INTRODUCTION TO DATA SCIENCE

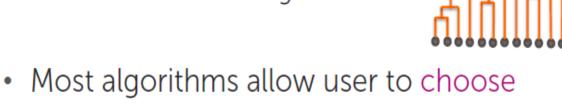
This lecture is based on course by E. Fox and C. Guestrin, Univ of Washington

WFAiS UJ, Informatyka Stosowana II stopień studiów

Hierarchical clustering

Why hierarchical clustering

- Avoid choosing # clusters beforehand
- Dendrograms help visualize different clustering granularities
 - No need to rerun algorithm



- any distance metric
 - k-means restricted us to Euclidean distance

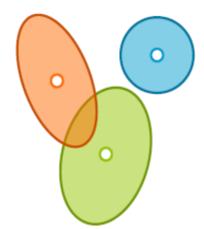
Why hierarchical clustering

Can often find more complex shapes than k-means or Gaussian mixture models

k-means: spherical clusters



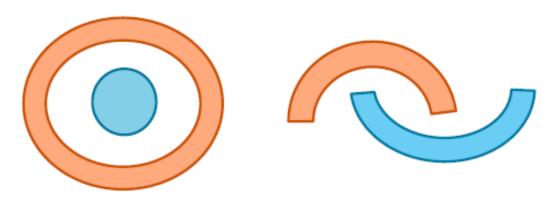
Gaussian mixtures: ellipsoids



Why hierarchical clustering

Can often find more complex shapes than k-means or Gaussian mixture models

What about these?



Two main types of algorithms

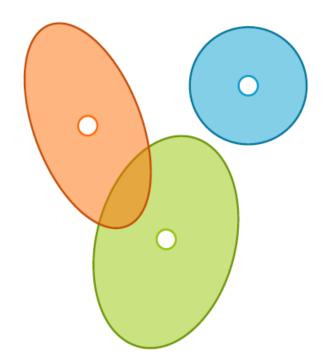
Divisive, a.k.a top-down: Start with all data in one big cluster and recursively split.

Example: recursive k-means

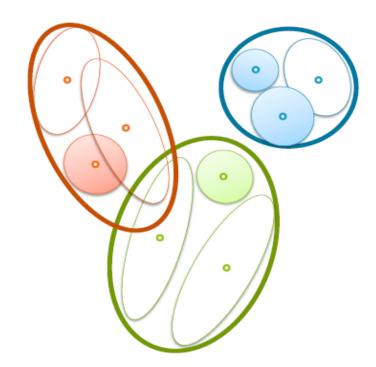
Agglomerative a.k.a. bottom-up: Start with each data point as its own cluster. Merge clusters until all points are in one big cluster.

- Example: single linkage

Divisive in pictures – level 1

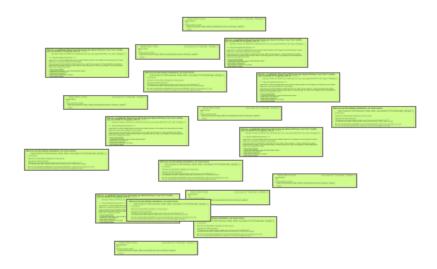


Divisive in pictures – level 2

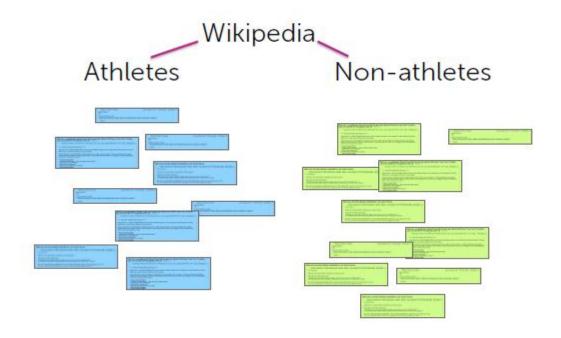


Divisive: Recursive k-means

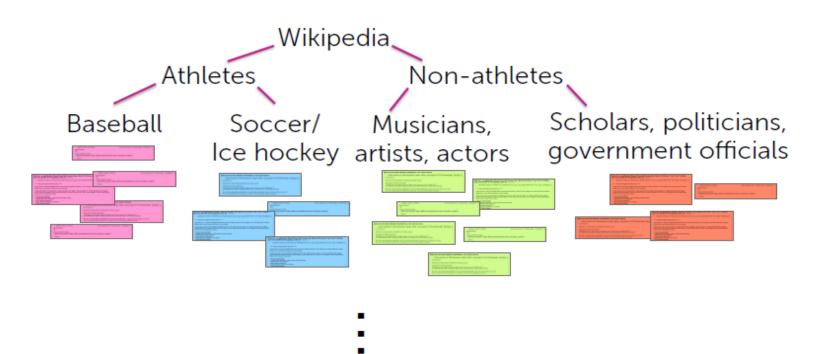
Wikipedia



Divisive: Recursive k-means



Divisive: Recursive k-means



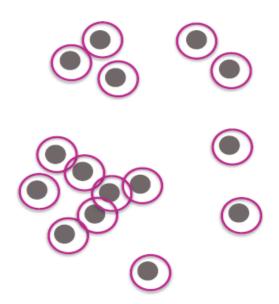
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Divisive choices to be made

- Which algorithm to recurse
- How many clusters per split
- When to split vs. stop
 - Max cluster size: number of points in cluster falls below threshold
 - Max cluster radius:
 distance to furthest point falls below threshold
 - Specified # clusters:
 split until pre-specified # clusters is reached

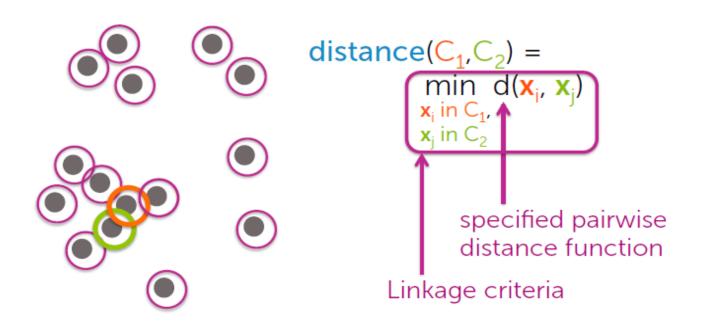
Agglomerative: Single linkage

1. Initialize each point to be its own cluster



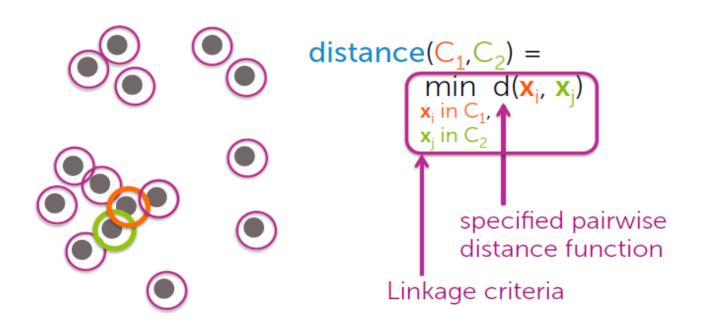
Agglomerative: Single linkage

2. Define distance between clusters to be:



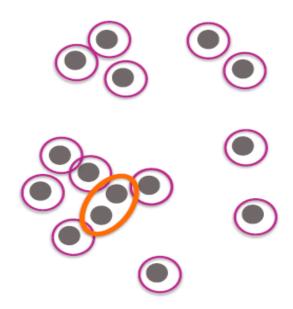
Agglomerative: Single linkage

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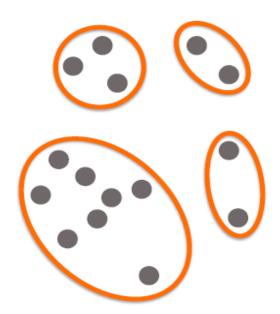
Agglomerative: Single linkage

3. Merge the two closest clusters



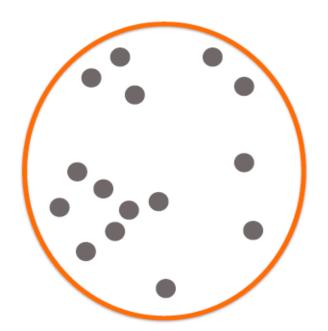
Agglomerative: Single linkage

4. Repeat step 3 until all points are in one cluster



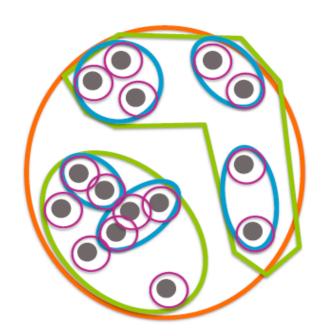
Agglomerative: Single linkage

4. Repeat step 3 until all points are in one cluster



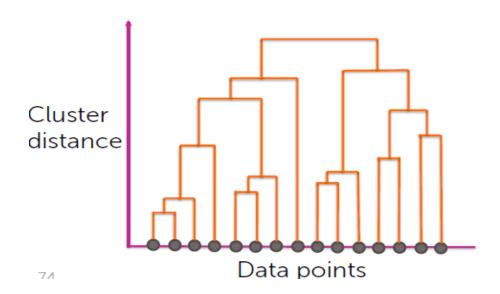
Clusters of clusters

Just like our picture for divisive clustering...



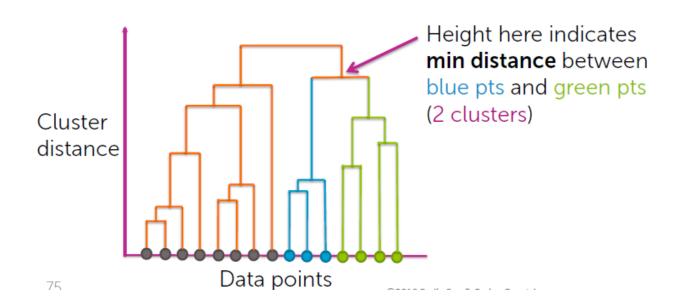
The dendrogram

- x axis shows data points (carefully ordered)
- y-axis shows distance between pair of clusters



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- x axis shows data points (carefully ordered)
- y-axis shows distance between pair of clusters



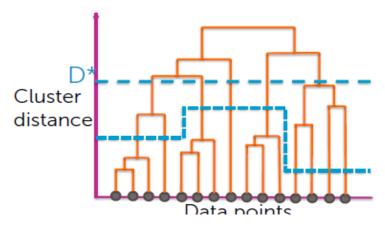
Extracting a partition

Every branch that crosses D* becomes a separate cluster



Agglomerative choices to be made

- Distance metric: $d(\mathbf{x}_i, \mathbf{x}_i)$
- Linkage function: e.g., $\min_{\substack{\mathbf{x}_i \text{ in } C_1, \\ \mathbf{x}_j \text{ in } C_2}} d(\mathbf{x}_i, \mathbf{x}_j)$
- Where and how to cut dendrogram



More on cutting dendrogram

- For visualization, smaller # clusters is preferable
- For tasks like outlier detection, cut based on:
 - Distance threshold
 - Inconsistency coefficient
 - Compare height of merge to average merge heights below
 - If top merge is substantially higher, then it is joining two subsets that are relatively far apart compared to the members of each subset internally
 - Still have to choose a threshold to cut at, but now in terms of "inconsistency" rather than distance
- No cutting method is "incorrect", some are just more useful than others





Computational considerations

- Computing all pairs of distances is expensive
 - Brute force algorithm is $O(N^2log(N))$
 - # datapoints
- Smart implementations use triangle inequality to rule out candidate pairs
- Best known algorithm is O(N²)

Statistical issues

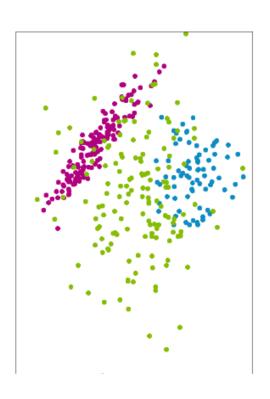
Chaining: Distant points clustered together if there is a chain of pairwise close points between



Other linkage functions can be more robust, but restrict the shapes of clusters that can be found

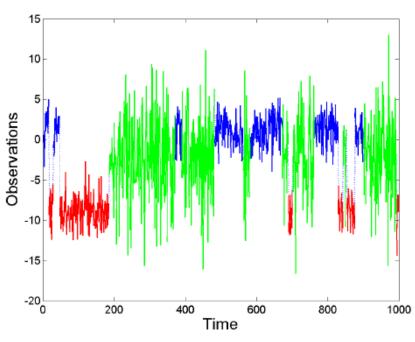
- Complete linkage: max pairwise distance between clusters
- Ward criterion:
 min within-cluster variance at each merge

So far, looked at clustering unordered data



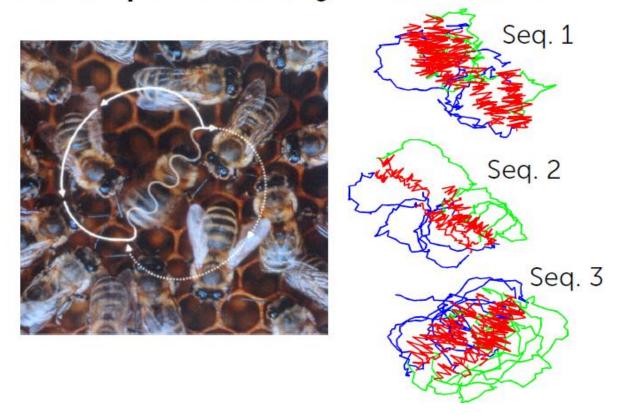
Data index (i.e., when observation was recorded) does not influence clustering

What if we have time series data?

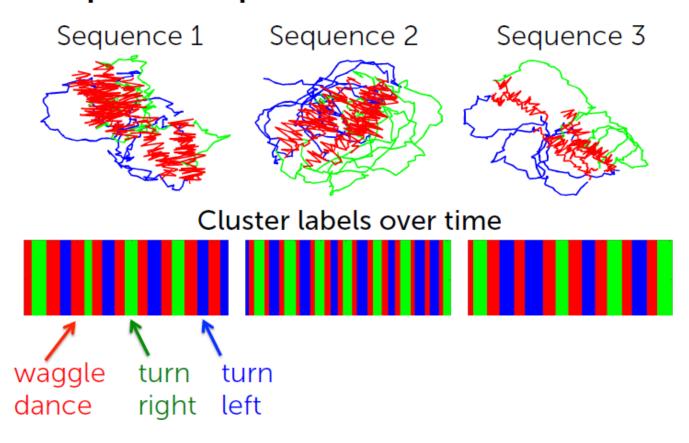


Would be hard to distinguish red, blue, and green clusters if we ignored order of data

Example: Honey bee dances



Repeated patterns of dance transitions



Similar ideas appear in many applications







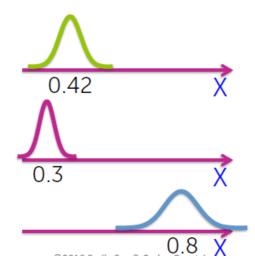
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Hidden Markov model (HMM)

As in mixture model...

Every observation x_t is associated with cluster assignment variable z_t

Each cluster has a distribution over observed values

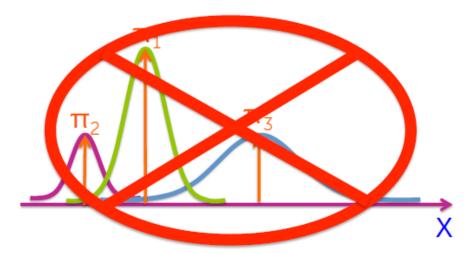


91

Hidden Markov model (HMM)

Difference from mixture model:

Probability of $(z_t = k)$ depends on previous cluster assignment z_{t-1}



Inference in HMMs

- Learn MLE of HMM parameters using EM algorithm = Baum Welch
- Infer MLE of state sequence given fixed model parameters using dynamic programming = Viterbi algorithm
- Infer soft assignments of state sequence using dynamic programming
 - = forward-backward algorithm

What was not covered

Other clustering+retrieval topics

Retrieval:

- Other distance metrics
- Distance metric learning

Clustering:

- Nonparametric clustering
- Spectral clustering

Related ideas:

- Density estimation
- Anomaly detection