$$= \sum_{i=1}^{N} (y_i - \omega_0 h_0(\mathbf{x}_i) - \omega_1 h_1(\mathbf{x}_i) - \cdots - \omega_0 h_0(\mathbf{x}_i)^2)$$
Update to j<sup>th</sup> feature weight:
$$W_j^{(t+1)} \leftarrow W_j^{(t)} - \eta(-2\sum_{i=1}^{N} h_j(\mathbf{x}_i)(y_i - h^T(\mathbf{x}_i)\omega^{(t)})$$

$$= -2\sum_{i=1}^{N} h_j(\mathbf{x}_i)(y_i - h(\mathbf{x}_i)^T \omega)$$

$$= -2\sum_{i=1}^{N} h_j(\mathbf{x}_i)(y_i - h(\mathbf{x}_i)^T \omega)$$

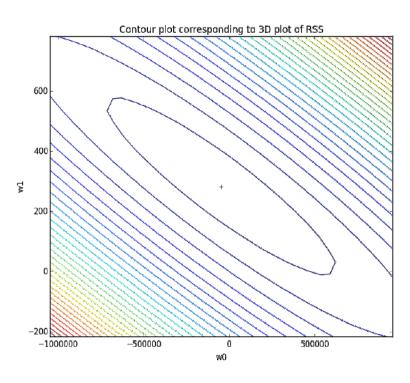
### Interpreting elementwise





# Summary of gradient descent

### Extremely useful algorithm in several applications



init 
$$\mathbf{w}^{(1)} = 0$$
 (or randomly, or smartly),  $t = 1$ 

while  $\|\nabla RSS(\mathbf{w}^{(t)})\| > \varepsilon$ 

for  $j = 0,...,D$ 

partial[ $j$ ] =  $-2\sum_{i=1}^{N} h_{j}(\mathbf{x}_{i})(y_{i} - \hat{y}_{i}(\mathbf{w}^{(t)}))$ 
 $\mathbf{w}_{j}^{(t+1)} \leftarrow \mathbf{w}_{j}^{(t)} - \eta$  partial[ $j$ ]

 $\mathbf{t} \leftarrow \mathbf{t} + 1$ 

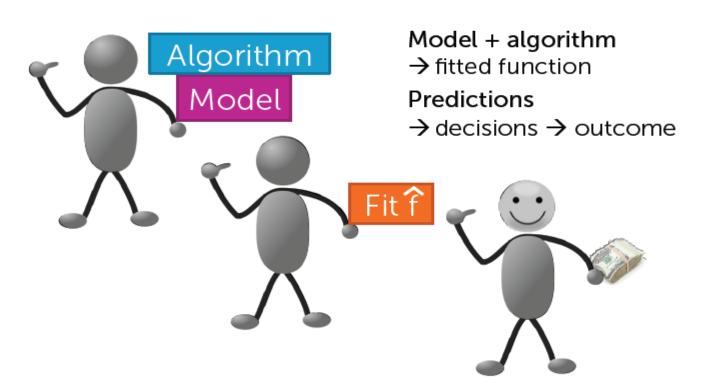
# What you can do now

- Describe polynomial regression
- Detrend a time series using trend and seasonal components
- Write a regression model using multiple inputs or features thereof
- Cast both polynomial regression and regression with multiple inputs as regression with multiple features
- Calculate a goodness-of-fit metric (e.g., RSS)
- Estimate model parameters of a general multiple regression model to minimize RSS:
  - In closed form
  - Using an iterative gradient descent algorithm
- Interpret the coefficients of a non-featurized multiple regression fit
- Exploit the estimated model to form predictions
- Explain applications of multiple regression beyond house price modeling

## ACCESSING PERFORMANCE

# Assessing performance

## Make predictions, get \$, right??



# Assessing performance

## Or, how much am I losing?

Example: Lost \$ due to inaccurate listing price

- Too low → low offers
- Too high → few lookers + no/low offers

How much am I losing compared to perfection?

Perfect predictions: Loss = 0

My predictions: Loss = ???

# Measuring loss

"Remember that all models are wrong; the practical question is how wrong do they have to be to not be useful." George Box, 1987.



### Examples:

(assuming loss for underpredicting = overpredicting)

Absolute error:  $L(y, f_{\hat{\mathbf{w}}}(\mathbf{x})) = |y - f_{\hat{\mathbf{w}}}(\mathbf{x})|$ 

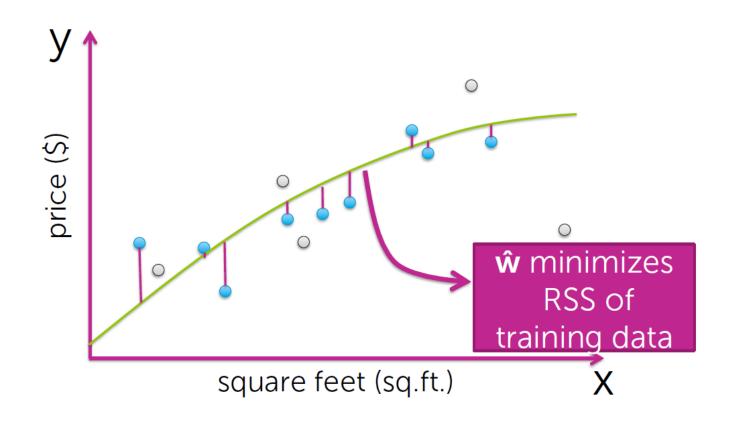
Squared error:  $L(y,f_{\hat{\mathbf{w}}}(\mathbf{x})) = (y-f_{\hat{\mathbf{w}}}(\mathbf{x}))^2$ 

# Symmetric loss functions



# Accessing the loss

### Use training data



## Compute training error

- 1. Define a loss function  $L(y,f_{\hat{w}}(x))$ 
  - E.g., squared error, absolute error,...

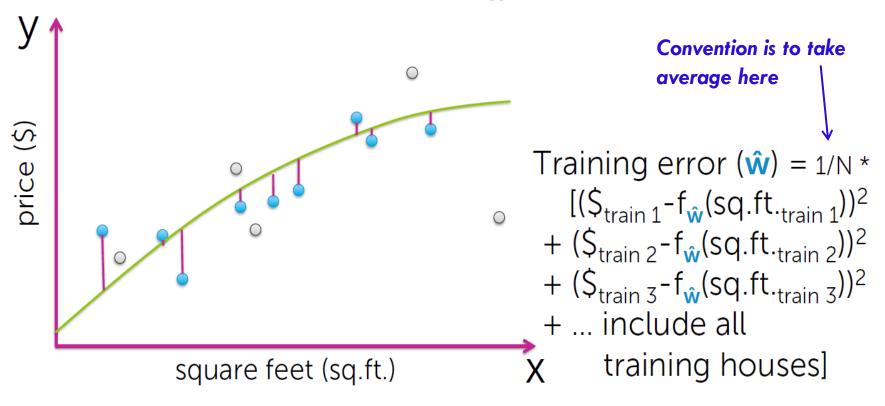
- 2. Training error
  - = avg. loss on houses in training set

$$= \frac{1}{N} \sum_{i=1}^{N} L(y_i, f_{\hat{\mathbf{w}}}(\mathbf{x}_i))$$

fit using training data

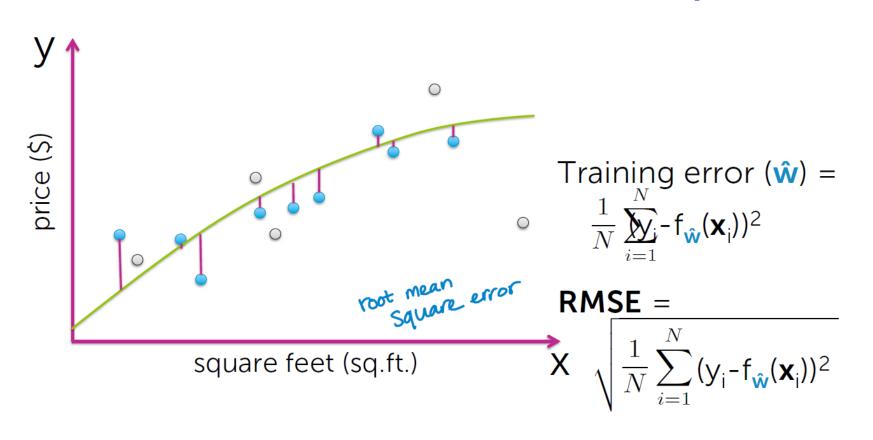
# Training error

## Use squared error loss $(y-f_{\hat{w}}(x))^2$

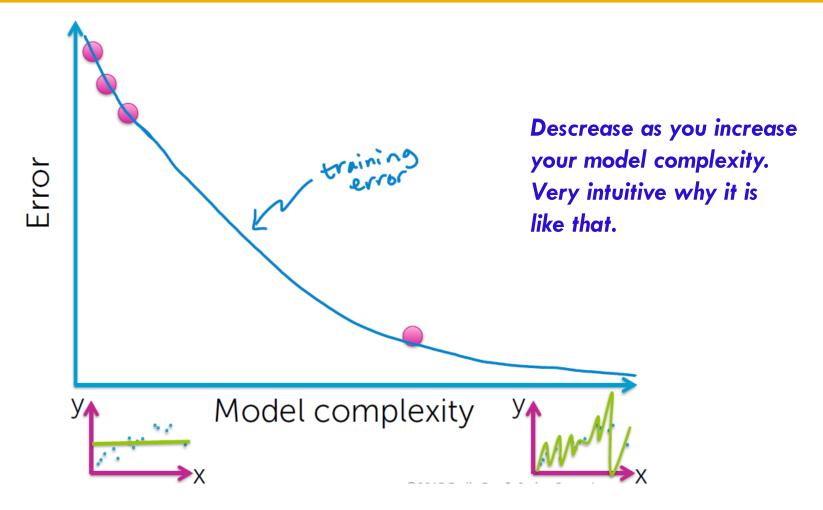


# Training error

#### More intuitive is to take RMSE, same units as y



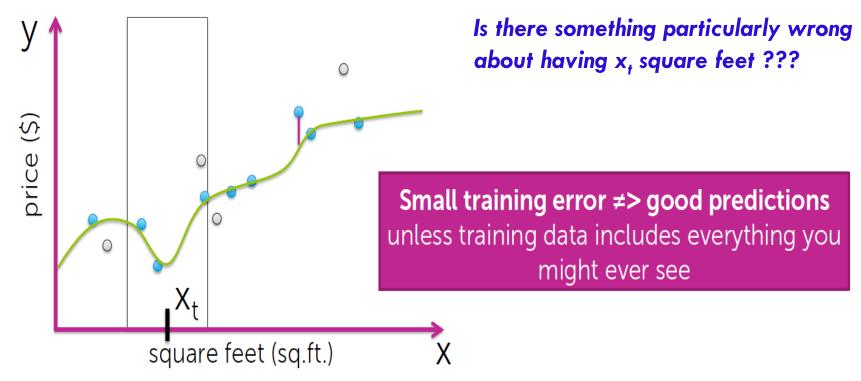
# Training error vs. model complexity



## Is training error a good measure?

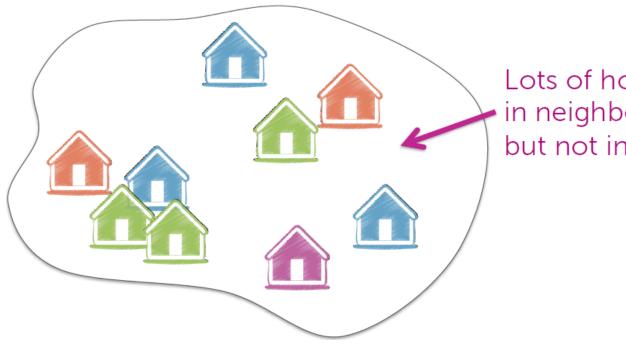
Issue: Training error is overly optimistic

because www was fit to training data



# Generalisation (true) error

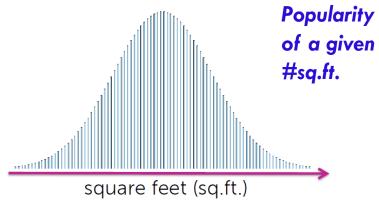
Really want estimate of loss over all possible (1,\$) pairs



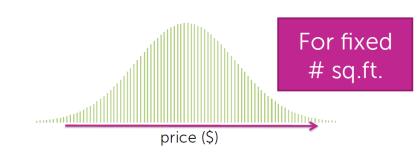
Lots of houses in neighborhood, but not in dataset

## Distribution over house

In our neighborhood, houses of what # sq.ft. (1) are we likely to see?



For houses with a given # sq.ft. (1), what house prices \$ are we likely to see?



## Generalisation error definition

Really want estimate of loss over all possible (1,\$) pairs

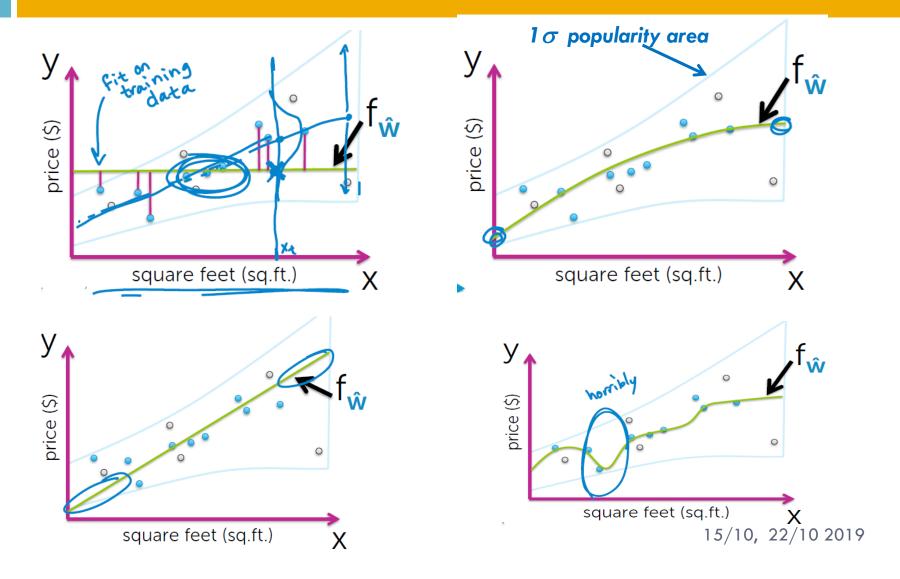
# Formally:

average over all possible (**x**,y) pairs weighted by how likely each is

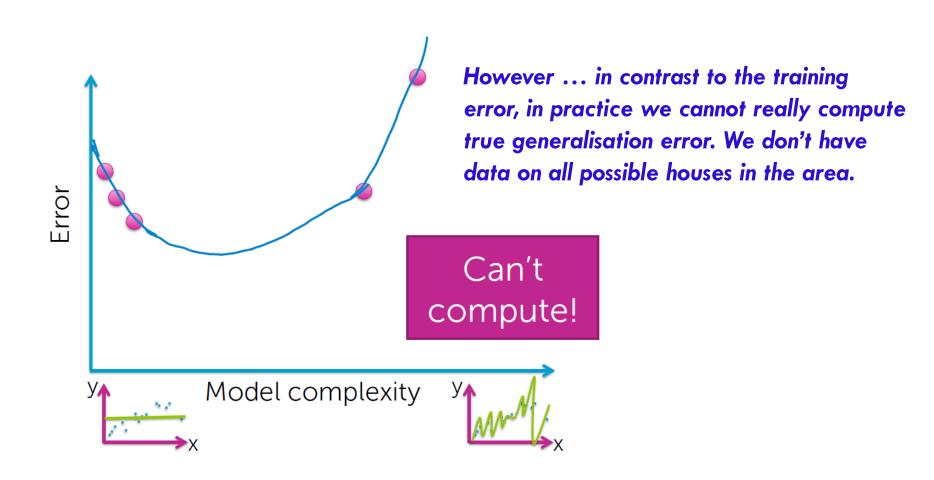
generalization error =  $E_{\mathbf{x},y}^{\downarrow}[L(y,f_{\hat{\mathbf{w}}}(\mathbf{x}))]$ 

fit using training data

# Generalisation error (weighted with popularity) vs model complexity



# Generalisation error vs model complexity



# Forming a test set



We want to approximate generalisation error.

Test set: proxy for ,,everything you might see"

Training set



Test set



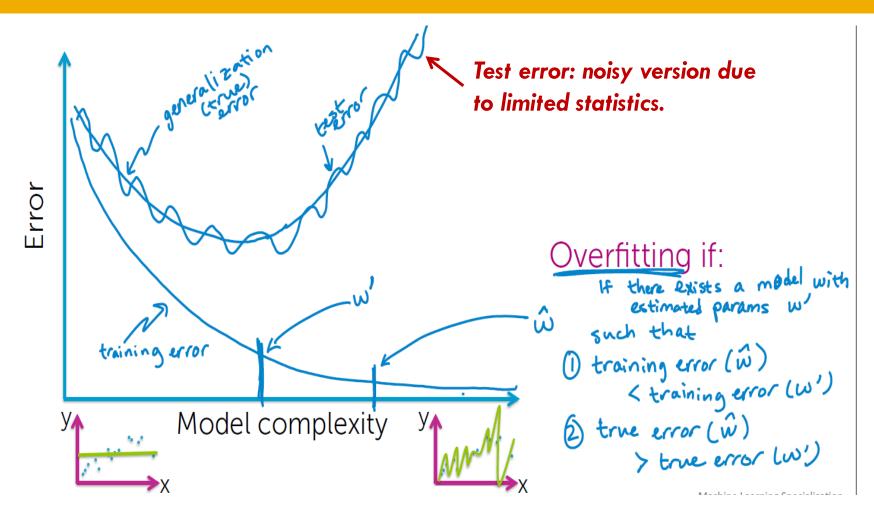
# Compute test error

#### Test error

= avg. loss on houses in test set

has never seen test data!

# Training, true and test error vs. model complexity. Notion of overfitting.



# Training/test splits



Training set Test set

Typically, just enough test points to form a reasonable estimate of generalization error

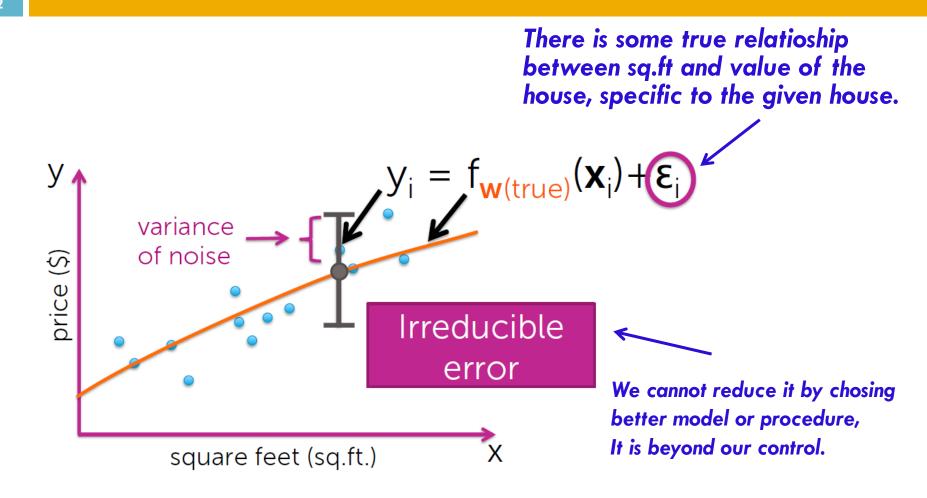
If this leaves too few for training, other methods like **cross validation** (will see later...)

## Three sources of errors

In forming predictions, there are 3 sources of error:

- 1. Noise
- 2. Bias
- 3. Variance

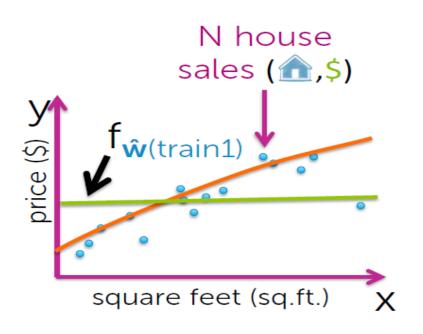
# Data are inherently noisy

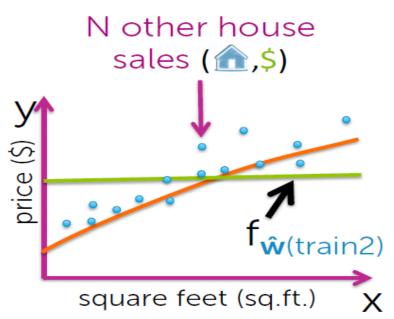


## Bias contribution

#### This contribution we can control.

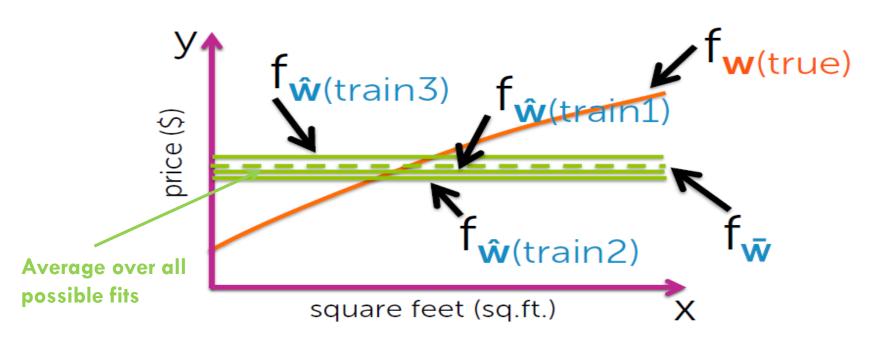
#### Assume we fit a constant function



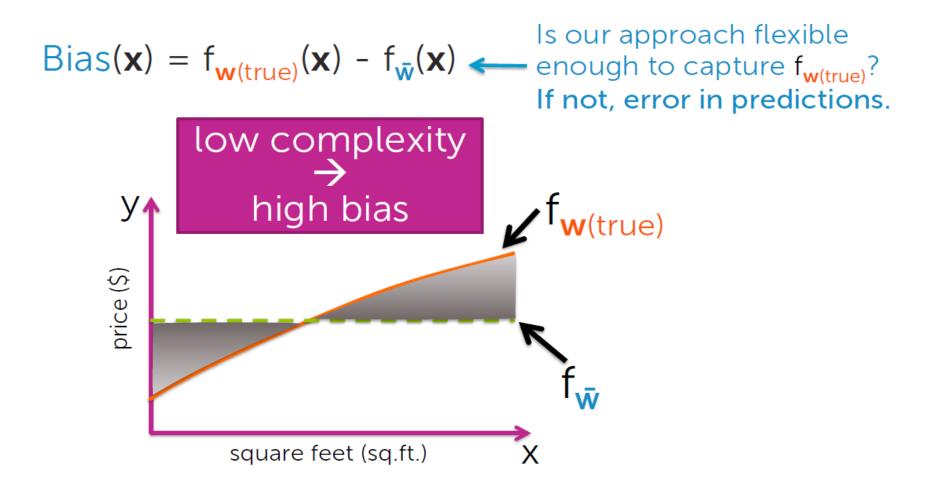


## Bias contribution

Over all possible size N training sets, what do I expect my fit to be?

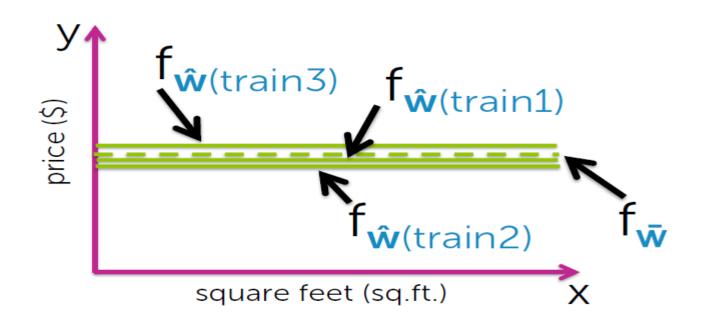


## Bias contribution



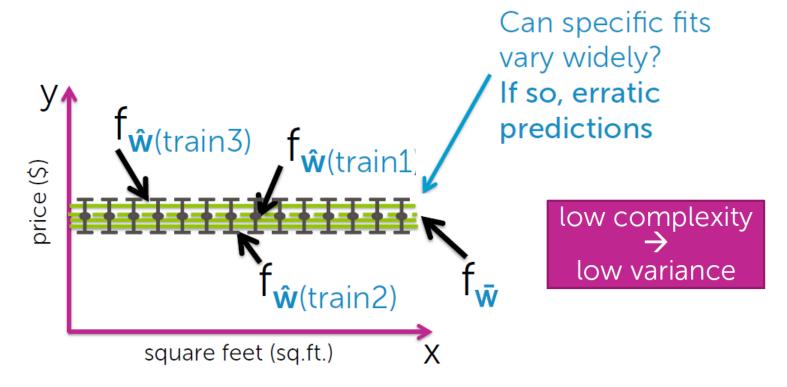
## Variance contribution

How much do specific fits vary from the expected fit?



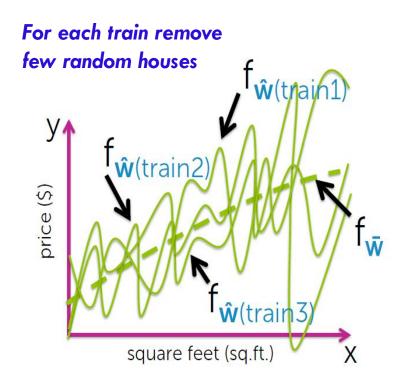
## Variance contribution

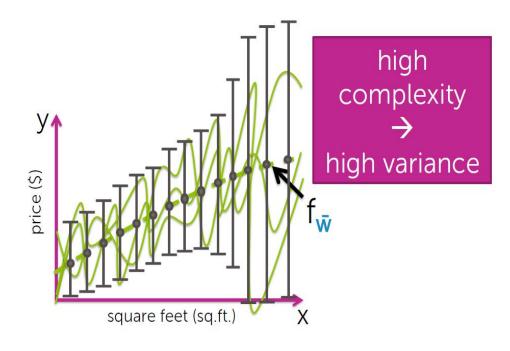
How much do specific fits vary from the expected fit?



# Variance of high complexity models

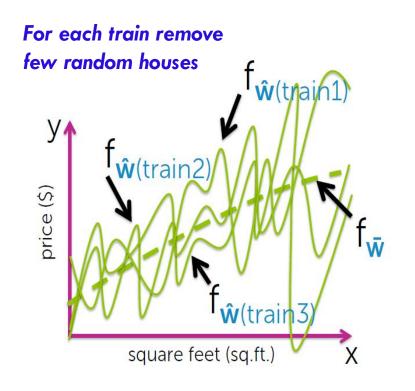
#### Assume we fit a high-order polynomial

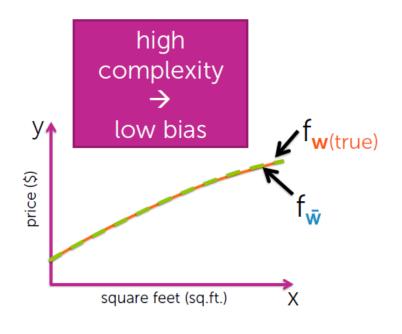




# Bias of high complexity models

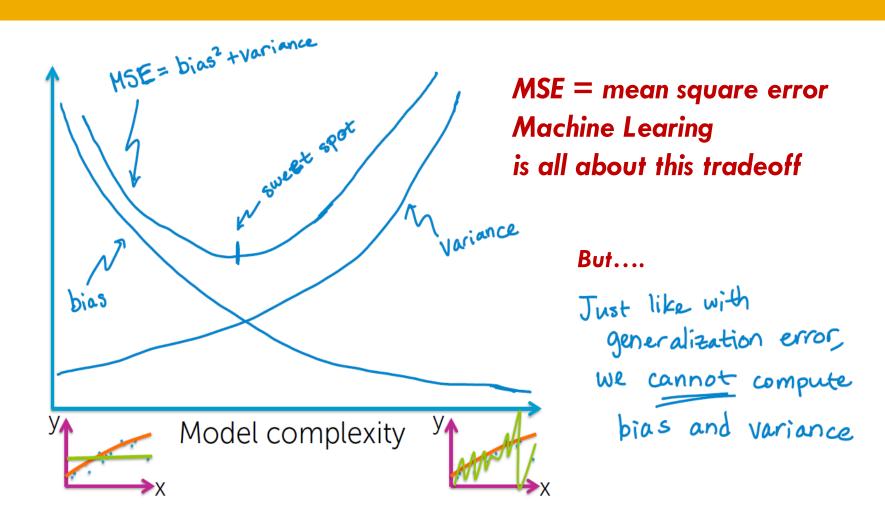
#### Assume we fit a high-order polynomial



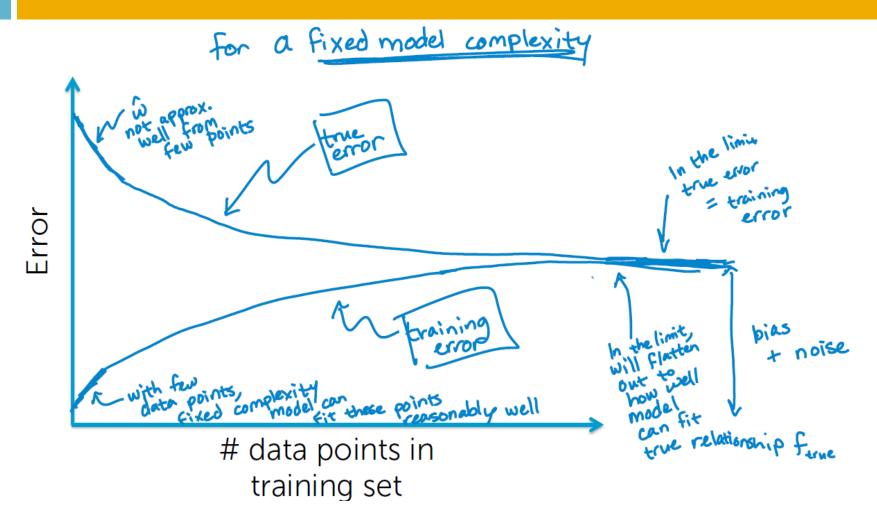


High complexity models are very flexible, pick better average trends.

## Bias -variance tradeoff



## Errors vs amount of data



# The regression/ML workflow

Model selection
 Often, need to choose tuning parameters λ controlling model complexity (e.g. degree of polynomial)

# Model assessment Having selected a model, assess the generalization error

## Hypothetical implementation

### Training set

Test set

#### Model selection

For each considered model complexity  $\lambda$ :

- i. Estimate parameters  $\hat{\mathbf{w}}_{\lambda}$  on training data
- ii. Assess performance of  $\hat{\mathbf{w}}_{\lambda}$  on test data
- iii. Choose  $\lambda^*$  to be  $\lambda$  with lowest test error

#### Model assessment

Compute test error of  $\hat{\mathbf{w}}_{\lambda^*}$  (fitted model for selected complexity  $\lambda^*$ ) to approx. generalization error

## Hypothetical implementation

### Training set

Test set

#### Model selection

For each considered model complexity  $\lambda$ :

- i. Estimate parameters  $\hat{\mathbf{w}}_{\lambda}$  on training data
- ii. Assess performance of  $\hat{\mathbf{w}}_{\lambda}$  on test data
- iii. Choose  $\lambda^*$  to be  $\lambda$  with lowest test error

#### 2. Model assessment

Overly optimistic!

Compute test error of  $\hat{\mathbf{w}}_{\lambda^*}$  (fitted model for selected complexity  $\lambda^*$ ) to approx. generalization error

## Hypothetical implementation

Training set

Test set

**Issue:** Just like fitting w and assessing its performance both on training data

- λ\* was selected to minimize test error (i.e., λ\* was fit on test data)
- If test data is not representative of the whole world, then  $\hat{\mathbf{w}}_{\lambda^*}$  will typically perform worse than test error indicates

## Practical implementation

Training set

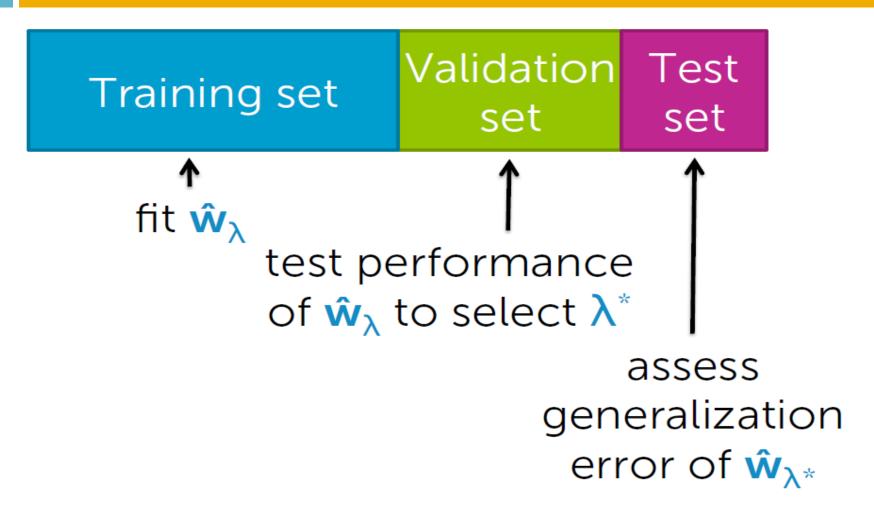
Validation Test set

set

**Solution:** Create two "test" sets!

- 1. Select  $\lambda^*$  such that  $\hat{\mathbf{w}}_{\lambda^*}$  minimizes error on validation set
- 2. Approximate generalization error of  $\hat{\mathbf{w}}_{\lambda^*}$  using test set

## Practical implementation



# Typical splits

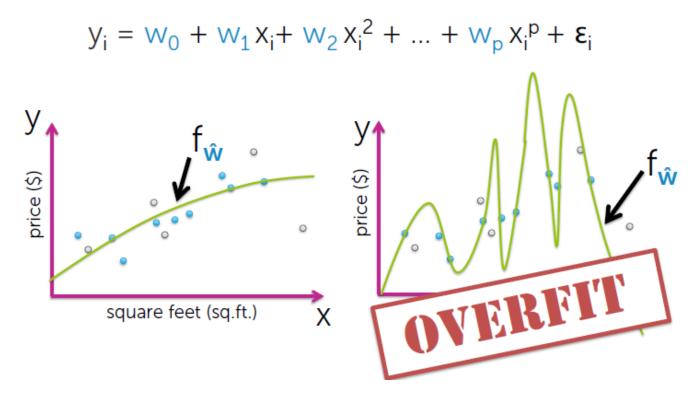
Training set	Validation set	Test set
80%	10%	10%
50%	25%	25%

# What you can do now

- Describe what a loss function is and give examples
- Contrast training, generalization, and test error
- Compute training and test error given a loss function
- Discuss issue of assessing performance on training set
- Describe tradeoffs in forming training/test splits
- List and interpret the 3 sources of avg. prediction error
  - Irreducible error, bias, and variance
- Discuss issue of selecting model complexity on test data and then using test error to assess generalization error
- Motivate use of a validation set for selecting tuning parameters (e.g., model complexity)
- Describe overall regression workflow

# RIDGE REGRESSION

## Flexibility of high-order polynomials



Symptoms for overfitting: often associated with very large value of estimated parameters  $\hat{w}$ 

# Overfitting with many features

Not unique to polynomial regression, but also if **lots of inputs** (d large)

Or, generically, lots of features (D large)  $y_i = \sum_{i=0}^{D} w_j h_j(\mathbf{x}_i) + \mathbf{\epsilon}_i$ 

- Square feet
- + bathrooms
- # bedrooms
- Lot size
- Year built

- ...

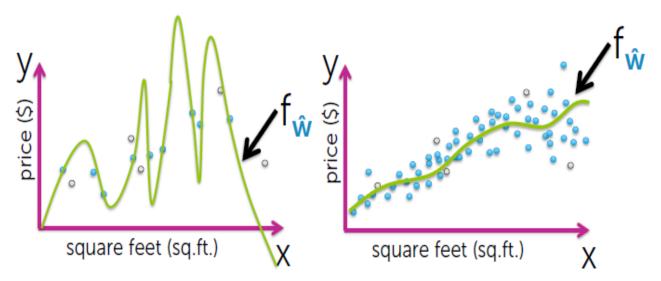
# How does # of observations influence overfitting?

#### Few observations (N small)

→ rapidly overfit as model complexity increases

#### Many observations (N very large)

→ harder to overfit

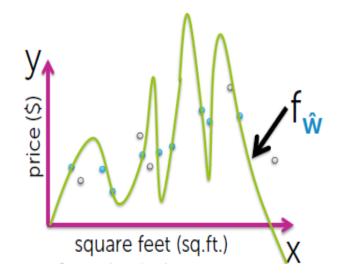


# How does # of inputs influence overfitting?

1 input (e.g., sq.ft.):

Data must include representative examples of all possible (sq.ft., \$) pairs to avoid overfitting

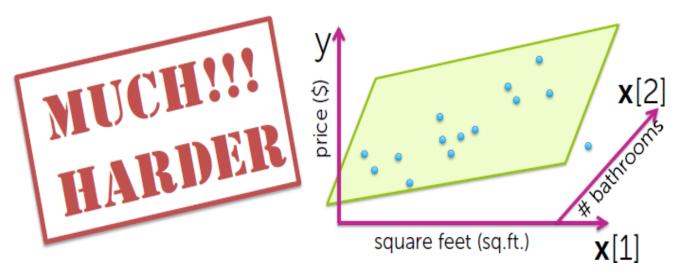




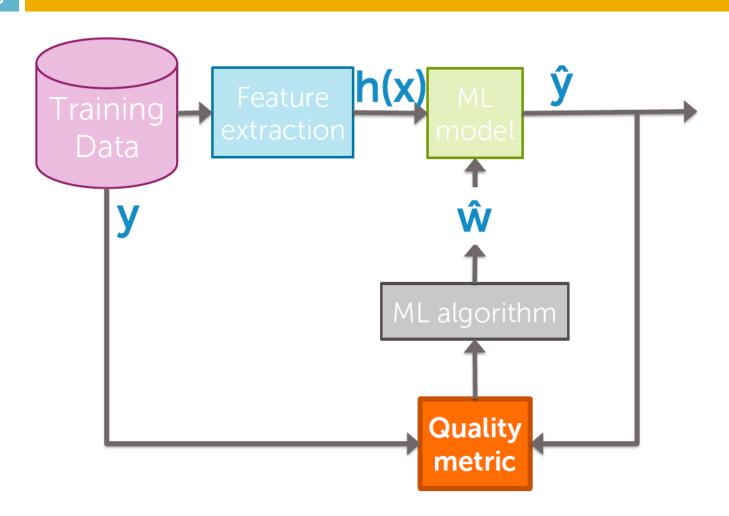
# How does # of inputs influence overfitting?

d inputs (e.g., sq.ft., #bath, #bed, lot size, year,...):

Data must include examples of all possible (sq.ft., #bath, #bed, lot size, year,...., \$) combos to avoid overfitting



# Lets improve quality metric blok



#### Desire total cost format

#### Want to balance:

- How well function fits data
- ii. Magnitude of coefficients

```
Total cost =

measure of fit + measure of magnitude

of coefficients

small # = good fit to
training data

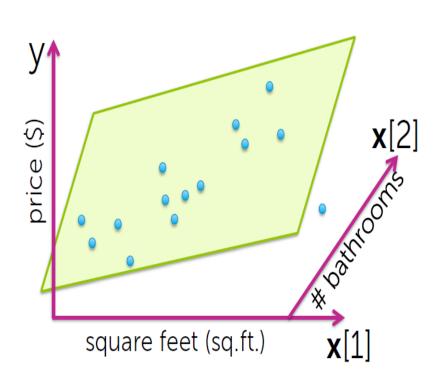
want Toe Balla Actuality of fit

measure of magnitude

of coefficients

small # = not overfit
```

# Measure of fit to training data



$$RSS(\mathbf{w}) = \sum_{i=1}^{N} (y_i - h(\mathbf{x}_i)^T \mathbf{w})^2$$

$$= \sum_{i=1}^{N} (y_i - h(\mathbf{x}_i)^T \mathbf{w})^2$$

$$= \sum_{i=1}^{N} (y_i - h(\mathbf{x}_i)^T \mathbf{w})^2$$

$$= \sum_{i=1}^{N} (y_i - h(\mathbf{x}_i)^T \mathbf{w})^2$$

# Measure of magnitude of regression coefficients

What summary # is indicative of size of regression coefficients?

- Sum of absolute value?

  | Wal + | Wal = | Wal | = | Wal | Li norm ... discuss more in next module
- Sum of squares ( $L_2$  norm)  $w_0^2 + w_1^2 + ... + w_0^2 = \sum_{j=0}^{2} w_j^2 \triangleq \|\mathbf{w}\|_2^2 \quad L_2 \text{ norm } ... \text{ focus of this module}$

# Consider specific total cost

```
Total cost =

measure of fit + measure of magnitude

of coefficients

RSS(w)

||w||<sub>2</sub><sup>2</sup>
```

# Consider resulting objectives

What if <u>w</u> selected to minimize

$$RSS(\mathbf{w}) + \lambda ||\mathbf{w}||_2^2$$

Ridge regression (a.k.a  $L_2$  regularization)

tuning parameter = balance of fit and magnitude

```
If \lambda=0:

reduces to minimizing RSS(W), as before (old solution) \longrightarrow \hat{W}^{LS} theast squares
```

```
If \lambda = \infty:

For solutions where \hat{w} \neq 0, then total cost is \infty

If \hat{w} = 0, then total cost = RSS(0) \longrightarrow solution is \hat{w} = 0
```

If  $\lambda$  in between: Then  $0 \le \|\hat{\omega}\|_{\infty}^2 \le \|\hat{\omega}^{2}\|_{\infty}^2$ 

#### Ridge regression: bias-variance tradeoff

#### Large $\lambda$ :

high bias, low variance

(e.g.,  $\hat{\mathbf{w}} = 0$  for  $\lambda = \infty$ )

In essence,  $\lambda$  controls model complexity

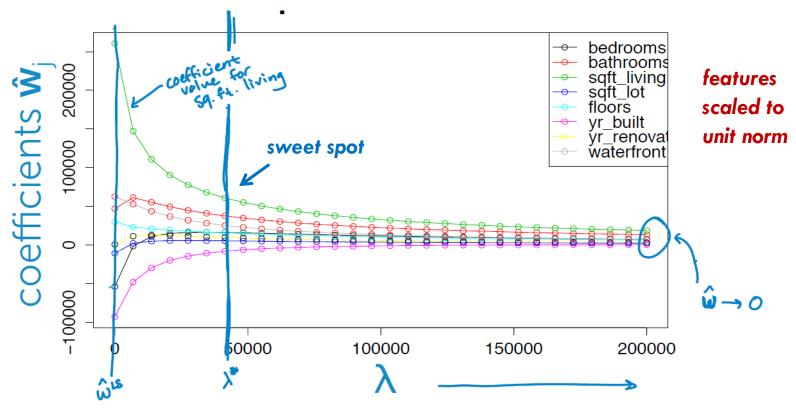
#### Small $\lambda$ :

low bias, high variance

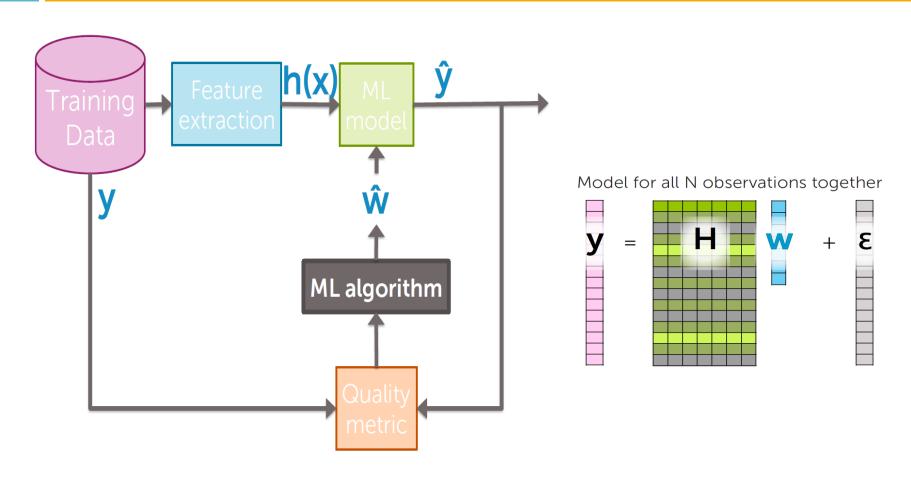
(e.g., standard least squares (RSS) fit of high-order polynomial for  $\lambda$ =0)

# Ridge regression: coefficients path

What happens if we refit our high-order polynomial, but now using ridge regression?



#### Flow chart



#### Ridge regression: cost in matrix notation

In matrix form, ridge regression cost is:

$$RSS(\mathbf{w}) + \lambda ||\mathbf{w}||_{2}^{2}$$
$$= (\mathbf{y} - \mathbf{H}\mathbf{w})^{T}(\mathbf{y} - \mathbf{H}\mathbf{w}) + \lambda \mathbf{w}^{T}\mathbf{w}$$

# Gradient of ridge regresion cost

$$\nabla [RSS(\mathbf{w}) + \lambda ||\mathbf{w}||_{2}^{2}] = \nabla [(\mathbf{y} - \mathbf{H}\mathbf{w})^{T}(\mathbf{y} - \mathbf{H}\mathbf{w}) + \lambda \mathbf{w}^{T}\mathbf{w}]$$

$$= [\mathbf{y} - \mathbf{H}\mathbf{w})^{T}(\mathbf{y} - \mathbf{H}\mathbf{w})] + \lambda [\mathbf{w}^{T}\mathbf{w}]$$

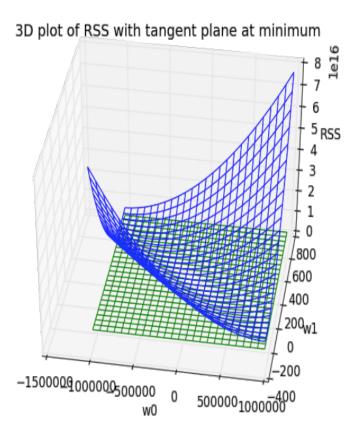
$$-2\mathbf{H}^{T}(\mathbf{y} - \mathbf{H}\mathbf{w})$$

$$2\mathbf{w}$$

Why? By analogy to 1d case...

 $\mathbf{w}^{\mathsf{T}}\mathbf{w}$  analogous to  $\mathbf{w}^2$  and derivative of  $\mathbf{w}^2 = 2\mathbf{w}$ 

### Ridge regression: closed-form solution



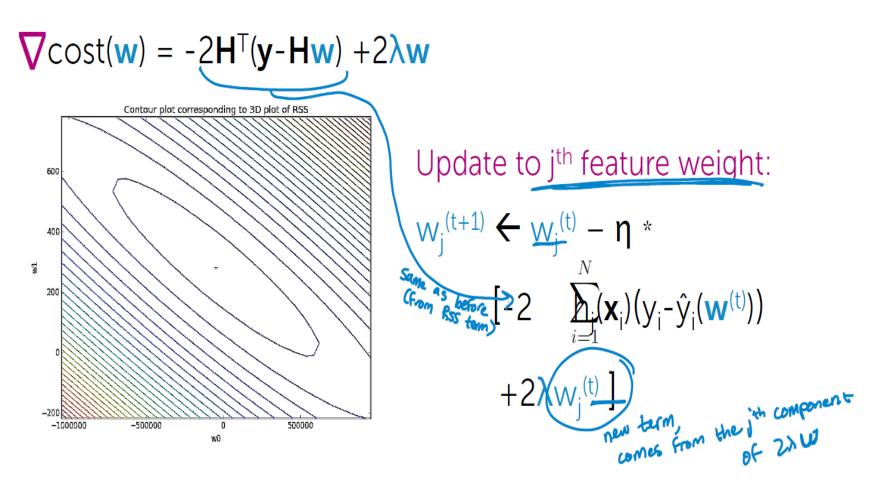
$$\nabla \text{cost}(\mathbf{w}) = -2\mathbf{H}^{\mathsf{T}}(\mathbf{y} - \mathbf{H}\mathbf{w}) + 2\lambda \mathbf{I}\mathbf{w} = 0$$
Solve for  $\mathbf{w}$   $\mathbf{H}^{\mathsf{T}}\mathbf{H} \hat{\mathbf{w}} + \lambda \mathbf{I} \hat{\mathbf{w}} = 0$ 

$$\mathbf{H}^{\mathsf{T}}\mathbf{H} \hat{\mathbf{w}} + \lambda \mathbf{I} \hat{\mathbf{w}} = \mathbf{H}^{\mathsf{T}}\mathbf{y}$$

$$(\mathbf{H}^{\mathsf{T}}\mathbf{H} + \lambda \mathbf{I}) \hat{\mathbf{w}} = \mathbf{H}^{\mathsf{T}}\mathbf{y}$$

$$\hat{\mathbf{w}} = (\mathbf{H}^{\mathsf{T}}\mathbf{H} + \lambda \mathbf{I})^{-1}\mathbf{H}^{\mathsf{T}}\mathbf{y}$$

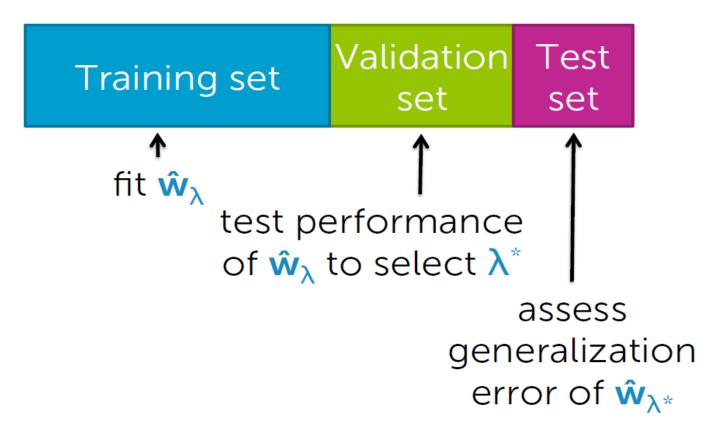
# Ridge regression: gradient descent



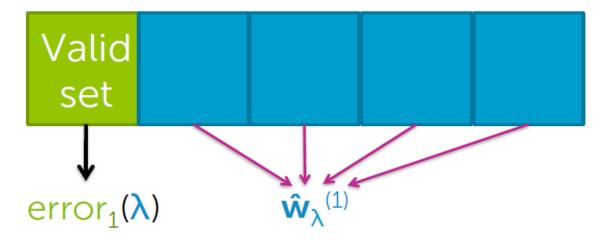
## Summary of ridge regression algorithm

```
init \mathbf{w}^{(1)} = \mathbf{0} (or randomly, or smartly), t = 1
while ||\nabla RSS(\mathbf{w}^{(t)})|| > \epsilon
     for j = 0,...,D
     partial[j] = -2 \sum_{i=1}^{n} (\mathbf{x}_i)(y_i - \hat{y}_i(\mathbf{w}^{(t)}))
     w_i^{(t+1)} \leftarrow (1-2\eta\lambda)w_i^{(t)} - \eta \text{ partial}[j]
     t \leftarrow t + 1
```

#### If sufficient amount of data...



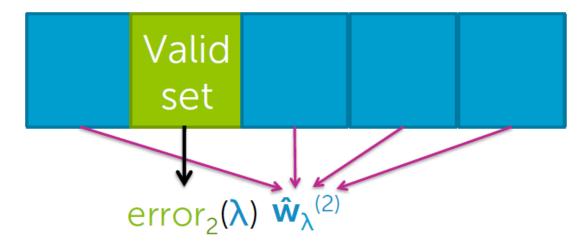
#### K-fold cross validation



For k=1,...,K

- 1. Estimate  $\hat{\mathbf{w}}_{\lambda}^{(k)}$  on the training blocks
- 2. Compute error on validation block:  $error_k(\lambda)$

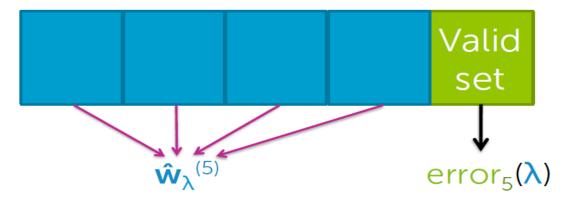
#### K-fold cross validation



For k=1,...,K

- 1. Estimate  $\hat{\mathbf{w}}_{\lambda}^{(k)}$  on the training blocks
- 2. Compute error on validation block:  $error_k(\lambda)$

#### K-fold cross validation



For k=1,...,K

- 1. Estimate  $\hat{\mathbf{w}}_{\lambda}^{(k)}$  on the training blocks
- 2. Compute error on validation block:  $error_k(\lambda)$

Compute average error: 
$$CV(\lambda) = \frac{1}{K} \sum_{k=1}^{K} error_k(\lambda)$$

#### K-fold cross validation



Repeat procedure for each choice of  $\lambda$ 

Choose  $\lambda^*$  to minimize  $CV(\lambda)$ 

#### What value of K

Formally, the best approximation occurs for validation sets of size 1 (K=N)

leave-one-out cross validation

#### Computationally intensive

- requires computing N fits of model per  $\lambda$ 

Typically, K=5 or 10

5-fold CV

10-fold CV

# How to handle the intercept

#### Recall multiple regression model

```
Model:
y_i = \underset{D}{w_0} h_0(\mathbf{x}_i) + w_1 h_1(\mathbf{x}_i) + ... + w_D h_D(\mathbf{x}_i) + \epsilon_i
    =\sum_{\mathbf{W}_i} h_i(\mathbf{x}_i) + \epsilon_i
       i=0
feature 1 = h_0(\mathbf{x})...often 1 (constant)
feature 2 = h_1(x)... e.g., x[1]
feature 3 = h_2(x)... e.g., x[2]
feature D+1 = h_D(\mathbf{x})... e.g., \mathbf{x}[d]
```

# Do we penalize intercept?

Standard ridge regression cost:

RSS(w) + 
$$\lambda ||\mathbf{w}||_2^2$$
  
strength of penalty

Encourages intercept  $w_0$  to also be small

Do we want a small intercept?

Conceptually, not indicative of overfitting...

# Do we penalize intercept?

#### Option 1: don't penalize intercept

Modified ridge regression cost:

$$RSS(\mathbf{w}_{0}, \mathbf{w}_{rest}) + \lambda ||\mathbf{w}_{rest}||_{2}^{2}$$

#### Option 2: Center data first

If data are first centered about 0, then favoring small intercept not so worrisome

Step 1: Transform y to have 0 mean

**Step 2**: Run ridge regression as normal (closed-form or gradient algorithms)

# What you can do now

- Describe what happens to magnitude of estimated coefficients when model is overfit
- Motivate form of ridge regression cost function
- Describe what happens to estimated coefficients of ridge regression as tuning parameter  $\lambda$  is varied
- Interpret coefficient path plot
- Estimate ridge regression parameters:
  - In closed form
  - Using an iterative gradient descent algorithm
- Implement K-fold cross validation to select the ridge regression tuning parameter  $\lambda$

# FEATURES SELECTION & LASSO REGRESSION

# Why features selection?

#### Efficiency:

- If size(w) = 100B, each prediction is expensive
- If  $\hat{\mathbf{w}}$  sparse, computation only depends on # of non-zeros

many zeros

$$\hat{\mathbf{y}}_{i} = \sum_{\hat{\mathbf{w}}_{j} \neq 0} \hat{\mathbf{w}}_{j} \, \mathbf{h}_{j}(\mathbf{x}_{i})$$

#### Interpretability:

– Which features are relevant for prediction?

# Sparcity

#### Housing application



Lot size
Single Family
Year built
Last sold price
Last sale price/sqft
Finished sqft
Unfinished sqft
Finished basement sqft
# floors

Flooring types

Parking type
Parking amount

Cooling Heating

Exterior materials

Roof type

Structure style

Dishwasher

Garbage disposal

Microwave

Range / Oven

Refrigerator

Washer

Dryer

Laundry location

Heating type

Jetted Tub

Deck

Fenced Yard

Lawn

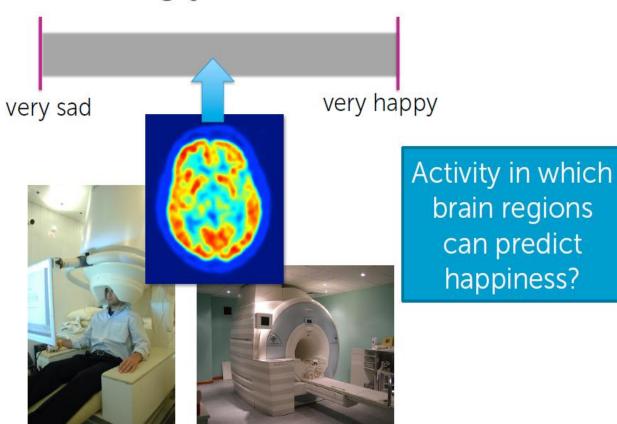
Garden

Sprinkler System

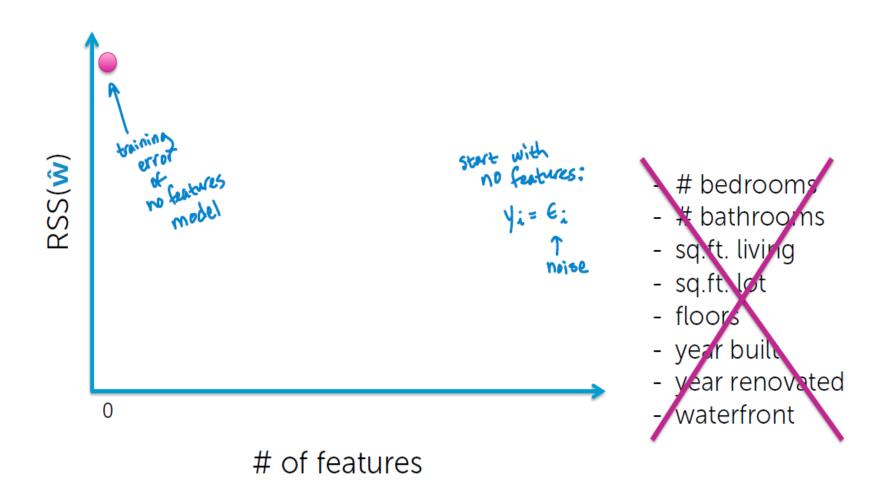
Ė

# Sparcity

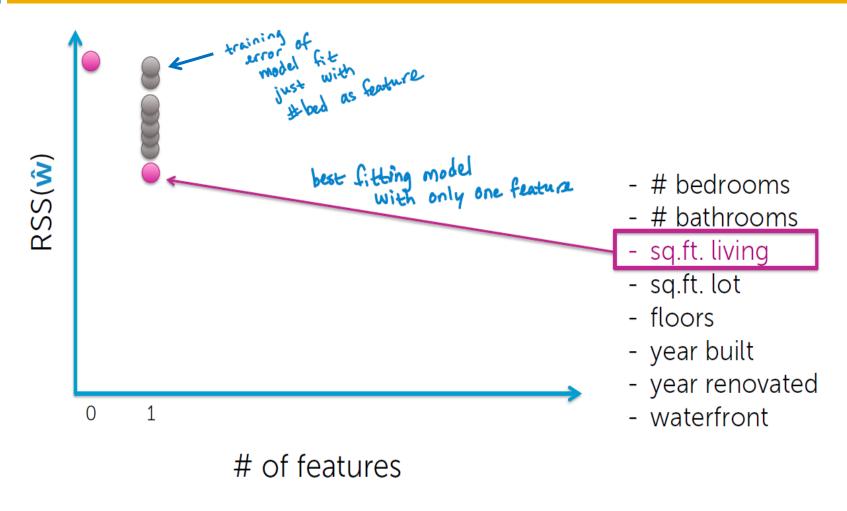
# Reading your mind



#### Find best model of size: 0

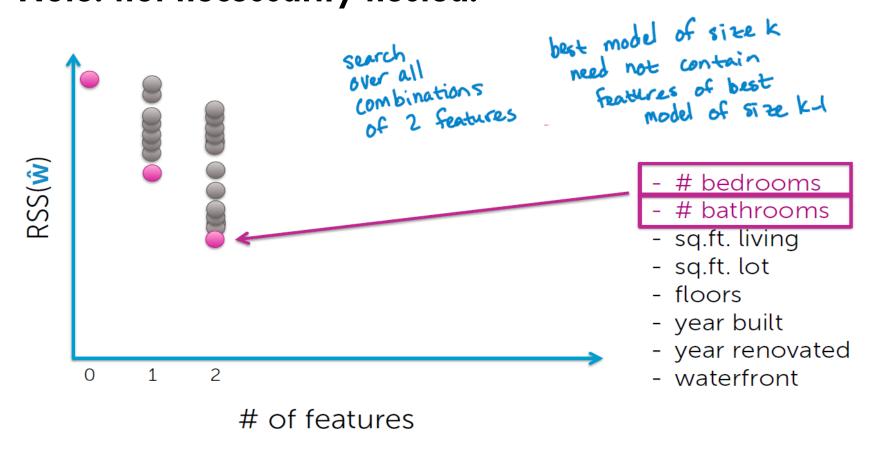


#### Find best model of size: 1

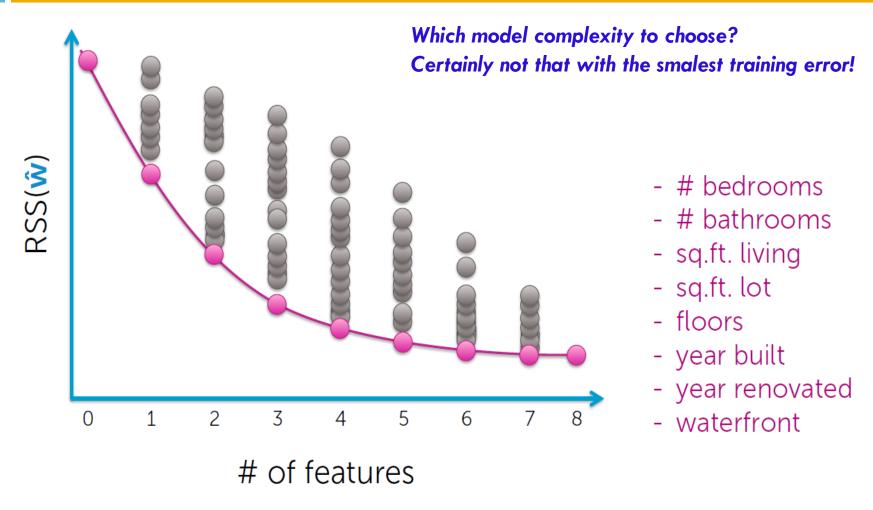


#### Find best model of size: 2

#### Note: not necessarily nested!



#### Find best model of size: N



## Choosing model complexity

Option 1: Assess on validation set

Option 2: Cross validation

Option 3+: Other metrics for penalizing model complexity like BIC...

## Complexity of "all subsets"

How many models were evaluated?

- each indexed by features included

$$\begin{aligned} y_i &= \epsilon_i \\ y_i &= w_0 h_0(\mathbf{x}_i) + \epsilon_i \\ y_i &= w_1 h_1(\mathbf{x}_i) + \epsilon_i \\ &\vdots \\ y_i &= w_0 h_0(\mathbf{x}_i) + w_1 h_1(\mathbf{x}_i) + \epsilon_i \\ &\vdots \\ y_i &= w_0 h_0(\mathbf{x}_i) + w_1 h_1(\mathbf{x}_i) + \dots + w_D h_D(\mathbf{x}_i) + \epsilon_i \end{aligned}$$

```
[0\ 0\ 0\ ...\ 0\ 0\ 0]
[1 0 0 ... 0 0 0]
[0 1 0 ... 0 0 0]
[110...000]
```

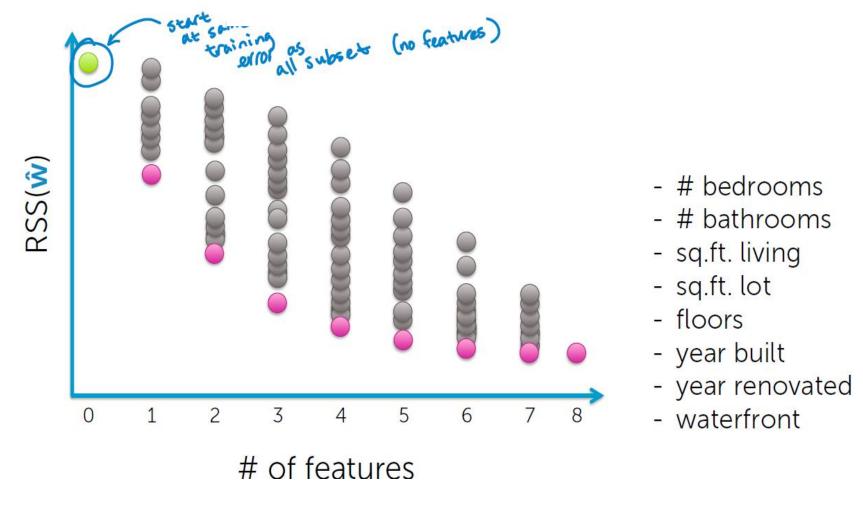
$$2^{8} = 256$$
 $2^{30} = 1,073,741,824$ 
 $2^{1000} = 1.071509 \times 10^{301}$ 
 $2^{100B} = HUGE!!!!!!$ 

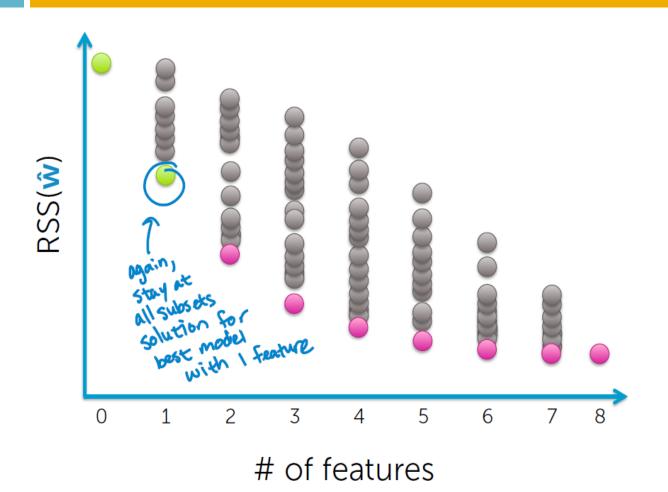
Typically, computationally infeasible

# Greedy algorithm

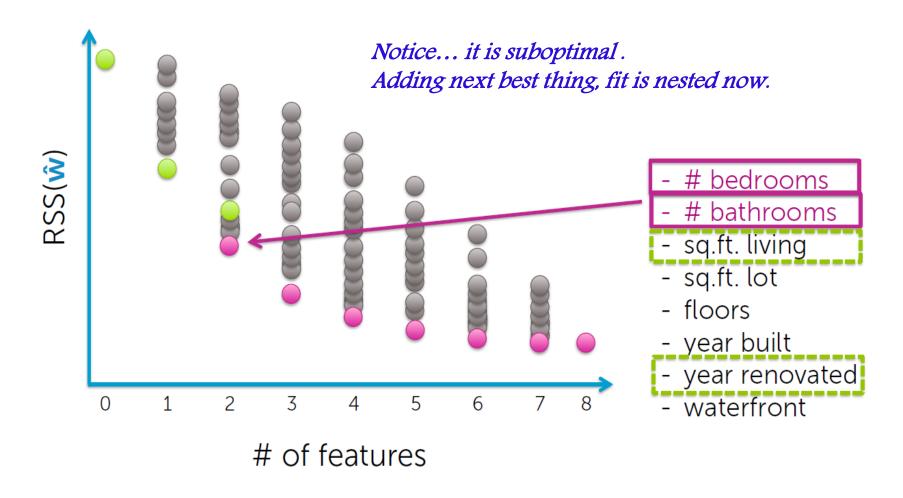
#### Forward stepwise algorithm

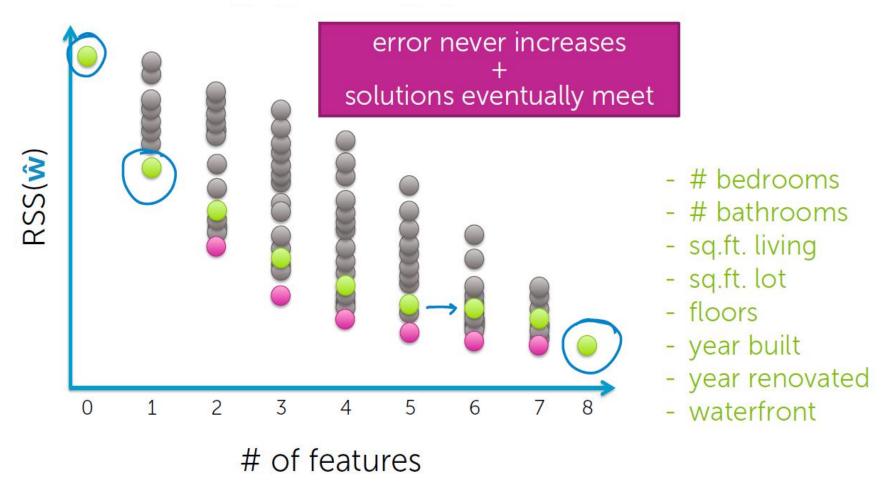
- 1. Pick a dictionary of features  $\{h_0(x),...,h_D(x)\}$ 
  - e.g., polynomials for linear regression
- 2. Greedy heuristic:
  - i. Start with empty set of features  $F_0 = \emptyset$  (or simple set, like just  $h_0(\mathbf{x}) = 1 \rightarrow y_i = w_0 + \varepsilon_i$ )
  - ii. Fit model using current feature set  $F_t$  to get  $\hat{\mathbf{w}}^{(t)}$
  - iii. Select next best feature  $h_{i*}(x)$ 
    - e.g., h<sub>i</sub>(x) resulting in lowest training error when learning with F<sub>t</sub> + {h<sub>i</sub>(x)}
  - iv. Set  $F_{t+1} \leftarrow F_t + \{h_{j*}(\mathbf{x})\}$
  - v. Recurse





- # bedrooms
- # bathrooms
- sq.ft. living
- sq.ft. lot
- floors
- year built
- year renovated
- waterfront





## When do we stop?

When training error is low enough?

No!

When test error is low enough?

No!

Use validation set or cross validation!

## Complexity of forward stepwise

#### How many models were evaluated?

- 1st step, D models
- 2<sup>nd</sup> step, D-1 models (add 1 feature out of D-1 possible)
- 3<sup>rd</sup> step, D-2 models (add 1 feature out of D-2 possible)
- ...

#### How many steps?

- Depends
- At most D steps (to full model)



## Other greedy algorithms

Instead of starting from simple model and always growing...

#### Backward stepwise:

Start with full model and iteratively remove features least useful to fit

#### Combining forward and backward steps:

In forward algorithm, insert steps to remove features no longer as important

Lots of other variants, too.

#### Using regularisation for features selection

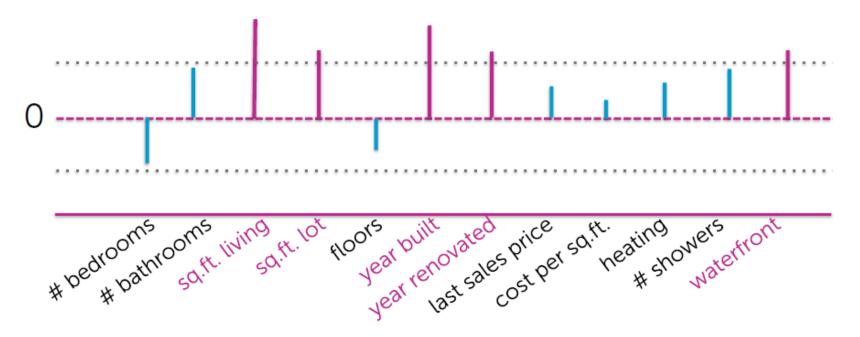
Instead of searching over a **discrete** set of solutions, can we use regularization?

- Start with full model (all possible features)
- "Shrink" some coefficients exactly to 0
  - i.e., knock out certain features
- Non-zero coefficients indicate "selected" features

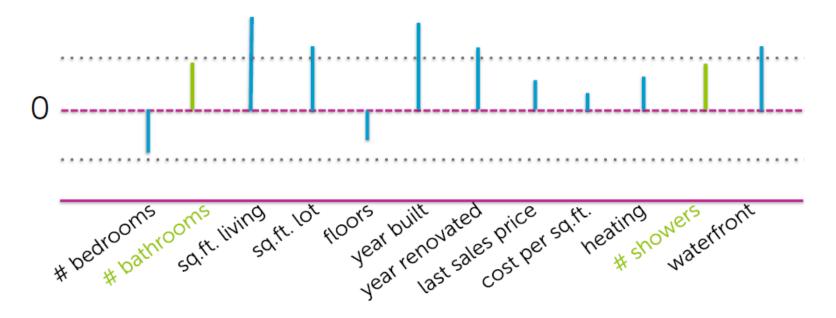
Why don't we just set small ridge coefficients to 0?



Selected features for a given threshold value



Let's look at two related features...



Nothing measuring bathrooms was included!

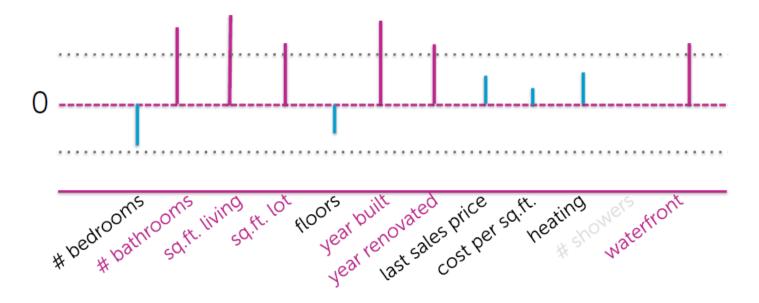
If only one of the features had been included...



#### Remember:

this is linear model. If we assume that #showers = #bathrooms and remove one of them from the model, coefficients will sum up.

Would have included bathrooms in selected model



Can regularization lead directly to sparsity?

### Try this cost instead of ridge ...

```
Total cost =
    measure of fit + \lambda measure of magnitude
                 of coefficients
        RSS(w)
                              ||\mathbf{w}||_1 = ||\mathbf{w}_0|| + ... + ||\mathbf{w}_D||
                                                 Leads to
         Lasso regression
                                                  sparse
(a.k.a. L_1 regularized regression)
                                                solutions!
```

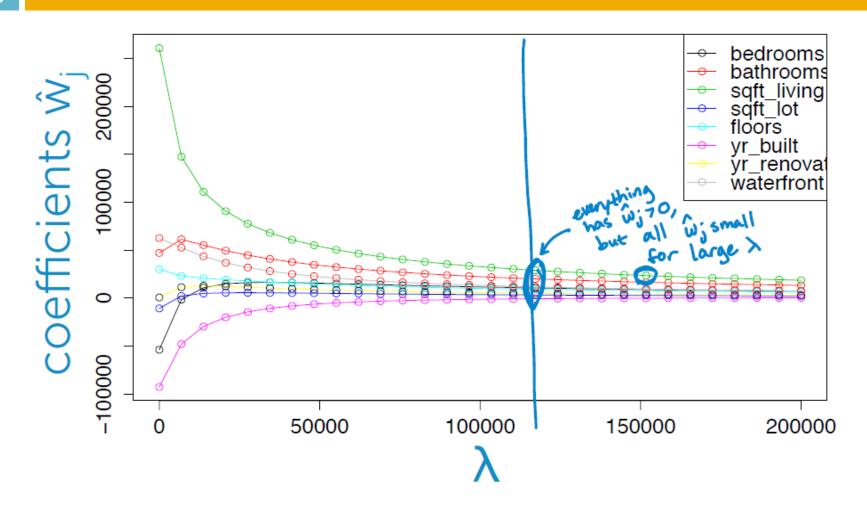
#### Lasso regression

Just like ridge regression, solution is governed by a continuous parameter  $\lambda$ 

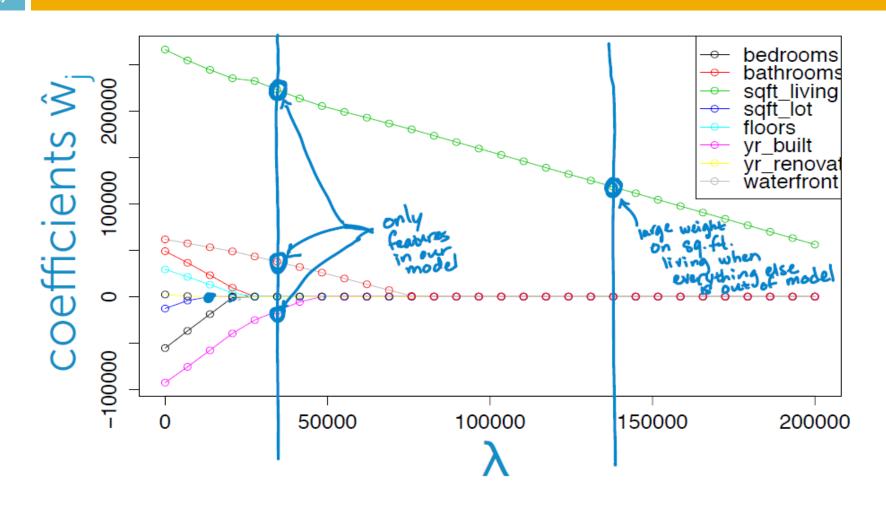
$$||f||_{1} = 0: \quad ||f||_{2} = ||f||_{1} = 0: \quad ||f||_{2} = ||f||_$$

If  $\lambda$  in between:  $0 \leq \|\hat{\mathbf{w}}^{\text{lesso}}\|_{1} \leq \|\hat{\mathbf{w}}^{\text{less}}\|_{1}$ 

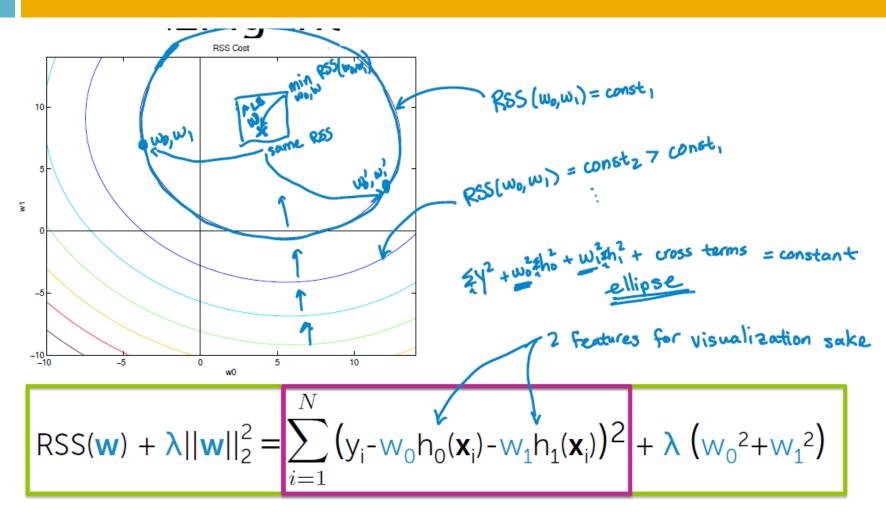
### Coefficient path: ridge



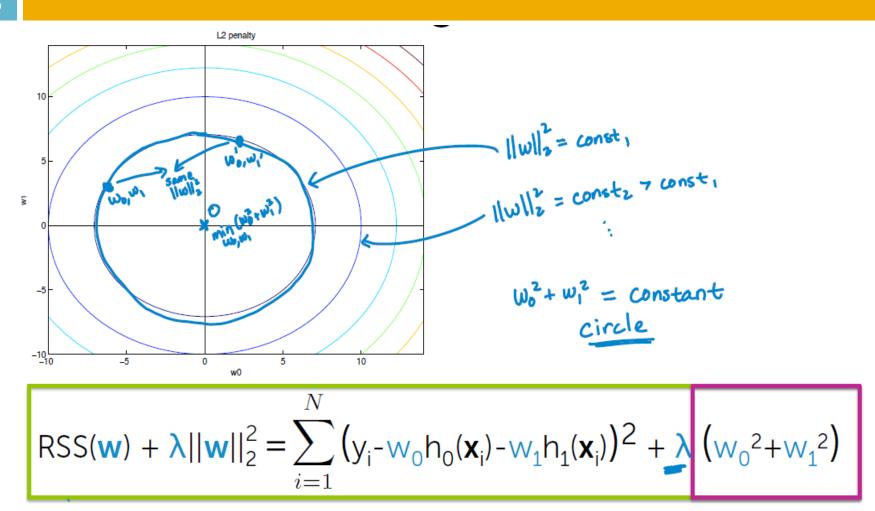
### Coefficient path: lasso



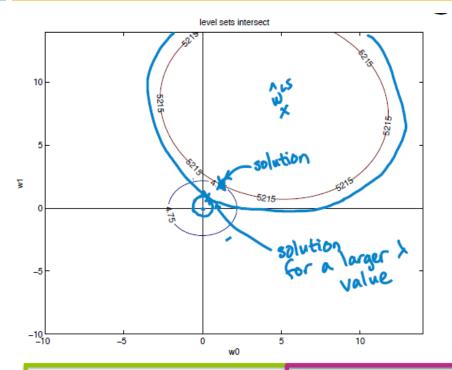
#### Visualising ridge cost in 2D



### Visualising ridge cost in 2D



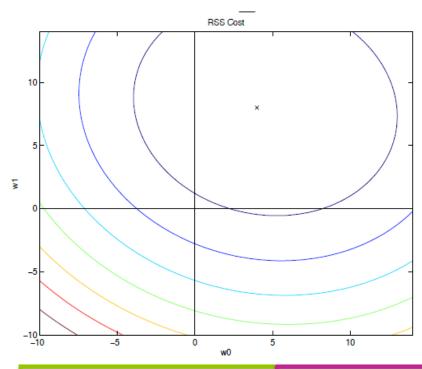
#### Visualising ridge cost in 2D



For a specific  $\lambda$  value, some balance between RSS and  $\|w\|_2^2$ 

$$RSS(\mathbf{w}) + \lambda ||\mathbf{w}||_{2}^{2} = \sum_{i=1}^{N} (y_{i} - w_{0}h_{0}(\mathbf{x}_{i}) - w_{1}h_{1}(\mathbf{x}_{i}))^{2} + \lambda (w_{0}^{2} + w_{1}^{2})$$

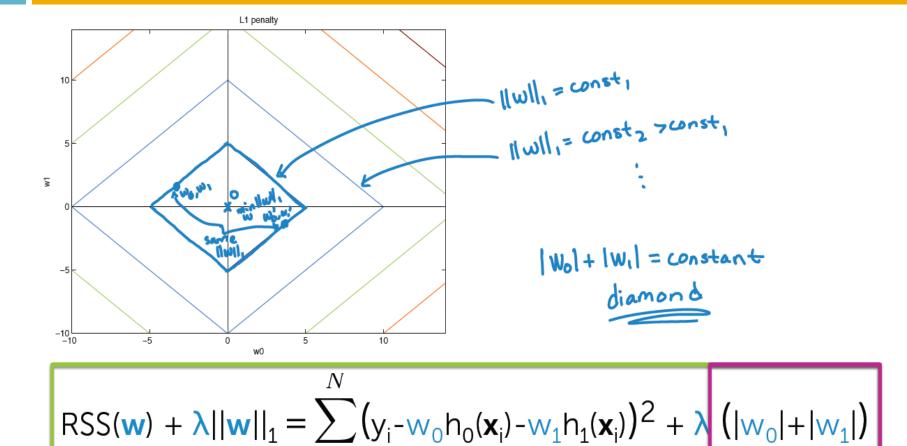
### Visualising lasso cost in 2D



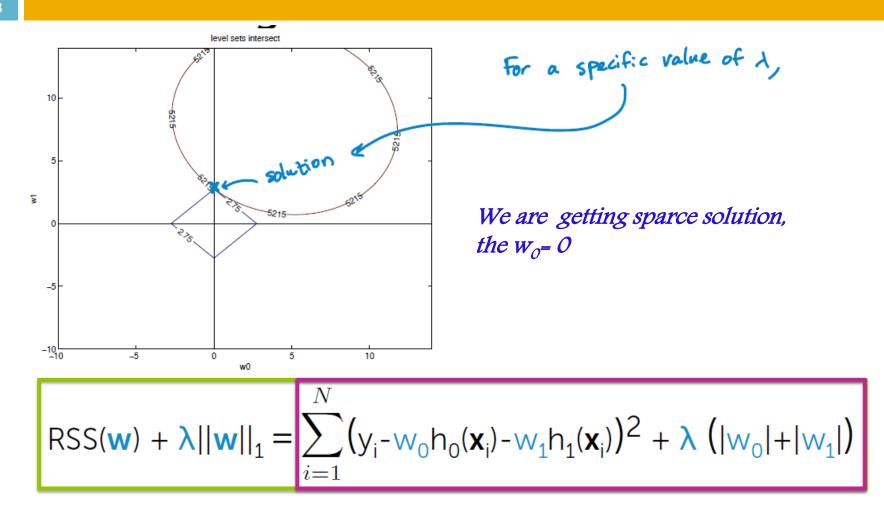
RSS contours for losso are exactly the same as those for ridge!

$$RSS(\mathbf{w}) + \lambda ||\mathbf{w}||_1 = \sum_{i=1}^{N} (\mathbf{y}_i - \mathbf{w}_0 \mathbf{h}_0(\mathbf{x}_i) - \mathbf{w}_1 \mathbf{h}_1(\mathbf{x}_i))^2 + \lambda (|\mathbf{w}_0| + |\mathbf{w}_1|)$$

### Visualising lasso cost in 2D



### Visualising lasso cost in 2D



#### How we optimise for objective

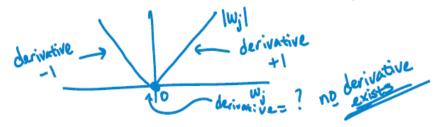
To solve for  $\hat{\mathbf{w}}$ , previously took gradient of total cost objective and either:

- 1) Derived closed-form solution
- 2) Used in gradient descent algorithm

## Optimise for lasso objective

Lasso total cost:  $RSS(\mathbf{w}) + \lambda ||\mathbf{w}||_1$ Issues:

1) What's the derivative of  $|w_i|$ ?



gradients > subgradients

2) Even if we could compute derivative, no closed-form solution

can use subgradient descent

#### Coordinate descent

Goal: Minimize some function g

$$g(\mathbf{w}) = g(\mathbf{w}_0, \mathbf{w}_1, \dots, \mathbf{w}_D)$$

when expers tixed

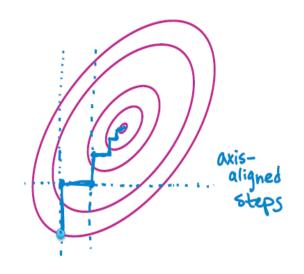
Often, hard to find minimum for all coordinates, but easy for each coordinate

#### Coordinate descent:

Initialize  $\hat{\mathbf{w}} = 0$  (or smartly...)

while not converged

pick a coordinate j  $\hat{\mathbf{w}}_{j} \leftarrow \min_{\mathbf{w}} g(\hat{\mathbf{w}}_{0}, ..., \hat{\mathbf{w}}_{j-1}, \omega, \hat{\mathbf{w}}_{j+1}, ..., \hat{\mathbf{w}}_{D})$ 



#### Comments on coordinate descent

#### How do we pick next coordinate?

 At random ("random" or "stochastic" coordinate descent), round robin, ...

#### No stepsize to choose!

#### Super useful approach for many problems

- Converges to optimum in some cases (e.g., "strongly convex")
- Converges for lasso objective

## Normalizing features

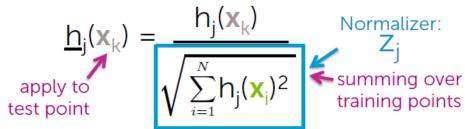
#### Normalizing features

Scale training **columns** (not rows!) as:

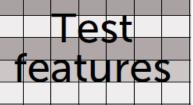
$$\underline{h_j(\mathbf{x}_k)} = \underbrace{h_j(\mathbf{x}_k)}_{Normalizer:} \mathbf{Z}_j$$

$$\sqrt{\sum_{i=1}^{N} h_j(\mathbf{x}_i)^2}$$

Apply same training scale factors to test data:







# Optimising least squares objective

#### One coordinate at a time

$$RSS(\mathbf{w}) = \sum_{i=1}^{N} \left( \mathbf{y}_{i} - \sum_{j=0}^{D} \mathbf{w}_{j} \mathbf{h}_{j}(\mathbf{x}_{i}) \right)^{2}$$
normalized features

Fix all coordinates 
$$\mathbf{W}_{-j}$$
 and take partial w.r.t.  $\mathbf{W}_{j}$ 

$$\frac{\partial}{\partial \mathbf{W}_{j}} RSS(\mathbf{w}) = -2 \sum_{i=1}^{N} \underline{\mathbf{h}}_{j}(\mathbf{x}_{i}) \left( \mathbf{y}_{i} - \sum_{j=0}^{D} \mathbf{W}_{j} \underline{\mathbf{h}}_{j}(\mathbf{x}_{i}) \right)$$

$$= -2 \sum_{i=1}^{N} \underline{\mathbf{h}}_{j}(\mathbf{x}_{i}) \left( \mathbf{y}_{i} - \sum_{j=0}^{D} \mathbf{W}_{k} \underline{\mathbf{h}}_{k}(\mathbf{x}_{k}) - \underline{\mathbf{w}}_{k} \underline{\mathbf{h}}_{k}(\mathbf{x}_{k}) \right)$$

$$= -2 \sum_{i=1}^{N} \underline{\mathbf{h}}_{j}(\mathbf{x}_{i}) \left( \mathbf{y}_{i} - \sum_{k \neq j} \mathbf{w}_{k} \underline{\mathbf{h}}_{k}(\mathbf{x}_{k}) - \underline{\mathbf{w}}_{j} \underline{\mathbf{h}}_{j}(\mathbf{x}_{i}) \right)$$

$$= -2 \sum_{i=1}^{N} \underline{\mathbf{h}}_{j}(\mathbf{x}_{i}) \left( \mathbf{y}_{i} - \sum_{k \neq j} \mathbf{w}_{k} \underline{\mathbf{h}}_{k}(\mathbf{x}_{k}) \right) + 2 \underline{\mathbf{w}}_{j} \underbrace{\sum_{i=1}^{N} \underline{\mathbf{h}}_{j}(\mathbf{x}_{i})^{2}}_{=1}$$

$$= -2 P_{ij} + 2 \underline{\mathbf{w}}_{j}$$

## Optimising least squares objective

$$RSS(\mathbf{w}) = \sum_{i=1}^{N} (\mathbf{y}_i - \sum_{j=0}^{D} \mathbf{w}_j \underline{\mathbf{h}}_j(\mathbf{x}_i))^2$$

Set partial = 0 and solve

$$\frac{\partial}{\partial W_{j}} RSS(\mathbf{w}) = -2 \rho_{j} + 2 W_{j} = 0$$

$$\hat{\mathbf{w}}_{j} = p_{j}$$

#### Coordinate descent for least squares regression

```
Initialize \hat{\mathbf{w}} = 0 (or smartly...)
     while not converged
                                                                residual
     for j = 0, 1, ..., D
                                                           without feature j
          compute: \rho_{j} = \sum_{i=1}^{n} \underline{h}_{j}(\mathbf{x}_{i})(y_{i} - \hat{y}_{i}(\hat{\mathbf{w}}_{-j}))
                                                                    prediction
                                                                    without feature j
                              Measure of the correlation between w<sub>i</sub>
```

and the residual without this feature.

## How to access convergence

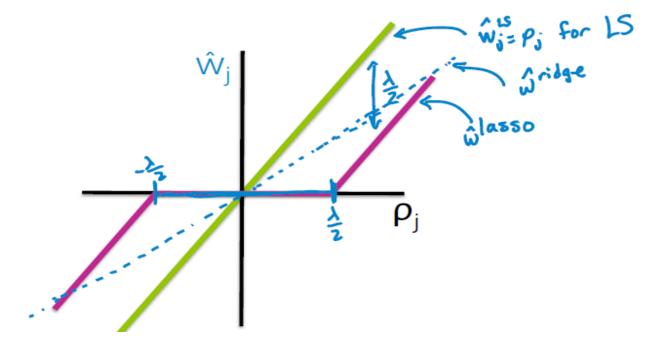
```
Initialize \hat{\mathbf{w}} = 0 (or smartly...)

while not converged for j = 0,1,...,D

compute: \qquad \rho_j = \sum_{i=1}^N \underline{h}_j(\mathbf{x}_i)(\mathbf{y}_i - \hat{\mathbf{y}}_i(\hat{\mathbf{w}}_{-j}))
set: \hat{\mathbf{w}}_j = \begin{cases} \rho_j + \lambda/2 & \text{if } \rho_j < -\lambda/2 \\ 0 & \text{if } \rho_j \text{ in } [-\lambda/2, \lambda/2] \\ \rho_j - \lambda/2 & \text{if } \rho_j > \lambda/2 \end{cases}
```

## Soft thresholding

$$\hat{\mathbf{w}}_{j} = \begin{cases} \rho_{j} + \lambda/2 & \text{if } \rho_{j} < -\lambda/2 \\ 0 & \text{if } \rho_{j} \text{ in } [-\lambda/2, \lambda/2] \\ \rho_{j} - \lambda/2 & \text{if } \rho_{j} > \lambda/2 \end{cases}$$



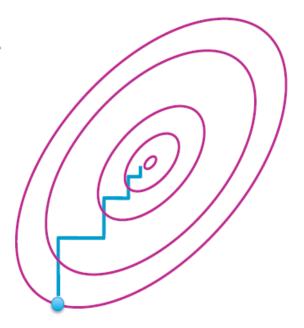
## Convergence criteria

When to stop?

For convex problems, will start to take smaller and smaller steps

Measure size of steps taken in a full loop over all features

stop when max step < ε</li>



#### Other lasso solvers

Classically: Least angle regression (LARS) [Efron et al. '04]

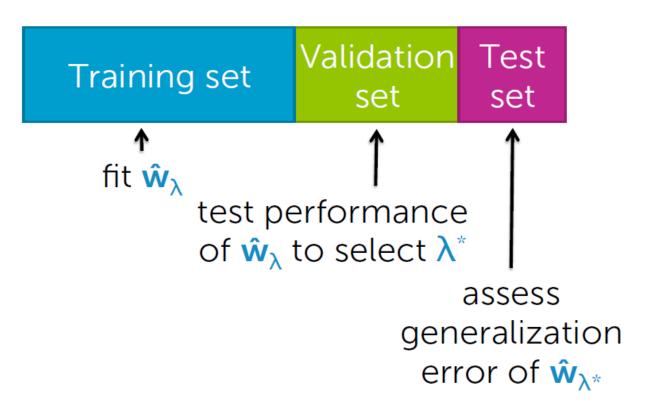
Then: Coordinate descent algorithm [Fu '98, Friedman, Hastie, & Tibshirani '08]

#### Now:

- Parallel CD (e.g., Shotgun, [Bradley et al. '11])
- Other parallel learning approaches for linear models
  - Parallel stochastic gradient descent (SGD) (e.g., Hogwild! [Niu et al. '11])
  - Parallel independent solutions then averaging [Zhang et al. '12]
- Alternating directions method of multipliers (ADMM) [Boyd et al. '11]

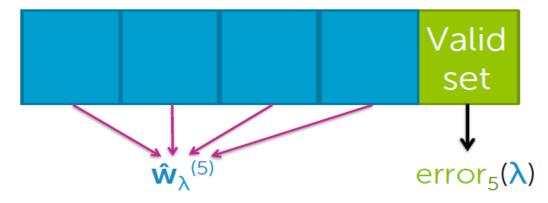
#### How do we chose $\lambda$

#### If sufficient amount of data...



### How do we chose $\lambda$

#### K-fold cross validation



For k = 1, ..., K

- 1. Estimate  $\hat{\mathbf{w}}_{\lambda}^{(k)}$  on the training blocks
- 2. Compute error on validation block:  $error_k(\lambda)$

Compute average error: 
$$CV(\lambda) = \frac{1}{K} \sum_{k=1}^{K} error_k(\lambda)$$

#### How do we chose $\lambda$

## Choosing $\lambda$ via cross validation

Cross validation is choosing the  $\lambda$  that provides best predictive accuracy

Tends to favor less sparse solutions, and thus smaller  $\lambda$ , than optimal choice for feature selection

c.f., "Machine Learning: A Probabilistic Perspective", Murphy, 2012 for further discussion

## Impact of feature selection and lasso

Lasso has changed machine learning, statistics, & electrical engineering

But, for feature selection in general, be careful about interpreting selected features

- selection only considers features included
- sensitive to correlations between features
- result depends on algorithm used
- there are theoretical guarantees for lasso under certain conditions

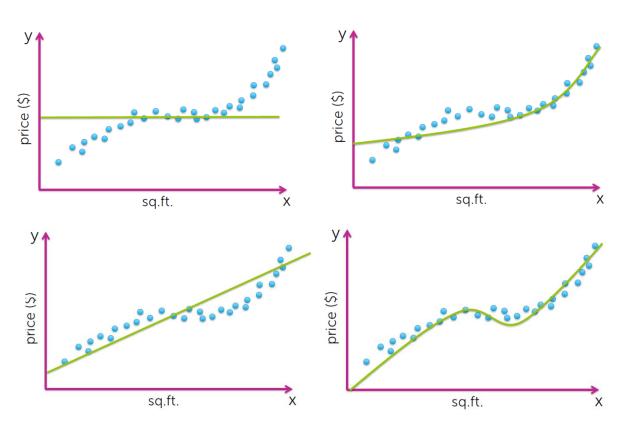
## What you can do now

- Perform feature selection using "all subsets" and "forward stepwise" algorithms
- Analyze computational costs of these algorithms
- Contrast greedy and optimal algorithms
- Formulate lasso objective
- Describe what happens to estimated lasso coefficients as tuning parameter  $\lambda$  is varied
- Interpret lasso coefficient path plot
- Contrast ridge and lasso regression
- Describe geometrically why L1 penalty leads to sparsity
- Estimate lasso regression parameters using an iterative coordinate descent algorithm
- Implement K-fold cross validation to select lasso tuning parameter λ

# NONPARAMETRIC REGRESSION

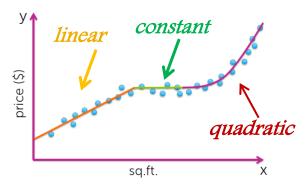
# Fit globaly vs fit locally

#### **Parametric models**



Below ...

f(x) is not really
a polynomial function



#### What alternative do we have?

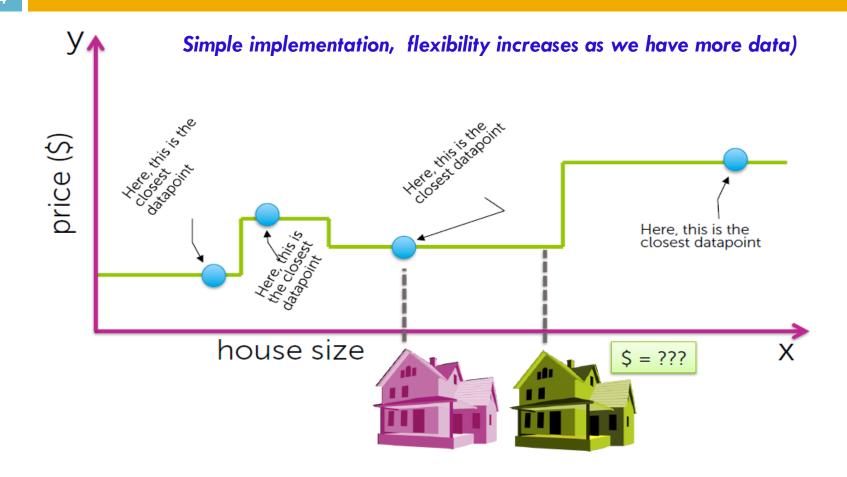
#### If we:

- Want to allow flexibility in f(x) having local structure
- Don't want to infer "structural breaks"

#### What's a simple option we have?

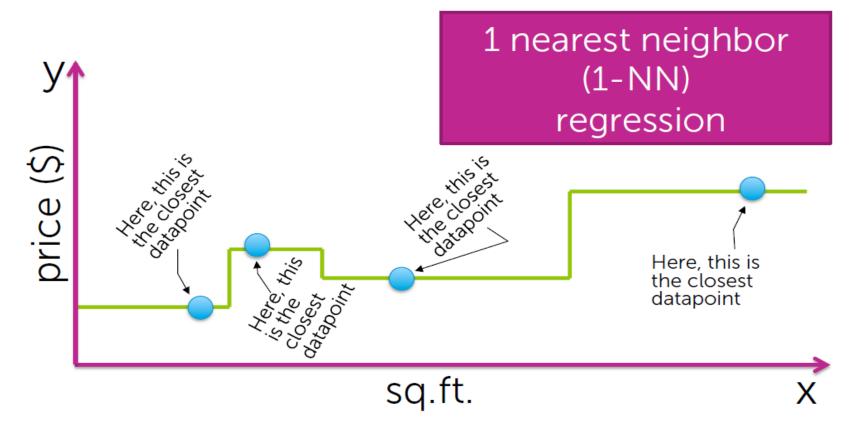
Assuming we have plenty of data...

# Nearest Neighbor & Kernel Regression (nonparametric approach)



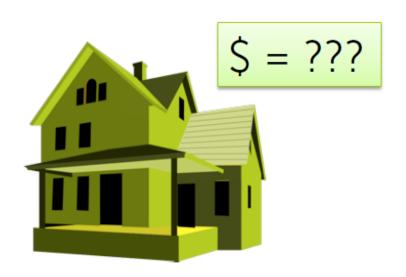
## Fit locally to each data point

Predicted value = "closest"  $y_i$ 



## What people do naturally...

Real estate agent assesses value by finding sale of most similar house

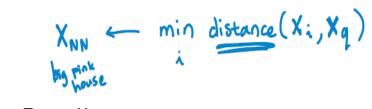




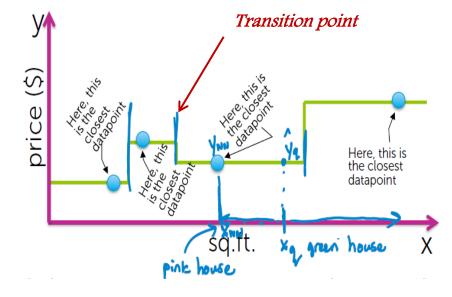
## 1-NN regression more formally

Dataset of  $(\mathbf{x}_1, \mathbf{y}_1)$ ,  $(\mathbf{x}_2, \mathbf{y}_2)$ ,..., $(\mathbf{x}_N, \mathbf{y}_N)$ Query point:  $\mathbf{x}_q \leftarrow \mathbf{y}_1$  \$?

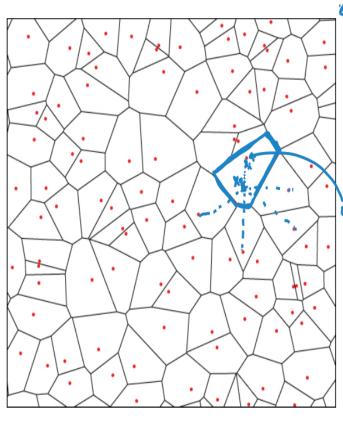
1. Find "closest"  $\mathbf{x}_i$  in dataset



2. Predict



## Visualizing 1-NN in multiple dimensions



# Voronoi tesselation (or diagram):

- Divide space into N
   regions, each
   containing 1 datapoint
- Defined such that any
   x in region is "closest"
   to region's datapoint

Xq closer to X; than any other X; for iti.

Don't explicitly form!

#### Distance metrics: Notion of "closest"

In 1D, just Euclidean distance:

$$distance(x_j, x_q) = |x_j - x_q|$$

#### In multiple dimensions:

- can define many interesting distance functions
- most straightforwardly, might want to weight different dimensions differently

## Weighting housing inputs

#### Some inputs are more relevant than others



# bedrooms
# bathrooms
sq.ft. living
sq.ft. lot
floors
year built
year renovated
waterfront



#### Scaled Euclidan distance

#### Formally, this is achieved via

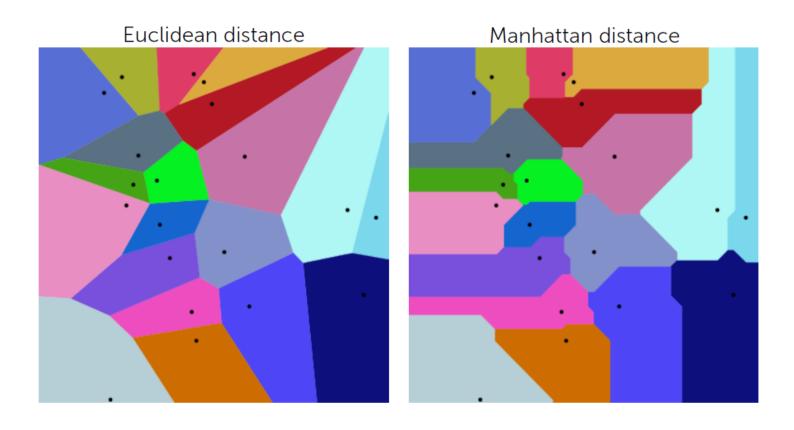
distance(
$$\mathbf{x}_j$$
,  $\mathbf{x}_q$ ) =
$$\sqrt{a_1(\mathbf{x}_j[1] - \mathbf{x}_q[1])^2 + ... + a_d(\mathbf{x}_j[d] - \mathbf{x}_q[d])^2}$$

weight on each input (defining relative importance)

#### Other example distance metrics:

 Mahalanobis, rank-based, correlation-based, cosine similarity, Manhattan, Hamming, ...

#### Different distance metrics

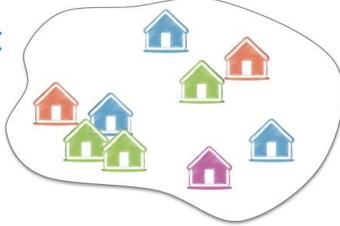


## Performing 1-NN search

Query house:



· Dataset:

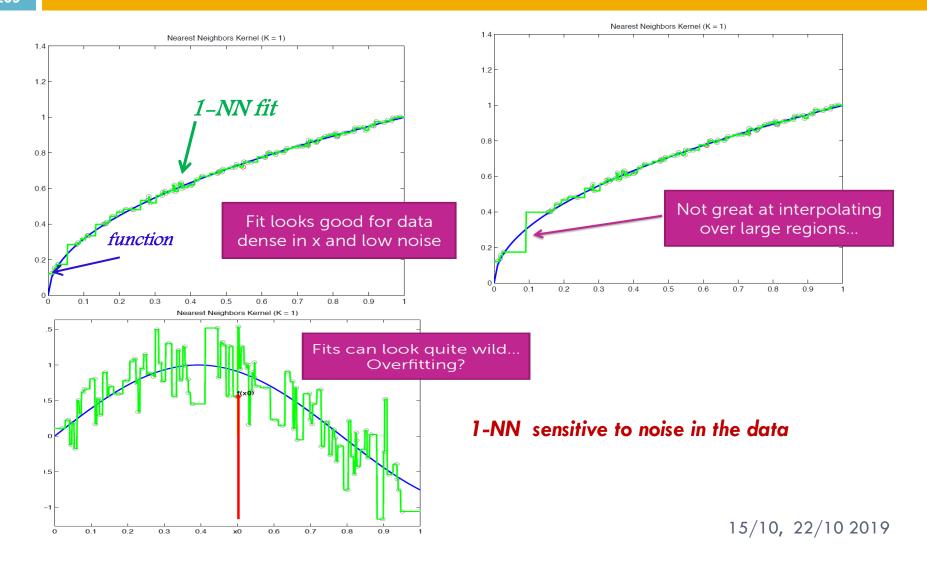


- Specify: Distance metric
- Output: Most similar house



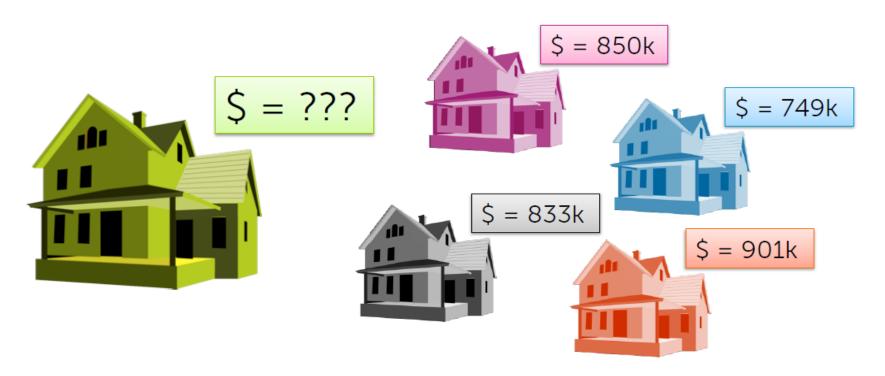
## 1-NN algorithm

closest house Initialize **Dist2NN** = ∞, 1 = Ø query house For i=1,2,...,NCompute:  $\delta = distance(\hat{m}_i, \hat{m}_g)$ If  $\delta$  < Dist2NN set **Dist2NN** =  $\delta$ closest house to query house Return most similar house 👚 🛩



## Get more "comps"

More reliable estimate if you base estimate off of a larger set of comparable homes



## K-NN regression more formally

Dataset of  $(\hat{\mathbf{x}}_1, \hat{\mathbf{y}}_1)$ ,  $(\mathbf{x}_2, \mathbf{y}_2), ..., (\mathbf{x}_N, \mathbf{y}_N)$ 

Query point:  $\mathbf{x}_q$ 

1. Find k closest **x**<sub>i</sub> in dataset

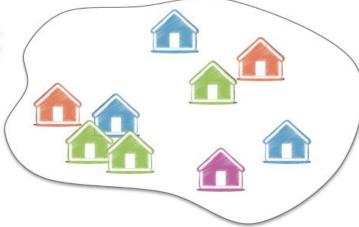
2. Predict

# K-NN more formally

Query house:



· Dataset:



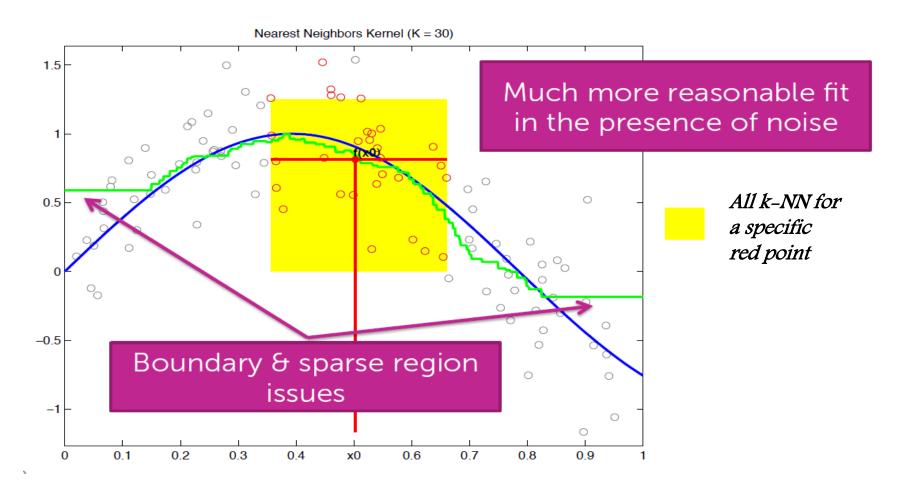
- Specify: Distance metric
- Output: Most similar houses



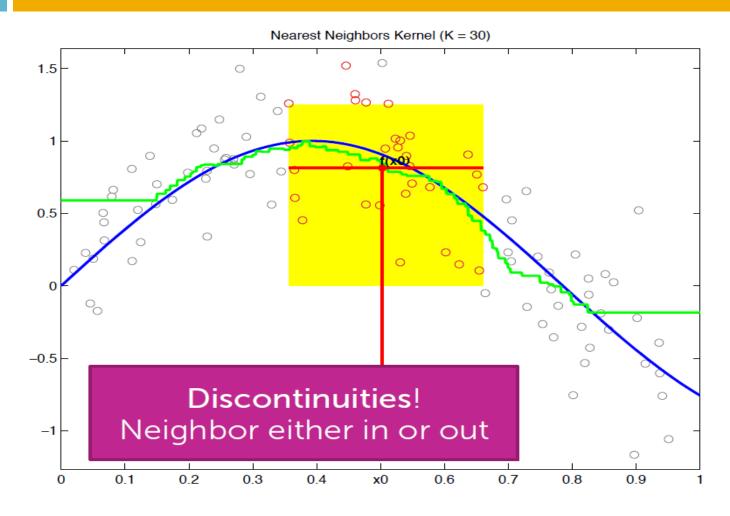
## K-NN algorithm

```
sort first k houses
                                       by distance to query house
Initialize Dist2kNN = Sort(\delta_1,...,\delta_k) \leftarrow list of sorted distances
For i=k+1,...,N
   Compute: \delta = distance(\underline{1}_i,\underline{1}_i)
       If \delta < Dist2kNN[k]
       find j such that \delta > Dist2kNN[j-1] but \delta < Dist2kNN[j]
       remove furthest house and shift queue:
                        [j:k🏠
            Dist2kNN[j+1:k] = Dist2kNN[j:k-1]
       Set Dist2kNN[j] = \delta and
                                                  closest houses
Return k most similar houses 👚
                                                   to guery house 🎹
```

## K-NN in practice



## K-NN in practice



#### Issues with discontinuities

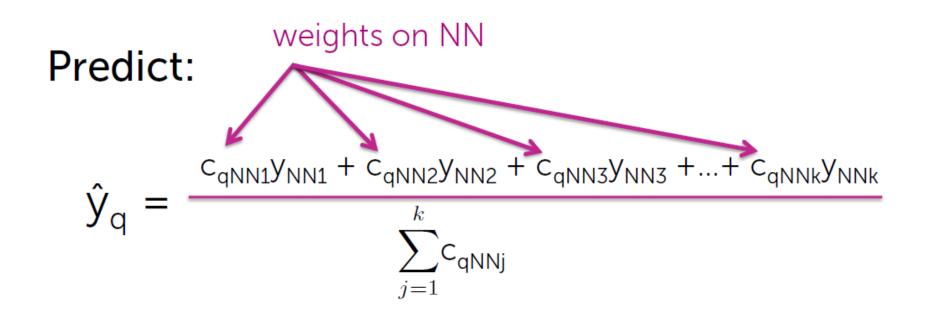
Overall predictive accuracy might be okay, but...

#### For example, in housing application:

- If you are a buyer or seller, this matters
- Can be a jump in estimated value of house going just from 2640 sq.ft. to 2641 sq.ft.
- Don't really believe this type of fit

## Weighted k-NN

Weigh more similar houses more than those less similar in list of k-NN



## How to define weights

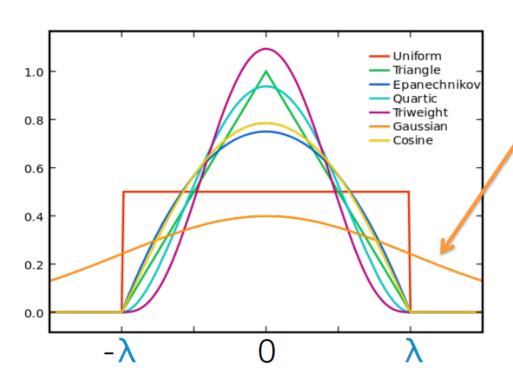
Want weight  $c_{qNNj}$  to be small when distance( $\mathbf{x}_{NNj}$ ,  $\mathbf{x}_{q}$ ) large

and  $c_{qNNj}$  to be large when distance( $\mathbf{x}_{NNj}$ ,  $\mathbf{x}_{q}$ ) small

## Kernel weights for d=1







#### Gaussian kernel:

Kernel<sub>$$\lambda$$</sub>(|x<sub>i</sub>-x<sub>q</sub>|) =   
 $\neq$  exp(-(x<sub>i</sub>-x<sub>q</sub>)<sup>2</sup>/ $\lambda$ )

Note: never exactly 0!

Kernel drives how the weights will decay, if at all, as a function of the distance.

## Kernel regression

### Nadaraya-Watson kernel weighted average

Instead of just weighting NN, weight all points

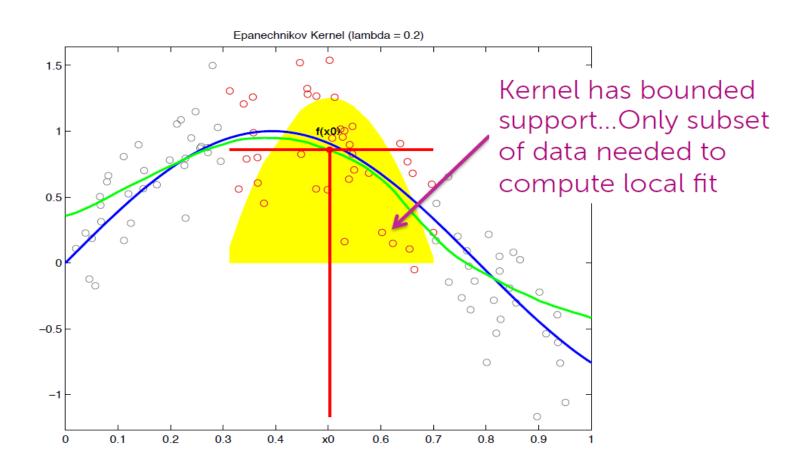
#### **Predict:**

weight on each datapoint

$$\hat{\mathbf{y}}_{q} = \frac{\sum_{i=1}^{N} c_{qi} \mathbf{y}_{i}}{\sum_{i=1}^{N} c_{qi}} = \frac{\sum_{i=1}^{N} \text{Kernel}_{\lambda}(\text{distance}(\mathbf{x}_{i}, \mathbf{x}_{q})) * \mathbf{y}_{i}}{\sum_{i=1}^{N} c_{qi}}$$

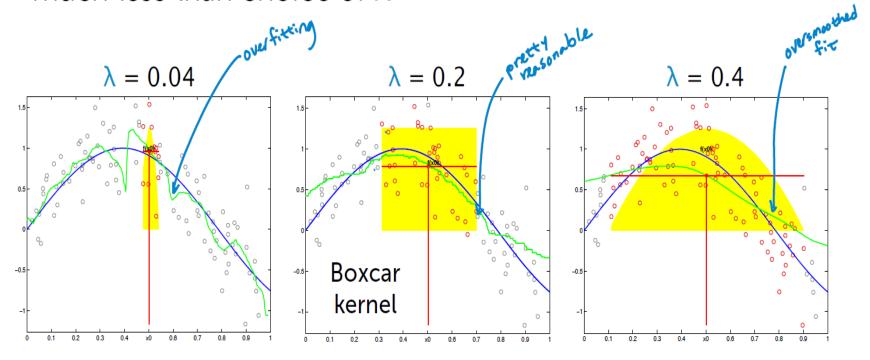
$$\sum_{i=1}^{N} \text{Kernel}_{\lambda}(\text{distance}(\mathbf{x}_{i}, \mathbf{x}_{q}))$$

## Kernel regression in practice



### Choice of bandwith $\lambda$

Often, choice of kernel matters much less than choice of  $\lambda$ 



# Choosing $\lambda$ (or k on k-NN)

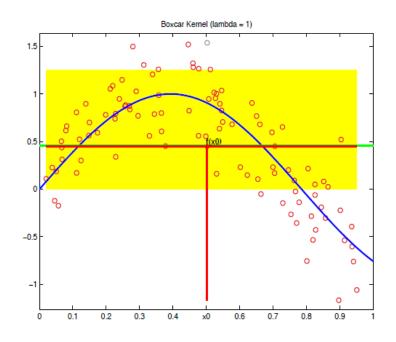
How to choose? Same story as always...

Cross Validation

# Contrasting with global average

#### A globally constant fit weights all points equally

$$\hat{\mathbf{y}}_{\mathbf{q}} = \frac{1}{N} \sum_{i=1}^{N} \mathbf{y}_{i} = \frac{\sum_{i=1}^{N} c \mathbf{y}_{i}}{\sum_{i=1}^{N} c}$$



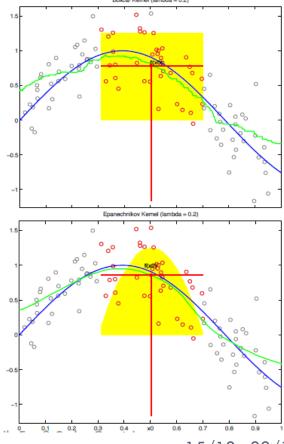
equal weight on each datapoint

# Contrasting with global average

#### Kernel regression leads to locally constant fit

 slowly add in some points and and let others gradually die off

$$\hat{y}_{q} = \frac{\sum_{i=1}^{N} Kernel_{\lambda}(distance(\mathbf{x}_{i}, \mathbf{x}_{q})) * y_{i}}{\sum_{i=1}^{N} Kernel_{\lambda}(distance(\mathbf{x}_{i}, \mathbf{x}_{q}))}$$



## Local linear regression

So far, discussed fitting constant function locally at each point

→ "locally weighted averages"

Can instead fit a line or polynomial locally at each point

→ "locally weighted linear regression"

## Local regression rules of thumb

- Local linear fit reduces bias at boundaries with minimum increase in variance
- Local quadratic fit doesn't help at boundaries and increases variance, but does help capture curvature in the interior
- With sufficient data, local polynomials of odd degree dominate those of even degree

Recommended default choice:

local linear regression

## Nonparametric approaches

k-NN and kernel regression are examples of nonparametric regression

#### General goals of nonparametrics:

- Flexibility
- Make few assumptions about f(x)
- Complexity can grow with the number of observations N

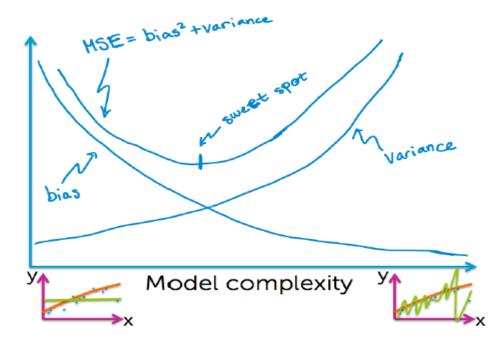
#### Lots of other choices:

- Splines, trees, locally weighted structured regression models...

## Limiting behaviour of NN

### Noiseless setting $(\varepsilon_i = 0)$

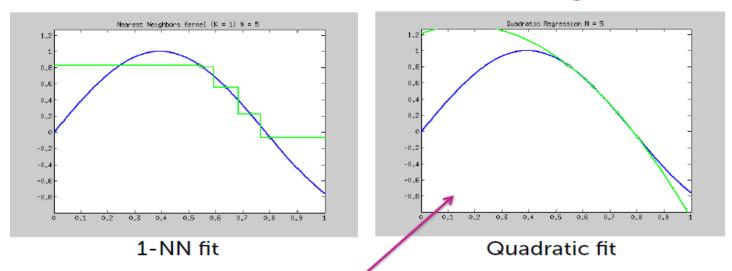
In the limit of getting an infinite amount of noiseless data, the MSE of 1-NN fit goes to 0



# Limiting behaviour of NN

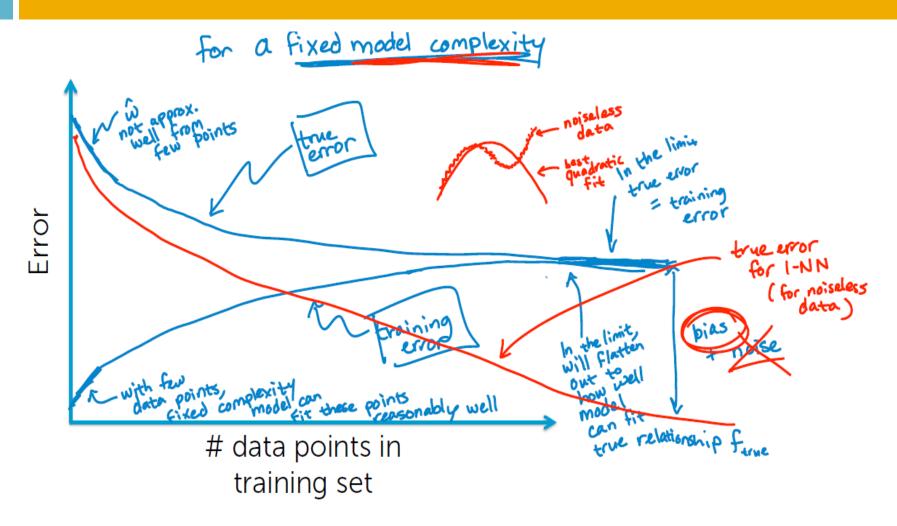
### Noiseless setting ( $\varepsilon_i = 0$ )

In the limit of getting an infinite amount of noiseless data, the MSE of 1-NN fit goes to 0



Not true for parametric models!

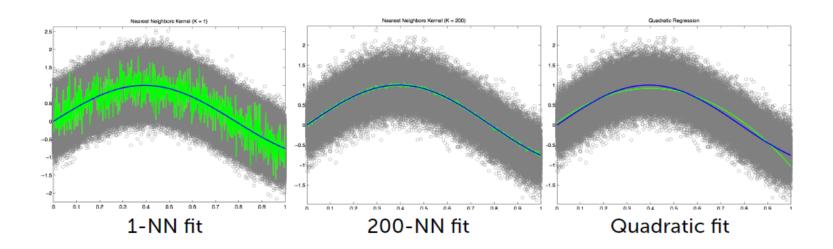
#### Error vs amount of data



## Limiting behaviour of NN

#### Noisy data setting

In the limit of getting an infinite amount of data, the MSE of NN fit goes to 0 if k grows, too



#### Issues: NN and kernel methods

NN and kernel methods work well when the data cover the space, but...

- the more dimensions d you have, the more points N you need to cover the space
- need N = O(exp(d)) data points for good performance

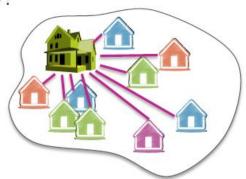
This is where parametric models become useful...

# Issues: Complexity of NN search

#### Naïve approach: Brute force search

- Given a query point  $\mathbf{x}_{q}$
- Scan through each point  $\mathbf{x}_1, \mathbf{x}_2, ..., \mathbf{x}_N$
- O(N) distance computations per 1-NN query!
- O(Nlogk) per k-NN query!

What if N is huge??? (and many queries)



Will talk more about efficient methods in Clustering & Retrieval course

#### We discussed how to

- Motivate the use of nearest neighbor (NN) regression
- Define distance metrics in 1D and multiple dimensions
- Perform NN and k-NN regression
- Analyze computational costs of these algorithms
- Discuss sensitivity of NN to lack of data, dimensionality, and noise
- Perform weighted k-NN and define weights using a kernel
- Define and implement kernel regression
- Describe the effect of varying the kernel bandwidth  $\lambda$  or # of nearest neighbors k
- Select  $\lambda$  or k using cross validation
- Compare and contrast kernel regression with a global average fit
- Define what makes an approach nonparametric and why NN and kernel regression are considered nonparametric methods
- Analyze the limiting behavior of NN regression

## Summarising

#### Models

- Linear regression
- Regularization: Ridge (L2), Lasso (L1)
- Nearest neighbor and kernel regression

#### Algorithms

- Gradient descent
- Coordinate descent

#### Concepts

 Loss functions, bias-variance tradeoff, cross-validation, sparsity, overfitting, model selection, feature selection